#### Discrete Mathematics: Lecture 21

Part IV. Graph Theory

Handshaking Theorem, Graph Transform, Graph Isomorphism, Bipartite Graph,

Matching

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#### 1. Graph Type Identification

Consider a graph G with the following properties:

- Vertex set:  $V = \{v_1, v_2, v_3\}$
- ullet Edge set:  $E = \{(v_1,v_2), (v_2,v_3), (v_1,v_2), (v_2,v_2)\}$

Which of the following best describes the type of graph G?

- A. Simple directed graph
- B. Directed multigraph
- C. Pseudograph
- D. Mixed graph

#### 2. Handshaking Theorem

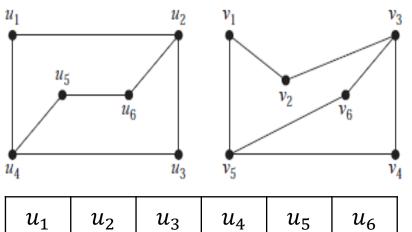
Given G being a undirected graph, what is the possible number of vertices with odd degree?

- A. 0
- B. 1
- C. 3
- D. 5

# Review: Graph Isomorphism

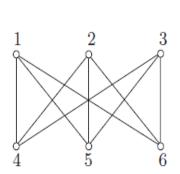
**DEFINITION:** The simple graphs  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$  are isomorphic<sub>m/n</sub> if there is a bijection  $\sigma: V_1 \to V_2$  such that  $\{u, v\} \in E_1 \Leftrightarrow \{\sigma(u), \sigma(v)\} \in E_2$ .

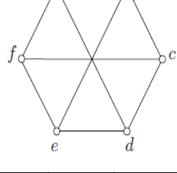
- $\sigma$  is called an **isomorphism** paper
- **nonisomorphic:** not isomorphic



$u_1$	$u_2$	$u_3$	$u_4$	$u_5$	$u_6$
$v_6$	$v_3$	$v_4$	$v_5$	$v_1$	$v_2$

Isomorphism  $\sigma$ 





1	2	3	4	5	6
а	С	e	b	d	f

Isomorphism  $\sigma$ 

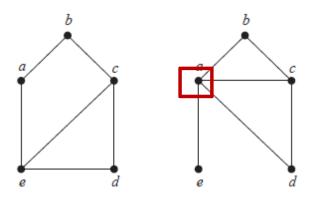
# **Graph Invariants**

**DEFINITION**: **Graph invariants** are properties preserved by graph isomorphism. For example,

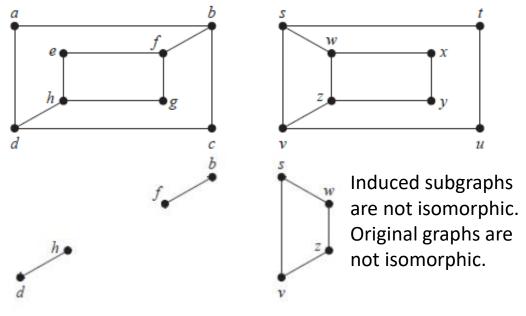
- The number of vertices
- The number of edges
- The number of vertices of each degree

**REAMRKS**: The graph invariants can be used to determine if two graphs

are isomorphic or not.



There is no vertex of degree 4 in the 1<sup>st</sup> graph

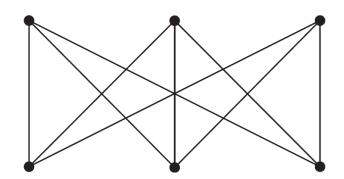


The subgraphs induced by the vertices of degree 3 must be isomorphic to each other.

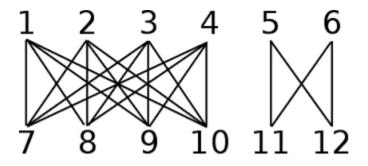
# Bipartite Graph

**DEFINITION**: G=(V,E) is a **bipartitie graph**<sub>=#</sub> if V has a partition  $\{V_1,V_2\}$  such that  $E\subseteq \{\{u_1,u_2\}: u_1\in V_1,u_2\in V_2\}$ .

•  $(V_1, V_2)$  is a **bipartition**= $\mathfrak{A}$  of the vertex set V.



