

Introduction to Machine Learning [Fall 2022]

Support Vector Machines (Part 3)

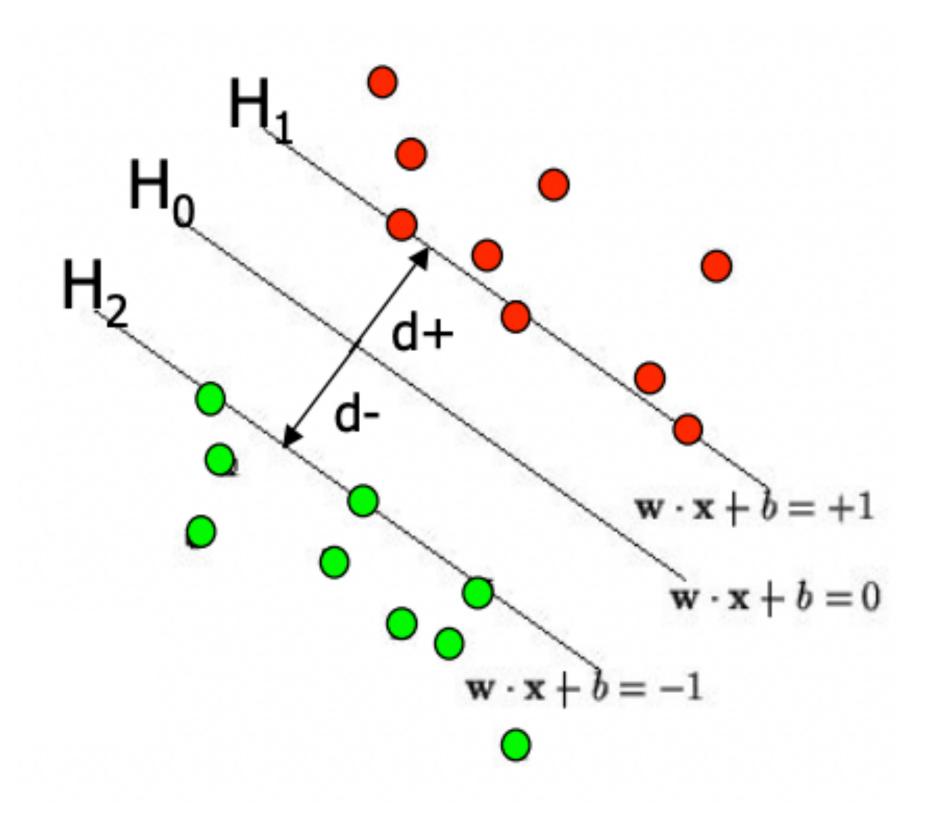
September 29, 2022

Lerrel Pinto

Topics for today

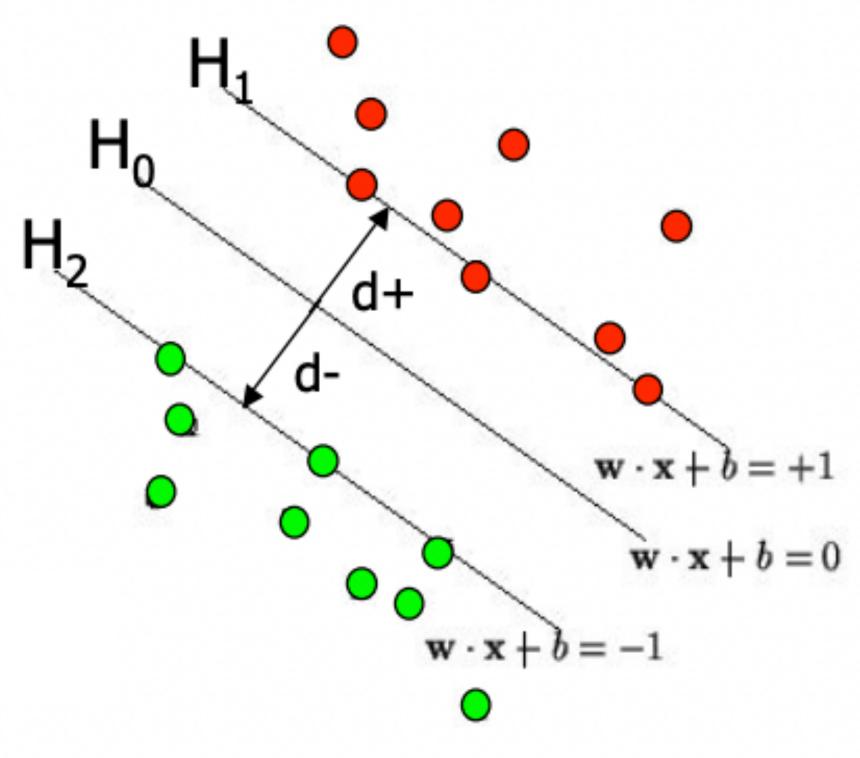
- Diving a little deeper into solving SVMs
- Kernel SVMs
- Evaluating a classifier

