

React + Redux

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Creator of Belle (UI Components)



Working with StarterSquad



Travelled around the World

ECMAScript2015

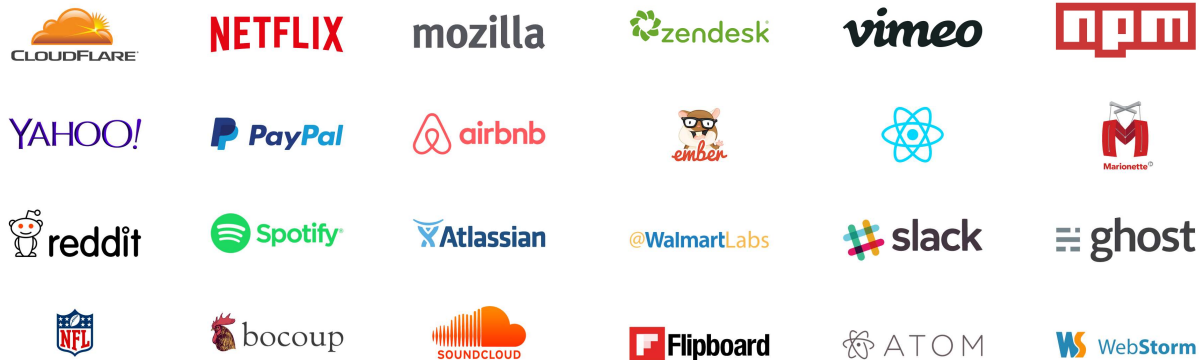
```
const sum = (first, second) => {  
  return first + second;  
}
```



BABEL

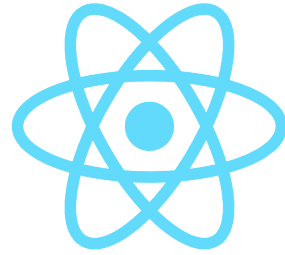
Created by Sebastian McKenzie

- ECMAScript 2015 Support, JSX Support
- Widely adopted





Let's get
started



React

React is a JavaScript Library for building user interfaces.

- Focus on the UI, not a Framework
- One-way reactive data flow (no two-way data binding)
- Virtual DOM