A bipartite graph of order 6



A bipartite graph of order 12

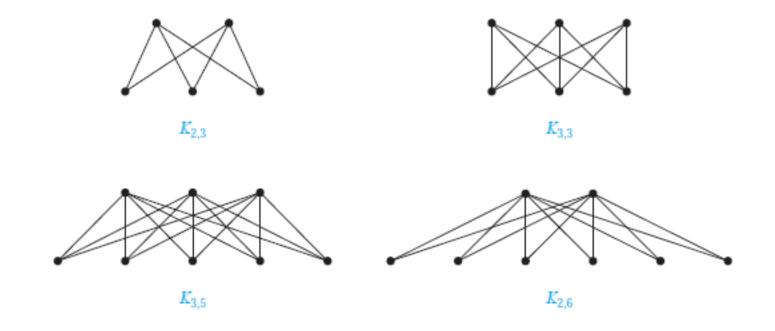
- $V_1 = \{1,2,3,4,5,6\}$
- $V_2 = \{7,8,9,10,11,12\}$

# Complete Bipartite Graph

**DEFINITION**: A complete bipartite graph  $K_{m,n} = (V, E)$ 

with 
$$V = \{x_1, \dots, x_m\} \cup \{y_1, \dots, y_n\}$$
 and  $E = \{\{x_i, y_j\}: i \in [m], j \in [n]\}$ 

• Every vertex in  $V_1$  is adjacent to every vertex in  $V_2$ 



# Bipartite Graph

#### **Theorem**

A simple graph is bipartite if and only if it is possible to assign one of two different colors to each vertex such that no two adjacent vertices have the same color.

#### **Proof:**

- If G = (V, E) is bipartite,  $V = V_1 \cup V_2$ . Assign color  $c_1$  to vertices of  $V_1$  and color  $c_2$  to vertices of  $V_2$ .
- Reversely, suppose we can assign colors c₁ and c₂ to the vertices such that no two adjacent have the same. Let Vᵢ be the set of vertices of color cᵢ, for i = 1, 2. Then V = V₁ ∪ V₂. By assumption there are no edges connecting two vertices of V₁ or two vertices of V₂, so each edge connects one vertex of V₁ with one vertex of V₂.

# Bipartite Graph\*

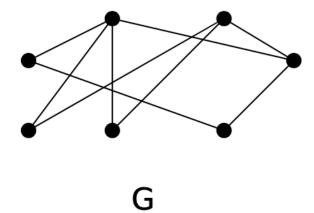
**THEOREM:** A simple graph G = (V, E) is a bipartite graph iff there is a map  $f: V \to \{1,2\}$  such that " $\{x,y\} \in E \Rightarrow f(x) \neq f(y)$ "

- Only if:  $G = (V_1 \cup V_2, E)$ , where  $V_1 \cap V_2 = \emptyset$ .
  - Define  $f: V \to \{1,2\}$  such that  $f(x) = \begin{cases} 1 & \text{if } x \in V_1 \\ 2 & \text{if } x \in V_2 \end{cases}$
  - $\{x, y\} \in E \Rightarrow x \in V_1, y \in V_2 \text{ or } x \in V_2, y \in V_1$ 
    - $f(x) \neq f(y)$
- If:  $f: V \to \{1,2\}$  is a map such that " $\{x,y\} \in E \Rightarrow f(x) \neq f(y)$ "
  - Let  $V_1 = f^{-1}(1), V_2 = f^{-1}(2)$ 
    - $V = V_1 \cup V_2, V_1 \cap V_2 = \emptyset$ 
      - $\{V_1, V_2\}$  is a bipartition of V
  - $\{x, y\} \in E \Rightarrow f(x) \neq f(y) \Rightarrow x \in V_1, y \in V_2 \text{ or } x \in V_2, y \in V_1$ 
    - *G* is a bipartite graph.

<sup>\*:</sup> This indicates that this slide is an optional topic, which can be skipped.

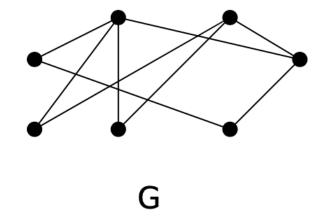
# Bipartite Graph

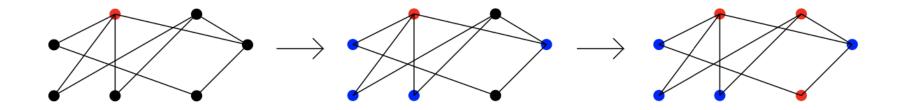
**Example:** Is the graph *G* bipartite?



