4.1 Loops (general)

Loop concept

People who have children may be familiar with looping around the block until a baby falls asleep.

PARTICIPATION ACTIVITY 4.1.1: Loop concept: Driving a baby around the block.

Animation captions:

1. Parents may be familiar with this scenario: Driving home, baby is awake. Parents circle the block, hoping the baby will fall asleep.
2. After first loop, baby is still awake, so parents loop again.
3. After second loop, baby is asleep, so parents head home for a peaceful evening.

PARTICIPATION ACTIVITY 4.1.2: Loop concept.

Consider the example above.

1) When the parents first checked, was the baby awake?
   - Yes
   - No

2) After the first loop, was the baby awake?
   - Yes
   - No

3) After the second loop, was the baby awake?
   - Yes
   - No

4) How many loops around the block did the parents make?
   - 2
   - 3

5) Where was the decision point for whether to loop: At the top of the street or bottom?

- Top
- Bottom

Loop basics

A ***loop*** is a program construct that repeatedly executes the loop's statements (known as the ***loop body***) while the loop's expression is true; when false, execution proceeds past the loop. Each time through a loop's statements is called an ***iteration***.

PARTICIPATION ACTIVITY 4.1.3: A simple loop: Summing the input values.

Animation captions:

1. A loop is like a branch, but jumping back to the expression when done. Thus, the loop's statements may execute multiple times, before execution proceeds past the loop.
2. This program gets an input value. If the value > -1, the program adds the value to a sum, gets another input, and repeats. val is 2, so the loop's statements execute, making sum 2.
3. The loop statement's ended by getting the next input, which is 4. The loop's expression 4 > -1 is true, so the loop's statements execute again, making sum 2 + 4 or 6.
4. The loop's statements got the next input of 1. The loop's expression 1 > -1 is true, so the loop's statements execute a third time, making sum 6 + 1 or 7.
5. The next input is -1. This time, -1 > -1 is false, so the loop is not entered. Instead, execution proceeds past the loop, where a statement puts sum, which is 7, to the output.

Loop example: Computing an average

A loop can be used to compute the average of a list of numbers.

PARTICIPATION ACTIVITY 4.1.4: Loop example: Computing an average.

Animation captions:

1. The program computes an average of a list of numbers (a negative ends the list). The first input is 2, so the loop is entered. Sum becomes 2, and num is incremented to 1.
2. The next input is 4. The loop is entered, so sum becomes 2 + 4 or 6, and num is incremented to 2.

3. The next input is 9, so the loop is entered. Sum becomes 6 + 9 or 15, and num is incremented to 3.
4. The next input is -1, so the loop is not entered. 15 / 3 or 5 is output.

PARTICIPATION ACTIVITY 4.1.5: Loop example: Average.

Consider the computing an average example above.

1) In the example above, the first value gotten from input was 2. That caused the loop body to be _____.
   - executed
   - not executed

2) At the end of the loop body, the _____.
   - next input is gotten
   - loop is exited
   - average is computed

3) With what value was sum initialized?
   - -1
   - 0

4) Each time through the loop, the sum variable is increased by _____.
   - 0
   - 1
   - the current input value

5) What was variable num's value after the loop was done iterating?
   - 1
   - 2
   - 3

6) Before the loop, the first input value is gotten. If that input was negative (unlike the data in the example above), the loop's body would _____.
   - be executed

- not be executed

Example: Counting specific values in a list

Programs execute one statement at a time. Thus, using a loop to examine a list of values one value at a time and updating variables along the way, as in the above examples, is a common programming task.

Below is a task to help a person get accustomed to examining a list of values one value at a time. The task asks a person to count the number of negative values, incrementing a variable to keep count.

PARTICIPATION ACTIVITY 4.1.6: Counting negative values in a list of values.

Click "Increment" if a negative value is seen.

Start

Counter

0

Next value Increment

Time - Best time -

Clear best

PARTICIPATION ACTIVITY 4.1.7: Counting negative values.

Complete the program such that variable count ends having the number of negative values in an input list of values (the list ends with 0). So if the input is -1 -5 9 3 0, then count should end with 2.

```
count = 0
val = Get next input

While val is not 0
   If __(A)__
      __(B)__

   val = Get next input
```


1) What should expression (A) be?

- val > 0
-

- val < 0
- val is 0

2) What should statement (B) be?

- val = val + 1
- count = count + 1
- count = val

3) If the input value is 0, does the loop body execute?

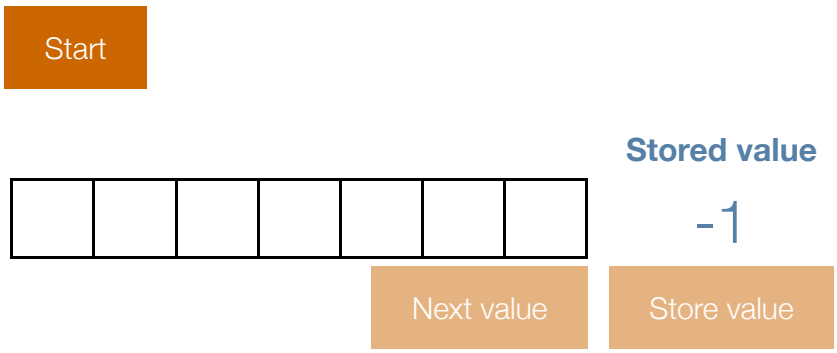
- Yes
- No

Example: Finding the max value

Examining items one at a time and updating a variable can achieve some interesting computations. The task below is to find the maximum value in a list of positive values. A variable stores the max value seen so far. Each input value is compared with that max, and if greater, that value replaces that max. The max value is initialized with -1 so that such comparison works even for the first input value.

PARTICIPATION ACTIVITY 4.1.8: Find the maximum value in the list of values.

Click "Store value" if a new maximum value is seen.



Time - Best time -
Clear best

PARTICIPATION ACTIVITY 4.1.9: Determining the max value.

Complete the program such that variable max ends up having the maximum value in an input list of positive values (the list ends with 0). So if the input is 22 5 99 3 0, then max should end

as 99.

```
max = -1
val = Get next input

While val is not 0
   If __(A)__
      __(B)__

   val = Get next input
```


1) What should expression (A) be?
   - max > 0
   - max > val
   - val > max

2) What should statement (B) be?
   - max = val
   - val = max
   - max = max + 1

3) Does the final value of max depend on the order of inputs? In particular, would max be different for inputs 22 5 99 3 0 versus inputs 99 3 5 22 0?
   - Yes
   - No

4) For inputs 5 10 7 20 8 0, with what values will max be assigned?
   - -1, 20
   - -1, 5, 10, 20
   - -1, 5, 10, 7, 20

4.2 While loops

While loop: Basics

A ***while loop*** is a program construct that repeatedly executes a list of sub-statements (known as the ***loop body***) while the loop's expression evaluates to true. Each execution of the loop body is called an

iteration. Once entering the loop body, execution continues to the body's end, even if the expression would become false midway through.

Construct 4.2.1: While loop.

```
while (expression) { // Loop expression
    // Loop body: Executes if expression evaluated to true
    // After body, execution jumps back to the "while"
}
// Statements that execute after the expression evaluates to false
```


PARTICIPATION ACTIVITY 4.2.1: While loop.

Animation captions:

1. When encountered, a while loop's expression is evaluated. If true, the loop's body is entered. Here, userChar was initialized with 'y', so userChar == 'y' is true.
2. Thus, the loop body is executed, which outputs currPower's current value of 2, doubles currPower, and gets the next input.
3. Execution jumps back to the while part. userChar is 'y' (the first input), so userChar == 'y' is true, and the loop body executes (again), outputting 4.
4. userChar is 'y' (the second user input), so userChar == 'y' is true, and the loop body executes (a third time), outputting 8.
5. userChar is now 'n', so userChar == 'y' is false. Thus, execution jumps to after the loop, which outputs "Done".

PARTICIPATION ACTIVITY 4.2.2: While loops: Number of iterations.

For the following code, indicate how many times the loop body will execute for the indicated input values.

```
userNum = 3;

while (userNum > 0) {
   // Do something
   // Get userNum from input
}
```


1) Input: 5 -1

Check Show answer

2) Input: 2 1 0

Check Show answer

3) Input: -1 5 4

Check Show answer

Basic while loop example

The following Celsius to Fahrenheit example shows the common pattern of getting user input at the end of each loop iteration to determine whether to continue looping.

Figure 4.2.1: While loop example: Celsius to Fahrenheit.

```
#include <iostream>
using namespace std;

int main() {
   double celsiusValue;
   double fahrenheitValue;
   char userChar;

   celsiusValue = 0.0;
   userChar = 'y';

   while (userChar == 'y') {
      fahrenheitValue = (celsiusValue * 9.0 / 5.0)
+ 32.0;

      cout << celsiusValue << " C is ";
      cout << fahrenheitValue << " F" << endl;

      cout << "Type y to continue, any other to
quit: ";
      cin >> userChar;

      celsiusValue = celsiusValue + 5;
      cout << endl;
   }

   cout << "Goodbye." << endl;

   return 0;
}
```

```
0 C is 32 F
Type y to continue, any other to
quit: y

5 C is 41 F
Type y to continue, any other to
quit: y

10 C is 50 F
Type y to continue, any other to
quit: y

15 C is 59 F
Type y to continue, any other to
quit: y

20 C is 68 F
Type y to continue, any other to
quit: y

25 C is 77 F
Type y to continue, any other to
quit: y

30 C is 86 F
Type y to continue, any other to
quit: y

35 C is 95 F
Type y to continue, any other to
quit: y

40 C is 104 F
Type y to continue, any other to
quit: q

Goodbye.
```

PARTICIPATION ACTIVITY 4.2.3: While loop example: Celsius to Fahrenheit.

Consider the example above.

1) The loop will always iterate at least once.
   - True
   - False

2) For the user inputs shown, how many times did the loop iterate?
   - 9
   - 10

3) Each iteration adds _____ to celsiusValue.
   - 1
   - 5

4) If the user's first input is 'n', how many times will the loop iterate?
   - 1
   - 2

Getting input before a loop

The above examples got user input into a variable only at the end of the loop body. The examples assigned that variable an initial value that always caused the loop body to execute the first time. Another common pattern gets that initial value from user input as well, thus getting input in two places: before the loop, and at the loop body's end.

Figure 4.2.2: Common pattern: Getting input before and at end of loop.

```
// Get input into userChar

while (userChar == 'y') {
   // Do something ...
   // Get input into userChar
}
```

PARTICIPATION ACTIVITY 4.2.4: While loops: Number of iterations, with input gotten before the loop.