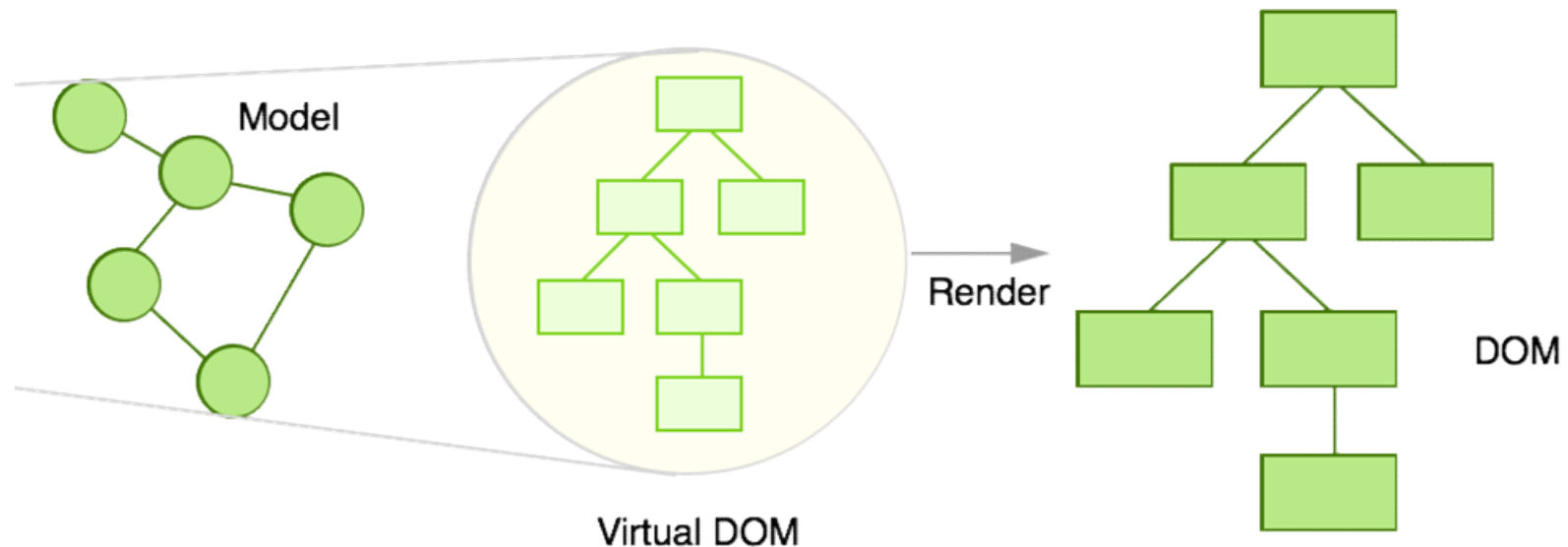
Virtual DOM

Keep track of state in DOM is hard.

The DOM API is slow.

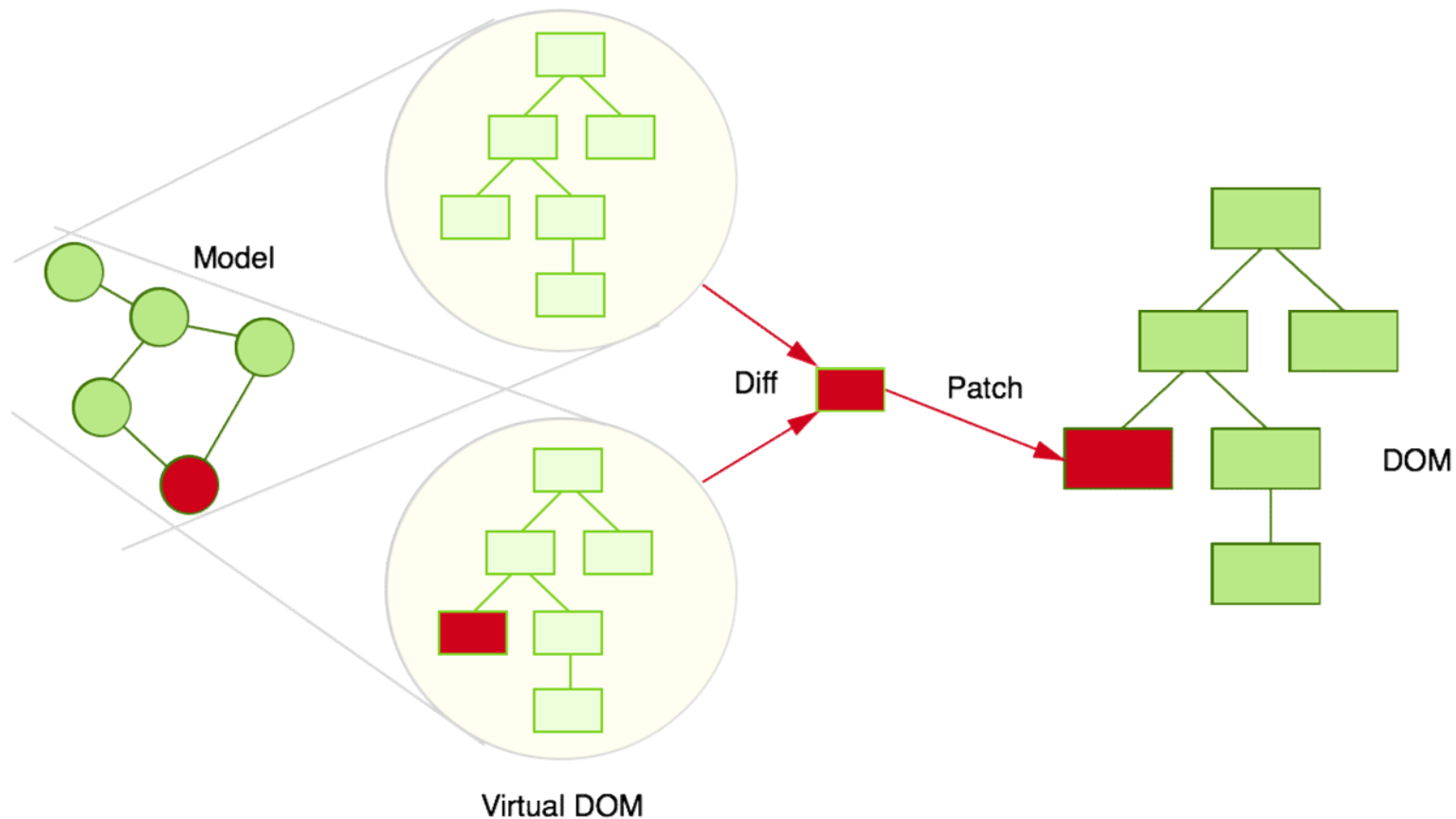
(Try to re-render the whole DOM on every change)

