

HW1: R Programming

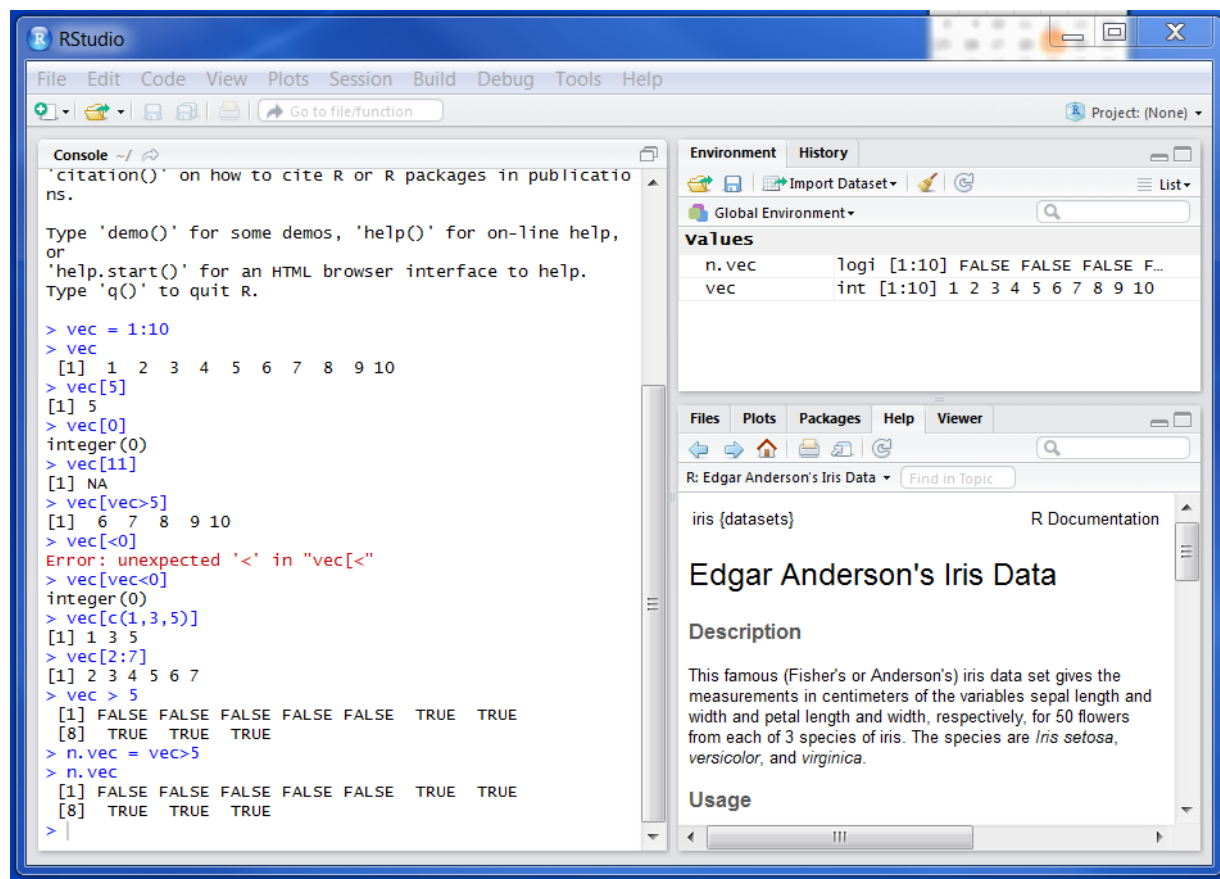
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1. Get Familiar with R [10 points]

Familiarize yourself with the R code from the first reading assignment. Run the code in an R environment of your choice and observe the results. Briefly describe one insight you learned about R in your observations. Illustrate it with a sample code snippet and observed output.

One impression that I have is that R has very flexible operations on vectors/arrays/lists. Elements of vectors can be identified by their indexes, or logical operations. New vector of Booleans can be generated just by a simple comparison. One difference between R and java/python is that the index starts from 1 not 0. It is hard to tell which one is more reasonable (start from 0 or 1). Some small syntax differences may be hard to debug for python/java programmers, e.g. in a function, the return values must be located in parentheses.

Figure 1. Snippet of my R working environment.



5. Compare Results to Built-In R Function [30 points]

Compare the execution times of your two implementations from problem 4 with an implementation based on the built-in R function `lgamma(n)`. You may use the function `system.time()` to measure execution time. What are the growth rates of the three implementations as n increases?

Note: Use the command options(expressions=500000) to increase the number of nested recursions allowed. Compare the timing of the recursive implementation as much as possible (until an overflow occurs), and continue beyond that for the other two implementations.

Optional: You may want to collect the running times and plot them using R. Note that `system.time()` returns a 5-element vector, the first of which is the user time that we are interested in (see `proc.time`).

The implementations in problem 4 deliver the sum of `log_gamma` values. For better comparison, I wrote a new function `sum_lgamma(n)` which directly calls the build-in function `lgamma(n)` in a for loop. I also wrote functions `running.time(num.seq)` to do the experiment. `Num.seq` is a vector of numbers, e.g. (100, 200, 400, 800, 1600, 3000), and the function return a data frame of running time of different implementations as shown in the following figure. It seems that the recursive implementation costs much more running time compared with loop implementation or the one with build-in `lgamma` function. By using the build-in function `lgamma()`, system can compute much larger number in linear time (Fig 2, left). The running times for both loop and recursive functions are exponentially increased with numbers as shown in log-log plot (Fig2, right). The build-in `lgamma()` function must be implemented in C or C++, thus has high efficiency in computing.

Figure 2. the plot of running time versus n using different implementations (calling loop, recursive or build-in log gamma functions). Left: normal scale, Right: both x and y use log10 scales.

