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- [illegible]set[illegible] `set<int> s` ;
- [illegible] s.insert(3); [illegible]
- set[illegible]
  - [illegible]pair[illegible]
  - [illegible] `set<pair<int,int>>`
- [illegible]
  - for(auto x: s) x[illegible]s[illegible]
  - [illegible]pair[illegible]
    - [illegible]x.first[illegible]
    - [illegible]x.second[illegible]
  - s.begin()->first[illegible]

- □□□s.begin() □□□□□□□□□□□□□□□
- s.end()□s.begin()□□
- □□□s.erase() □□□□□□
- □□□s.size() □□□□□□

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```
class KthLargest {
public:
typedef pair<int,int> PII;
int tot,k;
set<PII> s;
KthLargest(int k, vector<int>& nums) {
    this->k = k; //this□□□□□□□□□□
    for(auto x: nums)
    {
        add(x);
    }
    return;
}

int add(int val) {
    if(s.size() < k)
    {
        s.insert(PII(val,tot++));
    }
    else{
        if(s.begin()->first < val)
        {
            s.insert(PII(val,tot++));
        }
    }
    if(s.size() > k) s.erase(s.begin());
    return s.begin()->first;
}
};
```

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```
class MedianFinder {
public:
    typedef pair<int,int> PII;
    int tot;
    set<PII> s1,s2;
    MedianFinder() {
        tot = 0;
    }

    void addNum(int num) {
        if(s1.size() == 0 || num < -s1.begin()->first)
        s1.insert(PII(-num,tot ++));
        else
        s2.insert(PII(num,tot++));
        int n1 = (s1.size() + s2.size() + 1) / 2;
        if(n1 == s1.size()) return;
        if(s1.size() < n1)
        {
            s1.insert(PII(-s2.begin()->first,tot++));
            s2.erase(s2.begin());
        }
        else
        {
            s2.insert(PII(-s1.begin()->first,tot++));
            s1.erase(s1.begin());
        }
    }

    double findMedian() {
        if((s1.size() + s2.size()) % 2)
        return -s1.begin()->first;
        double a = -s1.begin()->first;
        double b = s2.begin()->first;
        return (a + b) / 2.0;
    }
};
```

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```
class Solution {
public:
    ListNode* mergeKLists(vector<ListNode*>& lists) {
        typedef pair<int,int> PII;
        set<PII> s;
        int n = lists.size();
        for(int i = 0;i < n;i++)
        {
            if(lists[i] == nullptr) continue;
            s.insert(PII(lists[i]->val,i));
        }
        ListNode new_head,*p = &new_head , *q;
        new_head.next = nullptr;
        while(s.size())
        {
            PII a = *s.begin();
            s.erase(s.begin());
            q = lists[a.second];
            lists[a.second] = lists[a.second]->next;
            p->next = q;
            q->next = nullptr;
            p = q;
            if(lists[a.second])
            {
            s.insert(PII(lists[a.second]->val,a.second));
            }
        }
        return new_head.next;
    }
};
```

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```
class Solution {
public:
    int nthUglyNumber(int n) {
        set<long long> s;
        s.insert(1);
        long long ans = 0;
        while(n--)
        {
            ans = *s.begin();
            s.erase(s.begin());
            if(ans % 5 == 0)
            {
                s.insert(ans * 5);
            }
            else if(ans % 3 == 0)
            {
                s.insert(ans * 3);
                s.insert(ans * 5);
            }
            else
            {
                s.insert(ans * 2);
                s.insert(ans * 3);
                s.insert(ans * 5);
            }
        }
        return ans;
    }
};
```

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```
#include<bits/stdc++.h>
using namespace std;
struct Data
{
    int p,d;
    Data(int p,int d):p(p),d(d){}
```

```
        bool operator<(const Data &obj)const
        {
            if(d != obj.d) return d < obj.d;
            return p > obj.p;
        }
    };

    typedef pair<int,int> PII;

    int main()
    {
        int n;
        cin >> n;
        vector<Data> arr;
        set<PII> s;
        for(int i = 0,p,d;i < n;i++)
        {
            cin >> p >> d;
            arr.push_back(Data(p,d));
        }
        sort(arr.begin(),arr.end());
        for(int i = 0;i < n;i++)
        {
            if(arr[i].d > s.size())
                s.insert(PII(arr[i].p,i));
            else
            {
                if(arr[i].p > s.begin()->first)
                {
                    s.erase(s.begin());
                    s.insert(PII(arr[i].p,i));
                }
            }
        }
        int ans = 0;
        for(auto x: s)
            ans += x.first;
        cout << ans;
        return 0;
    }
```

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```
    #include<bits/stdc++.h>
    using namespace std;
    typedef pair<int,int> PII;
    int main()
    {
```

```
    int n,m,t = 0;
    cin >> n >> m;
    set<PII> s;
    s.insert(PII(0, t++));
    for(int i = 0;i < n;i++)
    {
        vector<int> temp;
        for(auto x : s)
        {
            temp.push_back(x.first);
        }
        s.clear();
        for(int j = 0 ,a;j < m;j++)
        {
            cin >> a;
            for(auto x: temp)
            {
                if(s.size() < m || s.begin()->first < x - a)//□□□□□□□
                    s.insert(PII(x - a,t++));
                if(s.size() > m) s.erase(s.begin());
            }
        }
    }
    int flag = 0;
    for(auto iter = s.rbegin();iter != s.rend();iter++)//□□□□□□
    {
        if(flag) cout << " " ;
        cout << -iter->first ;
        flag = 1;
    }
    return 0;
}
```