Recap: SVMs



Credits: R. Berwick (https://web.mit.edu/6.034/wwwbob/svm-notes-long-08.pdf)

Recap: SVMs

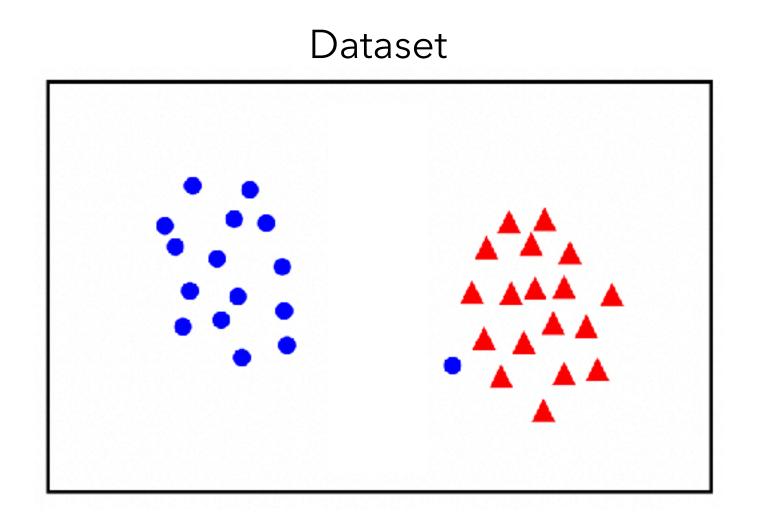


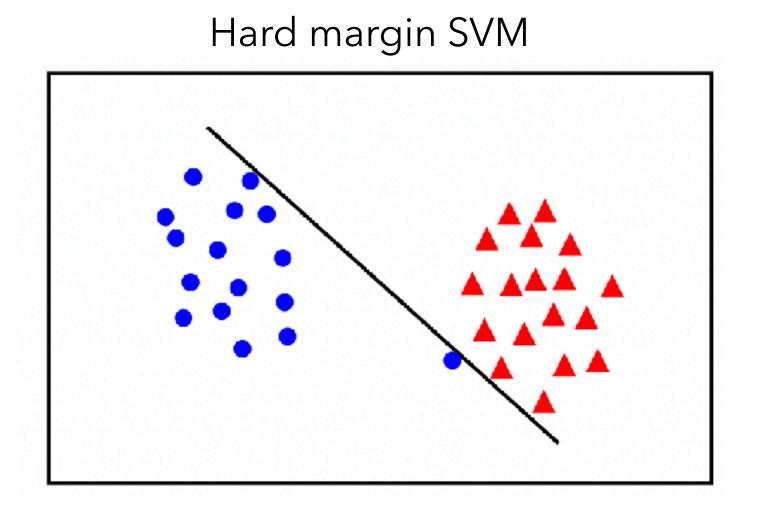
- Goal: Maximize margin / Minimize $||w||^2$
 - Also need to satisfy $y^i f(x^i) \ge 1$ for all datapoints (x^i, y^i) .

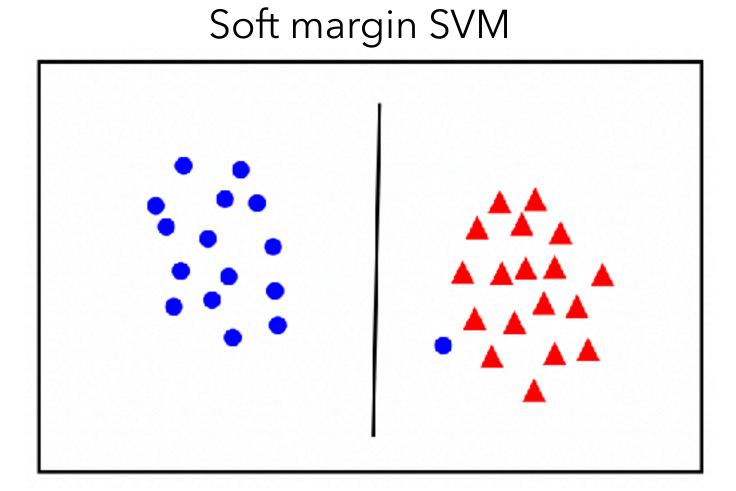
$$\min_{w} ||w||^2 \text{ subject to } y^i(w^Tx^i + b) \ge 1$$

• Can be solved as a quadratic optimization problem with linear constraints.