# Bipartite Graph

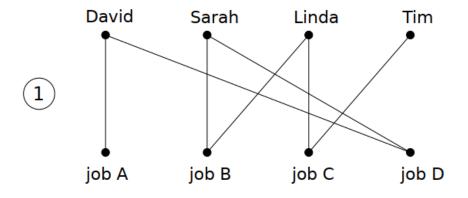
**Example:** Is the graph *G* bipartite?

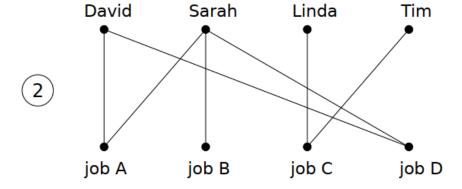




# Motivation: Job Assignment

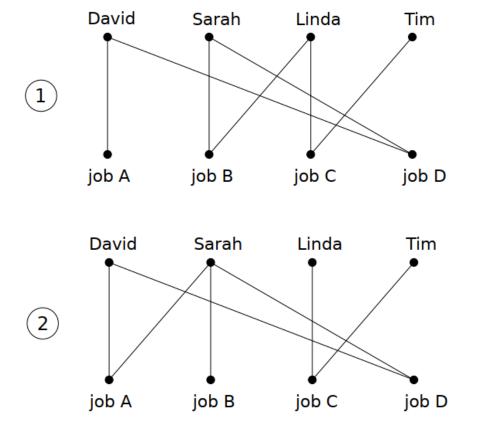
Suppose there are m employees and n different jobs to be done, with  $m \ge n$ .

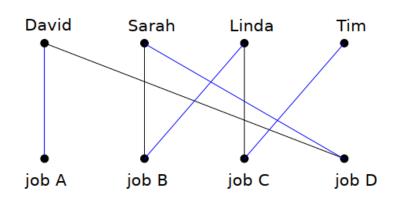




# Motivation: Job Assignment

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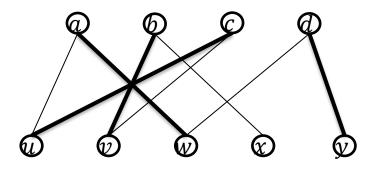


Possible solution for situation 1

# Matching

**DEFINITION:** Let G = (V, E) be a simple graph.  $M \subseteq E$  is a matching if  $e \cap e' = \emptyset$  for every  $e, e' \in M$ . A vertex  $v \in V$  is matched in M if  $\exists e \in M$  such that  $v \in e$ , otherwise, v is not matched.

- maximum matching最大匹配: a matching with largest number of edges.
- In a bipartite graph  $G=(A\cup B,E),\ M\subseteq E$  is a **complete matching**  $g_{\text{Re}}$  from A to B if every  $u\in A$  is matched.



- $V = \{a, b, c, d, u, v, w, x, y\}$
- $V_1 = \{a, b, c, d\};$
- $V_2 = \{u, v, w, x, y\}$
- $E = \{au, aw, bv, bx, cu, cv, dw, dy\}$

- $M = \{au, bv\}$  is a matching
  - a, b, u, v are matched in M
  - c, d, x, y are not matched in M
  - M is not a maximum matching
- $M' = \{aw, bv, cu, dy\}$  is a maximum matching
- M' is a complete matching from  $V_1$  to  $V_2$

# Matching

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- maximum matching最大匹配: a matching with largest number of edges.
- In a bipartite graph  $G = (A \cup B, E)$ ,  $M \subseteq E$  is a **complete matching** from A to B if every  $u \in A$  is matched.

**Example: Marriages.** Suppose there are m men and n women on an island. Each person has a list of people of the opposite gender acceptable as a spouse  $\Rightarrow$  bipartite graph.

- matching ⇔ marriages
- maximum matching ⇔ largest possible number of marriages
- complete matching from women to men ⇔ marriages such that every women is married but possibly not all men.

### Hall's Theorem

#### **EXAMPLE:** Job assignment in a company

- There are m members  $X=\{x_1,\ldots,x_m\}$  and n jobs  $Y=\{y_1,\ldots,y_n\}$
- $G = (X \cup Y, E = \{\{x_i, y_j\}: x_i \text{ and } y_j \text{ are compatible}\})$
- What is the largest number of jobs that can be completed?