For the following code, indicate how many times the loop body will execute for the indicated input values.

```
// Get userNum from input

while (userNum > 0) {
   // Do something ...
   // Get userNum from input
}
```

1) Input: 5 -1

Check Show answer

2) Input: 2 1 0

Check Show answer

3) Input: -1 5 4

Check Show answer

Loop expressions

Various kinds of expressions are found in while loop expressions. For example, sometimes a loop is executed as long as a value is greater than another value, or less than another value. Sometimes a loop is executed as long as a value is NOT equal to another value.

Below is an example with a relational operator in the loop expression.

PARTICIPATION ACTIVITY 4.2.5: While loop using a relational operator in the loop expression.

Animation captions:

1. Some loop expressions use a relational operator like userNum > 0. If the input is 902, the first iteration executes (902 > 0), so outputs 902 % 10, or 2.
2. The body assigned userNum = userNum / 10, so 902 becomes 90. The loop jumps back, and since 90 > 0, the loop iterates again, outputting 90 % 10 or 0.
3. The body assigned userNum = userNum / 10, so 90 becomes 9. The loop jumps back, and since 9 > 0, the loop iterates again, outputting 9 % 10 or 9.
4. The body assigned userNum = userNum / 10, so 9 becomes 0. The loop jumps back, and since 0 > 0 is false, execution proceeds past the loop.

PARTICIPATION ACTIVITY 4.2.6: Loop expressions.

Use a *single operator* in each loop expression, and the most straightforward translation of the stated goal into an expression.

```
while ( _____ ) {
    // Loop body
}
```

1) Iterate while x is less than 100.

Check Show answer

2) Iterate while x is greater than or equal to 0.

Check Show answer

3) Iterate while c equals 'g'.

Check Show answer

4) Iterate while c is not equal to 'x'.

Check Show answer

5) Iterate *until* c equals 'z' (tricky; think

carefully).

Check Show answer

Example: Ancestors

Below is another loop example. The program asks the user to enter a year, and then outputs the approximate number of a person's ancestors who were alive for each generation leading back to that year, with the loop computing powers of 2 along the way.

Figure 4.2.3: While loop example: Ancestors printing program.

```
#include <iostream>
using namespace std;

int main() {
   const int YEARS_PER_GEN = 20; // Approx. years per generation
   int userYear;                 // User input
   int consYear;                 // Year being considered
   int numAnc;                   // Approx. ancestors in considered year

   consYear = 2020;
   numAnc = 2;

   cout << "Enter a past year (neg. for B.C.): ";
   cin >> userYear;

   while (consYear >= userYear) {
      cout << "Ancestors in " << consYear << ": " << numAnc << endl;

      numAnc = 2 * numAnc;                 // Each ancestor had two parents
      consYear = consYear - YEARS_PER_GEN; // Go back 1 generation
   }

   return 0;
}
```

```
Enter a past year (neg. for B.C.): 1900
Ancestors in 2020: 2
Ancestors in 2000: 4
Ancestors in 1980: 8
Ancestors in 1960: 16
Ancestors in 1940: 32
Ancestors in 1920: 64
Ancestors in 1900: 128

...

Enter a past year (neg. for B.C.): 1600
Ancestors in 2020: 2
Ancestors in 2000: 4
Ancestors in 1980: 8
Ancestors in 1960: 16
Ancestors in 1940: 32
Ancestors in 1920: 64
Ancestors in 1900: 128
Ancestors in 1880: 256
Ancestors in 1860: 512
Ancestors in 1840: 1024
Ancestors in 1820: 2048
Ancestors in 1800: 4096
Ancestors in 1780: 8192
Ancestors in 1760: 16384
Ancestors in 1740: 32768
Ancestors in 1720: 65536
Ancestors in 1700: 131072
Ancestors in 1680: 262144
Ancestors in 1660: 524288
Ancestors in 1640: 1048576
Ancestors in 1620: 2097152
Ancestors in 1600: 4194304
```


Each iteration prints a line with the year and the ancestors in that year. (Note: the numbers are large due to not considering breeding among distant relatives, but nevertheless a person has many ancestors).

PARTICIPATION ACTIVITY 4.2.7: Ancestors example.

Consider the example above.

1) The loop expression involves a relational operator.

   - ○ True
   - ○ False

2)

The loop body updates the considered year consYear.

- True
- False

3) The user is asked to enter a value at the end of each loop iteration.

- True
- False

4) Each loop iteration outputs the current number of ancestors (numAnc), and then doubles numAnc in preparation for the next iteration.

- True
- False

Common errors

A common error is to use the opposite loop expression than desired, like using x == 0 rather than x != 0. Programmers should remember that the expression describes when the loop *should* iterate, not when the loop should terminate.

An ***infinite loop*** is a loop that never stops iterating. A common error is to accidentally create an infinite loop, often by forgetting to update a variable in the body, or by creating a loop expression whose evaluation to false isn't always reachable.

PARTICIPATION ACTIVITY 4.2.8: Infinite loops.

Animation captions:

1. This while loop gets userChar from input, iterating if userChar is 'y'. If the first input is 'y', the loop body executes a first time.
2. The loop body outputs numKids and updates numKids. But, the programmer forgot to get userChar from the input at the end of the loop body.
3. Thus, userChar is still 'y', and the loop body is executed again, and again, and again, with no way out. The loop is an "infinite loop".
4. Another cause is a bad loop expression. If userVal is 6, this loop iterates 3 times, for 6, 4, and 2.
5. ... But if userVal is 3, the loop iterates infinitely, for 3, 1, -1, -3, and so on.

For the above left, programmers must get in the habit of remembering to update needed variables at the loop body's end.

For the above right, good practice is to include greater than or less than along with equality in a loop expression whenever possible, such as userVal >= 0 rather than userVal != 0.

A program with an infinite loop may print excessively, or just seem to stall. On some systems, the user can halt execution by pressing Control-C on the command prompt, or by selecting Stop (or Pause) from within an IDE.

Another common error is to use the assignment operator = rather than the equality operator == in a loop expression, usually causing an unintended infinite loop.

PARTICIPATION ACTIVITY 4.2.9: While loop iterations.

What will the following code output? For an infinite loop, type "IL" (without the quotes).

1)
```
x = 0;

while (x > 0) {
   cout << x << " ";
   x = x - 1;
}
cout << "Bye";
```

Check Show answer

2)
```
x = 5;
y = 18;

while (y >= x) {
   cout << y << " ";
   y = y - x;
}
```

Check Show answer

3) (Assume the user always enters 'q').
```
z = 0;
c = 'y';

while (c = 'y') {
   cout << z << " ";
   cin >> c;
   z = z + 1;
}
```

Check Show answer

4)

```
x = 10;

while (x != 3) {
   cout << x << " ";
   x = x / 2;
}
```

Check Show answer

5)

```
x = 0;

while (x <= 5) {
   cout << x << " ";
}
```

Check Show answer

CHALLENGE ACTIVITY 4.2.1: Enter the output of the while loop.

Start

Type the program's output

```
#include <iostream>
using namespace std;

int main() {
   int g;

   g = 0;

   while (g <= 1) {
      cout << g << endl;
      g = g + 1;
   }

   return 0;
}
```

0
1

1 2 3 4

Check Next

CHALLENGE

ACTIVITY 4.2.2: Basic while loop with user input.

Write an expression that executes the loop while the user enters a number greater than or equal to 0.

Note: These activities may test code with different test values. This activity will perform three tests, with user input of 9, 5, 2, -1, then with user input of 0, -17, then with user input of -1. See "How to Use zyBooks" .

Also note: If the submitted code has an infinite loop, the system will stop running the code after a few seconds, and report "Test aborted."

```
#include <iostream>
using namespace std;

int main() {
   int userNum;

   cin >> userNum;

   while (/* Your solution goes here  */) {
      cout << "Body" << endl;
      cin >> userNum;
   }
   cout << "Done." << endl;

   return 0;
}
```

Run

View your last submission

CHALLENGE ACTIVITY 4.2.3: Basic while loop expression.

Write a while loop that prints userNum divided by 4 (integer division) until reaching 2 or less. Follow each number by a space. Example output for userNum = 160:

```
40 10 2
```

Note: These activities may test code with different test values. This activity will perform four tests, with userNum = 160, then with userNum = 8, then with userNum = 0, then with

userNum = -1. See "How to Use zyBooks".

Also note: If the submitted code has an infinite loop, the system will stop running the code after a few seconds, and report "Program end never reached." The system doesn't print the test case that caused the reported message.


```
#include <iostream>
using namespace std;

int main() {
   int userNum;

   cin >> userNum;

   /* Your solution goes here  */

   cout << endl;

   return 0;
}
```

Run

View your last submission

4.3 Do-while loops

A ***do-while loop*** is a loop construct that first executes the loop body's statements, then checks the loop condition.

Construct 4.3.1: Do-while loop.


```
do {
   // Loop body
} while (loopExpression);
```

Versus a while loop, a do-while loop is useful when the loop should iterate at least once.

PARTICIPATION ACTIVITY 4.3.1: Do-while loop.

Animation captions:

1. The loop body's statements first, then checks the loop condition.
2. Because x != 'q' evaluates to true, a second iteration will occur.
3. Because q != 'q' evaluates to false, execution proceeds past the loop.

PARTICIPATION ACTIVITY 4.3.2: Do-while loop.

Consider the following loop:

```
count = 0;
num = 6;

do {
   num = num - 1;
   count = count + 1;
} while (num > 4);
```

1) What is the value of count after the loop?

- 0
- 1
- 2

2) What initial value of num would prevent count from being incremented?

- 4
- 0
- No such value.

CHALLENGE ACTIVITY 4.3.1: Basic do-while loop with user input.

Complete the do-while loop to output from 0 to the value of countLimit using printVal.
Assume the user will only input a positive number.
For example, if countLimit is 5 the output will be

```
0 1 2 3 4 5
```

```
#include <iostream>
using namespace std;

int main() {
   int countLimit;
   int printVal;

   // Get user input
   cin >> countLimit;

   printVal = 0;
   do {
      cout << printVal << " ";
      printVal = printVal + 1;
   } while ( /* Your solution goes here  */ );
   cout << endl;

   return 0;
```


Run

View your last submission

CHALLENGE ACTIVITY 4.3.2: Do-while loop to prompt user input.