Recap: How do we address data errors?



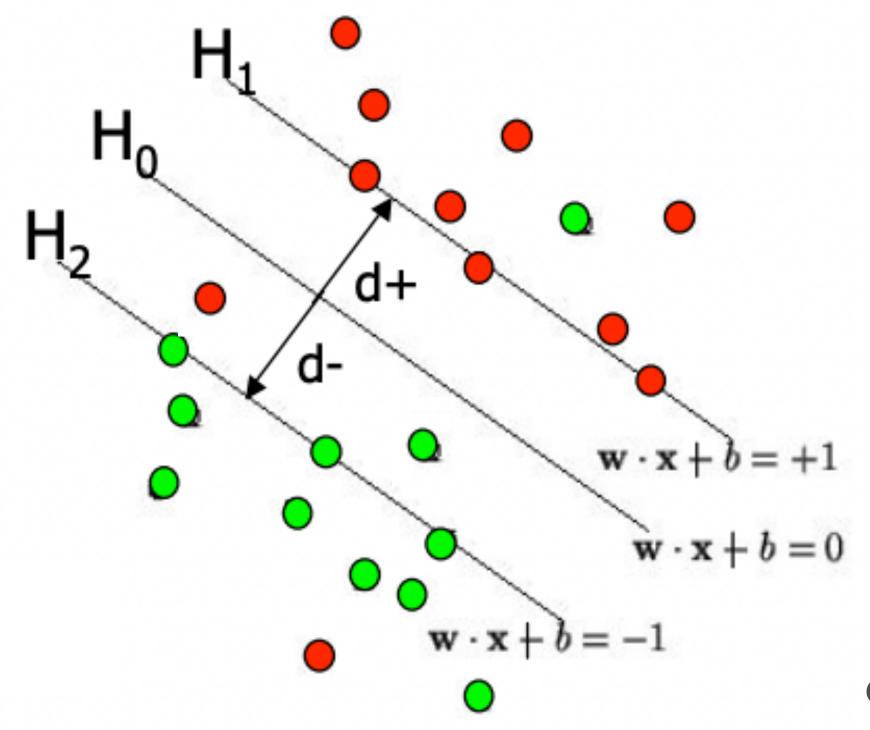




Credits: A. Zisserman (https://www.robots.ox.ac.uk/~az/lectures/ml/lect2.pdf)

Recap: Handling margin violations

• Goal:



$$\min_{w \in \mathbb{R}^d, \xi_i \in \mathbb{R}} ||w||^2 + C \sum_{i}^{m} \xi_i$$

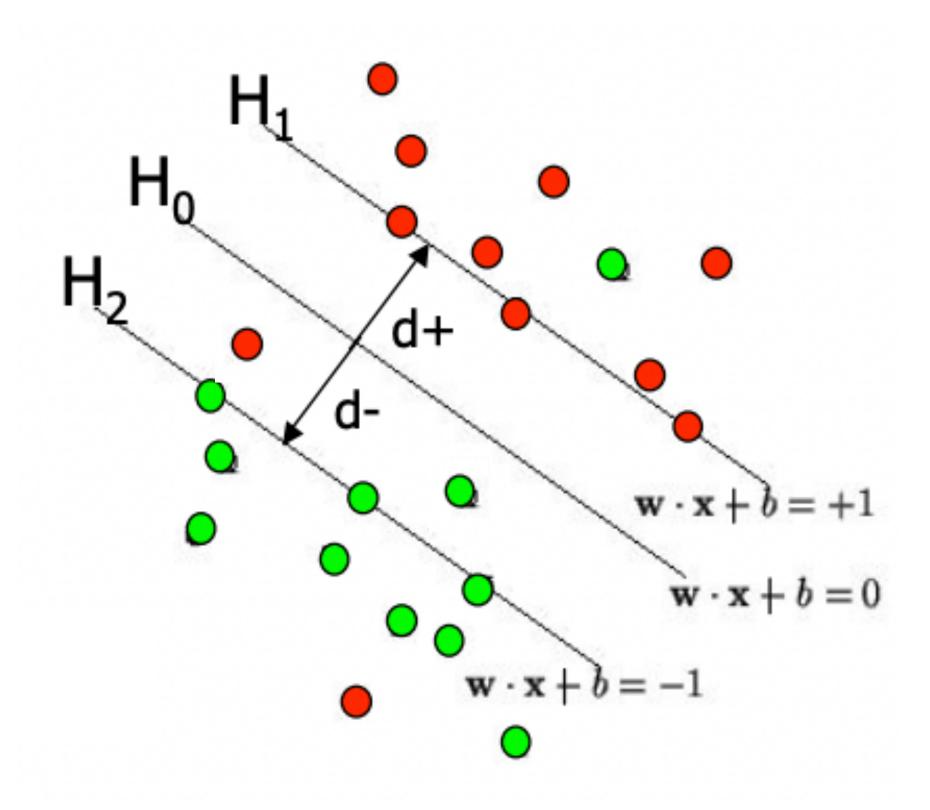
subject to
$$y^i(w^Tx^i+b) \ge 1-\xi_i$$

