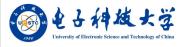
# Beamer 实例

Examples for Beamer slides

李小飞 光电科学与工程学院 2022 年 3 月 23 日 **六氯六五** 





# ✓ 自定义求解



求解如下方程

$$x^2 + y^2 = z^2$$

#### 解:



求解如下方程

$$x^2 + y^2 = z^2$$

Solution:

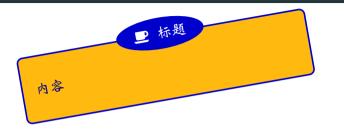
Tips:

Note:

证明:









六氣六五

# ✓Awesome 字体表







"There is nothing new to be discovered in physics now. All that remains is more and more precise measurements"

··· Lord Kelvin (1900)





# 我是一段话

$$\rho(\nu,T)d\nu = \frac{8\pi}{c^3} \frac{h\nu^3}{e^{h\nu/KT}-1} d\nu$$

米気が

$$\begin{split} & \ddot{\boldsymbol{x}} \boldsymbol{X}_i \sim N(\mu_i, \sigma_i^2) \, i = 1, 2, \cdots, \, \boldsymbol{L} \, \boldsymbol{\epsilon} \boldsymbol{\Omega} \, \boldsymbol{h} \, \boldsymbol{\underline{\boldsymbol{z}}} \, \boldsymbol{\underline{\boldsymbol{x}}} \, \boldsymbol{\underline{\boldsymbol{z}}}, \, \boldsymbol{\underline{\boldsymbol{y}}} \, \boldsymbol{\underline{\boldsymbol{\xi}}} \, \boldsymbol$$

#### **≠**Font feature test

- · Regular
- · Italic
- · SMALL CAPS
- Bold
- · Bold Italic
- BOLD SMALL CAPS
- Monospace
- · Monospace Italic
- Monospace Bold
- · Monospace Bold Italic

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#### Columns and Lists

#### Items

- · Milk
- Eggs
- Potatoes

#### Enumerations

- 1. First,
- 2. Second and
- 3. Last.

# Descriptions

PowerPoint Meeh.

Beamer Yeeeha.



Table 1: Largest cities in the world (source: Wikipedia)

City	Population
Mexico City	20,116,842
Shanghai	19,210,000
Peking	15,796,450
Istanbul	14,160,467

**八乳六** 



$$e = \lim_{n \to \infty} \left( 1 + \frac{1}{n} \right)^n$$





Three different block environments are pre-defined and may be styled with an optional background color.

Default Block content.

Alert Block content.

Example Block content.

Default Block content.

Alert Block content.

Example Block content.

大声

# tikz for Figures

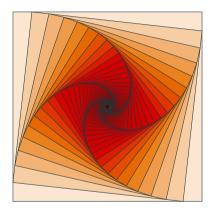
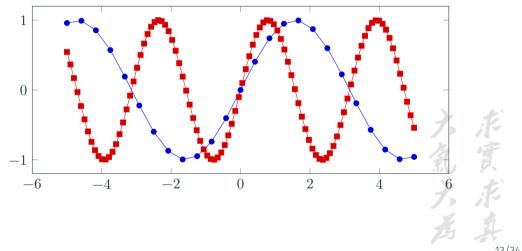
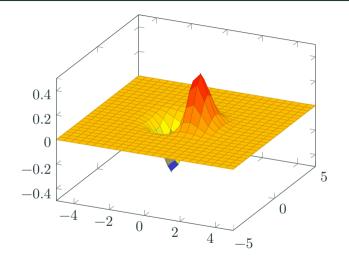


Figure 1: Rotated square from texample.net.



# **∠**Line plots





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# Fermat's Last Theorem

Fermat's Last Theorem states that

$$x^n + y^n = z^n$$

has no non-zero integer solutions for x,y and z when n>2.





#### ■ 勾 X 定理:

直角三角形的斜边的平方等于两直角边的平方和。可以用符号语言表述为: 设直角三角形 ABC, 其中  $\angle C = 90^{\circ}$  则有

$$AB^2 = BC^2 + AC^2 \int$$

Remark Sample text

大夫



Important theorem Sample text in red box

**六氯六点** 

### exampleblock

Exampleblock

Sample text in green box. The title of the block is 'Examples'.

0 例 1:

Sample text in green box. The title of the block is 'Examples'.



Examples Sample text in green box. The title of the block is 'Examples'.