Write a do-while loop that continues to prompt a user to enter a number less than 100, until the entered number is actually less than 100. End each prompt with a newline. Ex: For the user input 123, 395, 25, the expected output is:

```
Enter a number (<100):
Enter a number (<100):
Enter a number (<100):
Your number < 100 is: 25
```

```
#include <iostream>
using namespace std;

int main() {
   int userInput;

   /* Your solution goes here  */

   cout << "Your number < 100 is: " << userInput << endl;

   return 0;
}
```

Run

View your last submission

4.4 More while examples

Example: GCD

The following is an example of using a loop to compute a mathematical quantity. The program computes the greatest common divisor (GCD) among two user-entered integers numA and numB, using Euclid's algorithm: If numA > numB, set numA to numA - numB, else set numB to numB - numA. These steps are repeated until numA equals numB, at which point numA and numB each equal the GCD.

Figure 4.4.1: While loop example: GCD (greatest common divisor) program.

```
Enter first positive integer: 9
Enter second positive integer: 7
GCD is: 1

...

Enter first positive integer: 15
Enter second positive integer: 10
GCD is: 5

...

Enter first positive integer: 99
Enter second positive integer: 33
GCD is: 33

...

Enter first positive integer: 500
Enter second positive integer: 500
GCD is: 500
```

```
#include <iostream>
using namespace std;

// Output GCD of user-input numA and numB

int main() {
   int numA;  // User input
   int numB;  // User input

   cout << "Enter first positive integer: ";
   cin  >> numA;

   cout << "Enter second positive integer: ";
   cin  >> numB;

   while (numA != numB) { // Euclid's algorithm
      if (numB > numA) {
         numB = numB - numA;
      }
      else {
         numA = numA - numB;
      }
   }

   cout << "GCD is: " << numA << endl;

   return 0;
}
```


PARTICIPATION ACTIVITY 4.4.1: GCD program.

Refer to the GCD code above. Assume user input of numA = 15 and numB = 10.

1) For the GCD program, what is the value of numA *before* the first loop iteration?

Check Show answer

2) What is the value of numB *after* the first iteration of the while loop?

Check Show answer

3) What is numB after the second iteration of the while loop?

Check Show answer

4) How many loop iterations will the algorithm execute?

Check Show answer

Example: Conversation

Below is a program that has a "conversation" with the user, asking the user to type something and then (randomly) printing one of four possible responses until the user enters "Goodbye".

Figure 4.4.2: While loop example: Conversation program.

```
#include <iostream>
#include <string>
using namespace std;

/* Program that has a conversation with the user.
   Uses a if-else statements and a random number (sort of)
   to mix up the program's responses. */

int main() {
   int randNum0_3;          // Random number 0 to 3
   string userText;         // User input

   cout << "Tell me something about yourself." << endl;
   cout << "You can type \"Goodbye\" at anytime to quit."
        << endl << endl << "> ";

   getline(cin, userText);

   while (userText != "Goodbye") {
      randNum0_3 = userText.size() % 4; // "Random" num. %4 ensures 0-3

      if (randNum0_3 == 0) {
         cout << endl << "Please explain further."
              << endl << endl << "> ";
      }
      else if (randNum0_3 == 1) {
         cout << endl << "Why do you say: \"" << userText << "\"?"
              << endl << endl << "> ";
      }
      else if (randNum0_3 == 2) {
         cout << endl << "I don't think that's right."
              << endl << endl << "> ";
      }
      else if (randNum0_3 == 3) {
         cout << endl << "What else can you share?"
              << endl << endl << "> ";
      }
      else {
         cout << endl << "Uh-oh, something went wrong. Try again."
              << endl << endl;
      }

      getline(cin, userText);
   }

   cout << endl << "It was nice talking with you. Goodbye." << endl;

   return 0;
}
```

```
Tell me something about yourself.
You can type "Goodbye" at anytime to quit.

> I'm 26 years old.

Why do you say: "I'm 26 years old."?

> Well, I was born 26 years ago.

I don't think that's right.

> I am sure it is correct.

Please explain further.

> Goodbye

It was nice talking with you. Goodbye.
```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The loop checks whether userText is "Goodbye"; if not, the loop body executes. The loop body generates a "random" number between 0 and 3, by getting the length of the user's text (which is sort of random) and mod'ing by 4. The loop body then prints one of four messages, using an if-else statement.

PARTICIPATION ACTIVITY 4.4.2: Conversation program.

1) What will be printed if the user types "Ouch"?

Check Show answer

2) What will be printed if the user types "Bye"?

Check Show answer

3) Which if-else branch will execute if the user types "Goodbye"?
Valid answers are branch 0, 1, 2, 3, or none.

Check Show answer

4) How many loop iterations will execute if the user plans to type "I'm hungry", "You are weird", "Goodbye", and "I like you".

Check Show answer

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Example: Getting input until a sentinel is seen

Loops are commonly used to process an input list of values. A ***sentinel value*** is a special value indicating the end of a list, such as a list of positive integers ending with 0, as in 10 1 6 3 0. The

example below computes the average of an input list of positive integers, ending with 0. The 0 is not included in the average.

Figure 4.4.3: Computing average of a list with a sentinel.

```
#include <iostream>
using namespace std;

// Outputs average of list of positive integers
// List ends with 0 (sentinel)
// Ex: 10 1 6 3 0  yields (10 + 1 + 6 + 3) / 4, or 5

int main() {
   int currValue;
   int valuesSum;
   int numValues;

   valuesSum = 0;
   numValues = 0;

   cin >> currValue;

   while (currValue > 0) { // Get values until 0 (or less)
      valuesSum = valuesSum + currValue;
      numValues = numValues + 1;
      cin >> currValue;
   }

   cout << "Average: " << (valuesSum / numValues) << endl;

   return 0;
}
```

```
10 1 6 3 0
Average: 5

...

90 70 30 10 99 1 0
Average: 50
```


PARTICIPATION ACTIVITY 4.4.3: Average example with a sentinel.

Consider the example above.

1) How many actual (non-sentinel) values are given in the first input sequence?

- 1
- 4
- 5

2) For the first input sequence, what is the final value of numValues?

- 0
- 4
- 5

3) Suppose the first input was 0. Would valuesSum / numValues be 0?

- Yes
- No

4) What would happen if this list was input: 10 1 6 3 -1

- Output would be 5
- Output would be 4
- Error

CHALLENGE ACTIVITY 4.4.1: While loop with sentinel.

Start

Type the program's output

```
#include <iostream>
using namespace std;

int main() {
   int userValue;
   int maximumNumber;

   cin >> userValue;

   maximumNumber = userValue;

   while (userValue > 0) {
      if (userValue > maximumNumber) {
         maximumNumber = userValue;
      }
      cin >> userValue;
   }

   cout << "Max value: " << maximumNumber;

   return 0;
}
```

Input

```
6 7 4 9 2 0
```

Output

```
Max value: 9
```

1 2

Check Next

CHALLENGE ACTIVITY 4.4.2: Bidding example.

Write an expression that continues to bid until the user enters 'n'.

```
#include <iostream>
using namespace std;

int main() {
   char keepGoing;
   int nextBid;

   nextBid = 0;
   keepGoing = 'y';

   while (/* Your solution goes here  */) {
      nextBid = nextBid + 3;
      cout << "I'll bid $" << nextBid << "!" << endl;
      cout << "Continue bidding? (y/n) ";
      cin >> keepGoing;
   }
   cout << endl;

```


Run

View your last submission

CHALLENGE ACTIVITY 4.4.3: While loop: Insect growth.

Given positive integer numInsects, write a while loop that prints that number doubled without reaching 200. Follow each number with a space. After the loop, print a newline. Ex: If numInsects = 16, print:

```
16 32 64 128
```

```
#include <iostream>
using namespace std;

int main() {
   int numInsects;

   cin >> numInsects; // Must be >= 1

   /* Your solution goes here  */

   return 0;
}
```

Run

View your last submission

4.5 For loops

Survey

The following questions are part of a zyBooks survey to help us improve our content so we can offer the best experience for students. The survey can be taken anonymously and takes just 3-5 minutes. Please take a short moment to answer by clicking the following link.

Link: Student survey

Basics

A loop commonly must iterate a specific number of times, such as 10 times. Though achievable with a while loop, that situation is so common that a special kind of loop exists. A ***for loop*** is a loop with three parts at the top: a loop variable initialization, a loop expression, and a loop variable update. A for loop describes iterating a specific number of times more naturally than a while loop.

Construct 4.5.1: For loop.


```
for (initialExpression; conditionExpression; updateExpression) {
   // Loop body
}
// Statements after the loop
```

PARTICIPATION ACTIVITY 4.5.1: For loops.

Animation captions:

1. This while loop pattern with i = 0 before, loop expression i < 5, and loop body ending with i = i + 1, iterates 5 times: when i = 0, 1, 2, 3, and 4.
2. The pattern is so common that a special construct, a for loop, exists to collect the three parts in one place at the loop's top, improving readability and reducing errors.
3. Note that semicolons separate the three parts. No semicolon is needed at the end.

The statement i = i + 1 is so common that the language supports the shorthand ***++i***, with ++ known as the ***increment operator***. (Likewise, **--** is the ***decrement operator***, --i means i = i - 1). As such, a standard way to loop N times is shown below.

Figure 4.5.1: A standard way to loop N times, using a for loop.

```
int i;
...
for (i = 0; i < N; ++i) {
   ...
}
```

PARTICIPATION ACTIVITY 4.5.2: For loops.

1) What are the values of i for each iteration of:

```
for (i = 0; i < 6; ++i) {
   ...
}
```

- 1, 2, 3, 4, 5
- 0, 1, 2, 3, 4, 5
- 0, 1, 2, 3, 4, 5, 6

2) How many times will this loop iterate?

```
for (i = 0; i < 8; ++i) {
   ...
}
```

- 7 times
- 8 times
-

9 times

3) Goal: Loop 10 times

```
for (i = 0; _____; ++i) {
   ...
}
```

- i < 9
- i < 10
- i < 11

4) Goal: Loop 99 times

```
for (i = 0; _____; ++i) {
   ...
}
```

- i < 99
- i <= 99
- i == 99

5) Goal: Loop 20 times

```
for (____; i < 20; ++i) {
   ...
}
```

- i = 0
- i = 1

6) Goal: Loop numYears times (numYears is an int variable).

```
for (i = 0; _____; ++i) {
   ...
}
```

- numYears
- i <= numYears
- i < numYears

PARTICIPATION ACTIVITY 4.5.3: For loops.

Write for loops using the following form:

```
for (i = 0; i < 10; ++i) {
```

Note: Using i = 1, <=, i++ / i = i + 1, or a variable other than i, are not accepted by this activity.