**THEOREM (Hall 1935):** A bipartitie graph  $G = (X \cup Y, E)$  has a complete matching from X to Y iff  $|N(A)| \ge |A|$  for any  $A \subseteq X$ .

- $\Rightarrow$ : Let  $\{\{x_1, y_1\}, \dots, \{x_m, y_m\}\}$  be a complete matching from X to Y
  - For any  $A = \{x_{i_1}, \dots, x_{i_S}\} \subseteq X$ ,  $N(A) \supseteq \{y_{i_1}, \dots, y_{i_S}\}$ 
    - $|N(A)| \ge s = |A|$
- $\Leftarrow$ : suppose that  $|N(A)| \ge |A|$  for any  $A \subseteq X$ . Find a complete matching M.
  - By induction on |X|
  - |X| = 1: Let  $X = \{x\}$ .
    - $|N(X)| \ge 1$ 
      - $\exists y \in Y \text{ such that } e = \{x, y\} \in E$ .
        - $M = \{e\}$  is a complete matching from X to Y

#### Hall's Theorem

- Induction hypothesis: " $\forall A \subseteq X$ ,  $|N(A)| \ge |A| \Rightarrow \exists$  complete matching" is true when  $|X| \le k$
- Prove that " $\forall A \subseteq X$ ,  $|N(A)| \ge |A| \Rightarrow \exists$  complete matching" when |X| = k + 1
  - Let  $X = \{x_1, \dots, x_k, x_{k+1}\}.$
  - Case 1:  $\forall A \subseteq X$  with  $1 \le |A| \le k$ ,  $|N_G(A)| \ge |A| + 1$ 
    - $N_G(A)$ : A's neighborhood in G
    - Say  $y_{k+1} \in N_G(\{x_{k+1}\})$ .
    - Let  $V' = (X \setminus \{x_{k+1}\}) \cup (Y \setminus \{y_{k+1}\}); E' = \{e \in E : e \subseteq V' \times V'\}$
    - Let  $G' = (V', E') = G \{x_{k+1}\} \{y_{k+1}\}.$ 
      - $\forall A \subseteq \{x_1, \dots, x_k\}, |N_{G'}(A)| \ge |N_G(A)| |\{y_{k+1}\}| \ge |A| + 1 1 = |A|$ 
        - $\exists$  a complete matching M' from  $X \{x_{k+1}\}$  to  $Y \{y_{k+1}\}$  in G' (IH)
    - $M = M' \cup \{\{x_{k+1}, y_{k+1}\}\}\$  is a complete matching from X to Y in G

#### Hall's Theorem

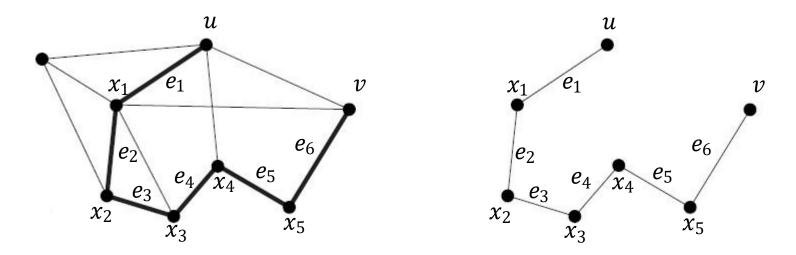
- Induction hypothesis: " $\forall A \subseteq X$ ,  $|N(A)| \ge |A| \Rightarrow \exists$  complete matching" is true when  $|X| \le k$
- Prove that " $\forall A \subseteq X$ ,  $|N(A)| \ge |A| \Rightarrow \exists$  complete matching" when |X| = k + 1
  - Case 2:  $\exists A \subseteq X, 1 \leq |A| \leq k$  such that  $|N_G(A)| = |A|$ 
    - Say  $A = \{x_1, ..., x_j\}$  and  $N_G(A) = \{y_1, ..., y_j\}$ , where  $1 \le j \le k$
    - Let  $V' = A \cup N_G(A)$ ,  $E' = \{e \in E : e \subseteq V' \times V'\}$  and G' = (V', E')
      - $\forall A' \subseteq A$ ,  $\left| N_{G'}(A') \right| = \left| N_G(A') \right| \ge |A'|$
      - There is a complete matching M' from A to  $N_G(A)$  in G' (IH)
    - Let  $V'' = (X \setminus A) \cup (Y \setminus N_G(A)), E'' = \{e \in E : e \subseteq V'' \times V''\},$
    - Let  $G'' = (V'', E'') = G A N_G(A)$ 
      - Then  $\forall A'' \subseteq X \setminus A$ ,  $|N_{G''}(A'')| \ge |A''|$ .
        - Otherwise,  $|N_G(A'' \cup A)| = |N_{G''}(A'')| + |N_G(A)| < |A''| + |A|$ 
          - $\exists$  a complete matching M'' from  $X \setminus A$  to  $Y \setminus N_G(A)$  (IH)
    - $M = M' \cup M''$  is a complete matching from X to Y

