introduction<mark>#</mark>

learning network security, i had to write a post related to it

this post aims to learn or clarify host & network security notions/jargon, not covering kinds of threats & attacks

i used simpler words compared to the ones found in my research to make it easier to read for non-native english speakers

i am not an expert by any means, please let me know if i've said something wrong

glossary<mark>#</mark>

defining mandatory concepts related to the notions covered in the post

malware<mark>#</mark>

malwares are malicious piece of code or software designed to harm or hijack a device by any means whatsoever (and data?)

payload<mark>#</mark>

payload is the part of a malware who responsible for the damages - *data exfiltration, make host unusable, etc.*

can be considered as the "action of the malware"

Malware has two potential actions: replication and attack:

Attack only: trojan horse (or logic bomb if triggered on event)

Replication only ...: botched malware □

Replication + Attack: virus

Replication +Attack + furtivity = warm

vulnerability<mark>#</mark>

vulnerabilities refer to hardware, software or procedures weaknesses that could be exploited by a **threat**

threat<mark>#</mark>

threats are malicious or negative potential events exploiting known or yet unknown vulnerabilities

the word **threat actor** comming from it refers to people behind a malicious incident

risk<mark>#</mark>

the notion of risk quantifies the probability that a threat exploits a vulnerability causing a significant impact

risks refer to the possible implication of the damage or loss of assets and data

risk = threat <u>*</u>+ vulnerability <u>* impact</u>

attack#

an attack is the realization of the exploitation of a vulnerability by a threat

i wanted to put attacks beside threat because attacks are always intentional compared to threats

an attack is always malicious & wants to cause damages whereas threats sometimes don't

classification for those are seperated, e.g. human threat compared to viruses

threat model<mark>#</mark>

threat modeling is the process of identifying potential **vulnerabilities** or security flaws (software), prioritizsing which weaknesses to address or mitigiate

creating a threat model can be used for other purposes - *for privacy* - to clarify wants, needs & what to do w/ them

definition perfectible ...

endpoint<u>#</u>

endpoints are the farthrest devices on a network comming from the outside, can be hosts or servers

endpoint protection#

are covered various protections for endpoints/hosts according to many types of threats & attacks

Li only wrote about relevent relevant & still active protection notions (not hips for example)

hardware side#

fde#

on the hardware side, **full-disk encryption** is a very good practice to preserve security & privacy for portable devices <u>(i.e confidentiality)</u>

having **Luks** for all kinds of needs & **BitLocker** for windows OSs

the better & common way to do fde is using the tpm chip (trusted platform module) to generates the encryption keys & keeping part of it to itself

additionnaly for luks, it uses a master key asked before the boot sequence using a passphrase hash

dlp<mark>#</mark>

to minimise data loss <u>(i.e. availability)</u>, the threat model could implement a **data loss prevention** procedure

a usefull data loss model could be the 3-2-1 backup strategy

- 3 copies of the data (or more)
- 2 backups on different storage media this one really help...
- 1 backup copy offsite can be cloud, nas, etc.

for personnal use, backuping on two different medias (e.g. a nas & a disk or cloud) could be enough, but please do not underestimate the value of backups in production use

once an host has been infected or is showing signs to, doing a quick & tested restoration is very usefull - *test backups before restoration*

software side<mark>#</mark>

authorisation#

authorisation can be associated to permissions

a good practice is to always let the minimal permissions to the users, only what they are intended to do

that can be a part of the **threat model**: who can access which ressources

in other words, when an user is compromised -> what can heit access, what become at risk?

disabling the root account is also a good idea for most hosts, prefering sudoer or proper accorded user permissions