1) Complete the for loop to iterate 5 times. (Don't forget the semicolon).

```
for (i = 0;
                          ++i) {
    ...
}
```

Check Show answer

2) Complete the for loop to iterate 7 times.


```
for (                     ++i)
{
    ...
}
```

Check Show answer

3) Complete the for loop to iterate 500 times. (Don't forget the parentheses).

```
for                       {
    ...
}
```

Check Show answer

4) Complete the for loop to iterate numDogs times. numDogs is an int variable.

```
for (i = 0;
                          ++i) {
    ...
}
```

Check Show answer

*Note: Actually two increment operators exist: ++i (**pre-increment**) and i++ (**post-increment**). ++i increments before evaluating to a value, while i++ increments after. Ex: If i is 5, outputting ++i outputs 6, while outputting i++ outputs 5 (and then i becomes 6). This material primarily uses ++i for simplicity and safety, although many programmers use i++, especially in for loops.*

Example: Savings with interest

The following program outputs the amount of a savings account each year for 10 years, given an input initial amount and interest rate. A for loop iterates 10 times, such that each iteration represents one year, outputting that year's savings amount.

Figure 4.5.2: For loop: Savings interest program.


```
#include <iostream>
using namespace std;

int main() {
   double initialSavings;  // User-entered initial savings
   double interestRate;    // Interest rate
   double currSavings;     // Current savings with interest
   int i;                  // Loop variable

   cout << "Enter initial savings: ";
   cin  >> initialSavings;

   cout << "Enter interest rate: ";
   cin  >> interestRate;

   cout << endl << "Annual savings for 10 years: " << endl;

   currSavings = initialSavings;
   for (i = 0; i < 10; ++i) {
      cout << "$" << currSavings << endl;
      currSavings = currSavings + (currSavings *
interestRate);
   }

   return 0;
}
```

```
Enter initial savings: 10000
Enter interest rate: 0.05

Annual savings for 10 years:
$10000
$10500
$11025
$11576.2
$12155.1
$12762.8
$13401
$14071
$14774.6
$15513.3
```

PARTICIPATION ACTIVITY 4.5.4: Savings interest program.

Consider the example above.

1) How many times does the for loop iterate?

   - 5
   - 10

2) During each iteration, the loop body's statements output the current savings amount, and then _____.

   - increment i
   -

update currSavings

3) Can the input values change the number of loop iterations?

- Yes
- No

Example: Computing the average of a list of input values

The example below computes the average of an input list of integer values. The first input indicates the number of values in the subsequent list. That number controls how many times the subsequent for loop iterates.

Figure 4.5.3: Computing an average, with first value indicating list size.

```
#include <iostream>
using namespace std;

// Outputs average of list of integers
// First value indicates list size
// Ex: 4  10 1 6 3  yields (10 + 1 + 6 + 3) / 4, or 5

int main() {
   int currValue;
   int valuesSum;
   int numValues;
   int i;

   cin >> numValues; // Gets number of values in list

   valuesSum = 0;

   for (i = 0; i < numValues; ++i) {
          cin >> currValue; // Gets next value in list
          valuesSum += currValue;
   }

   cout << "Average: " << (valuesSum / numValues) << endl;

   return 0;
}
```

```
4 10 1 6 3
Average: 5

...

5 -75 -50 30 60 80
Average: 9
```


PARTICIPATION ACTIVITY 4.5.5: Computing the average.

Consider the example above, with input 4 10 1 6 3. Note: The first input indicates the number of values in the subsequent list.

1) Before the loop is entered, what is valuesSum?

Check Show answer

2) What is valuesSum after the first iteration?

Check Show answer

3) What is valuesSum after the second iteration?

Check Show answer

4) valuesSum is 20 after the fourth iteration. What is numValues?

Check Show answer

5) For the following input, how many times will the for loop iterate?
7 -1 -3 -5 -14 -15 -20 -40

Check Show answer

Choosing among for and while loops

Generally, a programmer uses a for loop when the number of iterations is known (like loop 5 times, or loop numItems times), and a while loop otherwise.

Table 4.5.1: Choosing between while and for loops: General guidelines (not strict rules though).

for	Number of iterations is computable before the loop, like iterating N times.
while	Number of iterations is not (easily) computable before the loop, like iterating until

the input is 'q'.

PARTICIPATION ACTIVITY 4.5.6: While loops and for loops.

Choose the most appropriate loop type.

1) Iterate as long as user-entered char c is not 'q'.
   - while
   - for

2) Iterate until the values of x and y are equal, where x and y are changed in the loop body.
   - while
   - for

3) Iterate 100 times.
   - while
   - for

CHALLENGE ACTIVITY 4.5.1: Enter the for loop's output.

Start

Type the program's output

```
#include <iostream>
using namespace std;

int main() {
   int i;

   for (i = 0; i < 2; ++i) {
      cout << i;
   }

   return 0;
}
```

01

1 2

Check Next

4.6 More for loop examples

Example: Finding the max

Analyzing data is a common programming task. A common data analysis task is to find the maximum value in a list of values. A loop can achieve that task by updating a max-seen-so-far variable on each iteration.

Figure 4.6.1: Finding the max in a list.

```
#include <iostream>
using namespace std;

// Outputs max of list of integers
// First value indicates list size
// Ex: 4 -1 9 0 3  yields 9

int main() {
   int maxSoFar;
   int currValue;
   int numValues;
   int i;

   cin >> numValues;

   for (i = 0; i < numValues; ++i) {
      cin >> currValue;

      if (i == 0) { // First iteration
         maxSoFar = currValue;
      }
      else if (currValue > maxSoFar) {
         maxSoFar = currValue;
      }
   }

   if (numValues > 0) {
      cout << "Max: " << maxSoFar << endl;
   }

   return 0;
}
```

```
4 -1 9 0 3
Max: 9

...

5 -15 -90 -2 -60 -30
Max: -2
```


PARTICIPATION | 4.6.1: Finding the max.

ACTIVITY

Consider the example above.

1) Before entering the loop, what is the maximum value seen so far from the list of integers?
   - 0
   - -1
   - No such value

2) The loop's first iteration gets the list's first integer into variable currValue. Is that the maximum value seen so far?
   - Yes
   - No

3) For each iteration after the first iteration, the comparison _____ is checked.
   - maxSoFar > currValue
   - currValue > maxSoFar
   - currValue == maxSoFar

Beyond iterating N times

The three parts of a for loop may be adjusted to do more than just iterate N times. For example, a for loop can output various sequences. The following outputs multiples of 5 from 10 to 50.

Figure 4.6.2: Outputting multiples of 5 from 10 to 50.

```
10 15 20 25 30 35 40 45 50
```

```
#include <iostream>
using namespace std;

// Outputs 10 15 20 25 30 35 40 45 50

int main() {
   int i;

   for (i = 10; i <= 50; i = i + 5) {
      cout << i << " ";
   }

   cout << endl;

   return 0;
}
```


PARTICIPATION ACTIVITY 4.6.2: For loops beyond iterating N times.

Type the output of the for loop. Whitespace matters, including after the last item.

Example:

```
for (i = 1; i <= 5; ++i) {
  (Put i to output, followed by a space)
}
```

Outputs:
1 2 3 4 5

1)
```
for (i = 0; i < 5; ++i) {
  (Put i to output, followed by a
space)
}
```

Check Show answer

2)
```
for (i = 1; i <= 5; ++i) {
  (Put i to output, followed by a
space)
}
```


Check Show answer

3)
```
for (i = 0; i < 10; i = i + 2) {
  (Put i to output, followed by a
space)
}
```

Check Show answer

4)
```
for (i = -3; i <= 3; ++i) {
  (Put i to output, followed by a
space)
}
```

Check Show answer

5)
```
for (i = 5; i >= 0; --i) {
  (Put i to output, followed by a
space)
}
```

Check Show answer

6)
```
for (i = 0; i < 5; ++i) {
  (Put 2 * i to output, followed by
a space)
}
```

Check Show answer

Example: Outputting a table of temperatures

Programs are sometimes used to auto-generate data tables. The following program generates a table of Celsius and Fahrenheit temperature values, in increments of 5 C. The for loop counts from -10 to 40 in increments of 5, and names the loop variable currC rather than i to be more descriptive.

Figure 4.6.3: Auto-generate a data table: Celsius to Fahrenheit.

```
-10 C is 14 F
-5 C is 23 F
0 C is 32 F
5 C is 41 F
10 C is 50 F
15 C is 59 F
20 C is 68 F
25 C is 77 F
30 C is 86 F
35 C is 95 F
40 C is 104 F
```

```
#include <iostream>
using namespace std;

int main() {
   int currC;
   double equivalentF;

   for (currC = -10; currC <= 40; currC += 5) {
      equivalentF =  (currC * 9.0 / 5.0) + 32.0;

      cout << currC << " C is ";
      cout << equivalentF << " F";
      cout << endl;
   }

   return 0;
}
```


PARTICIPATION ACTIVITY 4.6.3: For loop generating a table of temperature values.

Consider the example above.

1) What is the loop variable's name?

Check Show answer

2) What are the values of currC for the first four iterations?
Type as: 1 9 2 6

Check Show answer

3) What is the loop expression? (The expression checked for whether to enter the loop body).

Check Show answer

Loop style issues

Starting with 0

Programmers in C, C++, Java, and other languages have generally standardized on looping N times by starting with i = 0 and checking for i < N, rather than by using i = 1 and i <= N. One reason is due to other constructs (arrays / vectors), often used with loops, start with 0. Another is simply that a choice was made.

The ++ operators

The ++ operator can appear as ++i (***prefix form***) or as i++ (***postfix form***). ++i increments i first and then evaluates the result, while i++ evaluates the result first and then increments i. The distinction is relevant in a statement like x = ++i vs. x = i++; if i is 5, the first yields x = 6, the second x = 5.

Some consider ++i safer for beginners in case they type i = ++i, which typically works as expected (whereas i = i++ does not), so this material uses ++i throughout. The -- operator also has prefix and postfix versions. Incidentally, the C++ programming language gets its name from the ++ operator, suggesting C++ is an increment or improvement over its C language predecessor.

In-loop declaration of i

Variables can be declared throughout code, so many programmers use: `for (int i = 0; i < N; ++i)`. But, the teaching experience of this material's authors suggests such declarations may confuse learners who may declare variables within loops, repeatedly re-declaring variables, etc. This material avoids the in-loop declaration approach. The authors hope to make the learning less error-prone, and have confidence that programmers can easily pick up on the common in-loop declaration approach later.

PARTICIPATION ACTIVITY 4.6.4: Miscellaneous for loop and ++ topics.

