Martin Gulis

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I am a senior software developer especially focused on 2D/3D Graphics.

Work Experience

Developer sféra, a.s. July 2019—Present

Bratislava, Slovakia

- Performed all aspects of the development lifecycle, including translation of client requirements into software requirements specification, time estimation, development and deployment of virtual reality training applications for Windows using Unreal Engine.
- Developed and shipped interactive augmented reality applications for iOS and Android using Unreal Engine.
- Developed NuGet libraries to automatically convert and simplify 3D model files from CAD to triangle mesh formats using C++, C++/CLI and C#.
- Designed REST API and implemented WCF RESTful Service tailored for offline-first data synchronization.
- Designed and developed offline-first multi-platform editor application using Unreal Engine.
- Developed application prototype for 3D scene reconstruction running on iOS using LiDAR and Swift.
- Developed application prototype for Vuzix augmented reality glasses using Vuforia Engine and Unity 3D.

Application Developer Junior

Atos IT Solutions and Services, s.r.o.

July 2017-June 2019

Bratislava, Slovakia

- Integrated an open-source C++ simulator for electronic circuits into Unreal Engine in the form of a plugin.
- Implemented and integrated a data collection plugin based on the Experience API specification into an existing Unreal Engine project.
- Developed a C++ library for parsing DICOM files.
- Implemented shaders for volumetric ray marching in Unreal Engine.

Education

• Master's degree, Intelligent Software Systems 2017–2019

Faculty of Informatics and Information Technologies, Slovak University of Technology.

• Bachelor's degree, Informatics 2014–2017

Faculty of Informatics and Information Technologies, Slovak University of Technology.

Technologies and Languages

• Languages: C++, C#, Python, Java, Objective-C, Swift, JavaScript, TypeScript

Technologies: Unreal Engine, Unity 3D, ARKit, ARCore, OpenCV, Django, SQLite, PostgreSQL

• Other: REST API, Git