#### Top K问题

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# Top K问题

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# 0. 介绍

关键字: 寻找前K个。常见手段是使用堆。

简单谈一下STL中的heap操作。

### make\_heap

根据数组进行建堆。传入数组的begin和end,以及compare对象。

### pop\_heap

这个操作会将元素从vector头部移动到尾部。 同时要明白,此时发生了size减小。这都是需要程序员记录的东西。

### push\_heap

在数组尾部添加元素后,重新调整堆到堆状态。

参考建议: cppreference

# 1. 入门

### 1.1 前K大元素

给定一个无序数组,寻找前K大的元素。

e.g.1

Input: [3, 1, 5, 12, 2, 11], K = 3

Output: [5, 12, 11]

```
Input: [5, 12, 11, -1, 12], K = 3
Output: [12, 11, 12]
```

#### 思路

最小堆过滤一遍即可。

即遍历数组,如果值大于小根堆堆顶,则插入堆中,同时弹出堆顶。那么就可以维持K大小的一个堆。

面试时候,手撕做法。

```
#include <algorithm>
class KLargestNumbers {
    static vector(int) findKLargestNumbers(const vector(int)& nums, int k) {
        vector<int> result;
        priority queue(int, vector(int), greater(int) min heap;
        for (int i = 0; i < nums. size(); i++)
            if(min heap. size() < k)</pre>
                min heap.push(nums[i]);
                if(nums[i] > min heap. top())
                    min heap.push(nums[i]);
                    min_heap.pop();
        while(!min_heap.empty())
            result.push_back(min_heap.top());
            min heap.pop();
```

```
    return result;
}

return result;
}

int main(int argc, char* argv[]) {
    vector<int> result = KLargestNumbers::findKLargestNumbers(vector<int>{3,
1, 5, 12, 2, 11}, 3);
    cout << "Here are the top K numbers: ";
    for (auto num : result) {
        cout << num << " ";
    }
    cout << endl;

result = KLargestNumbers::findKLargestNumbers(vector<int>{5, 12, 11, -1,
12}, 3);
    cout << "Here are the top K numbers: ";
    for (auto num : result) {
        cout << num << " ";
    }
    cout << endl;
}

cout << endl;
}
</pre>
```

但实际上,上述操作存在许多浪费性能的地方,如果是笔试的话,还是需要采用STL中的堆操作。

```
pop heap (min heap. begin (), min heap. end (), greater <int>{});
                min heap.pop back();
                min heap.push back(nums[i]);
                push heap(min heap.begin(), min heap.end(), greater<int>{});
       return min heap;
int main(int argc, char* argv[]) {
    vector<int> result = KLargestNumbers::findKLargestNumbers(vector<int>{3,
1, 5, 12, 2, 11}, 3);
   cout << "Here are the top K numbers: ";</pre>
    for (auto num : result) {
        cout << num << " ";
    result = KLargestNumbers::findKLargestNumbers(vector<int>{5, 12, 11, -1,
12}, 3);
   cout << "Here are the top K numbers: ";
    for (auto num : result) {
       cout << num << " ";
```

## 1.2 寻找第K小元素

给定一个无序数组,寻找第K小的元素。注意这个元素是排序后第K小,并不是第K个不同元素。

即[1255] 第3个元素是5, 第4个也是5。

本质上就是找排名为K的元素。

### 思路

最大堆 or 最小堆

```
class KthSmallestNumber {
    static int findKthSmallestNumber(const vector(int) &nums, int k) {
        priority queue(int, vector(int), less(int) max heap(nums.begin(),
nums.begin() + k);
        for (int i = k; i < nums. size(); i++)
            if(nums[i] < max heap. top())</pre>
                max heap.push(nums[i]);
                max heap.pop();
        return max heap. top();
int main(int argc, char *argv[]) {
    int result = KthSmallestNumber::findKthSmallestNumber(vector<int>{1, 5,
12, 2, 11, 5}, 3);
    cout << "Kth smallest number is: " << result << endl;</pre>
    result = KthSmallestNumber::findKthSmallestNumber(vector<int>{1, 5, 12,
2, 11, 5}, 4);
    cout << "Kth smallest number is: " << result << endl;</pre>
    result = KthSmallestNumber::findKthSmallestNumber(vector<int>{5, 12, 11,
-1, 12, 3);
    cout << "Kth smallest number is: " << result << endl;</pre>
```