1) Do these loops iterate the same number of times?

```
for (i = 0; i < 5; ++i) {
   ...
}

for (i = 1; i <= 5; ++i) {
   ...
}
```

- Yes
- No

2) Does this for loop iterate 5 times?

```
for (i = 0; i < 5; i++) {
   ...
}
```

- Yes
- No

3) Is the following valid code?

```
for (int i = 0; i < 5; i++) {
   ...
}
```

- Yes
- No

Common errors / good practice

A common error is to also have a ++i; statement in the loop body, causing the loop variable to be updated twice per iteration.

Figure 4.6.4: Common error: loop variable updated twice.

```
// Loop variable updated twice per iteration
for (i = 0; i < 5; ++i) {
   // Loop body
   ++i; // Oops
}
```

While the initialization and update parts of a for loop can include multiple statements separated by a comma, good practice is to use a single statement for each part. Good practice also is to use a for loop's parts to count the necessary loop iterations, with nothing added or omitted. The following loop examples should be avoided, if possible.

Figure 4.6.5: Avoid these for loop variations.

```
// initialExpression not related to counting iterations; move r = rand() before loop
for (i = 0, r = rand(); i < 5; ++i) {
   // Loop body
}

// updateExpression not related to counting iterations; move r = r + 2 into loop body
for (i = 0; i < 5; ++i, r = r + 2) {
   // Loop body
}
```


PARTICIPATION ACTIVITY 4.6.5: For loop: Common errors / good practice.

1) Putting ++i at the end of a for loop

body, in addition to in the updateExpression part, yields a syntax error.

- ○ True
- ○ False

2) The above two for loop variations each yield a syntax error.

- ○ True
- ○ False

CHALLENGE ACTIVITY 4.6.1: For loops.

Start

Write a for loop that prints: 1 2 ... userNum
Ex: userNum = 4 prints:

```
1 2 3 4
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum;
6     int i;
7
8     cin >> userNum;
9
10    for(/* Your code goes here */) {
11       cout << i << " ";
12    }
13
14    return 0;
15 }
```

1 2 3 4 5

Check Next

4.7 Loops and strings

Iterating through a string with a for loop

A programmer commonly iterates through a string, examining each character. The following example counts the number of letters in a string, not counting digits, symbols, etc.

Figure 4.7.1: Iterating through a string: Counting letters.


```
#include <iostream>
#include <string>
#include <cctype>
using namespace std;

int main() {
   string inputWord;
   int numLetters;
   unsigned int i;

   cout << "Enter a word: ";
   cin  >> inputWord;

   numLetters = 0;
   for (i = 0; i < inputWord.size(); ++i) {
      if (isalpha(inputWord.at(i))) {
         numLetters += 1;
      }
   }

   cout << "Number of letters: " << numLetters << endl;

   return 0;
}
```

```
Enter a word: Hey!!
Number of letters: 3

...

Enter a word: 123abc...xyz
Number of letters: 6
```

PARTICIPATION ACTIVITY 4.7.1: Iterating through a string.

1) To visit every character in a string, a for loop should iterate over indices _____.
   - 0 to size
   - 0 to size-1
   - 1 to size

2) If a for loop iterates through a string s using variable i, the loop body can access the current character as: s.at(_____)
   - i-1
   - i

- i+1

Iterating until done with a while loop

A programmer commonly wishes to iterate through a string until something is done. The example below replaces all occurrences of "U.S.A." with "USA". Because the number of iterations is not known beforehand, a while loop is used. The string functions find() and replace() are used to identify each instance of the "U.S.A." and replace each instance with "USA", respectively. Both functions are described in detail elsewhere.

Figure 4.7.2: Iterating until done: Replacing all occurrences of a word.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string userText;
   int usaIndex;

   cout << "Enter text: ";
   getline(cin, userText);

   // At least one occurrence exists
   while (userText.find("U.S.A.") !=
string::npos) {
      // Get index of first instance
      usaIndex = userText.find("U.S.A.");

      // U.S.A. is 6 long
      userText.replace(usaIndex, 6,
"USA");
   }

   cout << "New text: " << userText<<
endl;

   return 0;
}
```

```
Enter text: The U.S.A. is big. Are you from
the U.S.A.?
New text: The USA is big. Are you from the
USA?

...

Enter text: USA U.S.A. U.S.A.U.S.A. Bye
New text: USA USA USAUSA Bye
```

PARTICIPATION ACTIVITY 4.7.2: Replacing until done.

Consider the example above.

1) The loop is entered as long as an occurrence of "U.S.A." _____ .
   - is found
   - is not found

2) The number of iterations is known before entering the loop.
   - True
   - False

3) find() is called within the loop body.
   - True
   - False

4) replace() is called with arguments being the index of the first occurrence of "U.S.A.", _____ , and "USA".
   - -1
   - 6

4.8 Nested loops

A ***nested loop*** is a loop that appears in the body of another loop. The nested loops are commonly referred to as the ***inner loop*** and ***outer loop***.

Nested loops have various uses. One use is to generate all combinations of some items. For example, the following program generates all two-letter .com Internet domain names.

Figure 4.8.1: Nested loops example: Two-letter domain name printing program.

```
#include <iostream>
using namespace std;

/* Output all two-letter .com Internet domain names */

int main() {
   char letter1;
   char letter2;

   cout << "Two-letter domain names:" << endl;

   letter1 = 'a';
   while (letter1 <= 'z') {
      letter2 = 'a';
      while (letter2 <= 'z') {
         cout << letter1 << letter2 << ".com" << endl;
         ++letter2;
      }
      ++letter1;
   }

   return 0;
}
```

```
Two-letter domain names:
aa.com
ab.com
ac.com
ad.com
ae.com
af.com
ag.com
ah.com
ai.com
aj.com
ak.com
al.com
am.com
an.com
ao.com
ap.com
aq.com
ar.com
as.com
at.com
au.com
av.com
aw.com
ax.com
ay.com
az.com
ba.com
bb.com
bc.com
bd.com
be.com

...

zw.com
zx.com
zy.com
zz.com
```


Note that the program makes use of ascending characters being encoded as ascending numbers, e.g., 'a' is 97, 'b' is 98, etc., so assigning 'a' to letter1 and then incrementing yields 'b'.

(Forget about buying a two-letter domain name: They are all taken, and each sells for several hundred thousand or millions of dollars. Source: dnjournal.com, 2012).

zyDE 4.8.1: Two character dotcom domain names.

Modify the program to include two-character .com names where the second character c
a letter or a number, as in a2.com. Hint: Add a second loop, following the
`while (letter2 <= 'z')` loop, to handle numbers.

Load default template... Run

```
#include <iostream>
using namespace std;

/* Output all two-letter .com Internet

int main() {
   char letter1;
   char letter2;

   cout << "Two-letter domain names:" <

   letter1 = 'a';
   while (letter1 <= 'z') {
      letter2 = 'a';
      while (letter2 <= 'z') {
         cout << letter1 << letter2 <<
         ++letter2;
      }
```


Below is a nested loop example that graphically depicts an integer's magnitude by using asterisks, creating a "histogram." The inner loop is a for loop that handles the printing of the asterisks. The outer loop is a while loop that handles executing until a negative number is entered.

Figure 4.8.2: Nested loop example: Histogram.

```
#include <iostream>
using namespace std;

int main() {
   int numAsterisk;  // Number of asterisks to
print
   int i;            // Loop counter

   numAsterisk = 0;

   while (numAsterisk >= 0) {
      cout << "Enter an integer (negative to
quit): ";
      cin >> numAsterisk;

      if (numAsterisk >= 0) {
         cout << "Depicted graphically:" << endl;
         for (i = 1; i <= numAsterisk; ++i) {
            cout << "*";
         }
         cout << endl << endl;
      }
   }

   cout << "Goodbye." << endl;

   return 0;
}
```

```
Enter an integer (negative to quit):
9
Depicted graphically:
*********

Enter an integer (negative to quit):
23
Depicted graphically:
***********************

Enter an integer (negative to quit):
35
Depicted graphically:
***********************************

Enter an integer (negative to quit):
-1
Goodbye.
```

PARTICIPATION ACTIVITY 4.8.1: Nested loops: Inner loop execution.

1) Given the following code, how many times will the inner loop body execute?

```
int row;
int col;

for(row = 0; row < 2; row = row + 1)
{
   for(col = 0; col < 3; col = col +
1) {
      // Inner loop body
   }
}
```


Check Show answer

2) Given the following code, how many times will the inner loop body execute?

```
char letter1;
char letter2;

letter1 = 'a';
while (letter1 <= 'f') {
   letter2 = 'c';
   while (letter2 <= 'f') {
      // Inner loop body
      ++letter2;
   }
   ++letter1;
}
```

Check Show answer

PARTICIPATION ACTIVITY 4.8.2: Nested loops: What is the output.

1) What is output by the following code?

```
int row;
int col;

for(row = 2; row <= 3; row = row +
1) {
   for(col = 0; col <= 1; col = col
+ 1) {
      cout << row << col << " ";
   }
}
```

Check Show answer

2) What is output by the following code?

```
char letter1;
char letter2;

letter1 = 'y';
while (letter1 <= 'z') {
   letter2 = 'a';
   while (letter2 <= 'c') {
      cout << letter1 << letter2 << " ";
      ++letter2;
   }
   ++letter1;
}
```


Check Show answer

CHALLENGE ACTIVITY 4.8.1: Nested loops: Indent text.

Print numbers 0, 1, 2, ..., userNum as shown, with each number indented by that number of spaces. For each printed line, print the leading spaces, then the number, and then a newline. Hint: Use i and j as loop variables (initialize i and j explicitly). Note: Avoid any other spaces like spaces after the printed number. Ex: userNum = 3 prints:

```
0
 1
  2
   3
```

```
1 #include <iostream>
2 using namespace std;
3
4 int main() {
5    int userNum;
6    int i;
7    int j;
8
9    cin >> userNum;
10
11   /* Your solution goes here  */
12
13   return 0;
```

```
14 }
```

Run

View your last submission

CHALLENGE ACTIVITY 4.8.2: Nested loops: Print seats.

Given numRows and numColumns, print a list of all seats in a theater. Rows are numbered, columns lettered, as in 1A or 3E. Print a space after each seat, including after the last. Ex: numRows = 2 and numColumns = 3 prints:

```
1A 1B 1C 2A 2B 2C
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int numRows;
6     int numColumns;
7     int currentRow;
8     int currentColumn;
9     char currentColumnLetter;
10
11    cin >> numRows;
12    cin >> numColumns;
13
14    /* Your solution goes here  */
15
16    cout << endl;
17
18    return 0;
```

Run

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4.9 Developing programs incrementally

Creating correct programs can be hard. Following a good programming process helps. What many new programmers do, but shouldn't, is write the entire program, compile it, and run it—hoping it works. Debugging such a program can be difficult because there may be many distinct bugs.

Experienced programmers develop programs ***incrementally***, meaning they create a simple program version, and then grow the program little-by-little into successively more-complete versions.

The following program allows the user to enter a phone number that includes letters. Such letters appear on phone keypads along with numbers, enabling phone numbers like 1-555-HOLIDAY. The program converts a phone number having numbers/letters into one having numbers only.

The first program version simply prints each string element, to ensure the loop iterates properly.

Figure 4.9.1: Incremental program development.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;   // User input: Phone number string
   unsigned int i;    // Current element in phone number
string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   for (i = 0; i < phoneStr.size(); ++i) { // For each
element
      cout << "Element " << i << " is: " << phoneStr.at(i)
<< endl;
   }

   return 0;
}
```

```
Enter phone number: 1-555-
HOLIDAY
Element 0 is: 1
Element 1 is: -
Element 2 is: 5
Element 3 is: 5
Element 4 is: 5
Element 5 is: -
Element 6 is: H
Element 7 is: O
Element 8 is: L
Element 9 is: I
Element 10 is: D
Element 11 is: A
Element 12 is: Y
```

The second program version outputs any number elements, outputing '?' for non-number elements. A ***FIXME comment*** is commonly used to indicate program parts to be fixed or added, as above. Some editor tools automatically highlight the FIXME comment to attract the programmer's attention.

