

### Handwritten Digit and Signal Recognition for Children

EIE4512 2023-24 Summer

2024/7

Group 1

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### Part1 Motivation

In today's digital era, labor costs are increasingly expensive, and the digitalization of early childhood education has become an inevitable trend. To save parents and teachers from spending time on simple homework correction, we aim to design a program that can check children's answers of simple handwritten calculation.

**Motivation** 





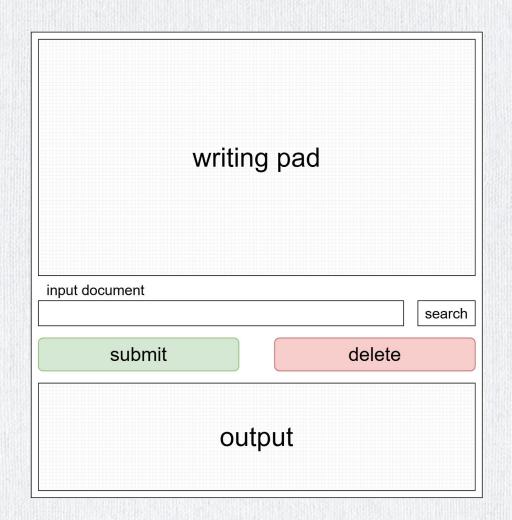
### Part2 Goal



The goal of our project is to create a simple and easy-to-use handwritten recognition and calculation product.

The front-end part includes:

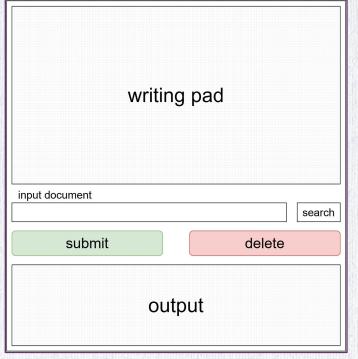
- 1. Handwriting board
- 2. Optional file input
- 3. Text result output



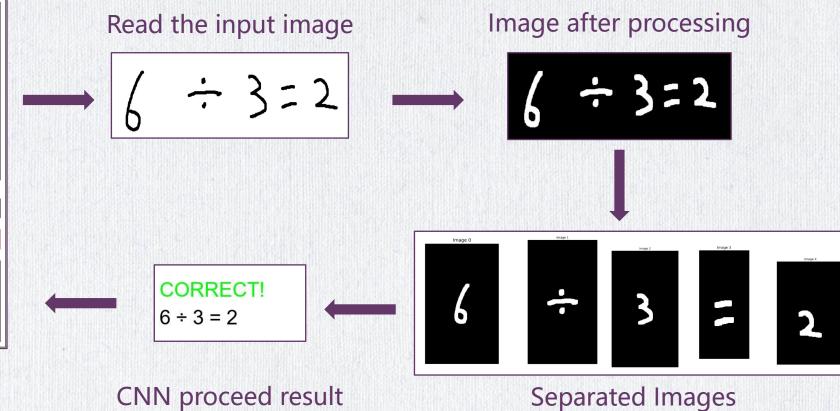


### **Pipline**

Input from Handwritten
Board or document



Output to the expected part of the frontend page







# Part3 Datasets



The dataset combine with two parts:

- 1. Mathematics Symbols Data collected from the Internet
- 2. Numbers of children's handwriting pictures collected by ourselves.

**Mathematics Symbols Data** 

$$1+1=2$$
 $3+2=5$ 
 $10+10=20$ 
 $3+6=9$ 

Children's handwriting

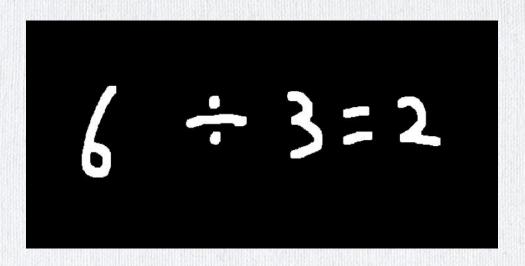




### Part4 Methodology



# 1. OpenCV Preprocessing



#### 1. Preprocessing of Input Image

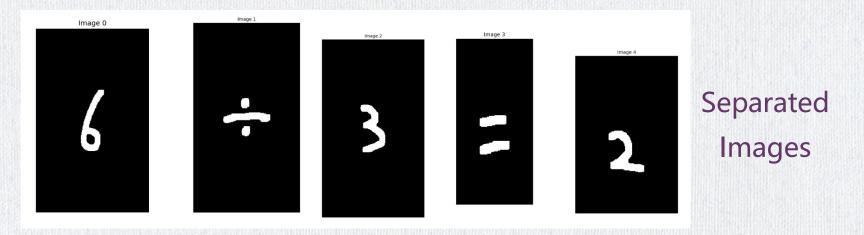
The input image is subjected to a series of operations including Gaussian blurring, edge detection, and dilation and erosion to facilitate subsequent processing.

