Jenny Xia | Systems Design Engineering

www.jennyxia.com | Github | LinkedIn |

Experience

VR Development Intern

CNIB (Canadian National Institute for the Blind) January - April 2018 (4 months) | Toronto

- Developed a subway platform simulation for orientation and mobility rehabilitation usage for CAVE VR and HTC Vive, using Unity3D, C#, and SketchUp.
- Created a report detailing recommended next steps for CNIB's VR program development and hardware purchases.
- Facilitated a new partnership between CNIB and the Games Institute at the University of Waterloo.

Design Intern

MMC International Architects September 2016 - April 2017 (8 months) | Toronto

 Developed design concepts, renderings, and presentations using InDesign, Illustrator, Photoshop, AutoCAD, SketchUp and V-Ray for retail redevelopment projects worth over \$400 million.

Architectural Assistant

East 9 Architects & Planners January - April 2016 (4 months) | Singapore

 Researched and developed design proposals utilizing an iterative design process for commercial, residential, and institutional competitions and tender invitations.

Crisis Responder

Crisis Text Line / Kids Help Phone March 2018 - ongoing volunteer position | Canada

 Utilized empathetic communication skills and quick thinking to provide prompt and effective support to youth in crisis.

Skills

Dev: HTML, CSS, C++, C#,
Unity3D, Arduino

CAD/3D: AutoCAD, Solidworks, SketchUp, Rhinocerous3D, VRay

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Design: InDesign, Illustrator, Photoshop, hand drafting

Build: 3D printing, laser cutting, model making

Education

Systems Design Engineering University of Waterloo 2017 - 2022 Excellent academic standing

Architectural Studies
University of Waterloo
2014 - 2016
Dean's List (2A term)
International Experience
Award (2016)

Interests

Painting, sketching, reading, running, piano, erhu

Selected Projects

www.jennyxia.com

Responsive portfolio website created using HTML, CSS, and Bootstrap 4.

Catalogue/myne.tech

Life cataloguing webapp developed during Hack the Valley using HTML, CSS, Bootstrap 4, Node.js, and MongoDB.

Shottle

Product design for a two chambered bottle with a spring loaded lid, modelled in Solidworks and prototyped using 3D printing.

Legacy Project Finalist - University of Waterloo

Lead designer in a team of 5 for competition to design a revitalization of Arts Quad on campus, within a budget of 200k.