

Programming Molecules to Compute in Real Time

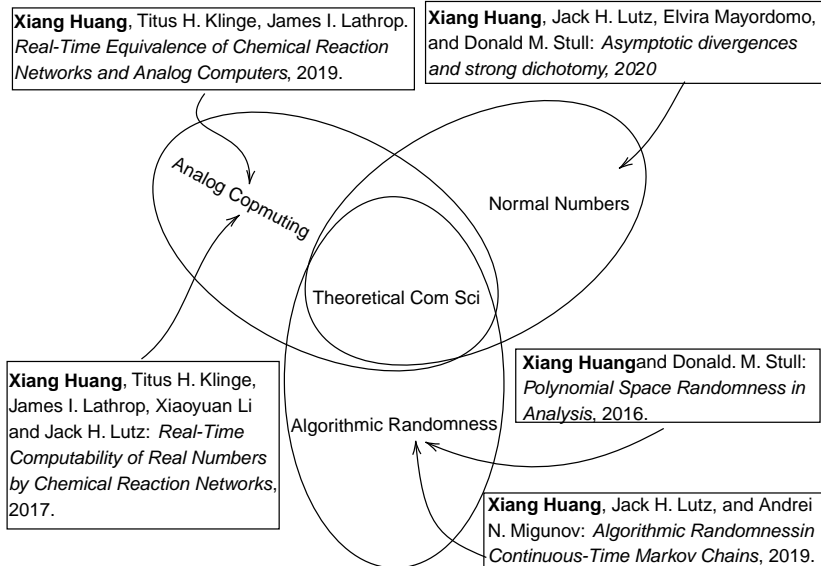
Xiang Huang

Feb 17, 2020

Computer Science Department, Iowa State University

Computer Science Department, Le Moyne College

Overall Research Topics



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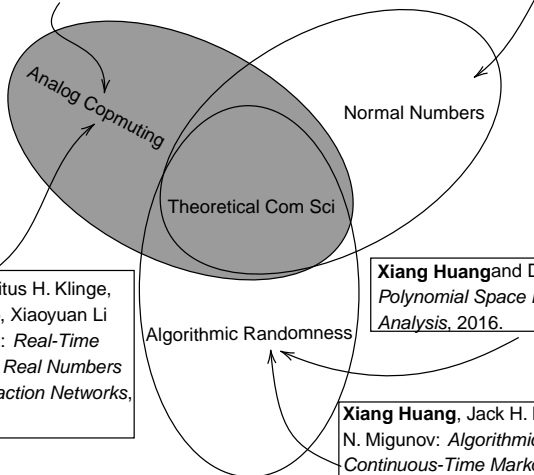
Xiang Huang, Titus H. Klinge, James I. Lathrop.
Real-Time Equivalence of Chemical Reaction Networks and Analog Computers, 2019.

Xiang Huang, Jack H. Lutz, Elvira Mayordomo, and Donald M. Stull: *Asymptotic divergences and strong dichotomy*, 2020

Xiang Huang, Titus H. Klinge, James I. Lathrop, Xiaoyuan Li and Jack H. Lutz: *Real-Time Computability of Real Numbers by Chemical Reaction Networks*, 2017.

Xiang Huang and Donald. M. Stull: *Polynomial Space Randomness in Analysis*, 2016.

Xiang Huang, Jack H. Lutz, and Andrei N. Miguinov: *Algorithmic Randomness in Continuous-Time Markov Chains*, 2019.



Motivation & Introduction

Computability/Complexity of Real Numbers

Which (real) numbers can we compute?

Given a (new) computational model, this is a simple yet profound question to ask.

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- Turing (1936): computable real numbers on Turing Machines.
- Yamada (1962): Do that fast, please. (Real-time computability)
- Hartmanis & Stearns (1965): no can do, square root of two. (open conjecture)

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- Better yet, give theoretical boundary of the computational model. (Identify “mission impossible”.)

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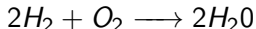
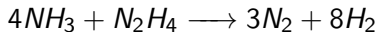
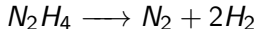
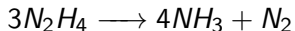
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Today, we are going to advance our knowledge of the complexity of real numbers in the analog (CRNs and GPACs) models.

