Recall the Katz and Murphy Model

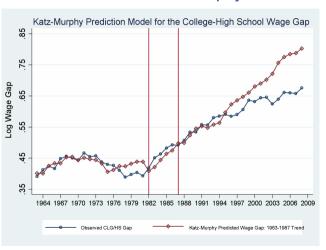


Figure 1: Acemoglu and Autor (2011)

What's the Story?

Economic Story

- Demand and Supply for high skill labor
- Demand goes faster than supply then price increases
- Supply goes faster than demand then price decreases
- Demand grows faster than supply in the past years

Sources of demand and supply

- Demand: technology progress, integrated markets, investment in physical capital
- Supply: investment in human capital

Change in Real Wage Recently

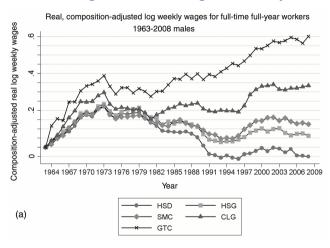


Figure 2: Source: Acemoglu and Autor (2011)

Polarization



Figure 3: Source: Acemoglu and Autor (2011)

Employment Change by Skill Group

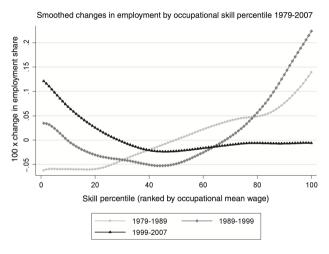


Figure 4: Source: Acemoglu and Autor (2011)

Worldwide Employment Change by Skill Group

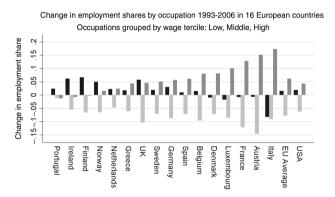


Figure 5: Source: Acemoglu and Autor (2011)

Employment Change by Occupation

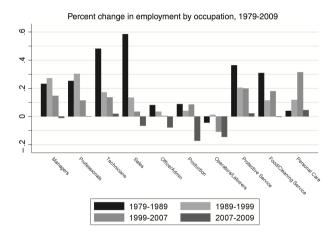


Figure 6: Source: Acemoglu and Autor (2011)

Worldwide Employment Change by Occupation

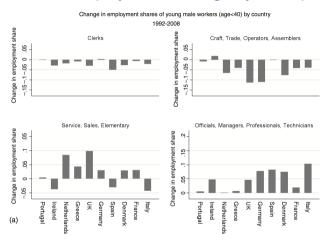


Figure 7: Source: Acemoglu and Autor (2011)

What Cannot be Explained by Katz and Murphy?

- The wage change is actually driven by greater than college
- The dispersion driven by the decrease of high schooler
- In recent year, a reversal!

Challenges to Katz and Murphy Model

- Real wage decline
 - Could be non-wage component increase, but unlikely the whole picture
- Cannot explain the U-shape in earning observed recently
- Silent on the shifts in employment structure across occupations
 - Factor augmenting structure cannot have substitution
- Exogeneous technology progress
- Cannot answer questions such as outsourcing,...

Story and Intuition

Task and Skills

- Task is a unit of work activity to produce output
- Skills are the endowment of capabilities to perform tasks
- Task demand and supply
- Katz and Murphy is a special case where skill corresponds to task

Divide Jobs into Four Categories

- Routine/Non-Routine × Cognitive/Manual
- Routine jobs are replaced with machines
- How non-routine jobs play out depends on complimentarity

Four Categories

PREDICTIONS OF TASK MODEL FOR THE IMPACT OF COMPUTERIZATION ON FOUR CATEGORIES OF WORKPLACE TASKS

	Routine tasks	Nonroutine tasks
	Analytic and interactive tasks	
Examples	Record-keeping Calculation Repetitive customer service (e.g., bank teller)	 Forming/testing hypotheses Medical diagnosis Legal writing Persuading/selling Managing others
Computer impact	 Substantial substitution 	• Strong complementarities
	Manual tasks	
Examples	Picking or sortingRepetitive assembly	• Janitorial services • Truck driving
Computer impact	• Substantial substitution	• Limited opportunities for substitution or complementarity

Model

$$Y = exp\left[\int_0^1 \log y(i)di\right]$$

$$y(i) = A_L \alpha_L(i)I(i) + A_M \alpha_M(i)m(i) + A_H \alpha_H(i)h(i) + A_K \alpha_K(i)k(i)$$

- Y denotes the output of a unique final good
- y(i) is production level of task i
- A_L , A_M , A_H , A_K are technology of low, middle, high skill and capital
- $\alpha_L(i)$, $\alpha_M(i)$, $\alpha_H(i)$, $\alpha_K(i)$ are production schedules

Model Implications

- One can then derive the allocation of skills to tasks
- Due to comparative advantage, eqm will have threshold for skills
 - I_L and I_H exist so that $i < I_L$ are all performed by low skill workers
- One can then derive the price in equilibrium
- Note that capital now enters as a potential substitution
- Again, routine jobs are replaced with machines
- How non-routine jobs play out depends on complimentarity
- Compare with the Katz and Murphy model

$$Y = \left[(A_I L)^{\rho} + (A_h H)^{\rho} \right]^{1/\rho}$$

Potential Future Directions

- Outsourcing
- Organizational change
- Labor union
- Labor market imperfection
- Change in labor market differentials

Are the Critiques Fair?

- It takes a model to beat a model
- Katz and Murphy did not aim to explain job polarization
- Measure of routine and manual rather arbitrary
 - Doubts of making up measures according to results

Progress of Science

- You observe an important and interesting phenomenon
- Previous explanations are not satisfactory
- You come up with something new and evaluate them