简单分析得到,其复杂度时O(N\*logK)

也可以使用建堆,然后扔掉前K-1小的元素。复杂度是O(N + KlogN),如下所示。

```
class KthSmallestNumber {
    static int findKthSmallestNumber(const vector(int) &nums, int k) {
        priority queue(int, vector(int), greater(int) min heap(nums.begin(),
nums.end());
        k--:
        while (k--)
            min heap.pop();
        return min heap. top();
int main(int argc, char *argv[]) {
    int result = KthSmallestNumber::findKthSmallestNumber(vector<int>{1, 5,
12, 2, 11, 5}, 3);
    cout << "Kth smallest number is: " << result << endl;</pre>
    result = KthSmallestNumber::findKthSmallestNumber(vector<int>{1, 5, 12,
2, 11, 5}, 4);
   cout << "Kth smallest number is: " << result << endl;</pre>
    result = KthSmallestNumber::findKthSmallestNumber(vector<int>{5, 12, 11,
-1, 12, 3);
    cout << "Kth smallest number is: " << result << endl;</pre>
```

# 2. 实战

### 2.1 寻找前K近的到原点的点

```
Input: points = [[1,2],[1,3]], K = 1
Output: [[1,2]]
Explanation: The Euclidean distance between (1, 2) and the origin is sqrt(5).
The Euclidean distance between (1, 3) and the origin is sqrt(10).
Since sqrt(5) < sqrt(10), therefore (1, 2) is closer to the origin.</pre>
```

e.g.2

```
Input: point = [[1, 3], [3, 4], [2, -1]], K = 2
Output: [[1, 3], [2, -1]]
```

#### 思路

好像没什么难点。就是得到排名为前K的元素。只不过需要计算下距离而已。

```
class Point {
   Point(int x, int y) {
    int distFromOrigin() const {
        return (x * x) + (y * y);
struct Compare{
```

```
bool operator() (const Point&p1, const Point &p2)
        p1. distFromOrigin() < p2. distFromOrigin();
class KClosestPointsToOrigin {
    static vector (Point) findClosestPoints (const vector (Point)& points, int
        vector<Point> result(points.begin(), points.begin() + k);
        make heap(result.begin(), result.end(), Compare{});
        for(int i = k; i < points.size(); i++)</pre>
            if(points[i].distFromOrigin() < result.front().distFromOrigin())</pre>
                pop heap(result.begin(), result.end(), Compare{});
                result[result.size() - 1] = points[i];
                push heap(result.begin(), result.end(), Compare{});
        return result;
int main(int argc, char* argv[]) {
    vector<Point> maxHeap = KClosestPointsToOrigin::findClosestPoints({{1,
3}, \{3, 4\}, \{2, -1\}}, 2);
    cout << "Here are the k points closest the origin: ";</pre>
    for (auto p : maxHeap) {
        cout << "[" << p. x << " , " << p. y << "] ";
```

### 2.2 连接绳子

给定N个不同长度的绳子,将所有的绳子连接起来。使用最小的代价。绳子的代价和绳子的长度相同。注意代价的计算方式。

```
Input: [1, 3, 11, 5]
Output: 33
Explanation: First connect 1+3(=4), then 4+5(=9), and then 9+11(=20). So the total cost is 33 (4+9+20)
```

```
Input: [3, 4, 5, 6]
Output: 36
Explanation: First connect 3+4(=7), then 5+6(=11), 7+11(=18). Total cost is 36 (7+11+18)
```

#### e.g.3

```
Input: [1, 3, 11, 5, 2]
Output: 42
Explanation: First connect 1+2(=3), then 3+3(=6), 6+5(=11), 11+11(=22). Total
cost is 42 (3+6+11+22)
```

