## CAO HW<sub>2</sub>

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#### 1

To translate the for loop to MIPS, we first store o in a variable, say \$53:

add \$s3, \$s3, \$zero
FOR\_LOOP: slti \$t0, \$s3, 50
beq \$t0, \$zero, EXIT
sll \$t1, \$s0, 2
add \$t2, \$s0, \$t1
lw \$t3, 0(\$t2)
sll \$t4, \$s1, 2
add \$t5, \$s1, \$t1
lw \$t6, -4(\$t5)
add \$t7, \$t3, \$t6
sw \$t3, 0(\$t5)
addi \$s3, \$s3, 1
j FOR\_LOOP
EXIT:

#### **2a**

For the first instruction

#### not \$t1, \$t2

First we convert \$t2, containing oxooFFo5A4 to bits:

#### 0000 0000 1111 1111 0000 0101 1010 0100

And invert each bit to produce the following sequence, which is stored in \$11:

#### 1111 1111 0000 0000 1111 1010 0101 1011

For the second instruction:

#### orn \$t1, \$t2, \$t3

We convert \$t3 containing oxFFFF003D, to bits and invert it:

Or \$t3 with \$t2 resulting in \$t1:

#### 2b

The not instruction can be rewritten using a NOR (\$2.6 in the book), where one operand is the value which we want to invert, and the second operand is the \$zero register. The orn has to be done in two steps, first inverting the \$t3 and then or the result. The final mips code will then be:

### **2**C

All three instructions are in the R-format. We have the following decimal values in the fields, and below the word representation is shown:

```
op | rs | rt | rd | shamt | funct
1)
0 | 10 | 0 | 9 | 0 | 39
000000 | 01010 | 00000 | 01001 | 00000 | 100111
2)
0 | 11 | 0 | 11 | 0 | 39
000000 | 01011 | 00000 | 01011 | 00000 | 100111
3)
0 | 10 | 11 | 9 | 0 | 37
000000 | 01010 | 01011 | 01001 | 00000 | 100101
```

#### **2**d

The MIPS instruction set already contains the minimal set of logical primitives AND, OR, NOR, XOR. We can implement all sorts of logic using these primitives. There's no need to create an OR NOT function in MIPS, this would go against the principle of keeping the hardware to implement these instructions simple.