	True
	False
	Clear selection
Reac	ct's useEffect() function accepts as its required first argument 5 points
•	a callback function to run anytime the component is rendered or re-rendereed
	a function call that executes immediately when passed to the useEffect function
	an array of data to display in the rendered visible part of the component
( )	an array of state variables any of whose value change will trigger useEffect to be invoked
	an object that contains references to all of the component's state variables
	Clear selection
_	True False
	Clear selection
input a fun	nctional programming, all functions are expected to receive particular 5 points t and a return specific result based on that input. Any other behavior of action besides this is termed a 'side-effect' and is considered bad code. ct requires programmers follow functional programming style.
0	Yes - it does.
	No - it does not.
	Clear selection
lt is d	considered good practice to include inline CSS styles in JSX code tags. 5 points
	considered good practice to include inline CSS styles in JSX code tags. 5 points

package.json is a configuration file used by all	5 points			
✓ React applications				
Node.js applications that use the Node Package Manager (NPM)				
HTML, CSS, and and browser-based Javascript applications				
none of the above				
React components are	5 points			
Callback functions				
Code definitions of modular reusable parts of an app's user interface				
Code written primarily in Javascript and JSX that will ultimately be converted into HTML, CSS, and browser-based Javascript.				
Side-effects of functions				
Components written in JSX are written exactly as in HTML	5 points			
○ True				
False				
Clear	selection			
Changes to "state" variables in React must be done by reassigning the variables directly, not by calling any function that does so.	5 points			
True				
False				
Clear	selection			
React's useEffect() function accepts as its optional second argument	5 points			
a callback function to run anytime the component is rendered or re-renderee	d			
a function call that executes immediately when passed to the useEffect function				
an array of data to display in the rendered visible part of the component				
an array of state variables any of whose value change will trigger useEffect to be invoked				
an object that contains references to all of the component's state variables				
an object that contains references to all of the components state variables				
	selection			

Arguments in a function call	
Attributes in a JSX tag	
Callback functions	
	Clear selection
React components can accept arguments. These are called	. 5 points
Callbacks	
Hooks	
Props	
Side-effects	
State	
	Clear selection
React's useState() function returns	5 points
a single return value	
two discrete return values	
an array with two references	
an object with two fields	
	Clear selection
Any change to the value assigned to a state variable will immeanywhere that variable value appears in the rendered part of a component.  True	
C False	Clear selection
False  React components (not including legacy code) should generals	
React components (not including legacy code) should genera	
React components (not including legacy code) should genera	
React components (not including legacy code) should genera as  Javascript arrays of objects	

The code generated by React.js (without using any additional frameworks) 5 p is	ooints
✓ front-end code	
back-end code	
database code	
none of the above	
The Javascript code written in React is 5 p	ooints
front-end code	
back-end code	
database code	
none of the above	
Attributes of JSX components are written in 5 p	points
○ UpperCamelCase	
lowerCamelCase	
underscore_notation	
alllowecasenospaces	
Clear selecti	ion
If multiple instances of a JSX component are rendered from within a loop,  React requires that each be given a	points
a callback function to invoke once they are fully rendered on the page	
a prop as a return value to be returned as a Promise when the component is removed from the page	
a state variable as an argument to be bound to an interface element	
a unique identifier supplied as an attribute named 'key'	
Clear selecti	ion
All values passed to components as arguments must be single values, not  Javascript arrays or objects.	ooints
○ True	
False	
Clear selecti	ion