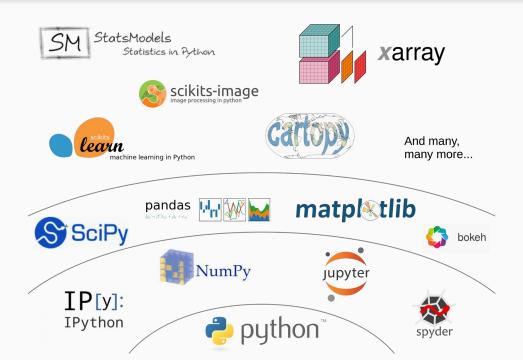
NumPy Multiplication

Nan

Why NumPy



95%

of the AI Engineers claim they know numpy well

Quiz Time!

1 * 2 = ?

Case 1 - Scalar

- a = 1
- b = 2

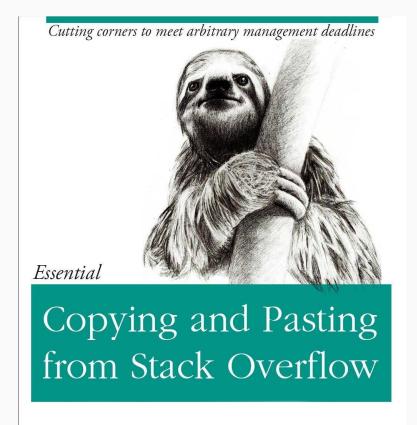
- 1. a * b = ?
- 2. np.multiply(a, b) = ?
- 3. np.dot(a,b) = ?
- 4. a @ b = ?
- 5. np.matmul(a,b)

Key point

matmul differs from dot in two important ways.

Multiplication by scalars is not allowed.

Stacks of matrices are broadcast together as if the matrices were elements.



O'REILLY®

The Practical Developer @ThePracticalDev

[1,2] * 3 = ?

Case 2 - 1D & scalar

- a = [1, 2]
- b = 3

- 1. a * b = ?
- 2. np.multiply(a, b) = ?
- 3. np.dot(a,b) = ?
- 4. np.array(a) * b
- 5. a @ b = ?
- 6. np.matmul(a,b)
- 7. np.array(a).shape
- 8. np.array(a)[:,None].shape
- 9. np.matmul(np.array(a)[:,None], [b])

Getting interesting

[x, y] * [m, n]

Case 3 - 1D & 1D

- a = [1, 2]
- b = [2, 3]
- c = [3, 4, 5]

- 1. a * b = ?
- 2. a * c = ?
- 3. np.multiply(a, b) = ?
- 4. np.dot(a,b) = ?
- 5. np.array(a) * b
- 6. a @ b = ?
- 7. np.matmul(a,b)

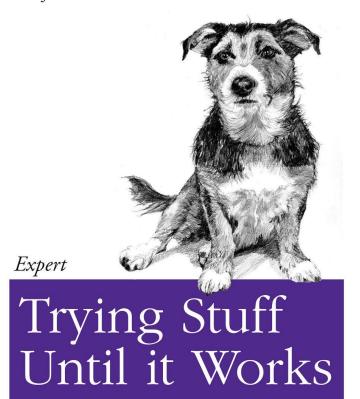
Key points

Careful about broadcasting.

Though we don't care normally, np.array is different from np.asarray.

Good practice to convert numerical python list to numpy array first.

Software can be chaotic, but we make it work



O RLY?

The Practical Developer

@ThePracticalDev

More fun to come

[[x, y], [p, q]] * [m, n]

Case 4 - 2D & 1D

- a = np.array([[1,2], [3,4]])
- b = np.array([5,6]

- 1. a * b = ?
- 2. np.multiply(a, b) = ?
- 3. np.dot(a,b) = ?
- 4. a.dot(b) = ?
- 5. b.dot(a) = ?
- 6. b@a

Error is good

[[x, y], [p, q]] * [[m, n], [u, v]]

Case 5 - 2D & 2D

- a = np.array([[1,2], [3,4]])
- b = np.array([[5,6], [7,8]])

1. 5

Case 6 - 2D & 2D

- a = np.matrix([[1,2], [3,4]])
- b = np.matrix([[5,6], [7,8]])

- 1. a * b = ?
- 2. np.multiply(a, b) = ?
- 3. np.dot(a,b) = ?
- 4. b@a

[[x, y], [p, q], [u, v]] * [[m, n]]

Case 7 - 3D & 1D

- a = np.array([[[1,2,3], [2,3,4]], [[3,4,5], [4,5,6]]])
- b = np.array([1,2,3])

Case 8 - 1D & 3D

• c = np.array([1,2])

- 1. a * b = ?
- 2. a.dot(b)
- 3. a @ b
- 1. b * a = ?
- 2. c.dot(a)
- 3. c@a

Getting real

[[x, y], [p, q], [u, v]] * [[m, n], [i, j]]

Case 9 - 3D & 2D or 2D & 3D

- a = np.arange(12).reshape((2, 2, 3))
- b = np.arange(6).reshape((3,2))

- 1. a * b = ?
- 2. a * b.T = ?
- 3. a.dot(b)
- 4. a @ b
- 5. b.T*a = ?
- 6. b.dot(a)
- 7. b@a

Key points

np.dot and np.matmul behavior differently when it comes to ND array

matmul -> Stacks of matrices are broadcast together as if the matrices were elements.

It only treats last 2 columns as matrix and do 2D matrix multiplication

dot -> it is a sum product over the last axis of a and the second-to-last of b

Does it run? Just leave it alone.



Writing Code that Nobody Else Can Read

The Definitive Guide

O RLY?

@ThePracticalDev

One last example

Case 10

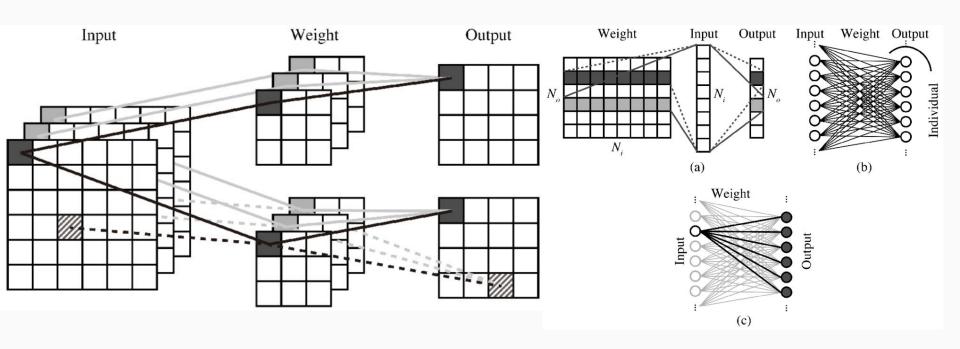
- a = np.random.rand(2,2,2)
- b = np.random.rand(2,2)

- 1. a @ b
- 2. a.dot(b)
- 3. b@a
- 4. b.dot(a)

Both return results.

It might introduces errors that you have a hard time to debug.

... yet another example



Takeaway

Always know what you are doing



"If you torture the data long enough, it will confess."

- Ronald Coase

Thanks!

Made in rush with 💚@ Al Lab



by Nan

<xiao.n@outlook.com>