and
$$\xi_i \geq 0$$

• Can be solved as a quadratic optimization problem with linear constraints.

Credits: A. Zisserman (https://www.robots.ox.ac.uk/~az/lectures/ml/lect2.pdf)

Interpretation through Loss function



Credits: A. Zisserman (https://www.robots.ox.ac.uk/~az/lectures/ml/lect2.pdf)

What does the SVM math look like?

Original Goal: Maximize margin / Minimize $||w||^2$

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$$\min_{w} ||w||^2 \text{ subject to } y^i(w^Tx^i + b) \ge 1$$

Combined objective (aka Lagrangian):

$$L(w, \alpha) = ||w||^2 - \sum_{i} \alpha_i [y^i(w^T x^i + b) - 1]; \ \alpha_i \ge 0, \forall i$$

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New goal: $\min \max_{w,b} L(w,a)$

Primal and Dual

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New goal: $\min \max_{w,b} L(w,a)$ – Primal w,b $\alpha_i \forall i$

Primal and Dual

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Equivalent goal: $\max_{\alpha_i \forall i} \min_{w,b} L(w,a)$ — Dual

Primal and Dual

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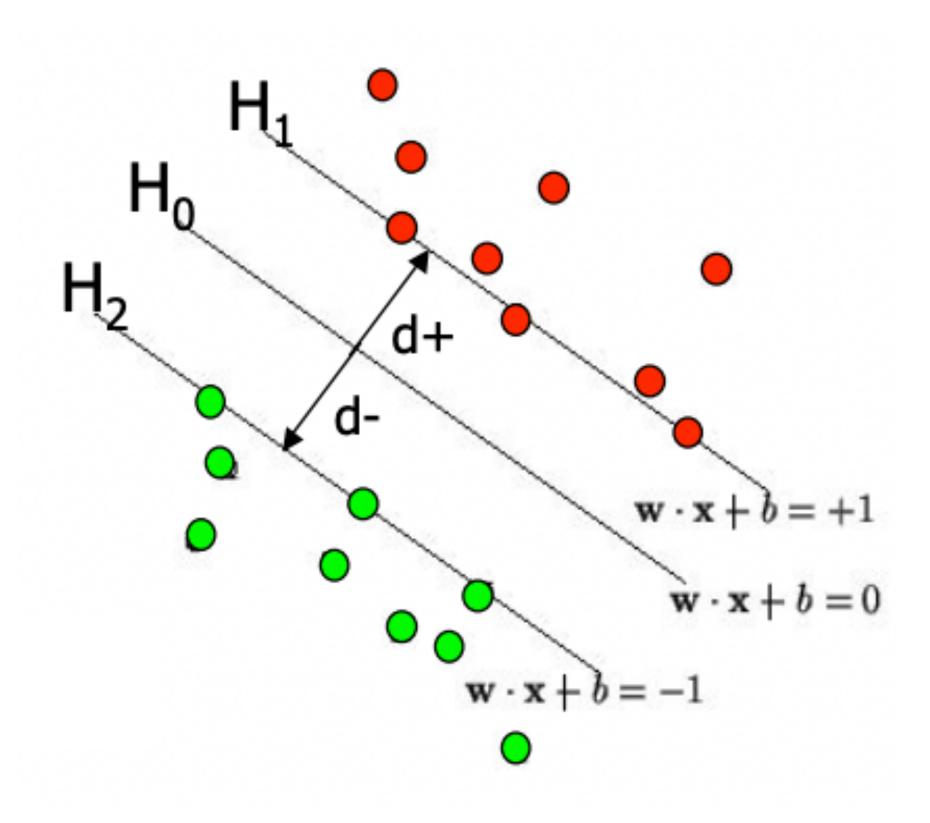
New goal: $\min \max_{w,b} L(w,a)$ – Primal w,b $\alpha_i \forall i$

Equivalent goal: $\max_{\alpha_i \forall i} \min_{w,b} L(w,a)$ — Dual

Solution from setting derivatives to zero:

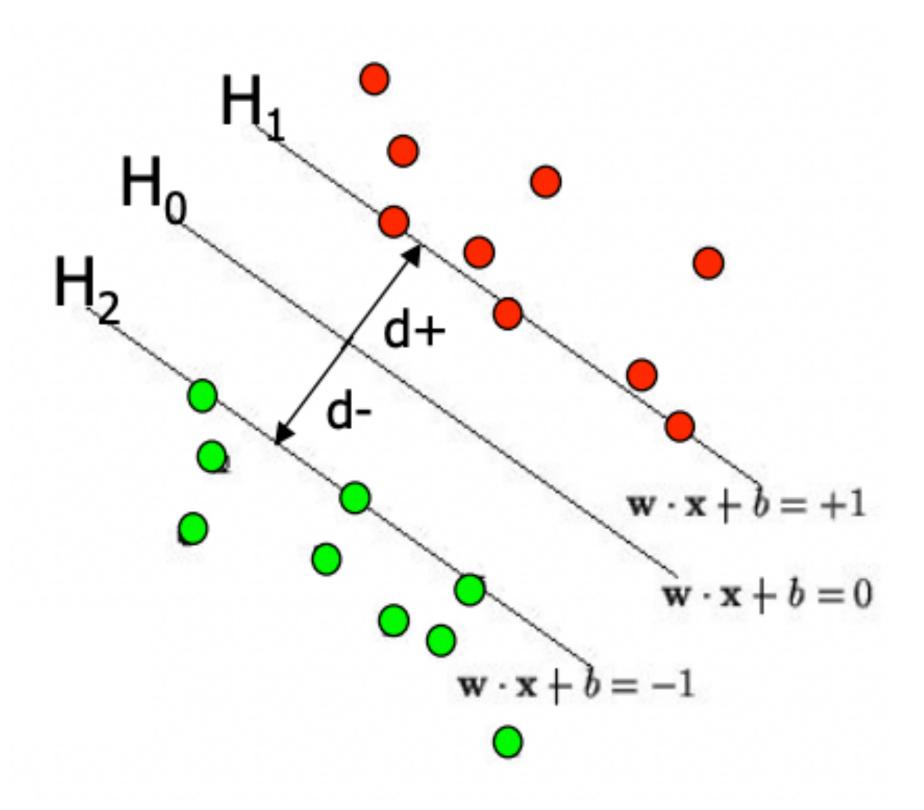
•
$$w=\sum_i \alpha_i y_i x_i$$
 and $\sum_i \alpha_i y_i=0$ – one step of math
$$b=y^k-w^Tx^k$$
 For any k where $\alpha_k>0$ – several steps of math

Looking back SVMs



Credits: R. Berwick (https://web.mit.edu/6.034/wwwbob/svm-notes-long-08.pdf)