### 思路

也是比较简单。将数组做成堆。弹出前2个最小的数。然后构成一个大数再插入。结束条件可能有点需要考虑。

```
using namespace std;

#include <iostream>
#include <queue>
#include <vector>

class ConnectRopes {
public:
    static int minimumCostToConnectRopes(const vector<int> &ropeLengths) {
        int result = 0;
        priority_queue<int, vector<int>, greater<int>>
min_heap(ropeLengths.begin(), ropeLengths.end());

// TODO: Write your code here
    while(min_heap.size() > 1)
    {
        auto first = min_heap.top();
        min_heap.pop();
    }
}
```

```
auto second = min_heap.top();
    min_heap.pop();
    auto value = first + second;
    result += value;
    min_heap.push(value);
}

return result;
};

int main(int argc, char *argv[]) {
    int result = ConnectRopes::minimumCostToConnectRopes(vector<int>{1, 3, 11, 5});
    cout << "Minimum cost to connect ropes: " << result << endl;
    result = ConnectRopes::minimumCostToConnectRopes(vector<int>{3, 4, 5, 6});
    cout << "Minimum cost to connect ropes: " << result << endl;
    result = ConnectRopes::minimumCostToConnectRopes(vector<int>{1, 3, 11, 5, 2});
    cout << "Minimum cost to connect ropes: " << result << endl;
    result << endl;
    result << connectRopes::minimumCostToConnectRopes(vector<int>{1, 3, 11, 5, 2});
    cout << "Minimum cost to connect ropes: " << result << endl;
}</pre>
```

## 2.3 统计top K词频的数字

给定一个未排序的数组,统计词频排前K的数字。

e.g.1

```
Input: [1, 3, 5, 12, 11, 12, 11], K = 2
Output: [12, 11]
Explanation: Both '11' and '12' apeared twice.
```

e.g.2

```
Input: [5, 12, 11, 3, 11], K = 2
Output: [11, 5] or [11, 12] or [11, 3]
Explanation: Only '11' appeared twice, all other numbers appeared once.
```

- 1. 需要统计词频。
- 2. 用堆进行过滤

```
#include <unordered_map>
struct Compare{
    bool operator()(pair<int, int> x1, pair<int, int> x2)
        return x1. second > x2. second;
class TopKFrequentNumbers {
    struct valueCompare {
        char operator()(const pair<int, int> &x, const pair<int, int> &y) {
            return x. second > y. second;
    static vector(int) findTopKFrequentNumbers(const vector(int) &nums, int
        vector<int> topNumbers;
        topNumbers.reserve(k);
        unordered_map<int, int> frequency;
        for(int n : nums)
            frequency[n]++;
        priority_queue<pair<int, int>, vector<pair<int, int>>, Compare>
min_heap;
        for(auto elem : frequency)
           if (min_heap. size() >= k)
                if (elem. second > min_heap. top(). second)
                    min_heap.push(elem);
                    min_heap.pop();
               min_heap.push(elem);
```

```
while(!min heap.empty())
            topNumbers.push back(min heap.top().first);
            min heap.pop();
       return topNumbers;
int main(int argc, char *argv[]) {
   vector<int> result =
            TopKFrequentNumbers::findTopKFrequentNumbers(vector<int>{1, 3, 5,
12, 11, 12, 11}, 2);
   for (auto num : result) {
       cout << num << " ";
   result = TopKFrequentNumbers::findTopKFrequentNumbers(vector<int>{5, 12,
11, 3, 11}, 2);
   for (auto num : result) {
       cout << num << " ";
```

当然这里如果想优化的更好,需要使用STL中的堆操作。

## 2.4 给定一个字符串,按照词频排序

给定一个字符串,按照词频降序排序。

e.g.1

```
Input: "Programming"
Output: "rrggmmPiano"
Explanation: 'r', 'g', and 'm' appeared twice, so they need to appear before any other character.
```

```
Input: "abcbab"
Output: "bbbaac"
Explanation: 'b' appeared three times, 'a' appeared twice, and 'c' appeared only once.
```

