# Project: Travelling Salesman Problem (TSP)

#### The optimisation problem

The travelling salesman problem (TSP) asks the following question: "Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city exactly once and returns to the origin city?".

#### Material available

- a collection of instances (asymetric TSP)
- · a parser for the provided instances

#### **Activities**

- Using the parser provided, load in memory an instance.
- Write a greedy algorithm (HEU) based on the nearest neighbor for computing a suboptimal solution;
- Solve a given instance; report the best tour obtained and the CPUtime consumed.
- Using the Miller–Tucker–Zemlin (MTZ) formulation, write the corresponding model with JuMP;
- Solve a given instance; report the optimal tour obtained and the CPUtime consumed.
- Using the Dantzig–Fulkerson–Johnson (DFJ) formulation, write the corresponding model with JuMP;
- Solve a given instance; report the optimal tour obtained and the CPUtime consumed.
- Write a program which perform a numerical experiment using all instances provided;
- Report a textual and graphical synthesis of the results collected.

### **Didactic example**

0 786 549 657 331 559 250 786 0 668 979 593 224 905 549 668 0 316 607 472 467 657 979 316 0 890 769 400 331 593 607 890 0 386 559 559 224 472 769 386 0 681 250 905 467 400 559 681 0

**HEU:** greedy Heuristic (

#### Solution obtained for the didactic example:

```
Starting from the city n°1:
```

```
Heuristic solution of TSP according the nearest neighbor :
departure location = 1
resolution time = 0.0
length of the TSP = 2586
sequence of visited locations :
1 -> 7
7 -> 4
4 -> 3
3 -> 6
6 -> 2
2 -> 5
5 -> 1
```

Droduce the program in Julia

### MTZ formulation (

#### The mathematical formulation proposed

$$\min z = \sum_{i=1}^{n} \sum_{j=1}^{n} c_{ij} x_{ij} 
s.c. \sum_{j \in \{1,...,n\} \setminus \{i\}} x_{ij} = 1 \quad \forall i \in \{1,...,n\} \quad (1') 
\sum_{i \in \{1,...,n\} \setminus \{j\}} x_{ij} = 1 \quad \forall j \in \{1,...,n\} \quad (2') 
t_i - t_j + n.x_{ij} \leq n - 1 \quad \forall i, j \in \{2,...,n\} \quad (3'') 
x_{ij} \in \{0,1\} \quad \forall i, j \in \{1,...,n\} 
0 \leq t_j \leq n \quad \forall j \in \{2,...,n\}$$

This first model integrates a notion of time (date  $t_j \ge 0$  when a city is visited, with  $j \in \{2, ..., n\}$ )

#### Solution obtained for the didactic example:

5 -> 1

Produce the program in Julia and JuMP.

### **DFJ** formulation (

#### The mathematical formulation proposed

min 
$$z=\sum_{i=1}^n\sum_{j=1}^nc_{ij}x_{ij}$$
  $s.c.$   $\sum_{j\in\{1,\ldots,n\}\setminus\{i\}}^nx_{ij}=1$   $\forall i\in\{1,\ldots,n\}$   $(1')$   $\sum_{i\in\{1,\ldots,n\}\setminus\{j\}}^nx_{ij}=1$   $\forall j\in\{1,\ldots,n\}$   $(2')$   $\sum_{i,j\in S}^nx_{ij}\leq |S|-1$   $\forall S$  avec  $2\leq |S|\leq n-1$   $(3')$   $x_{ij}\in\{0,1\}$   $\forall i,j\in\{1,\ldots,n\}$ 

This model is solved iteratively. First the linear assignment problem -constraints (1') and (2'))- is solved, and while subtours appear in the optimal solution, one additionnal constraint -among (3')- is added to eliminate the subtours. The added constraint added has the role of breaking the shortest subtour.

#### Solution obtained for the didactic example:

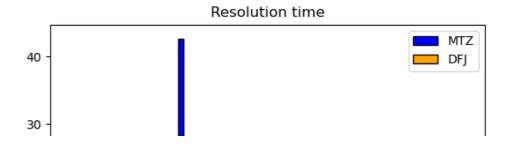
```
Optimal solution of TSP according DFJ: resolution time = 0.0004 length of the TSP = 2575 sequence of visited locations: 1 \rightarrow 7 7 \rightarrow 4 4 \rightarrow 3 3 \rightarrow 2 2 \rightarrow 6 6 \rightarrow 5 5 \rightarrow 1 nbCstAdded: 3 cstSsTour1: x[4,3] + x[3,4] \le 1 cstSsTour2: x[5,1] + x[1,5] \le 1 cstSsTour3: x[6,2] + x[2,6] \le 1
```

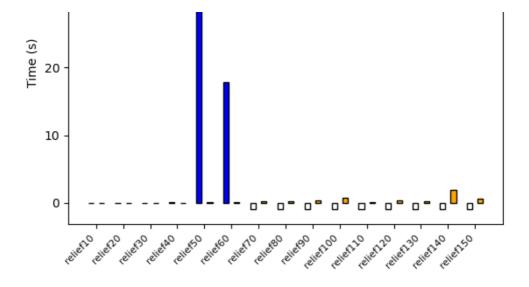
Produce the program in Julia and JuMP.

## The numerical experiment (

The results obtained for the collection of instances provided:

. fname   N	1TZ(d)	MTZ(t)	DFJ(d)	DFJ(t)	#csts	HEU(d)
HEU(t)						
relief10	198	0.001	198	0.001	2	241
0.000						
relief20	147	0.009	147	0.002	1	187
0.000						
relief30	116	0.009	116	0.002	0	223
0.000						
relief40	105	0.028	105	0.009	2	153
0.000						
relief50	155	42.545	155	0.117	9	291
0.000						
relief60	136	17.812	136	0.149	8	207
0.000						
relief70	-1	-1.000	115	0.208	8	216
0.000						
relief80	-1	-1.000	99	0.220	6	298
0.000	4	1 000 1	110	0 202		260
relief90	-1	-1.000	118	0.303	5	268
0.000	1	1 000 1	100	0 000	12	207
relief100	-1	-1.000	103	0.699	12	207
0.000	-1	-1.000	113	0.138	1	279
relief110   0.000	-1	-1.000	113	0.130	± 1	279
relief120	-1	-1.000	103	0.311	3	297
0.000	-1	-1.000	103	0.311	ا د	291
relief130	-1	-1.000	107	0.171	1	309
0.000	_	1.000	107	01171	± 1	303
relief140	-1	-1.000	111	1.960	22	337
0.000	_	11000	***	11300	<b></b>	337
relief150	-1	-1.000	100	0.660	7	294
0.000	-	11000	100	0.000	, 1	237
2.300						





Entrée []:

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