

**EXP 2: Familiar with PCSpim**  
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## 1、Objective

- 1.1 To be familiar with PCSPim simulator;
- 1.2 To be familiar with Assemblers, linkers;
- 1.3 To understand the architecture of MIPS computer, esp. MIPS instruction set, Registers, F-registers, syscalls, call & return, stacks.

## 2、Files

- 2.1 PCSPim, ZIP files (pcspim.zip);
- 2.2 Examples (examples.zip, containing 8 examples);
- 2.3 Manuals, a lot of pdfs, and you can get more from internet.

## 3、Install Software

- 3.1 Extract PCSPim zip files to one directory.
- 3.2 Run "Setup.msi" to install PCSPim to one specify directory, i.e. "c:\program files\pcspim".
- 3.3 Run "Pcspim.exe" under the directory, i.e. "c:\program files\pcspim".
- 3.4 Extract examples "examples.zip" to one specify directory, i.e. "c:\pcspim".
- 3.5 In "Pcspim.exe", choose "open" to select one example files, i.e., "p7.asm", and debug the program step by step.

## 4、Tasks

- 4.1 Debug p1.asm, p2.asm, p3.asm, observe and record what you have seen.
- 4.2 Rewrite p1.asm, using MIPS & the Simulator, to accept two integers and the output the result, the following is the typical Input & output:

```
Please enter 1st number: 20
Please enter 2nd number: 50
The result of 20 & 50 is : 70
Do you want to try another(0—continue/1—exit):
```

- 4.3 Translate the following c Code into MIPS, then debug your code and optimize your code.

```
int sumn(int* arr, int n)
{
    int sum=0;
    for(idx=0;idx<n;idx++) sum += arr[idx];
    return sum
}
Int main(){
    int[] arrs = {9,7,15, 19,20,30,11,18};
    int N = 8;
    int result = sumn(arrs,N);
    Print("The result is :")
}
```

```

    print(result);

    return 0;
}

```

4.4\* Read chapter 3 of Ref.[5], write a program called fib-o+.asm which is faster than fib-o.asm, and explain the reason.

## 5、References

- 5.1 Getting Started with PCSPim. PDF documents, PCSpim\_getstarted.pdf, included, highly recommend, a read-first manual.
- 5.2 MIPS Assembly Language Programming CS50 Discussion and Project Book. PDF documents, cs50-asm.pdf. (Included), highly recommend, a read-first book.
- 5.3 MIPS Assembly Language Programming using QtSpim, PDF documents, MIPStextSMv11, included, highly recommend, content except QtSpim is high-quality.
- 5.4 Assemblers, linkers, and the SPIM simulator, PDF documents, HP\_AppA.pdf, Louis Brandeis. Included, recommend, content for computer GURU.

## 6、TIPS

- 6.1 QtSpim[9.1.9] has a big flaw: syscall does not function. So we choose PCSim 9.1.9 .
- 6.2 Please notice: Native Instructions are supported by MIPS machine, while pseudo-instructions are supported by MIPS assembler which will be translated into one or more native instructions, please refer to 4.4 in Page. 57 of Ref.[2].