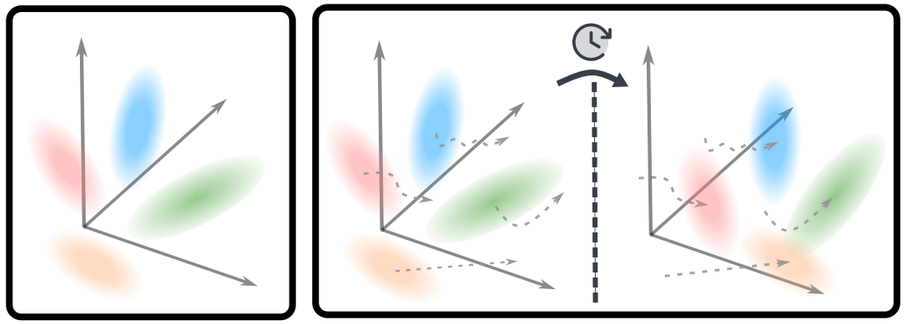
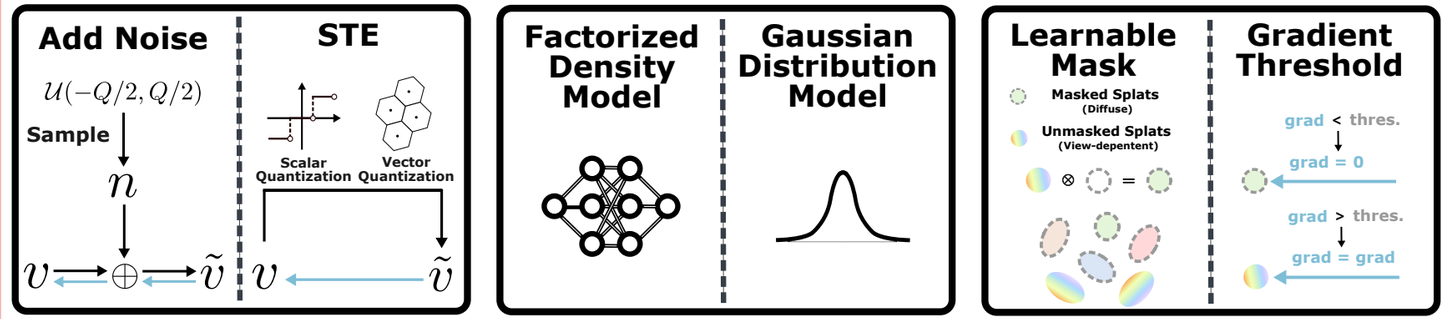
GSCodec Studio

Representation



Static Splats | Dynamic Splats

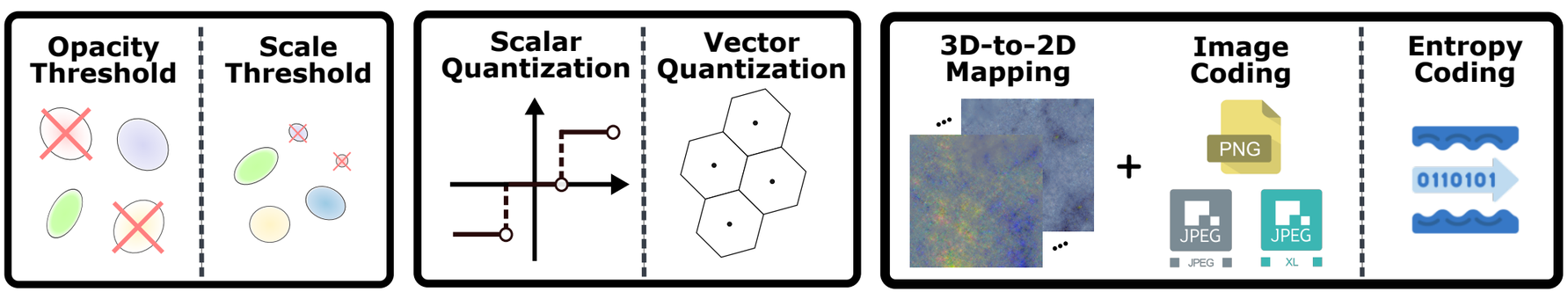
Compression Simulation



Diff. Quantization | Entropy Constraint | Adaptive Masking

Representation | Training with Compression Simulation | Post-Training Compression | Rendering

Post-Training Compression



Pruning | Quantization | Coding

Rendering