### 思路

- 1. 需要统计词频
- 2. 需要将所有字母插入到堆中

```
#include <unordered map>
struct Compare{
   bool operator() (pair < char, int > x1, pair < char, int > x2)
       return x1. second < x2. second;
class FrequencySort {
    static string sortCharacterByFrequency(const string &str) {
        string sortedString = "";
        unordered_map<char, int> frequency;
        priority_queue<pair<char, int>, vector<pair<char, int>>, Compare>
max_heap;
        for(int i = 0; i < str. size(); i++)
            frequency[str[i]]++;
        for (auto elem: frequency)
            max_heap. push(elem);
        while (!max_heap. empty())
```

```
{
    int n = max_heap.top().second;
    while(n--)
    {
        sortedString.push_back(max_heap.top().first);
    }
    max_heap.pop();
}

return sortedString;
}
};

int main(int argc, char *argv[]) {
    string result = FrequencySort::sortCharacterByFrequency("Programming");
    cout << "Here is the given string after sorting characters by frequency:
" << result = FrequencySort::sortCharacterByFrequency("abcbab");
    cout << "Here is the given string after sorting characters by frequency:
" << result << endl;
}</pre>
```

### 2-5 计算流中第K大的数字

设计一个类去有效寻找在流中第K大的数字。 这个类有如下来个操作。 构造函数,接受一个数组和一个K 然后给定一个add操作。

```
Input: [3, 1, 5, 12, 2, 11], K = 4
1. Calling add(6) should return '5'.
2. Calling add(13) should return '6'.
2. Calling add(4) should still return '6'.
```

### 思路

因为要保持第K大,因此需要维护一个K大小的最小堆。

```
using namespace std;
```

```
class KthLargestNumberInStream {
    KthLargestNumberInStream(const vector(int) &nums, int k) {
        for(int i = 0; i < nums. size(); i++)
            min heap. push (nums[i]);
            if(min heap. size() > k)
                min heap.pop();
       K = k;
    virtual int add(int num) {
        min heap. push (num);
       min heap. pop();
       return min heap. top();
   priority queue(int, vector(int), greater(int)) min heap;
    int K;
int main(int argc, char *argv[]) {
    KthLargestNumberInStream kthLargestNumber({3, 1, 5, 12, 2, 11}, 4);
    cout << "4th largest number is: " << kthLargestNumber.add(6) << endl;</pre>
   cout << "4th largest number is: " << kthLargestNumber.add(13) << endl;</pre>
   cout << "4th largest number is: " << kthLargestNumber.add(4) << endl;</pre>
```

### 2-6 寻找距离X最近的K个值

给定一个数组,给定一个值K和x。 寻找距离x最近的K个值。

```
Input: [5, 6, 7, 8, 9], K = 3, X = 7
Output: [6, 7, 8]
```

```
Input: [2, 4, 5, 6, 9], K = 3, X = 6
Output: [4, 5, 6]
```

#### 思路

用距离的绝对值比较。用值存储。

```
#include <algorithm>
class KClosestElements {
    struct numCompare {
        bool operator() (const pair<int, int> &x, const pair<int, int> &y) {
return x. first < y. first; }</pre>
    static vector(int) findClosestElements(const vector(int) & arr, int K, int
X) {
        vector<int> result;
        priority queue<pair<int, int>, vector<pair<int, int>>, numCompare >
max heap;
        for(int i = 0; i < arr. size(); i++)</pre>
            max_heap.push(make_pair(abs(arr[i] - X), arr[i]));
            if(max heap.size() > K)
                max heap.pop();
        while(!max heap.empty())
            result.push_back(max_heap.top().second);
            max heap.pop();
```

```
}
// TODO: Write your code here
return result;
}
};

int main(int argc, char *argv[]) {
    vector<int> result = KClosestElements::findClosestElements(vector<int>{5,
6, 7, 8, 9}, 3, 7);
    cout << "'K' closest numbers to 'X' are: ";
    for (auto num : result) {
        cout << num << " ";
    }
    cout << endl;

result = KClosestElements::findClosestElements(vector<int>{2, 4, 5, 6,
9}, 3, 6);
    cout << "'K' closest numbers to 'X' are: ";
    for (auto num : result) {
        cout << num << " ";
    }
    cout << endl;
}

cout << endl;
}
</pre>
```