Mathematics Symbols Data

### **04 Methodology**







### 2. Using contour recognition to split equations into individual numbers and symbols.

Contour recognition is used to obtain correctly sized bounding boxes, which are then used to crop the image to obtain individual images. However, traditional contour recognition treats division signs and equal signs as multiple objects, resulting in multiple bounding boxes. Therefore, we identify division signs and equal signs by detecting the distance between each contour and considering two contours that are too close to each other as one.



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## **2. CNN** Trainning

- 1. Process the data by collecting them to npy files of NumPy array.
- 2. Build and train aconvolutional neural network(CNN) model namedCNN\_result.h5 to classify the images.

```
Saved 2840 images to D:\Python_code\Output\add.npy
Saved 2629 images to D:\Python_code\Output\divide.npy
Saved 2775 images to D:\Python_code\Output\eight.npy
Saved 2827 images to D:\Python_code\Output\five.npy
Saved 3180 images to D:\Python_code\Output\four.npy
Saved 3160 images to D:\Python_code\Output\multiply.npy
Saved 3212 images to D:\Python_code\Output\nine.npy
Saved 3631 images to D:\Python_code\Output\nine.npy
Saved 3246 images to D:\Python_code\Output\seven.npy
Saved 2984 images to D:\Python_code\Output\six.npy
Saved 3452 images to D:\Python_code\Output\subtract.npy
Saved 3828 images to D:\Python_code\Output\three.npy
Saved 3828 images to D:\Python_code\Output\two.npy
Saved 2399 images to D:\Python_code\Output\two.npy
```

```
Epoch 1/10
1069/1069
                                                   358s 332ms/step - accuracy: 0.6530 - loss: 1.2670 - val accuracy: 0.9216 - val loss: 0.26
Epoch 2/10
                                                   351s 329ms/step - accuracy: 0.9164 - loss: 0.2700 - val_accuracy: 0.9504 - val_loss: 0.16
1069/1069
Epoch 3/10
1069/1069
                                                   350s 327ms/step - accuracy: 0.9454 - loss: 0.1700 - val accuracy: 0.9592 - val loss: 0.13
Epoch 4/10
1069/1069
                                                   358s 335ms/step - accuracy: 0.9682 - loss: 0.0984 - val_accuracy: 0.9614 - val_loss: 0.13
Epoch 5/10
1069/1069
                                                   389s 364ms/step - accuracy: 0.9780 - loss: 0.0706 - val_accuracy: 0.9593 - val_loss: 0.16
Epoch 6/10
1069/1069
                                                   411s 384ms/step - accuracy: 0.9802 - loss: 0.0590 - val accuracy: 0.9586 - val loss: 0.16
Epoch 7/10
1069/1069
                                                   412s 385ms/step - accuracy: 0.9864 - loss: 0.0409 - val accuracy: 0.9676 - val loss: 0.12
Epoch 8/10
1069/1069
                                                   412s 385ms/step - accuracy: 0.9905 - loss: 0.0316 - val accuracy: 0.9674 - val loss: 0.14
Epoch 9/10
                                                   411s 385ms/step - accuracy: 0.9884 - loss: 0.0356 - val accuracy: 0.9650 - val loss: 0.16
Epoch 10/10
                                                   414s 388ms/step - accuracy: 0.9903 - loss: 0.0321 - val_accuracy: 0.9671 - val_loss: 0.13
```

### 04 Methodology



# 2. CNN Recognition

- 1. Read and preprocess the input images to fit the size of model.
- 2. Use trainned CNN model to recognize the characters in the image.
- 3. Check the calculations and output the result to the front

	image	saved	as	processed_al.png		
1/1 ——— Processed	image	saved	as	processed_a2.png	— 0s	27ms/step
1/1 ——— Processed	image	saved	as	processed_a3.png	— 0s	23ms/step
1/1 ——— Processed	image	saved	as	processed_a4.png	<b>—</b> 0s	24ms/step
1/1 ——— Processed	image	saved	as	processed_a5.png	— 0s	23ms/step
1/1					<b>—</b> 0s	23ms/step
print(reco	gnized	l_chara	ecte	ers)		
['6', '÷'	, '3',	'=',	' 2'	]		

CORRECT!