# 5.tcolorbox

This is tcolorbox

乳六名



♥Proof. 证明: This is a proof

**六氯六為** 



#### tcolorbox1

This is tcolorbox1 that I defined



#### ∠ tcolorbox2

This is tcolorbox2 that I defined

Quisque ullamcorper placerat ipsum. Cras nibh. Morbi vel justo vitae lacus tincidunt ultrices. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. In hac habitasse platea dictumst. Integer tempus convallis augue. Etiam facilisis. Nunc elementum fermentum wisi. Aenean placerat. Ut imperdiet, enim sed gravida sollicitudin, felis odio placerat quam, ac pulvinar elit purus eget enim. Nunc vitae tortor. Proin tempus nibh sit amet nisl. Vivamus quis tortor vitae risus porta vehicula.

#### 母 量子力学基本假设 1/5

#### 量子力学基本假设 1/5

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# **≠**tcbitemize

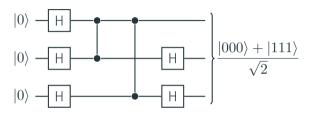
XXX	ggg	AAA	Ägypten
Some con- tent.	Some con- tent.	Some con- tent.	Some con- tent.
xxx	ggg	AAA	Ägypten
Some con- tent.	Some con- tent.	Some con- tent.	Some con- tent.
Short title	This is a ver	This is a very very long title This title is clearly to long for this app	
First box	Second b	oox Th	nird box

# ╱ 选择题

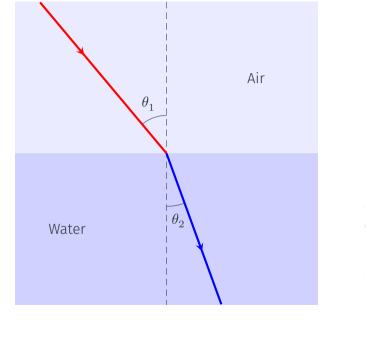
- 一、单选题 (每题2分)
- 1、下列说法正确的是: ()
- A. 选项 A 的内容 B. 选项 B 的内容
- C. 选项 C 的内容 D. 选项 D 的内容
- 2、下列说法正确的是: ()
- A. 选项 A 的内容的内容的内容的内容的内容
- B. 选项 B 的内容
- C. 选项 C 的内容
- D. 选项 D 的内容

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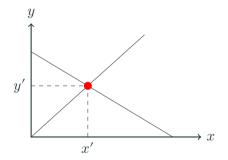




**Figure 2:** A quantum circuit for producing a GHZ state using Hadamard gates and controlled phase gates.



# Intersecting lines



六氣六萬

# Rigid body dynamics

$$\vec{a}_p = \vec{a}_o + \frac{{}^b d^2}{dt^2} \vec{r} + \boxed{2 \vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r}} + \boxed{\vec{\alpha}_{ib} \times \vec{r}} + \boxed{\vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})}$$

· Coriolis acceleration

# Rigid body dynamics

$$\vec{a}_p = \vec{a}_o + \frac{{}^b d^2}{dt^2} \vec{r} + \boxed{2 \vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r}} + \boxed{\vec{\alpha}_{ib} \times \vec{r}} + \boxed{\vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})}$$

- · Coriolis acceleration
- · Transversal acceleration



# Rigid body dynamics

$$\vec{a}_p = \vec{a}_o + \frac{{}^b d^2}{dt^2} \vec{r} + 2 \vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})$$

- · Coriolis acceleration
- · Transversal acceleration
- · Centripetal acceleration

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You can create overlays...

- · using the **pause** command:
  - · First item.

**六氯六羟** 

You can create overlays...

- · using the **pause** command:
  - · First item.
  - · Second item.
- · using overlay specifications:

· using the general uncover command:

**六氯六** 

- · using the **pause** command:
  - · First item.
  - · Second item.
- · using overlay specifications:
  - · First item.
- · using the general **uncover** command:



- · using the **pause** command:
  - · First item.
  - · Second item.
- · using overlay specifications:
  - · First item.
  - · Second item.
- · using the general **uncover** command:

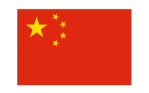


- · using the **pause** command:
  - · First item.
  - · Second item.
- · using overlay specifications:
  - · First item.
  - · Second item.
- · using the general uncover command:
  - · First item.



- · using the **pause** command:
  - · First item.
  - · Second item.
- · using overlay specifications:
  - · First item.
  - · Second item.
- · using the general uncover command:
  - · First item.
  - · Second item.





$$\beta_{00} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1\\0\\0\\1 \end{bmatrix} \beta_{01} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1\\0\\0\\-1 \end{bmatrix}$$