Looking back SVMs

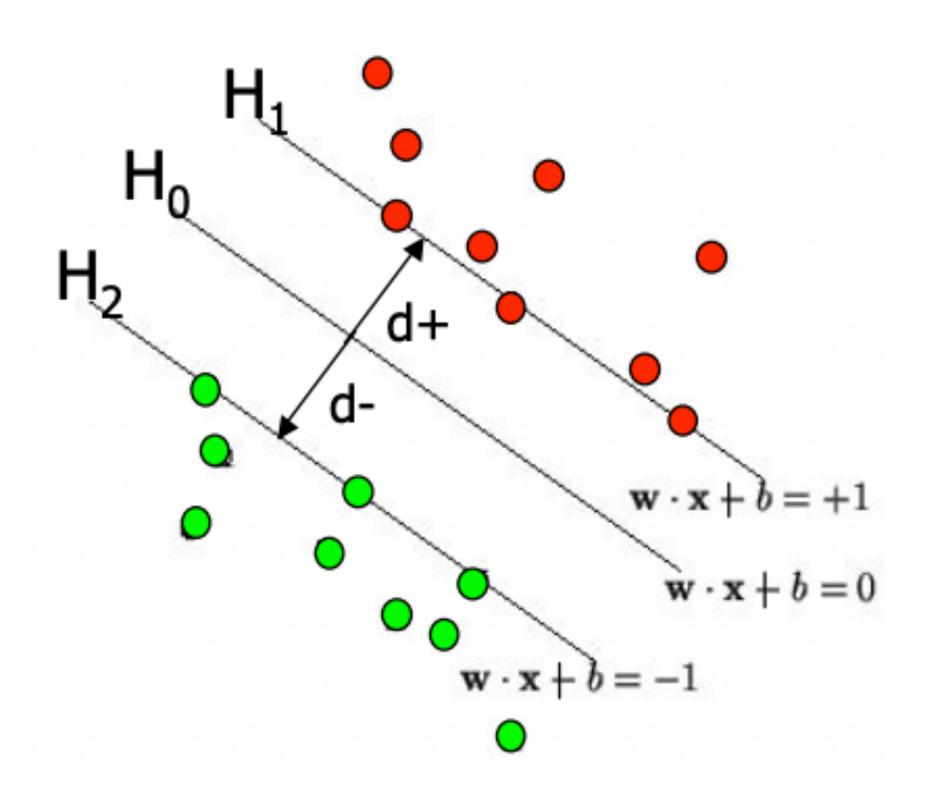


$$w = \sum_{i} \alpha_{i} y_{i} x_{i}$$

$$b = y^{k} - w^{T} x^{k}$$
 For any k where $\alpha_{k} > 0$

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Looking back SVMs



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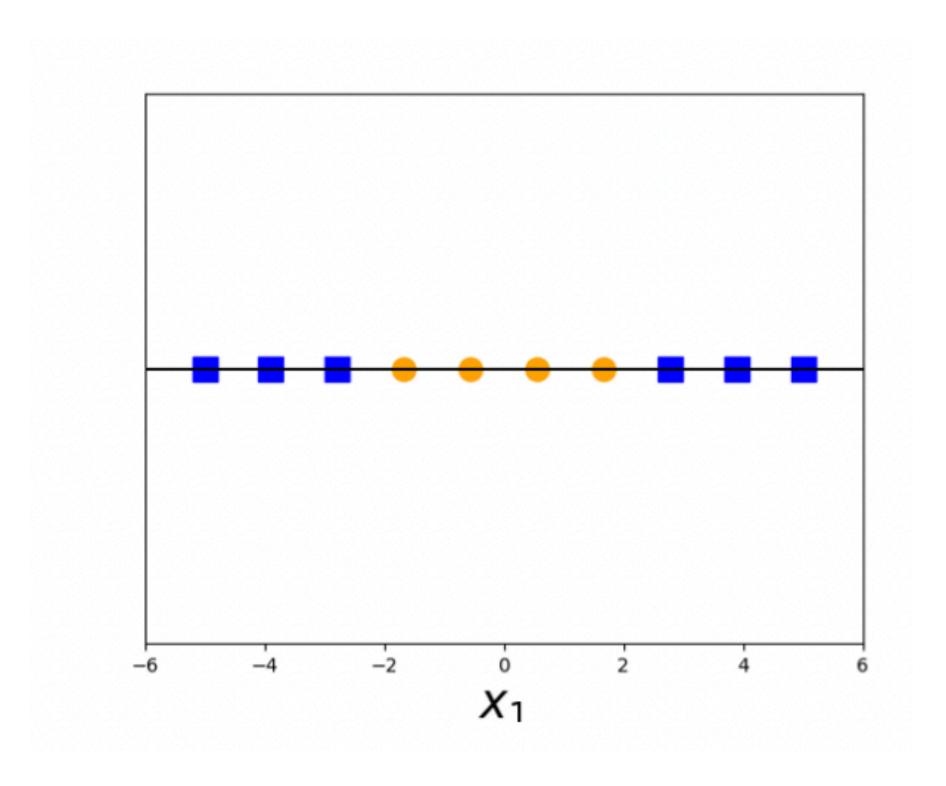
$$f(x) = \sum_{i} \alpha_{i} y^{i}(x^{i}.x) + b$$