 $6 \div 3 = 2$ 

### **04 Methodology**



# 2. CNN Recognition

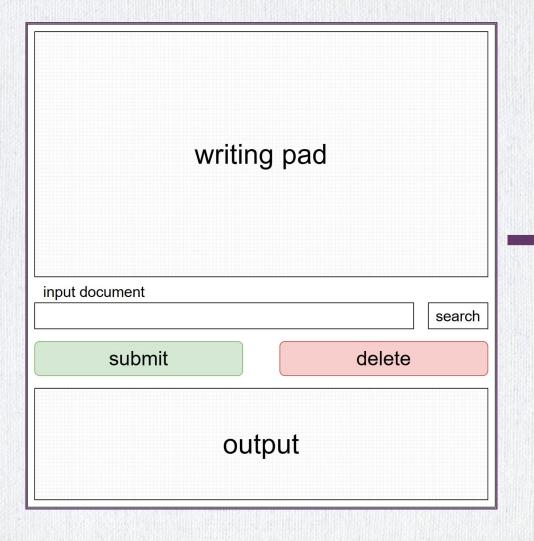
- 1. Read and preprocess the input images to fit the size of model.
- 2. Use trainned CNN model to recognize the characters in the image.
- 3. Check the calculations and output the result to the front

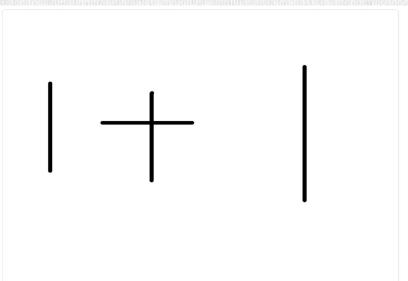
Processed image saved as processed_al.png	<b>- 0s</b> 20ms/step						
Processed image saved as processed_a2.png	100 Marie 100 Ma						
1/1 ———————————————————————————————————	<b>- 0s</b> 19ms/step						
1/1 ———————————————————————————————————	<b>Os</b> 21ms/step						
1/1 ———————————————————————————————————	<b>Os</b> 21ms/step						
1/1 ———————————————————————————————————	<b>Os</b> 22ms/step						
print(recognized_characters)							
['6', '÷', '3', '=', '3']							

 $T_T WRONG$  $6 \div 3 = 2$ 



### 3. Front End







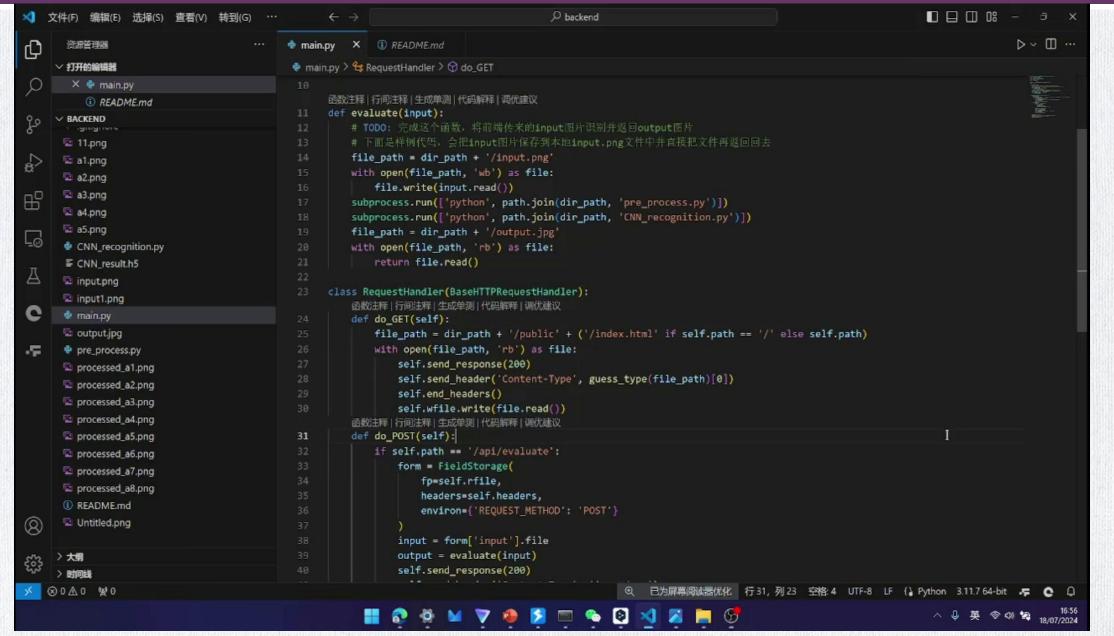
- 1. Complete the HTTP front-end code using the React framework.
- 2. Use the canvas context to track mouse movement and complete image drawing.
- 3. Implement image uploading using an input dom element with type=file.
- 4. Use a simple Python server and HTTP API to obtain the uploaded image from the front-end, call the algorithm, and return the resulting image.

#### **Video Presentation**



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### Thank you for Watching

### **Appendix: Reference**



CNN reference:

https://cloud.tencent.com/developer/article/2398369

Dataset 1 of images of numbers & operators to train for maths expression solver: https://www.kaggle.com/datasets/amitamola/mathematics-symbols-data/data

Dataset 2 of images of numbers & operators to train: Collected by Teammates