### 2.7 删除K个数字

给定一个数组,和一个K值。从数组中移除K个值,在数组中留下最多的不同数字。并返回不同数字的种类。

e.g.1

```
Input: [7, 3, 5, 8, 5, 3, 3], and K=2
Output: 3
Explanation: We can remove two occurrences of 3 to be left with 3 distinct numbers [7, 3, 8], we have to skip 5 because it is not distinct and occurred twice.

Another solution could be to remove one instance of '5' and '3' each to be left with three distinct numbers [7, 5, 8], in this case, we have to skip 3 because it occurred twice.
```

```
Input: [3, 5, 12, 11, 12], and K=3
Output: 2
Explanation: We can remove one occurrence of 12, after which all numbers will become distinct. Then
we can delete any two numbers which will leave us 2 distinct numbers in the result.
```

#### 思路

- 1. 需要从数组中删除K个值。
- 2. 在剩下的数组中选取unique的数字的个数。

可以从词频排序做起。如果最高词频大于1, 且为M。就可以删除M-1个数字。如果为1,则任意删除K个数字。

```
#include <unordered map>
struct Compare{
   bool operator() (pair<int, int> x1, pair<int, int> x2)
       return x1. second < x2. second;
class MaximumDistinctElements {
   static int findMaximumDistinctElements(const vector<int> &nums, int k) {
        int distinctElementsCount = 0;
        unordered map<int, int> frequency;
        for (int i = 0; i < nums. size(); i++)
            frequency[nums[i]]++;
        priority queue<pair<int, int>, vector<pair<int, int>>, Compare>
max heap;
```

```
for(auto elem:frequency)
            max heap. push (elem)
        while (k > 0)
            if (\max \text{ heap. top}). second > 1
                 int freq = max heap. top(). second;
                 k = (freq - 1);
                 max heap.push(make pair(max heap.top().first, 1));
                 max heap.pop();
                 return max heap. size() - k;
        while (max heap. top (). second > 1)
            max heap.pop();
        return max heap. size();
int main(int argc, char *argv[]) {
    int result =
            MaximumDistinctElements::findMaximumDistinctElements(vector<int>
\{7, 3, 5, 8, 5, 3, 3\}, 2\};
    cout << "Maximum distinct numbers after removing K numbers: " << result</pre>
    result = MaximumDistinctElements::findMaximumDistinctElements(vector<int>
\{3, 5, 12, 11, 12\}, 3\};
    cout << "Maximum distinct numbers after removing K numbers: " << result
    result = MaximumDistinctElements::findMaximumDistinctElements(
            vector\langle int \rangle \{1, 2, 3, 3, 3, 4, 4, 5, 5, 5\}, 2 \rangle;
    cout << "Maximum distinct numbers after removing K numbers: " << result</pre>
```

- 1. 首先将所有词频大于1的,都可以减到词频=1。如果k没被剪完。就可以任意减数字 了。
- 2. 如果k被剪完了, 那么有可能存在词频大于1的。那么就将其全部删除。

### 2.8 计算区间和

给定一个数组。计算在K1th和K2th之间的元素和。

e.g.1

```
Input: [1, 3, 12, 5, 15, 11], and K1=3, K2=6
Output: 23
Explanation: The 3rd smallest number is 5 and 6th smallest number 15. The sum of numbers coming between 5 and 15 is 23 (11+12).
```

e.g.2

```
Input: [3, 5, 8, 7], and K1=1, K2=4
Output: 12
Explanation: The sum of the numbers between the 1st smallest number (3) and the 4th smallest number (8) is 12 (5+7).
```