Virtual DOM



Source: <http://teropa.info/blog/2015/03/02/change-and-its-detection-in-javascript-frameworks.html>

Virtual DOM



Source: <http://teropa.info/blog/2015/03/02/change-and-its-detection-in-javascript-frameworks.html>

Virtual DOM Benefits

Batched DOM read/write operations.

Efficient update of sub-tree only.

Our first Experiment

Part I

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="UTF-8" />
    <script src="bundle.js"></script>
  </head>
  <body>
    <div id="example"></div>
  </body>
</html>
```

index.html

Our first Experiment

Part II

```
import React from 'react';  
import ReactDOM from 'react-dom';  
  
const exampleElement = document.getElementById('example');  
ReactDOM.render(<h1>Hello, world!</h1>, exampleElement);
```

main.js -> bundle.js

JSX

JSX is a JavaScript syntax extension that looks similar to XML.

```
// Input (JSX):  
var app = <Nav color="blue" />;  
// Output (JS):  
var app = React.createElement(Nav, {color:"blue"});
```


Rendering a Component

```
import React from 'react';  
import ReactDOM from 'react-dom';
```

```
const App = () => {  
  return (<p>Hello World!</p>);  
}
```

```
const exampleNode = document.getElementById('example');  
ReactDOM.render(<App />, exampleNode);
```

main.js -> bundle.js

Rendering a Component

```
<body>
  <div id="example">
    <p> <!-- App start -->
      Hello World!
    </p> <!-- App end -->
  </div>
</body>
```

index.html

Nested Components Part I

```
import React from 'react';

const Profile = ({avatar, name}) => {
  return (
    <div>
      <img src={avatar} />
      <span>{name}</span>
    </div>
  );
}
```

profile.js

Nested Components Part II

```
import React from 'react';
import ReactDOM from 'react-dom';
import Profile from './profile';

const App = () => {
  return (
    <div>
      <h1>Hello World!</h1>
      <Profile avatar="http://test.png" name="Nik" />
    </div>
  );
}

const exampleNode = document.getElementById('example');
ReactDOM.render(<App />, exampleNode);
```

main.js -> bundle.js

Nested Components Part III

```
<body>
  <div id="example">
    <div> <!-- App start -->
      <h1>Hello World!</h1>
      <div> <!-- Profile start -->
        