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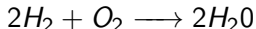
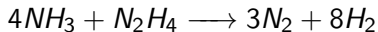
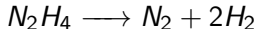
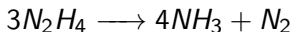
Hydrazine Combustion



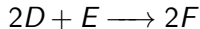
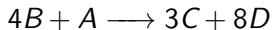
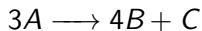
CRNs and GPACs in a Nutshell

A CRN is an abstract **mathematical model** of how chemicals interact in a well-mixed volume.

Hydrazine Combustion



Abstract CRN



CRNs and GPACs In A Nutshell

The General Purpose Analog Computer (GPAC) is an analog computer model first introduced in 1941 by Claude Shannon.

For simplicity, we can view both GPACs and CRNs as polynomial initial value problems (PIVPs):

GPAC/ODE

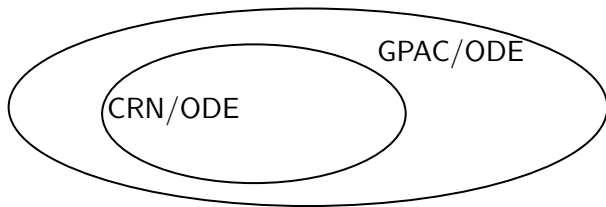
$$\begin{aligned}x_i' &= p_i(x_1, \dots, x_n), \\ \text{for } i &= 1, 2, \dots, n, \\ \text{where } p_i\text{'s} &\text{ are polynomials.}\end{aligned}$$

CRN/ODE¹

$$\begin{aligned}x_i' &= p_i(x_1, \dots, x_n) - q_i(x_1, \dots, x_n)\mathbf{x}_i, \\ \text{for } i &= 1, 2, \dots, n, \\ \text{where } p_i\text{'s and } q_i\text{'s} &\text{ are polynomials} \\ &\text{with } \mathbf{positive} \text{ coefficients.}\end{aligned}$$

¹Vera Hars and János Tóth: On the Inverse Problem of Reaction Kinetics, 1979.

By the previous definition, CRNs are restricted GPACs. In terms of ODEs that they induce, we have

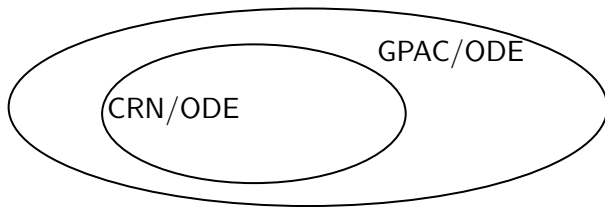


CRN:

$$x' = 1 - x.$$

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CRN:

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GPAC but not CRN:

$$\begin{aligned} x' &= 1 - x, \\ y' &= 1 - \boxed{x}. \end{aligned}$$

Computable Real Numbers

Computable real numbers in **discrete** models:

1. In Turing's revolutionary 1936 paper, he defined a notion of computable real number.

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Inspired by the above notion, in analog models (GPAC/CRN), we can designate a variable x , such that

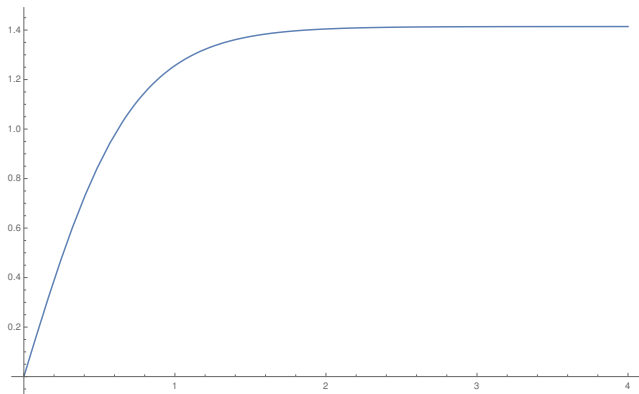
$$\lim_{t \rightarrow \infty} x(t) = \alpha.$$

And then we say x **computes** α .