### 思路

- 1. 求出K1和K2位置的值。
- 2. 然后计算元素和。

比较直接的思路是维护K2大小的堆。弹出元素直到K1。然后开始计算元素和。

```
using namespace std;

#include <iostream>
#include <queue>
#include <vector>

class SumOfElements {
   public:
      struct numCompare {
      bool operator() ( const int &x, const int &y ) {
```

```
return x > y;
    static int findSumOfElements(const vector(int) &nums, int k1, int k2) {
        priority queue<int, vector<int>, numCompare> minHeap;
        for ( int i = 0; i < nums. size(); i++ ) {
            minHeap.push( nums[i] );
        for ( int i = 0; i < k1; i++ ) {
            minHeap.pop();
        int elementSum = 0;
            elementSum += minHeap. top();
            minHeap.pop();
       return elementSum;
int main( int argc, char *argv[] ) {
    int result = SumOfElements::findSumOfElements(vector<int> {1, 3, 12, 5,
15, 11}, 3, 6);
    cout << "Sum of all numbers between k1 and k2 smallest numbers: " <<
result << endl;
    result = SumOfElements::findSumOfElements(vector<int> {3, 5, 8, 7}, 1, 4
);
result << endl;
```

#### 另一个思路:

也可以维护前K2个值大小的堆,然后遍历数组。最后再减去K1部分。

### 2.9 重排字符串

给定一个字符串,重排字符串,使之重排之后没有相同字符在一起。

e.g.1

```
Input: "aappp"
Output: "papap"
Explanation: In "papap", none of the repeating characters come next to each other.
```

e.g.2

```
Input: "Programming"
Output: "rgmrgmPiano" or "gmringmrPoa" or "gmrPagimnor", etc.
Explanation: None of the repeating characters come next to each other.
```

#### 思路

- 1. 需要计算字符的频率。
- 2. 利用最大堆存放。

一开始肯定要插入最大的频率的字符。然后放回去。但是这样可能会出现重复字符,所以 需要下一次再放回去,即等待下一个字符插入后再放回去。

看code就很容易明白了。

```
using namespace std;

#include <iostream>
#include <queue>
#include <string>
#include <unordered_map>
#include <vector>

struct Compare {
   bool operator() ( pair<char, int> x1, pair<char, int> x2 ) {
      return x1. second < x2. second;
   }
};
class RearrangeString {</pre>
```

```
static string rearrangeString( const string &str ) {
        unordered map<char, int>frequency;
         for ( int i = 0; i < str. size(); i++)
             frequency[str[i]]++;
        priority queue \(\rangle\) pair \(\langle\) char, int\(\rangle\), vector \(\rangle\) pair \(\langle\) char, int\(\rangle\), Compare\(\rangle\)
max heap;
         for ( auto elem : frequency )
             max heap.push( elem );
        pair < char, int > pre entry { -1, -1 };
         string result;
         while (!max heap.empty()) {
             auto curr entry = max heap. top();
             max heap.pop();
             if ( pre entry. second > 0 )
                  max heap.push( pre entry );
             curr entry. second—;
             pre entry = curr entry;
             result += curr entry.first;
        return result;
int main( int argc, char *argv[] ) {
    cout << "Rearranged string: " << RearrangeString::rearrangeString(</pre>
    cout << "Rearranged string: " << RearrangeString::rearrangeString(</pre>
"Programming" ) << endl;
    cout << "Rearranged string: " << RearrangeString::rearrangeString( "aapa"</pre>
    system( "pause" );
```

## 3. 挑战

### 3.1 重排字符

```
Input: "Programming", K=3
Output: "rgmPrgmiano" or "gmringmrPoa" or "gmrPagimnor" and a few more
Explanation: All same characters are 3 distance apart.
```

