

SAMUEL BRAZ PINTO

ABOUT ME

Master's Student in **Computer Science and Engineering** specializing in **Game Development**. I have been passionate about videogames and computers since I was a child, which led me to a greater interest in **Game Design** and **Programming**. I aim to contribute to a work environment that values communication and prioritizes player experience.

EXPERIENCE

GameDev Técnico

Lisbon, Portugal

Game Designer and Game Programmer

2023 - Present

- Represented Instituto Superior Técnico's game development student association by participating in a plethora of game jams, thus improving versatility and programming skills.
- Used Unity, Godot and Unreal Engine to create games, as well as collaboration tools like Miro.
- Currently developing an internal game project as a team, working as both lead designer and lead writer, creating the dialogue and world setting as well as designing game elements such as enemies and abilities.
- Creating post-mortem and game design documents, solidifying the capabilities of critical thinking by examining multiple aspects of the games analyzed.

Laboratório de Jogos

Lisbon, Portugal

Collaborator

2023 - Present

- Helped with the planning and execution of videogame-related events, such as managing an on-site game jam and conducting workshops about game engines.

EDUCATION

Master's Degree in Computer Science and Engineering

Lisbon, Portugal

Instituto Superior Técnico - Universidade de Lisboa

2023 - 2025

- Relevant Coursework: Game Design, Game Development Methodology and Artificial Intelligence in Games

Bachelor's Degree in Computer Science and Engineering

Lisbon, Portugal

Instituto Superior Técnico - Universidade de Lisboa

2020 - 2023

- Relevant Coursework: Human-Computer Interaction, Distributed Systems and Machine Learning

ACTIVITIES

Volunteer Work

Torres Vedras, Portugal

Juventude da Cruz Vermelha Portuguesa

2023 - Present

- Volunteered in organizing charity campaigns such as food bank activities and nursing home visits, as well as environmental awareness initiatives.

Sports

Torres Vedras, Portugal

Karaté in Externato de Penafirme

2012 - Present

- Attained brown belt.

SKILLS

Tools: Unity, Godot, Unreal Engine 5

Programming Languages: C / C++, C#, Python

Languages: Fluent in English and Portuguese

Soft Skills: Teamwork, Communication, Problem Solving, Eager to Learn