Figure 4.9.2: Second version echoes numbers, and has FIXME comment.

```
Enter phone number: 1-555-
HOLIDAY
Numbers only: 1?555????????
```

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;   // User input: Phone number string
   unsigned int i;    // Current element in phone number
string
   char currChar;     // Current char in phone number
string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   cout << "Numbers only: ";
   for (i = 0; i < phoneStr.size(); ++i) { // For each
element
      currChar = phoneStr.at(i);
      if ((currChar >= '0') && (currChar <= '9')) {
         cout << currChar; // Print element as is
      }
      // FIXME: Add else-if branches for letters and
hyphen
      else {
         cout << '?';
      }
   }

   cout << endl;

   return 0;
}
```


The third version completes the else-if branch for the letters A-C (lowercase and uppercase), per a standard phone keypad. The program also modifies the if branch to echo a hyphen in addition to numbers.

Figure 4.9.3: Third version echoes hyphens too, and handles first three letters.

```
Enter phone number: 1-555-
HOLIDAY
Numbers only: 1-555-?????
2?
```

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;   // User input: Phone number string
   unsigned int i;    // Current element in phone number
string
   char currChar;     // Current char in phone number
string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   cout << "Numbers only: ";
   for (i = 0; i < phoneStr.size(); ++i) { // For each
element
      currChar = phoneStr.at(i);
      if (((currChar >= '0') && (currChar <= '9')) ||
(currChar == '-')) {
         cout << currChar; // Print element as is
      }
      else if ( ((currChar >= 'a') && (currChar <= 'c')) ||
                ((currChar >= 'A') && (currChar <= 'C')) ) {
         cout << "2";
      }
      // FIXME: Add remaining else-if branches
      else {
         cout << '?';
      }
   }

   cout << endl;

   return 0;
}
```


The fourth version can be created by filling in the if-else branches similarly for other letters. We added more instructions too. Code is not shown below, but sample input/output is provided.

Figure 4.9.4: Fourth and final version sample input/output.

```
Enter phone number (letters/- OK, no spaces): 1-555-HOLIDAY
Numbers only: 1-555-4654329

...

Enter phone number (letters/- OK, no spaces): 1-555-holiday
Numbers only: 1-555-4654329

...

Enter phone number (letters/- OK, no spaces): 999-9999
Numbers only: 999-9999

...

Enter phone number (letters/- OK, no spaces): 9876zywx%$#@
Numbers only: 98769999????
```


zyDE 4.9.1: Incremental programming.

Complete the program by providing the additional if-else branches for decoding other le
a phone number. Try incrementally writing the program by adding one "else if" branch at
time, testing that each added branch works as intended.

Load default templ

```
1  #include <iostream>
2  #include <string>
3  using namespace std;
4
5  int main() {
6     string phoneStr;   // User input: Phone number string
7     unsigned int i;    // Loop index, current element in phone number string
8     char currChar;     // Current char in phone number string
9
10    cout << "Enter phone number: " << endl;
11    cin >> phoneStr;
12
13    cout << "Numbers only: ";
14    for (i = 0; i < phoneStr.size(); ++i) { // For each element
15       currChar = phoneStr.at(i);
16       if (((currChar >= '0') && (currChar <= '9')) || (currChar == '-')) {
17          cout << currChar; // Print element as is
18       }
```


1-800-555-HOLIDAY

Run

PARTICIPATION ACTIVITY 4.9.1: Incremental programming.

1) A good programming process is to write the entire program, then incrementally remove bugs one at a time.
   - True
   - False

2) Expert programmers need not develop programs incrementally.
   - True
   - False

3) Incremental programming may help reduce the number of errors in a program.
   - True
   - False

4) FIXME comments provide a way for a programmer to remember what needs to be added.
   - True
   - False

5) Once a program is complete, one would expect to see several FIXME comments.
   - True
   - False

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4.10 Break and continue

A ***break statement*** in a loop causes an immediate exit of the loop. A break statement can sometimes yield a loop that is easier to understand.

Figure 4.10.1: Break statement: Meal finder program.

```
#include <iostream>
using namespace std;

int main() {
   const int EMPANADA_COST = 3;
   const int TACO_COST     = 4;

   int userMoney;
   int numTacos;
   int numEmpanadas;
   int mealCost;
   int maxEmpanadas;
   int maxTacos;

   mealCost = 0;

   cout << "Enter money for meal: ";
   cin >> userMoney;

   maxEmpanadas = userMoney / EMPANADA_COST;
   maxTacos = userMoney / TACO_COST;

   for (numTacos = 0; numTacos <= maxTacos; ++numTacos) {
      for (numEmpanadas = 0; numEmpanadas <= maxEmpanadas; ++numEmpanadas) {

         mealCost = (numEmpanadas * EMPANADA_COST) + (numTacos * TACO_COST);

         // Find first meal option that exactly matches user money
         if (mealCost == userMoney) {
            break;
         }
      }

      // If meal option exactly matching user money is found,
      // break from outer loop as well
      if (mealCost == userMoney) {
         break;
      }
   }

   if (mealCost == userMoney) {
      cout << "$" << mealCost << " buys " << numEmpanadas
      << " empanadas and " << numTacos << " tacos without change." << endl;
   }
   else {
      cout << "You cannot buy a meal without having change left over." << endl;
   }

   return 0;
}
```



```
Enter money for meal: 20
$20 buys 4 empanadas and 2 tacos without change.

...

Enter money for meal: 31
$31 buys 9 empanadas and 1 tacos without change.
```

The nested for loops generate all possible meal options for the number of empanadas and tacos that can be purchased. The inner loop body calculates the cost of the current meal option. If equal to the user's money, the search is over, so the break statement immediately exits the inner loop. The outer loop body also checks if equal, and if so that break statement exits the outer loop.

The program could be written without break statements, but the loop's condition expressions would be more complex and the program would require additional code, perhaps being harder to understand.

PARTICIPATION ACTIVITY 4.10.1: Break statements.

Given the following while loop, what is the value assigned to variable z for the given values of variables a, b and c?

```
mult = 0;

while (a < 10) {
   mult = b * a;
   if (mult > c) {
      break;
   }
   a = a + 1;
}
z = a;
```

1) a = 1, b = 1, c = 0

Check Show answer

2) a = 4, b = 5, c = 20

Check Show answer

A ***continue statement*** in a loop causes an immediate jump to the loop condition check. A continue statement can sometimes improve the readability of a loop. The example below extends the previous meal finder program to find meal options for which the total number of items purchased is evenly divisible by the number of diners. The program also outputs all possible meal options, instead of just reporting the first meal option found.

Figure 4.10.2: Continue statement: Meal finder program that ensures items purchased is evenly divisible by the number of diners.

```
#include <iostream>
using namespace std;

#include <stdio.h>

int main() {
   const int EMPANADA_COST = 3;
   const int TACO_COST     = 4;

   int userMoney;
   int numTacos;
   int numEmpanadas;
   int mealCost;
   int maxEmpanadas;
   int maxTacos;
   int numOptions;
   int numDiners;

   mealCost = 0;
   numOptions = 0;

   cout << "Enter money for meal: ";
   cin >> userMoney;

   cout << "How many people are eating: ";
   cin >> numDiners;

   maxEmpanadas = userMoney / EMPANADA_COST;
   maxTacos     = userMoney / TACO_COST;

   numOptions = 0;
   for (numTacos = 0; numTacos <= maxTacos; ++numTacos) {
      for (numEmpanadas = 0; numEmpanadas <= maxEmpanadas; ++numEmpanadas) {

         // Total items purchased must be equally
         // divisible by number of diners
         if ( ((numTacos + numEmpanadas) % numDiners) != 0) {
            continue;
         }

         mealCost = (numEmpanadas * EMPANADA_COST) + (numTacos * TACO_COST);

         if (mealCost == userMoney) {
            cout << "$" << mealCost << " buys " << numEmpanadas
                 << " empanadas and " << numTacos
                 << " tacos without change." << endl;
            numOptions = numOptions + 1;
         }
      }
   }

   if (numOptions == 0) {
      cout << "You cannot buy a meal without "
           << "having change left over." << endl;
   }

   return 0;
}
```

```
Enter money for meal: 60
How many people are eating: 3
$60 buys 12 empanadas and 6 tacos without change.
$60 buys 0 empanadas and 15 tacos without change.

...

Enter money for meal: 54
How many people are eating: 2
$54 buys 18 empanadas and 0 tacos without change.
$54 buys 10 empanadas and 6 tacos without change.
$54 buys 2 empanadas and 12 tacos without change.
```


The nested loops generate all possible combinations of tacos and empanadas. If the total number of tacos and empanadas is not exactly divisible by the number of diners (e.g., `((numTacos + numEmpanadas) % numDiners) != 0)`, the continue statement proceeds to the next iteration, thus causing incrementing of numEmpanadas and checking of the loop condition.

Break and continue statements can avoid excessive indenting/nesting within a loop. But they could be easily overlooked, and should be used sparingly, when their use is clear to the reader.

PARTICIPATION ACTIVITY 4.10.2: Continue.

