

# SAMUEL BRAZ PINTO

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## ABOUT ME

Master's Student in **Computer Science and Engineering** specializing in **Game Development**. I have been passionate about videogames and computers since I was a child, which led me to a greater interest in **Game Design** and **Programming**. I hope to contribute to a work environment that benefits communication and workflow to create unforgettable experiences for our players.

## EXPERIENCE

### GameDev Técnico

Lisbon, Portugal

*Game Designer and Game Programmer*

2023 - Present

- Represented Instituto Superior Técnico's game development student association by participating in a plethora of game jams, thus improving versatility and programming skills.
- Used Unity, Godot and Unreal Engine to create games, as well as collaboration tools like Miro.
- Currently developing an internal game project as a team, working as both lead designer and lead writer, creating the dialogue and world setting as well as designing game elements such as enemies and abilities.
- Creating post-mortem and game design documents, solidifying the capabilities of critical thinking by examining multiple aspects of the games analyzed.

### Laboratório de Jogos

Lisbon, Portugal

*Collaborator*

2023 - Present

- Helped with the planning and execution of videogame-related events, such as managing an on-site game jam and conducting workshops about game engines.

## EDUCATION

### Master's Degree in Computer Science and Engineering

Lisbon, Portugal

*Instituto Superior Técnico - Universidade de Lisboa*

2023 - 2025

- Relevant Coursework: Game Design, Game Development Methodology and Artificial Intelligence in Games

### Bachelor's Degree in Computer Science and Engineering

Lisbon, Portugal

*Instituto Superior Técnico - Universidade de Lisboa*

2020 - 2023

- Relevant Coursework: Human-Computer Interaction, Distributed Systems and Machine Learning

## ACTIVITIES

### Volunteer Work

Torres Vedras, Portugal

*Juventude da Cruz Vermelha Portuguesa*

2023 - Present

- Volunteered in organizing charity campaigns such as food bank activities and nursing home visits, as well as environmental awareness initiatives.

### Sports

Torres Vedras, Portugal

*Karaté in Externato de Penafirme*

2012 - Present

- Attained brown belt.

## SKILLS

**Tools:** Unity, Godot, Unreal Engine 5

**Programming Languages:** C / C++, C#, Python

**Languages:** Fluent in English and Portuguese

**Soft Skills:** Teamwork, Communication, Problem Solving, Eager to Learn