Clarifications re 52: For the drag force on a smooth sphere, we showed $\frac{f_D}{pv_D^2} = p(\frac{pv_D}{\mu})$ (2) Equivalently, one can write Equivalently, one can write $\frac{F_{D}}{\frac{1}{2}\rho V^{2}\frac{\pi D^{2}}{4}} = \psi\left(\frac{\rho VD}{\mu}\right) \quad (7)$ where the difference between functions & and y is the sole constant #. Now, the LHS of egn () is termed (by convention) as the drag coefficient CD: $c_D = \psi\left(\frac{PVD}{\mu}\right)$, where $c_D = \frac{f_D}{\frac{1}{2}\rho v^2 + D^2}$ we can generalize this relationship to other objects as well: $C_D = V\left(\frac{\rho VD}{\mu}\right)$ projected area = $\frac{\pi D^2}{4}$ for sphere 2) the Howrate: volume of fluid displaced there are better but more compliated methods to explain this. I reiterate what we discussed in aless. Consider a fluid passing through an area A (with arbitrary shape):

Looking at the sheet from a side: DVEADE time=t time=t+ot displaced volume of the fluid (volume at fluid possed through area A) Volume passed = ADE at flourate = DV => DV = ADR take limit st -so => lin DV = Alin Dl => [Q= Au]
otso At = Atso At flourate velocity => mags flowrate = pQ = pAu mass flux = mass flowrate = pu