Given:

```
for (i = 0; i < 5; ++i) {
   if (i < 10) {
      continue;
   }
   // Put i to output
}
```

1) The loop will print at least some output.

- True
- False

2) The loop will iterate only once.

- True
- False

CHALLENGE ACTIVITY 4.10.1: Enter the output of break and continue.

Start

Type the program's output

```
#include <iostream>
using namespace std;

int main() {
   int stop;
   int result;
   int n;

   cin >> stop;
   result = 0;

   for (n = 0; n < 10; ++n) {
      result += n * 2;
      if (result > stop) {
         cout << "n=" << n;
         cout << endl;
         break;
      }
      cout << result << endl;
   }

   return 0;
}
```

Input

9

Output

```
0
2
6
n=3
```

1 2 3 4

Check Next

CHALLENGE ACTIVITY 4.10.2: Simon says.

"Simon Says" is a memory game where "Simon" outputs a sequence of 10 characters (R, G, B, Y) and the user must repeat the sequence. Create a for loop that compares the two strings starting from index 0. For each match, add one point to userScore. Upon a mismatch, exit the loop using a break statement. Assume simonPattern and userPattern are always the same length. Ex: The following patterns yield a userScore of 4:

```
simonPattern: RRGBRYYBGY
userPattern:  RRGBBRYBGY
```



```
1 #include <iostream>
2 #include <string>
3 using namespace std;
4
5 int main() {
```

```
6   string simonPattern;
7   string userPattern;
8   int userScore;
9   int i;
10
11  userScore = 0;
12
13  cin >> simonPattern;
14  cin >> userPattern;
15
16  /* Your solution goes here  */
17
18  cout << "userScore: " << userScore << endl;
```


Run

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4.11 Variable name scope

Scope of names

A declared name is only valid within a region of code known as the name's ***scope***. Ex: A variable userNum declared in main() is only valid within main(), from the declaration to main()'s end.

Most of this material declares variables at the top of main() (and if the reader has studied functions, at the top of other functions). However, a variable may be declared within other blocks too. A ***block*** is a brace-enclosed {...} sequence of statements, such as found with an if-else, for loop, or while loop. A variable name's scope extends from the declaration to the closing brace }.

PARTICIPATION ACTIVITY 4.11.1: Variable name scope extend to the end of the declaration's block.

Animation captions:

1. userNum's scope is from the declaration to main's closing brace. Using userNum before the declaration would yield an "Undeclared name" compiler error.
2. A declaration can appear within any block (statements in braces {...}). valSquared is valid from the declaration to the closing brace.
3. valSquared is not valid outside that block.

PARTICIPATION ACTIVITY 4.11.2: Variable name scope.

Refer to the animation above.

1) userNum can be used in newNum's declaration.
   - True
   - False

2) If uncommented, userNum can be used in val1's declaration.
   - True
   - False

3) userNum can be used within the for loop's block of statements.
   - True
   - False

4) valSquared can be used within the for loop's block.
   - True
   - False

5) valSquared can be used in the for loop's loop variable update, such as replacing ++i by i = i + valSquared.
   - True
   - False

6) valSquared can be used just before main's return statement
   - True
   - False

For loop index

Programmers commonly declare a for loop's index variable in the for loop's initialization statement. That index variable's scope covers the other parts of the for loop, up to the for loop's closing brace. The reason is clear from the for loop's equivalent while loop code shown below, noting the braces around the equivalent code.

Table 4.11.1: Index variable declared in a for

loop's initialization statement.

for loop	Equivalent while loop

`for (int i = 0; i < 5; ++i) {`
`  x = x + i;`
`}`
 	
`// x = x + i;  // ERROR`
	`{`
	`  int i = 0;`
	`  while (i < 5) {`
	`  x = x + i;`
	`  ++i;`
	`  }`
	`}`
	`// x = x + i;  // ERROR`

The approach of declaring a for loop's index variable in the for loop's initialization statement makes clear that the variable's sole purpose is to serve as that loop's index.

This material avoids declaring index variables in for loops

This material's authors have found that declaring all variables first, then using those variables in the rest of the code, can simplify learning for students. Thus, this material avoids late declarations of variables, including declaring index variables in for loops. With that said, declaring index variables in for loops is extremely common and considered good practice by many programmers, and thus is something to consider, if one can do so without confusion.

PARTICIPATION ACTIVITY 4.11.3: For loop index declared in loop's initialization statement.

Given the following for loop, use the above equivalent while-loop to determine whether index i's scope includes the indicated region.

```
(a)
for (int i = 0; (b); (c) ) {
   (d)
}
(e)
```


1) (a)

- Yes
- No

2) (b)

- Yes
- No

3) (c)

- Yes
- No

4) (d)

- Yes
- No

5) (e)

- Yes
- No

6) Suppose the above for loop is followed by a second for loop also with int i = 0 in the initialization statement. Will the compiler generate an error due to two declarations of i?

- Yes
- No

Common error

A common error is to declare a variable inside a loop whose value should persist across iterations. Below, the programmer expects the output to be 0, 1 (0+1), 3 (0+1+2), 6 (0+1+2+3), and 10 (0+1+2+3+4), but instead the output is just 0, 1, 2, 3, 4.

Figure 4.11.1: Common error: A variable declared within a loop block is (unexpectedly) re-initialized every iteration.


```
tmpSum: 0
tmpSum: 1
tmpSum: 2
tmpSum: 3
tmpSum: 4
```

```
#include <iostream>
using namespace std;

int main() {
   int i = 0;

   while (i < 5) {
      int tmpSum = 0;
      tmpSum = tmpSum + i; // Logic error: Sum is always just i
      cout << "tmpSum: " << tmpSum << endl;
      i = i + 1;
   }

   return 0;
}
```


PARTICIPATION ACTIVITY | 4.11.4: Common error of a variable declared within a loop block being reinitialized every iteration.

Given the following code, indicate j's value at the specified point.

```
for (int i = 0; i < 5; ++i) {
   int j = 0;

   j = j * i;
}
```

1) At the end of iteration i = 0.

Check Show answer

2) At the end of iteration i = 1.

Check Show answer

3) At the end of iteration i = 2.

Check Show answer

4) After the loop terminates, can j be output? Type yes or no.

Check Show answer

4.12 Enumerations

Some variables only need store a small set of named values. For example, a variable representing a traffic light need only store values named GREEN, YELLOW, or RED. An ***enumeration type*** (enum) declares a name for a new type and possible values for that type.

Construct 4.12.1: Enumeration type.

```
enum identifier {enumerator1, enumerator2,  ...};
```

The items within the braces ("enumerators") are integer constants automatically assigned an integer value, with the first item being 0, the second 1, and so on. An enumeration declares a new data type that can be used like the built-in types int, char, etc.

Figure 4.12.1: Enumeration example.

```
User commands: n (next), r
(red), q (quit).

Red light  n
Green light  n
Yellow light  n
Red light  n
Green light  r
Red light  n
Green light  n
Yellow light  n
Red light  q
Quit program.
```

```
#include <iostream>
using namespace std;

/* Manual controller for traffic light */
int main() {
   enum LightState {LS_RED, LS_GREEN, LS_YELLOW,
LS_DONE};
   LightState lightVal;
   char userCmd;

   lightVal = LS_RED;
   userCmd = '-';

   cout << "User commands: n (next), r (red), q
(quit)." << endl << endl;

   lightVal = LS_RED;
   while (lightVal != LS_DONE) {

      if (lightVal == LS_GREEN) {
         cout << "Green light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_YELLOW;
         }
      }
      else if (lightVal == LS_YELLOW) {
         cout << "Yellow light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_RED;
         }
      }
      else if (lightVal == LS_RED) {
         cout << "Red light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_GREEN;
         }
      }

      if (userCmd == 'r') { // Force immediate red
         lightVal = LS_RED;
      }
      else if (userCmd == 'q') { // Quit
         lightVal = LS_DONE;
      }
   }

   cout << "Quit program." << endl;

   return 0;
}
```


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The program declares a new enumeration type named LightState. The program then declares a new variable lightVal of that type. The loop updates lightVal based on the user's input.

The example illustrates the idea of a ***state machine*** that is sometimes used in programs, especially programs that interact with physical objects, wherein the program moves among particular situations

("states") depending on input; see What is: State machine.

Because different enumerated types might use some of the same names, e.g., `enum Colors {RED, PURPLE, BLUE, GREEN};` might also appear in the same program, the program above follows the practice of prepending a distinguishing prefix, in this case "LS" (for Light State).

One might ask why the light variable wasn't simply declared as a string, and then compared with strings "GREEN", "RED", and "YELLOW". Enumerations are safer. If using a string, an assignment like `light = "ORANGE"` would not yield a compiler error, even though ORANGE is not a valid light color. Likewise, `light == "YELOW"` would not yield a compiler error, even though YELLOW is misspelled.

One could instead declare constant strings like `const string LS_GREEN = "GREEN";` or even integer values like `const int LS_GREEN = 0;` and then use those constants in the code, but an enumeration is clearer, requires less code, and is less prone to error.

Note: Each enumerator by default is assigned an integer value of 0, 1, 2, etc. However, a programmer can assign a specific value to any enumerator. Ex:
`enum TvChannels {TC_CBS = 2, TC_NBC = 5, TC_ABC = 7};`

PARTICIPATION ACTIVITY 4.12.1: Enumeration syntax.

1) Which of the following declares a new enumeration type named CarGear, with PARK, REVERSE, and DRIVE?

- `enum CarGear (PARK, REVERSE, DRIVE);`
- `enum CarGear {PARK, REVERSE, DRIVE}`
- `enum CarGear {PARK, REVERSE, DRIVE};`
- `CarGear {PARK, REVERSE, DRIVE};`

PARTICIPATION ACTIVITY 4.12.2: Enumerations.

1) Declare a new enumeration type named HvacStatus with three named values HVAC_OFF, AC_ON, FURNACE_ON, in that order.

Check Show answer

Check Show answer

2) Declare a variable of the enumeration type HvacStatus named systemStatus.

Check Show answer

3) Assign AC_ON to the variable systemStatus.

Check Show answer

4) What is the integer value of systemStatus after the following?

```
systemStatus = FURNACE_ON;
```

Check Show answer

5) Given `enum TvChannels {TC_CBS = 2, TC_NBC = 5, TC_ABC = 7};`, what does `cout << TC_ABC;` output?

Check Show answer

CHALLENGE ACTIVITY 4.12.1: Enumerations: Grocery items.

