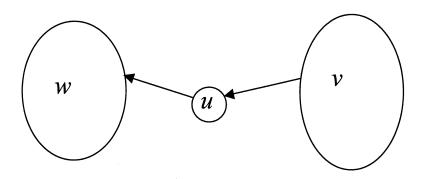
Solution to Ass. 3.

Problem 22.3-10

Explain how a vertex u of a directed graph can end up in a depth-first tree containing only u, even though u has both incoming and outgoing edges in G.

A vertex u can end up in a depth-first tree containing only u if all of its outgoing edges have been visited and then u is chosen to be visited.

Ex:



If all the nodes in w are visited first, they will form their own tree(s). If u is selected next then it will be in it's own tree by itself since it has no edges to visit.

Saying that u could have a self-edge was not an acceptable answer.

Assignment 3

ballis from stot. We delete all lei sincoming ledges to & and all onlygoing edges from &.

We now apply DFS from s. Consider ask

their gray of their black. When h is gray,

we are exploring rectices reachable from

11. Consider the children h, uzine full

Which are reachable (directly) from h.

4, Oui. Oux.

When all 4, 42, ..., 4k are broad black, the colors of u is also thone black.

Suppose but know this # of paths from up to the for all 1, 121,2,..., x. Then his # of paths

from u to t is # (u,t) = 2 # (u,t).

[This algorithm is very 6 miles to finding the longest path in a diagraph.)

Observes that E'is not a solver of E in G=(V,E).

We first compute thi SCC (strongly connected companents) of G=(V,E). Les G_1, G_2, \cdots, G_k be the components. We now from G'=(V,E') as follows:

a) for each i=1,2,..., k=1,

· let zi be a node y Ci ziti be a node y Citi · E'← E' U {(xi, ziti)}.

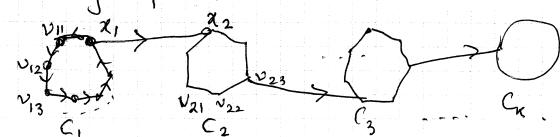
b) for each i=1,2,..., k do lui following

/* let vi, viz,... vit be lui vertices/

nodes of G */

for j = 1,2,..., t do € ← E'U {(vij, vij+)}

graph a' looks like



3

The diameter of a directed or undirected graph is the length of its longest simple path. The problem is very difficult in general. However, for a directed acyclic graph (DAG) this problem can be nicely solved by a depth-first search. Write a function that, give a DAG, computes its diameter.

To compute the diameter, we alter the Depth-first search algorithm found on page 541 of the textbook to keep track of the largest diameter found so far at each node.

```
DFS(G)
    1
           for each vertex u \in V[G]
    2
             do colour[u] \leftarrow WHITE
    3
             diameter[u] <- -1
    4
           for each vertex u \in V[G]
    5
              do if colour[u] = WHITE
    6
                then DFS-VISIT(u)
    7
           maxDiameter <- -1
DFS-VISIT(u)
           colour[u] \leftarrow GRAY
    1
    2
           diameter[u] < 0
    3
           for each v \in Adj[u]
    4
              do if colour[v] = WHITE
    5
                DFS-VISIT(v)
    6
              diameter[u] \leftarrow max\{ diameter[u], diameter[v] + 1 \}
    7
           colour[u] \leftarrow BLACK
    8
           maxDiameter = max \{ diameter[u], maxDiameter \}
```

In this alteration, when we visit a node, we set its diameter to 0. We then check all of the outgoing edges of this node, if the node is WHITE then we visit it, and all its edges to retrieve its maximum diameter, if it is BLACK then its diameter has all ready been calculated and we check what the highest diameter it has is. We record at the current node the highest diameter found plus 1 for the edge that connects to the highest diameter.

Problem 2(c).

Use DES PTATOON

Use DFS starting from the root.

When a vertex is turned black,

the operation with two operands

(given by the children) are performed. We distinguish the child notes as light or right calls notes.

For the figure the following operations are performed:

1) 3*4; 2) 2+3*4; 3) 5/8*4)

(g) 2+3*4+5/(3*4)