$$\hat{y} = sign(f(x))$$

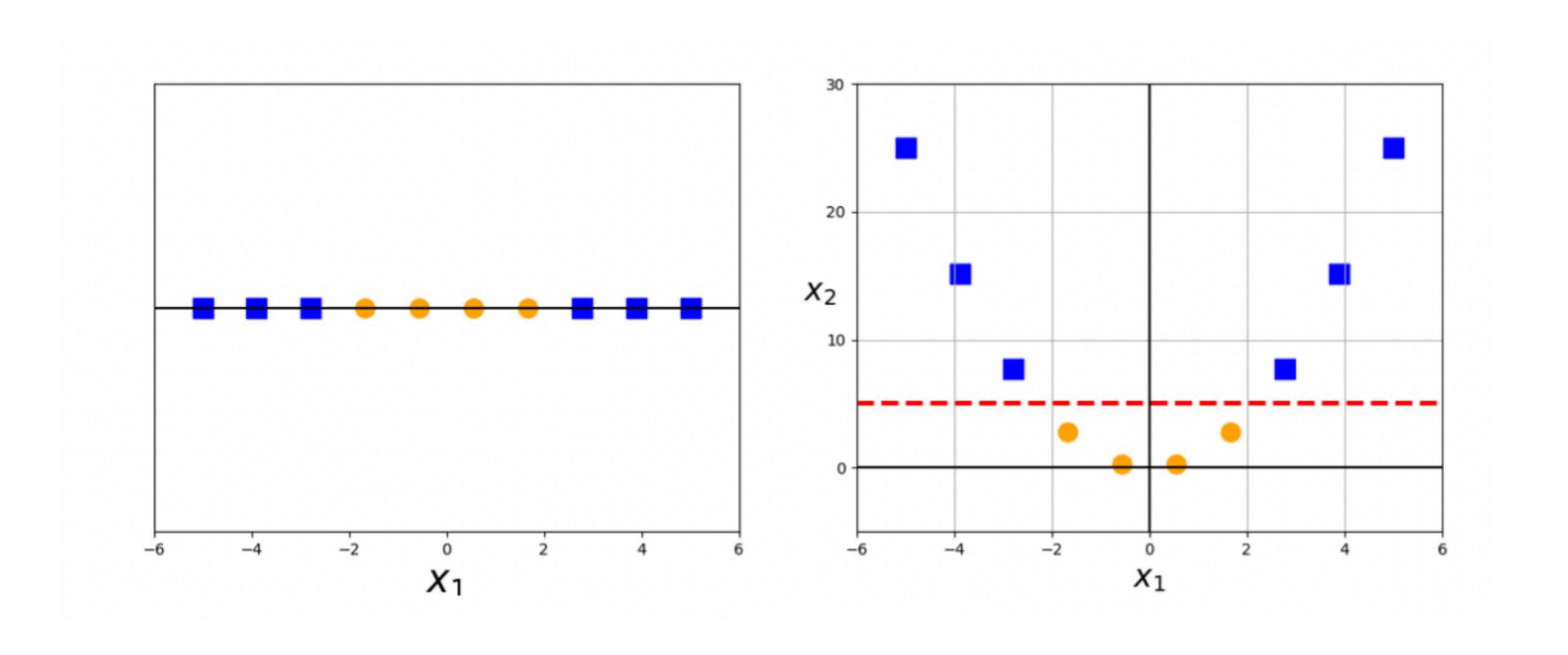
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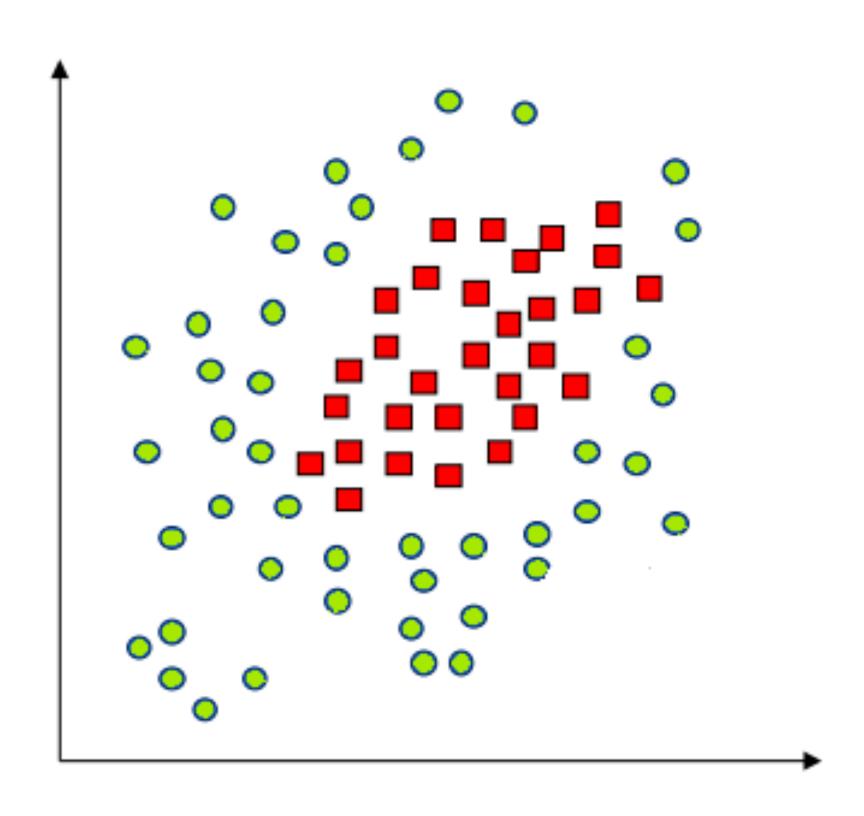
Credits: https://towardsdatascience.com/the-kernel-trick-c98cdbcaeb3f