# Path (Undirected)

**DEFINITION:** Let G = (V, E) be an undirected graph and let  $k \in \mathbb{N}$ . A **path**  $\mathfrak{k}$  of **length** k from u to v in G is a sequence of k edges  $e_1, \ldots, e_k$  of G for which there exist vertices  $x_0 = u, x_1, \ldots, x_{k-1}, x_k = v$  such that  $e_i = \{x_{i-1}, x_i\}$  for every  $i \in [k]$ .

- The path is **circuit**<sub>DB</sub> if u = v and k > 0
- The path **passes through**<sub>Ed</sub>  $x_1, \dots, x_{k-1}$
- The path **traverses**  $e_1, e_2, \dots, e_k$
- The path is **simple**<sup>⋒</sup> if it doesn't contain an edge more than once.
- If G is simple, the path can be denoted as  $x_0, x_1, ..., x_k$

### Example



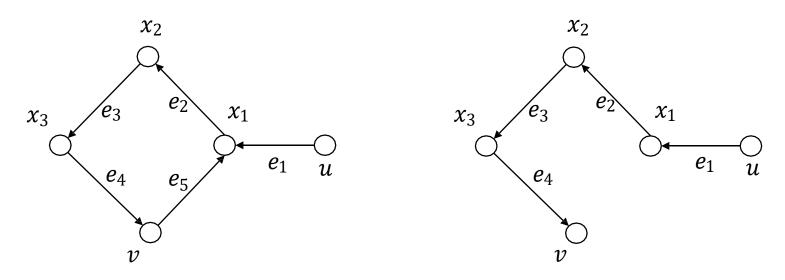
- The right-hand side graph is a path from u to v
- The path is  $e_1, e_2, e_3, e_4, e_5, e_6$
- The path is simple
- The path can be denoted by  $u, x_1, x_2, x_3, x_4, x_5, v$
- The path passes through  $x_1, x_2, x_3, x_4, x_5$
- The path traverses  $e_1$ ,  $e_2$ ,  $e_3$ ,  $e_4$ ,  $e_5$ ,  $e_6$
- $e_1, e_2, e_3, e_4, e_5, e_6, e_7 = \{v, u\}$  is a (simple) circuit

# Path (Directed)

**DEFINITION:** Let G = (V, E) be a directed graph and let  $k \in \mathbb{N}$ . A **path of** length k from u to v in G is a sequence of k edges  $e_1, \ldots, e_k$  of G for which there exist vertices  $x_0 = u, x_1, \ldots, x_{k-1}, x_k = v$  such that  $e_i = (x_{i-1}, x_i)$  for every  $i \in [k]$ .

- The path is a **circuit** if u = v and k > 0
- The path **passes through**  $x_1, ..., x_{k-1}$
- The path **traverses**  $e_1$ ,  $e_2$ , ...,  $e_k$
- The path is **simple** if it doesn't contain an edge more than once.
- If G has no multiple edges, the path can be denoted as  $x_0, \dots, x_k$

### Example

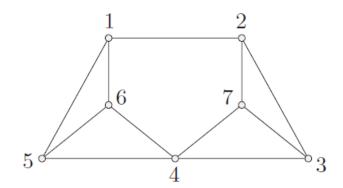


- $e_1, e_2, e_3, e_4$  is a path
- The path is simple
- The path can be denoted by  $u, x_1, x_2, x_3, v$
- The path passes through  $x_1, x_2, x_3$
- The path traverses  $e_1$ ,  $e_2$ ,  $e_3$ ,  $e_4$
- $e_2$ ,  $e_3$ ,  $e_4$ ,  $e_5$  is a (simple) circuit

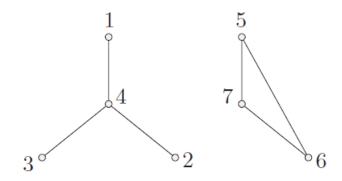
### Connectivity

**DEFINITION:** An undirected graph G is said to be **connected**<sub> $\not\equiv$ M</sub> if there is a path between any pair of distinct vertices.

