

# Types and Programming Language Project Report

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## Introduction

Here is the introduction...

## 1 Language Design

### 1.1 Jeeves

Here we describe Jeeves syntax in Figure 1. Totally, it contains three types

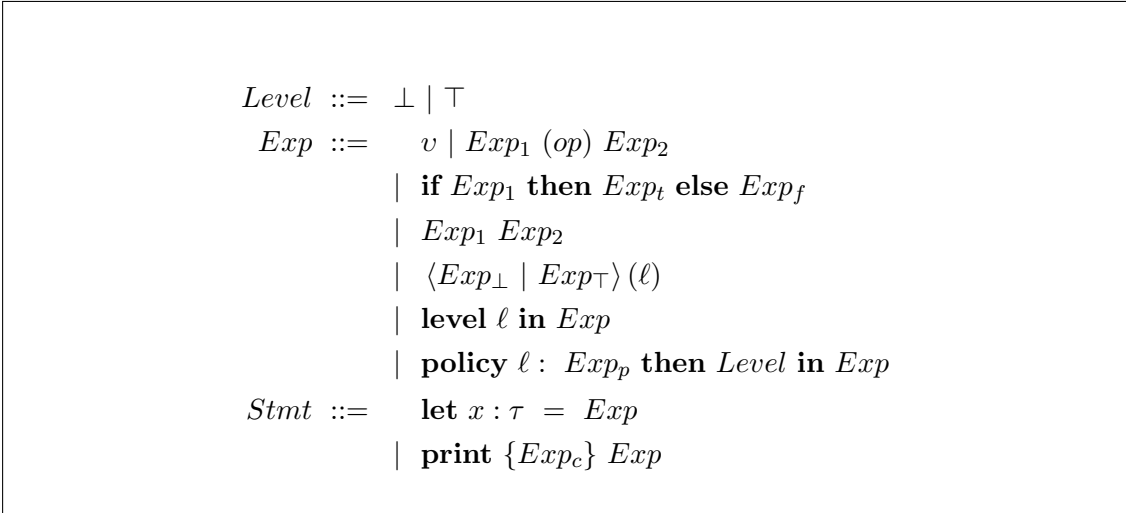

$$\begin{aligned} Level &::= \perp \mid \top \\ Exp &::= v \mid Exp_1 (op) Exp_2 \\ &\quad \mid \text{if } Exp_1 \text{ then } Exp_t \text{ else } Exp_f \\ &\quad \mid Exp_1 Exp_2 \\ &\quad \mid \langle Exp_\perp \mid Exp_\top \rangle (\ell) \\ &\quad \mid \text{level } \ell \text{ in } Exp \\ &\quad \mid \text{policy } \ell : Exp_p \text{ then } Level \text{ in } Exp \\ Stmt &::= \text{let } x : \tau = Exp \\ &\quad \mid \text{print } \{Exp_c\} Exp \end{aligned}$$

Figure 1: Jeeves syntax

### 1.2 Lambda J

Here we describe the  $\lambda_J$  language shown in Figure 2.

## 2 Semantics

Here is the semantics...

## 3 Properties

**Lemma 1.** (ConcreteFunction). *if  $v$  is a value of type  $\tau_1 \rightarrow \tau_2$ , then  $v = \lambda x : \tau_1. e$ , where  $e$  has type  $\tau_2$ .*

$$\begin{aligned}
c &::= n \mid b \mid \lambda x : \tau. e \mid \text{record } x \bar{v} \\
&\quad \mid \text{error} \mid () \\
\sigma &::= x \mid \text{context } \tau \\
&\quad \mid c_1 (op) \sigma_2 \mid \sigma_1 (op) c_2 \\
&\quad \mid \sigma_1 (op) \sigma_2 \\
&\quad \mid \text{if } \sigma \text{ then } v_t \text{ else } v_f \\
v &::= c \mid \sigma \\
e &::= v \mid e_1 (op) e_2 \\
&\quad \mid \text{if } e_1 \text{ then } e_t \text{ else } e_f \mid e_1 e_2 \\
&\quad \mid \text{let } x : \tau = e_1 \text{ in } e_2 \\
&\quad \mid \text{let rec } f : \tau = e_1 \text{ in } e_2 \\
&\quad \mid \text{defer } x : \tau\{e\} \text{ default } v_d \\
&\quad \mid \text{assert } e \\
&\quad \mid \text{concretize } e \text{ with } v_c
\end{aligned}$$

Figure 2:  $\lambda_J$  syntax

*Proof.* According to the  $\lambda_J$  syntax, we can get Lemma 1 immediately.  $\square$

**Theorem 1.** (Progress). *Suppose  $e$  is a closed, well-typed expression. Then  $e$  is either a value  $v$  or there is some  $e'$  such that  $\vdash \langle \phi, \phi, e \rangle \rightarrow \langle \Sigma', \Delta', e' \rangle$ .*

*Proof.* we can ...  $\square$

**Theorem 2.** (Preservision). *If  $\Gamma \vdash e : \tau\delta$  and  $e \rightarrow e'$ , then  $\Gamma \vdash e' : \tau\delta$ .*

*Proof.* we can ...  $\square$

## 4 Evaluation

Here is the example area.

```

data Exp = E_BOOL Bool | E_NAT Int
         | E_STR String | E_CONST String
         | E_VAR Var | E_CONTEXT
         | E_LAMBDA Var Exp | E_THUNK Exp
         | E_OP Op Exp Exp | E_UOP UOp Exp
         | E_IF Exp Exp Exp | E_APP Exp Exp
         | E_DEFER Var Exp | E_ASSERT Exp Exp
         | E_LET Var Exp Exp
         | E_RECORD [(FieldName, Exp)]
         | E_FIELD Exp FieldName
         deriving (Ord, Eq)

data Op = OP_PLUS | OP_MINUS
        | OP_LESS | OP_GREATER
        | OP_EQ | OP_AND | OP_OR | OP_IMPLY

```

```

                                deriving (Ord,Eq)

data UOp = OP_NOT    deriving (Ord,Eq)

data FName = FIELD_NAME String deriving(Ord,Eq)
data Var = VAR String deriving (Ord,Eq)

-----
let name =
  level a in
  policy a: !(context = alice) then bottom in < "Anonymous" | "Alice" >(a)

let msg = "Author is " + name

print {alice} msg
print {bob} msg
-----

```

## 5 Conclusion

Here is the conclusion section...

## References

- [1] J. Yang, K. Yessenov, and A. Solar-Lezama. A language for automatically enforcing privacy policies. In Proceedings of the 39th annual ACM SIGPLAN-SIGACT symposium on Principles of programming languages (POPL '12). ACM, New York, NY, USA, 85-96.
- [2] B. Pierce. Types and Programming Languages, *MIT Press*, 2002.