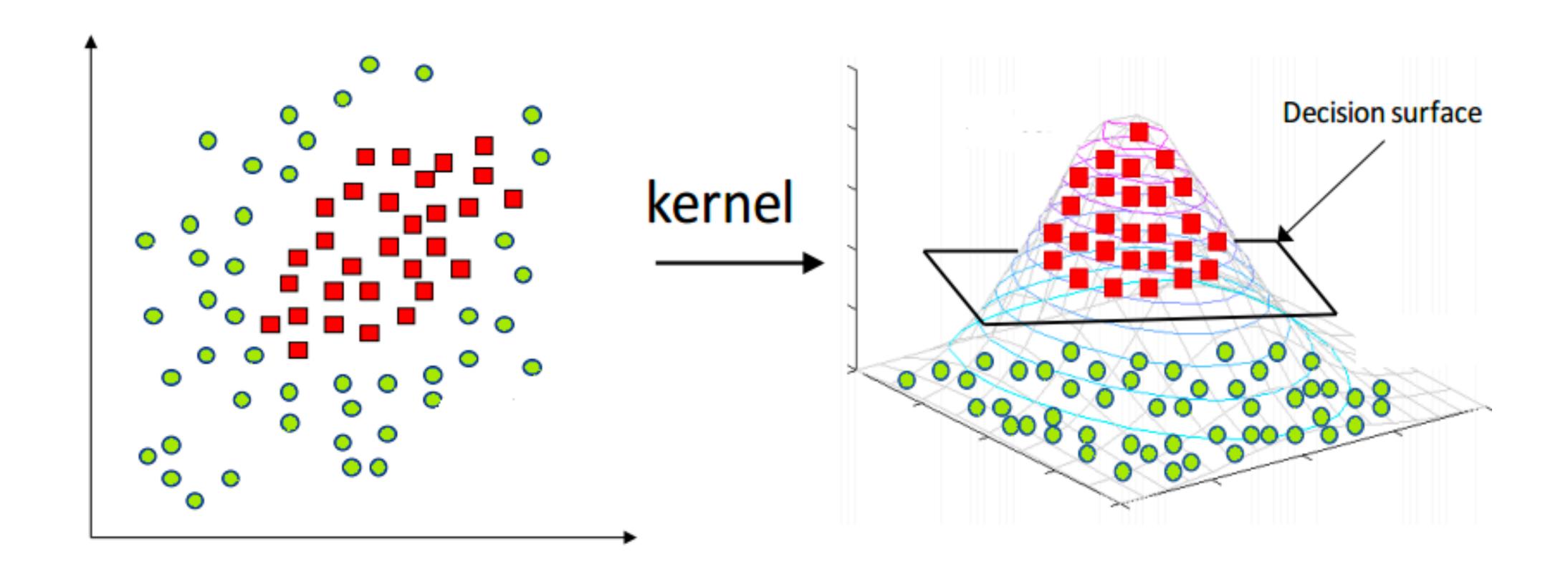
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Credits: https://medium.com/@zxr.nju/what-is-the-kernel-trick-why-is-it-important-98a98db0961d



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Cool math trick – Kernels

$$\hat{y} = sign(\sum_{i} \alpha_{i} y^{i}(x^{i}.x) + b)$$

Linear case

$$\hat{y} = sign(\sum_{i} \alpha_{i} y^{i} (\phi(x)^{i} \cdot \phi(x)) + b)$$

Non-linear case

$$\hat{y} = sign(\sum_{i} \alpha_{i} y^{i}(K(x^{i}, x)) + b)$$

Non-linear with kernels

Cool math trick – Kernels

$$k(x, x') = x^T x'$$

Linear kernel

$$k(x, x') = (1 + x^T x')^d$$

Polynomial kernel

$$k(x, x') = exp(-\|x - x'\|^2/2\sigma^2)$$

Gaussian kernel

Online demo

https://jgreitemann.github.io/svm-demo

Additional Reading

- Original paper: http://image.diku.dk/imagecanon/material/cortes_vapnik95.pdf
- http://pyml.sourceforge.net/doc/howto.pdf
- Quadratic Programming: https://scaron.info/blog/quadratic-programming-in-python.html
- Lecture notes: https://www.robots.ox.ac.uk/~az/lectures/ml/lect3.pdf
- Lecture notes: http://people.csail.mit.edu/dsontag/courses/ml13/slides/lecture6.pdf

Questions?