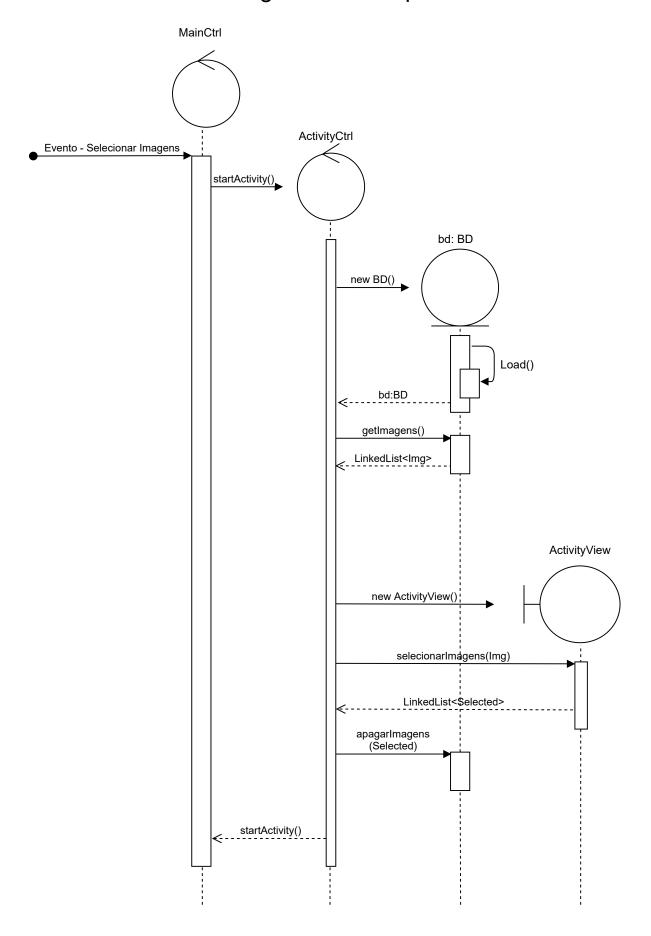
7.7 - Apagar imagens Diagrama de Sequência



7.7 - Apagar imagens Diagrama de Classes

MainCtrl

- + abrirMenuLat(): void + startActivity(): void
- SideCtrl
- + view: SideView
- + startActivity(): void

SideView

ActivityCtrl

- + view: ActivityView
- + bd: BD
- + blacklist: LinkedList<Black>
- + imgs: LinkedList
- + selecionada: LinkedList<Selected>
- + choice: bool
- + chaves: LinkedList<String>
- + key: int
- + selectedList: int
- memoriaLiberada: float
- memoriaMensal: float
- + startActivity(): void + onClickButton()

ActivityView

- + selecionarImagens(LinkedList): LinkedList<Selected>
- + makeChoice(LinkedList<Tags>): bool
- + showEstatistica(memoriaLiberada, memoriaMensal): void
- + selectList(): int

BD

- + Load(): void
- + getList(): LinkedList<List>
- + getWhitelist(): LinkedList<White>
- + getBlacklist(): LinkedList<Black>
- + getImagens(): LinkedList
- + getImagensLista(key): LinkedList
- + getMemoriaMensal(): float
- + getmemoriaLiberada(): float
- + apagarlmagens(LinkedList<Selected>): void
- + setWhitelist(LinkedList<Selected>): void
- + setBlacklist(LinkedList<Selected>): void
- + setAutoChoice(choice): void
- + addLista(chaves): void