Print either "Fruit", "Drink", or "Unknown" (followed by a newline) depending on the value of userItem. Print "Unknown" (followed by a newline) if the value of userItem does not match any of the defined options. For example, if userItem is GR_APPLES, output should be:

```
Fruit
```

```
#include <iostream>
using namespace std;

int main() {
   enum GroceryItem {GR_APPLES, GR_BANANAS, GR_JUICE, GR_WATER};
   GroceryItem userItem;

   userItem = GR_APPLES;

   /* Your solution goes here  */

   return 0;
}
```


Run

View your last submission

CHALLENGE ACTIVITY 4.12.2: Soda machine with enums.

Complete the code provided to add the appropriate amount to totalDeposit.

```
#include <iostream>
using namespace std;

int main() {
   enum AcceptedCoins {ADD_QUARTER, ADD_DIME, ADD_NICKEL, ADD_UNKNOWN};
   int totalDeposit = 0;
   int userInput;

   totalDeposit = 0;

   cout << "Add coin: 0 (add 25), 1 (add 10), 2 (add 5).  ";
   cin >> userInput;

   if (userInput == ADD_QUARTER) {
      totalDeposit = totalDeposit + 25;
   }

   /* Your solution goes here  */
```


Run

View your last submission

4.13 C++ example: Salary calculation with loops

zyDE 4.13.1: Calculate adjusted salary and tax with deductions: Using loops.

A program may execute the same computations repeatedly.

The program below repeatedly asks the user to enter an annual salary, stopping when th enters 0 or less. For each annual salary, the program determines the tax rate and compu the tax to pay.

1. Run the program below with annual salaries of 40000, 90000, and then 0.
2. Modify the program to use a while loop inside the given while loop. The new inner should repeatedly ask the user to enter a salary deduction, stopping when the use enters a 0 or less. The deductions are summed and then subtracted from the annu income, giving an adjusted gross income. The tax rate is then calculated from the adjusted gross income.
3. Run the program with the following input: 40000, 7000, 2000, 0, and 0. Note that th 7000 and 2000 are deductions.

Load default templ

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   const string SALARY_PROMPT = "\nEnter annual salary (0 to exit): ";
   int annualSalary;
   int deduction;
   int totalDeductions;
   double taxRate;
   int taxToPay;

   cout << SALARY_PROMPT;
   cin >> annualSalary;

   while (annualSalary > 0) {
      // FIXME: Add a while loop to gather deductions. Use the variables
      // deduction and totalDeduction for deduction handling.
```



```
40000
90000
0
```

Run

A solution to the above problem follows. The input consists of three sets of annual salaries and deductions.

zyDE 4.13.2: Calculate adjusted salary and tax with deductions: Using loops (solution).

Load default templ

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   const string PROMPT_SALARY = "\nEnter annual salary (0 to exit): ";
   const string PROMPT_DEDUCTION = "Enter a deduction (0 to end deductions): ";
   int annualSalary;
   int oneDeduction;
   int totalDeductions;
   int adjustedSalary;
   double taxRate;
   int taxToPay;

   cout << PROMPT_SALARY << endl;
   cin >> annualSalary;

   while (annualSalary > 0) {
```

```
40000 3000 6000 0
90000 5000 0
60000 2000 1000 1450 0
```

Run

zyDE 4.13.3: Create an annual income and tax table.

A tax table shows three columns: an annual salary, the tax rate, and the tax amount to p
program below shows most of the code needed to calculate a tax table.

1. Run the program below and note the results.
2. Alter the program to use a for loop to print a tax table of annual income, tax rate, a to pay. Use starting and ending annual salaries of 40000 and 60000, respectively, a salary increment of 5000.
3. Run the program again and note the results. You should have five rows in the tax t
4. Alter the program to add user prompts and read the starting and ending annual in from user input.
5. Run the program again using 40000 and 60000, respectively, and the same salary increment of 5000. You should have the same results as before.
6. Alter the program to ask the user for the increment to use in addition to the startin ending annual salaries.
7. Run the program again using an increment of 2500. Are the entries for 40000, 450 50000, 55000 and 60000 the same as before?

Load default templ

```
#include <iostream>
using namespace std;

int main() {
   int annualSalary;
   double taxRate;
   int taxToPay;
   int startingAnnualSalary;
   int endingAnnualSalary;

   annualSalary = 0;
   startingAnnualSalary = 0;    // FIXME: Change the starting salary to 40000
   endingAnnualSalary = 0;      // FIXME: Change the ending salary to 60000

   // FIXME: Use a for loop to calculate the tax for each entry in the table.
   // Hint: the initialization clause is annualSalary = startingAnnualSalary

      // Determine the tax rate from the annual salary
```

40000 60000 5000

Run

A solution to the above problem follows.

zyDE 4.13.4: Create an annual income and tax table (solution).

Load default templ

```
#include <iostream>
using namespace std;

int main() {
   int annualSalary;
   double taxRate;
   int taxToPay;
   int startingAnnualSalary;
   int endingAnnualSalary;
   int incomeIncrement;

   cout << "Enter first annual salary for the table: " << endl;
   cin >> startingAnnualSalary;

   cout << "Enter last annual salary for the table: " << endl;
   cin >> endingAnnualSalary;

   cout << "Enter the increment for the table: " << endl;
```


40000 60000 2500

Run

4.14 C++ example: Domain name validation with loops

zyDE 4.14.1: Validate domain names.

A ***top-level domain*** (TLD) name is the last part of an Internet domain name like .com in example.com. A ***core generic top-level domain*** (core gTLD) is a TLD that is either .com, .org, or .info. A ***second-level domain*** is a single name that precedes a TLD as in apple in apple.com

The following program uses a loop to repeatedly prompt for a domain name, and indica whether that domain name consists of a second-level domain followed by a core gTLD. example of a valid domain name for this program is apple.com. An invalid domain name this program is support.apple.com because the name contains two periods. The progra ends when the user presses just the Enter key in response to a prompt.

1. Run the program and enter domain names to validate. Note that even valid input is flagged as invalid.
2. Change the program to validate a domain name. A valid domain name for this pro has a second-level domain followed by a core gTLD. Run the program again.

Load default templ

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string coreGtld1;
   string coreGtld2;
   string coreGtld3;
   string coreGtld4;
   string inputName;
   string searchName;
   string theTld;
   bool isCoreGtld;
   // FIXME: Add variable periodCounter to count periods in a domain name
   int periodPosition;   // Position of the period in the domain name
   unsigned int j;

   coreGtld1 = ".com";
```

```
apple.com
APPLE.COM
apple.comm
```

Run

A solution for the above problem follows.

zyDE 4.14.2: Validate domain names (solution).

Load default templ

```
#include <iostream>
using namespace std;

int main() {
   string coreGtld1;
   string coreGtld2;
   string coreGtld3;
   string coreGtld4;
   string inputName;
   string searchName;
   string theTld;
   bool isCoreGtld;
   int periodCounter;
   int periodPosition;
   unsigned int j;
   unsigned int i;

```



```
apple.com
APPLE.COM
apple.comm
```

Run

4.15 LAB: Varied amount of input data

Statistics are often calculated with varying amounts of input data. Write a program that takes any number of non-negative integers as input, and outputs the max and average. A negative integer ends the input and is not included in the statistics.

Ex: When the input is:

```
15 20 0 5 -1
```

the output is:


```
20 10
```

You can assume that at least one non-negative integer is input.

LAB ACTIVITY | 4.15.1: LAB: Varied amount of input data 10 / 10

main.cpp Load default template...

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5
6     int max=0;
7     int sum = 0;
8     int numOfInputs=0;
9     int avg;
10    int input;
11
12
13
14    while (true) {
15
16       cin >> input;
17
18       if (input <0 ) break;
```


Develop mode | **Submit mode**

Run your program as often as you'd like, before submitting for grading. Below, type any needed input values in the first box, then click **Run program** and observe the program's output in the second box.

Enter program input (optional)

If your code requires input values, provide them here.

Run program Input (from above) → **main.cpp** (Your program) → Outp

Program output displayed here

Signature of your work What is this?

```
2/17.. W----|0|10 ..2/17
```


4.16 LAB: Count characters

Write a program whose input is a character and a string, and whose output indicates the number of times the character appears in the string. The output should include the input character and use the

plural form, n's, if the number of times the characters appears is not exactly 1.

Ex: If the input is:

```
n Monday
```

the output is:


```
1 n
```

Ex: If the input is:

```
z Today is Monday
```

the output is:

```
0 z's
```

Ex: If the input is:

```
n It's a sunny day
```

the output is:

```
2 n's
```

Case matters.

Ex: If the input is:

```
n Nobody
```

the output is:

```
0 n's
```

n is different than N.

LAB ACTIVITY 4.16.1: LAB: Count characters 10 / 10

main.cpp Load default template...

```
1 #include <iostream>
2 #include <string>
3 using namespace std;
4
```

```
int main() {

   char c;
   string s;
   int num=0;

   cin >> c;
   getline(cin, s);

   for (unsigned long i = 0; i < s.length(); i++) {
      if (s.at(i)==c)
         num++;

   }
```


Develop mode | Submit mode

Run your program as often as you'd like, before submitting for grading. Below, type any needed input values in the first box, then click **Run program** and observe the program's output in the second box.

Enter program input (optional)

If your code requires input values, provide them here.

Run program

Input (from above) → main.cpp (Your program) → Outp

Program output displayed here

Signature of your work What is this?

```
2/17.. W----|6|6|6---|10 ..2/17
```

4.17 LAB: Checker for integer string

Forms often allow a user to enter an integer. Write a program that takes in a string representing an integer as input, and outputs Yes if every character is a digit 0-9.

Ex: If the input is:

```
1995
```

the output is:

```
Yes
```

Ex: If the input is:

```
42,000
```

or


```
1995!
```

the output is:

```
No
```

Hint: Use a loop and the isdigit() function (don't forget to include the cctype library).

LAB ACTIVITY | 4.17.1: LAB: Checker for integer string | 10 / 10

main.cpp — Load default template...

```
#include <iostream>
#include <string>
#include <cctype>
using namespace std;

int main() {
   string userString;
   bool printYes;

   cin >> userString;

   for (unsigned int i=0; i < userString.size(); i++) {

      printYes = isdigit(userString.at(i));

      if (printYes==false)
         break;

```

Develop mode | **Submit mode**

Run your program as often as you'd like, before submitting for grading. Below, type any needed input values in the first box, then click **Run program** and observe the program's output in the second box.

Enter program input (optional)

If your code requires input values, provide them here.

Run program

Input (from above) → main.cpp (Your program) → Outp

Program output displayed here

Signature of your work What is this?

```
2/17.. W-------|10 ..2/17
```

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