        <span>Nik</span>
      </div> <!-- Profile end -->
    </div> <!-- App end -->
  </div>
</body>
```

index.html

Stateless Function Components

Functional Programming:

- avoid changing-state
- avoid mutable data
- calling a function twice with the same values as arguments will produce the same result

Stateless Function Components:

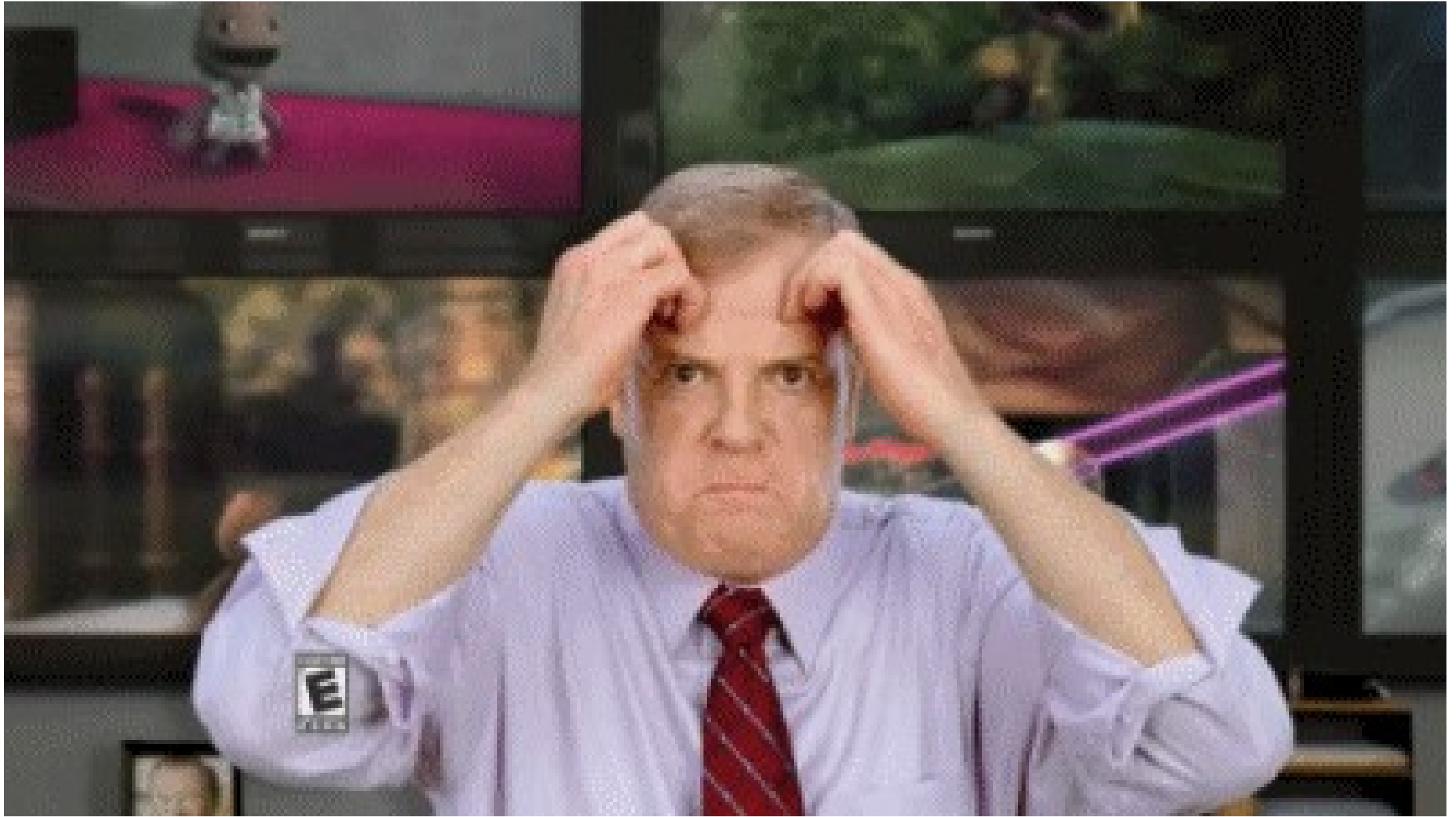
- avoid changing-state
- avoid mutable data
- calling a function twice with the same values as arguments will produce the same result

Wait, but why?

Predictable



easy to understand
&
easy to test



If/Else