#### 思路

和上题思路一样。只不过这次受K控制距离而已。我们可以将上题中的queue看做是一个。 我们每次记录前K-1个元素。当插入第K-1个元素后。队列中第1个元素又可以重新插入 了。所以放回到到max heap中。

```
#include <unordered map>
struct Compare {
   bool operator()( pair<char, int> x1, pair<char, int> x2) {
        return x1. second < x2. second;
class RearrangeStringKDistanceApart {
    static string reorganizeString( const string &str, int k ) {
       unordered map<char, int>frequency;
        for ( int i = 0; i < str. size(); i++)
            frequency[str[i]]++;
        priority_queue<pair<char, int>, vector<pair<char, int>>, Compare>
max_heap;
        for ( auto elem : frequency )
            max heap.push( elem );
        queue<pair<char, int>> pre_entry_queue;
        string result;
        while ( !max_heap.empty() ) {
```

```
auto curr entry = max heap. top();
            max heap.pop();
            if (pre entry queue. size () >= k - 1 ) {
                auto pre entry = pre entry queue.front();
                pre entry queue.pop();
                if( pre entry. second > 0 )
                     max heap.push( pre entry );
            curr entry. second—;
            pre entry queue.push( curr entry );
            result += curr entry.first;
        return result. size() == str. size() ? result : "";
int main( int argc, char *argv[] ) {
   cout << "Reorganized string: "</pre>
         << RearrangeStringKDistanceApart::reorganizeString( "mmpp", 2 ) <</pre>
    cout << "Reorganized string: "</pre>
         << RearrangeStringKDistanceApart::reorganizeString( "Programming", 3</pre>
   cout << "Reorganized string: "</pre>
         << RearrangeStringKDistanceApart::reorganizeString( "aab", 2 ) <</pre>
   cout << "Reorganized string: " <<</pre>
RearrangeStringKDistanceApart::reorganizeString("aappa", 3)
    system( "pause" );
```

## 3.2 安排任务

给定一系列任务,相同的任务间隔期为k。如果没有任务执行,可以执行idle任务。输出最大任务长度

e.g.1

```
Input: [a, a, a, b, c, c], K=2
```

```
Output: 7
Explanation: a -> c -> b -> a -> c -> idle -> a
```

```
Input: [a, b, a], K=3
Output: 5
Explanation: a -> b -> idle -> idle -> a
```

#### 思路

这里的思路有点怪的。我自己是没想出来。

这里要明白什么时候插入idle节点。如果每次迭代能走完K+1。就不需要插入idle。如果走不完。则需要插入idle。

```
#include <unordered map>
class TaskScheduler {
   struct valueCompare {
       char operator() ( const pair<int, int> &x, const pair<int, int> &y ) {
            return y. second > x. second;
   static int scheduleTasks( vector<char> &tasks, int k ) {
        int intervalCount = 0;
       unordered_map<char, int> taskFrequencyMap;
        for (char chr : tasks ) {
            taskFrequencyMap[chr]++;
       priority_queue<pair<char, int>, vector<pair<char, int>>,
valueCompare> maxHeap;
```

```
for ( auto entry : taskFrequencyMap ) {
            maxHeap.push( entry );
       while (!maxHeap.empty()) {
            vector<pair<char, int>> waitList;
            for (; n > 0 && !maxHeap.empty(); n-- ) {
                intervalCount++;
                auto currentEntry = maxHeap.top();
                maxHeap.pop();
                if ( currentEntry. second > 1 ) {
                    currentEntry. second--;
                    waitList.push back( currentEntry );
            for ( auto it = waitList.begin(); it != waitList.end(); it++ ) {
                maxHeap.push(*it);
            if (!maxHeap.empty()) {
                intervalCount += n; // we'll be having 'n' idle intervals
       return intervalCount;
int main( int argc, char *argv[] ) {
   vector<char> tasks = {'a', 'a', 'a', 'b', 'c', 'c'};
   cout << "Minimum intervals needed to execute all tasks: "
         << TaskScheduler::scheduleTasks( tasks, 2 ) << endl;</pre>
    tasks = vector <char> {'a', 'b', 'a'};
   cout << "Minimum intervals needed to execute all tasks: "</pre>
         << TaskScheduler::scheduleTasks( tasks, 3 ) << endl;</pre>
```