- Graph of order 1 is connected; the complete graph  $K_n$  is connected
- **disconnected** 非连通的: not connected
- **disconnect** G: remove vertices or edges to produce a disconnected subgraph



A Connected Graph



A Disconnected Graph

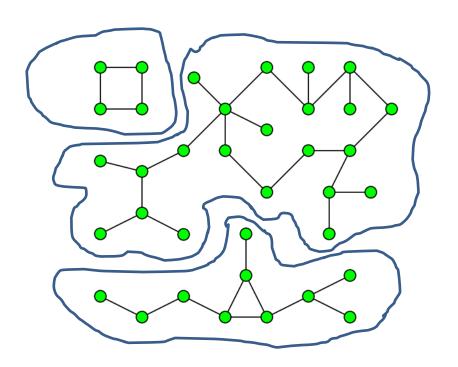
### Connectivity

**THEOREM:** Let G = (V, E) be a connected undirected graph. Then there is a simple path between any pair of distinct vertices.

- Let  $u, v \in V$  and  $u \neq v$ . Find a simple path from u to v.
- G is connected  $\Rightarrow$  there are paths from u to v.
  - Let  $x_0 = u, x_1, \dots, x_{k-1}, x_k = v$  be one that has least length k.
    - This path must be simple.
      - otherwise, the path contains some edge more than once
        - $\exists i, j \in \{0,1,...,k\}$ , say i < j, such that  $x_i = x_j$ 
          - $x_0, x_1, \dots, x_{i-1}, x_j, \dots, x_k$  is a shorter path from u to v
      - The contradiction shows that the path must be simple

# **Connected Component**

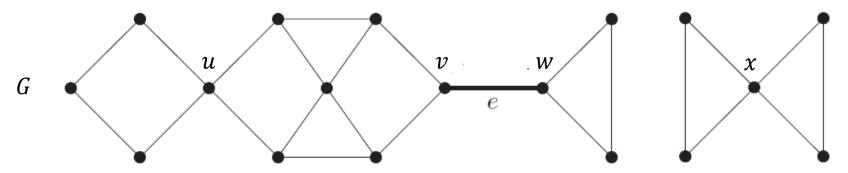
**DEFINITION:** A **connected component**<sub> $\not$  is a graph G = (V, E) is a <u>connected</u> subgraph of G that is <u>not a proper subgraph</u> of a connected subgraph of G. //i.e., maximal $\mathbb{R}$  that connected subgraph</sub>



# **Connected Component**

**DEFINITION:** A connected component of a graph G = (V, E) is a connected subgraph of G that is not a proper subgraph of a connected subgraph of G. //i.e., maximal  $\mathbb{R}$  to connected subgraph

- $v \in V$  is a **cut vertex**<sub>||A||</sub> if G v has more connected components than G
- $e \in E$  is a **cut edge**<sub> $\mathbb{R}$ </sub> b**ridge**<sub> $\mathbb{R}$ </sub> if G e has more connected components than G



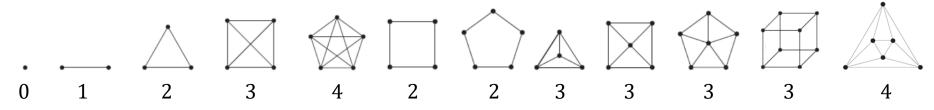
- There are 2 connected components in the graph G
- cut vertices: u, v, w, x
- cut edge: *e*

# **Vertex Connectivity**

**DEFINITION:** A connected undirected graph G=(V,E) is said to be **nonseparable** G has no cut vertex.

**DEFINITION**: Let G = (V, E) be a connected simple graph.

- vertex cut<sub>slame</sub>: A subset  $V' \subseteq V$  such that G V' is disconnected
- vertex connectivity  $\kappa(G)$ : the minimum number of vertices whose removal disconnect G or results in  $K_1$ ; equivalently,
  - if G is disconnected,  $\kappa(G) = 0$ ; //additional definition
  - if  $G = K_n$ ,  $\kappa(G) = n 1$  // $K_n$  has no vertex cut
  - else,  $\kappa(G)$  is the minimum size of a vertex cut of G



These graphs are all nonseparable