```
const Profile = ({name, isOnline}) => {  
  let onlineIndicator;  
  if (isOnline) {  
    onlineIndicator = (<span>green</span>);  
  } else {  
    onlineIndicator = (<span>red</span>);  
  }  
  
  return (  
    <div>  
      {name} {onlineIndicator}  
    </div>  
  );  
}
```

profile.js

If/Else

```
<Profile name="Nik" isOnline={false}/>
```



```
<div>  
  Nik <span>red</span>  
</div>
```


Loop

```
const FriendList = ({friends}) => {  
  return (  
    <ul>  
      {friends.map((friend) => {  
        return <li>{friend.name}</li>;  
      })}  
    </ul>  
  );  
}
```

friendlist.js

Loop

```
const friends = [  
  { name: 'Max' },  
  { name: 'Tom' },  
];
```

```
<FriendList friends={friends} />
```



```
<ul>  
  <li>Max</li>  
  <li>Tom</li>  
</ul>
```

React Summary

- We can create our own components
- We can nest components as we like
- Stateless Function Components are pure
- We can control flow via JS (if, else, for, map ...)

Interaction

```
const Profile = ({name}) => {  
  return (  
    <div>  
      {name}  
      <button onClick={ console.log('Clicked!') ; }>  
        Click me!  
      </button>  
    </div>  
  );  
}
```

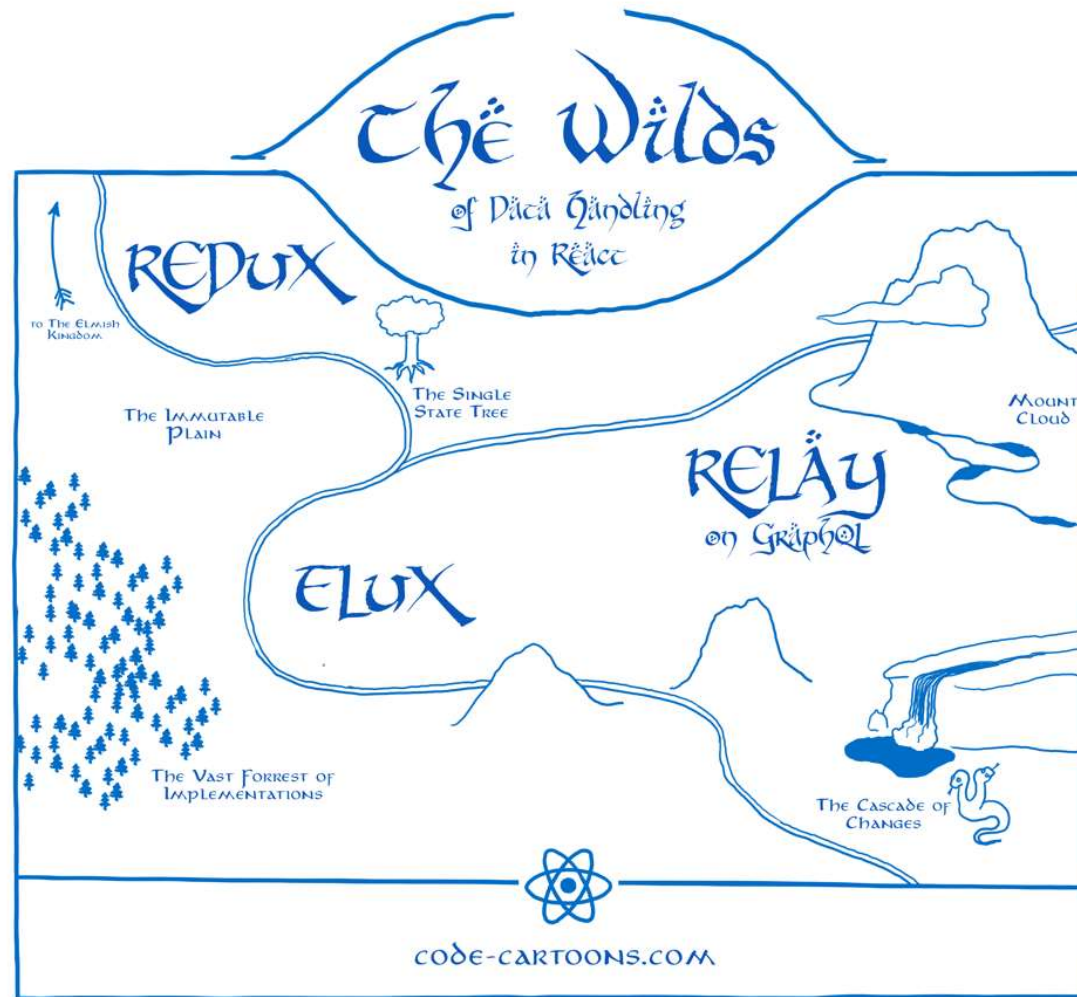
profile.js

What to do with interactions
like
onMouseOver,
onSubmit &
onClick?

Redux to rescue!

Redux allows you to manage the *state* with a minimal API but completely *predictable* behaviour.

What about Flux?



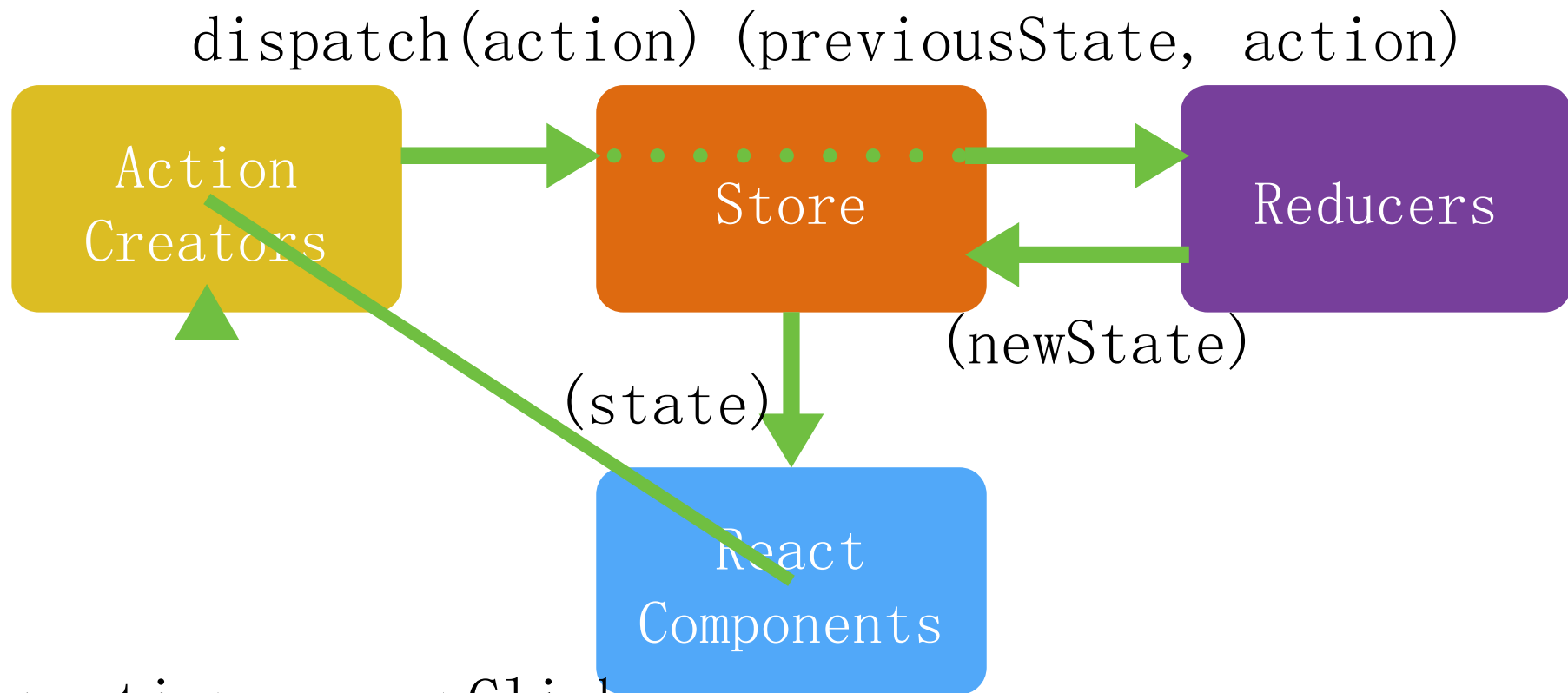
Source: <https://twitter.com/codecartoons/status/667348216669741056>

Basic Principle

$(\text{previousState}, \text{action}) \Rightarrow \text{newState}$



Redux Flow



Interaction e.g. onClick

Feels like Fear just
turned into a Superpower



Action

