
Education

School of Visual Arts

BFA Design
GPA 3.93, Graduate
With Honors
09.2013 - 05.2017

Parsons School of Design

MS Data Visualization
GPA 4.0
09.2019 - 05.2020

Awards

Silas H. Rhodes
Scholarship
SVA Grant 2013-2017

Henry Wolf Scholarship
SVA Grant 2015-2016

BFA Design Department
Scholarship
SVA Grant 2016-2017

The Rhodes Family
Award
05.2017

Communication Arts
Reward
05.2017

Dean's Merit
Scholarship
Parsons Grant
2019-2020

Experience

Split

Senior Product Designer

05.2023 - Current

Redwood City, California

Working with Measurement and Learning team to optimize Split's metric impact page. Exploring design solutions to support internationalization. Responsible for creating and testing the prototypes as well as breaking down feature MVPs.

Product Designer

05.2022 - 05.2023

Partnered with product managers & engineers to build the Integrations Hub and metric alerting features within the Split app. Contributed to the creation, organization, and implementation of the new Tango design system, pattern libraries, and asset repositories. Also responsible for embedding accessibility to each component's design. Collaborated with front-end engineers on the components' documentation in Storybook.

Coupang

Product Designer

02.2018 - 02.2019 & 06.2020 - 04.2022

Mountain View, California

Worked with Experiment Platform team at Coupang to redesign AB testing platform (XPC) for internal users. I served as the chief designer to conduct user research, craft user interfaces, design wireframes, and test prototype. Worked on front-end development with product managers and engineers.

Pentagram

Freelance Designer

05.2017 - 02.2018

Manhattan, New York

Worked as a designer on Pentagram partner Eddie Opara's team. Contributed to the data visualization for 'Quinnipiac: The Lahey Years'. Designed and prototyped the website for Continuum; an online journal by the American Academy of Neurology.

TheGreenEyl

Graphic Design Assistant

02.2017 - 04.2017

Brooklyn, New York

Visual identity development and creative strategies for digital products and start-ups.

Apple

Marcom Creative Intern

05.2016 - 08.2016

Cupertino, California

Handcrafted design prototypes for iPhone packaging. Collaborated with the iWatch team to create storyboards for their advertising campaign. Collaborated with Virginia Sardon's team on the design for Apple's product launch event in fall of 2016.