```
const action = {  
  type: 'ADD_TODO',  
  text: 'Call Mom',  
}
```

Action Creator

```
function addTodo(text) {  
  const trimmedText = text.trim();  
  return {  
    type: 'ADD_TODO',  
    text: trimmedText,  
  }  
}
```

actions.js

```
<button onClick={ dispatch(addTodo('Call Mom ')) }>  
  Add Todo  
</button>
```


Reducer

```
const todos = (state = [], action) => {  
  switch (action.type) {  
    case 'ADD_TODO':  
      return [  
        ...state,  
        {  
          text: action.text,  
          completed: false  
        }  
      ]  
    default:  
      return state  
  }  
}
```

reducers.js

Store

```
import { createStore } from 'redux'  
import todoReducer from '../reducers'  
let store = createStore(todoReducer);  
  
store.subscribe(() =>  
  console.log(store.getState())  
)  
  
store.dispatch(addTodo('Learn about reducers'));  
store.dispatch(addTodo('Call Mom'));
```

Connect React with Redux

```
import React from 'react';
import ReactDOM from 'react-dom';
import { createStore } from 'redux';
import { Provider } from 'react-redux';
import todoApp from './reducers';
import App from './containers/App';

let store = createStore(todoApp);

let exampleNode = document.getElementById('example');
ReactDOM.render(
  <Provider store={store}><App /></Provider>,
  exampleNode
);
```

Connect React + Redux

```
import React from 'react';
import { connect } from 'react-redux';
import { addTodo } from '../actions.js';

const App = ({dispatch, state}) => {
  return (
    <button onClick={ dispatch(addTodo('Call Mom')) }>
      Add Todo
    </button>
  );
};

export default connect(App);
```

Redux Summary

- Redux allows you to manage the *state* with *predictable* behaviour.
- $(previousState, action) \Rightarrow newState$



Time-travel Demo

Why this Stack?

- Reusable Components
- Predictable Code (functional)
- TimeTravel
- Performant & lightweight

Is it production ready?

React

- used by Facebook, Firefox, Airbnb and many more

Redux

- used by Firefox, Docker, Technical University of Vienna, Mattermark and many more
- “Love what you’ re doing with Redux”
Jing Chen, creator of Flux



Vienna React Meetup

WOLFOGRAPHY

Source: <http://www.wolfography.at/>

The End

Thanks for listening!

<https://github.com/nikgraf>
<https://twitter.com/nikgraf>

Vienna React Meetup

<http://www.meetup.com/Vienna-ReactJS-Meetup/>