GPAC/CRN computable numbers

Compute $\sqrt{2}$ in the limit, by the CRN/ODE:

$$x' = 2 - x^2$$



But how **fast** does it converge to $\sqrt{2}$?

Real-Time Computable Real-Numbers

In 1962, Yamada introduced a notion of computing a number $\alpha \in \mathbb{R}$ in **real time**.²

²Yamada, Hisao. “Real-time computation and recursive functions not real-time computable.” IRE Transactions on Electronic Computers 6 (1962): 753-760.

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Similarly, in CRNs/GPACs, to define real-time computability, we can require our designated variable $x(t)$ such that

$$|x(t) - \alpha| < O(2^{-t}).$$

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$\alpha \in \mathbb{R}$ is **real-time CRN-computable** (resp., **GPAC-computable**), and we write $\alpha \in \mathbb{R}_{RTCRN}$ (resp., $\alpha \in \mathbb{R}_{RTGPAC}$), if there exist an (**integral**) PIVP induced by a CRN (resp. GPAC) and a variable $x(t)$ in the system with the following properties:

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$$y(t) \leq M.$$

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3. (**real-time convergence**).

$$|x(t) - \alpha| \leq O(2^{-t}).$$

We⁴ showed that

Theorem

All algebraic real numbers are in \mathbb{R}_{RTCRN} .

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- Two (ugly) numbers u, v , such that $u - v = e$.

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- Two (ugly) numbers u, v , such that $u - v = e$.
- Did not know how to prove **subtraction** can be done in **real time**.
- Did not know \mathbb{R}_{RTCRN} is a field. Hard to compute real numbers in general because of lack of field structure.

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In the newer paper⁵, we have

1. \mathbb{R}_{RTCRN} is a field. In particular, **subtraction** can be done in real time.

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1. \mathbb{R}_{RTCRN} is a field. In particular, **subtraction** can be done in real time.
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3. \mathbb{R}_{RTCRN} contains the transcendental numbers e and π .

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 - It greatly simplifies the proof that a number $\alpha \in \mathbb{R}_{RTCRN}$.

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 - It greatly simplifies the proof that a number $\alpha \in \mathbb{R}_{RTCRN}$.
3. $e, \pi \in \mathbb{R}_{RTCRN}$: the field \mathbb{R}_{RTCRN} is not boring.

\mathbb{R}_{RTCRN} is a Field

Lemma (Addition)

If $\alpha, \beta \in \mathbb{R}_{RTCRN}$, then $\alpha + \beta \in \mathbb{R}_{RTCRN}$.

Lemma (Multiplication)

If $\alpha, \beta \in \mathbb{R}_{RTCRN}$, then $\alpha\beta \in \mathbb{R}_{RTCRN}$.

- Assume α , β can be computed by CRN in real time, we hope that we can compute $\alpha - \beta$ in real time, too.

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- We developed a subtraction algorithm that we can **prove** that it converges exponentially fast.

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A Convergence Lemma

Let $f(t)$ be a function that converges to $\alpha \in \mathbb{R}$ **exponentially fast**, that is, there exist constants τ and γ such that for all $t \in [\tau, \infty)$

$$|f(t) - \alpha| \leq e^{-\gamma t}.$$

Lemma (Reciprocal Convergence)

If $x(t)$ is a function that satisfies

$$x' = 1 - f(t) \cdot x,$$

then $x(t)$ converges to $\frac{1}{\alpha}$ exponentially fast.

Lemma (Reciprocal)

If $\alpha \in \mathbb{R}_{RTCRN}$, then $\frac{1}{\alpha} \in \mathbb{R}_{RTCRN}$.

Subtraction: Two Reciprocals for One Subtraction

Lemma (Subtraction)

If $\alpha, \beta \in \mathbb{R}_{RTCRN}$ and $\alpha > \beta > 0$, then $\alpha - \beta \in \mathbb{R}_{RTCRN}$.

Proof Sketch

Let x, y computes α, β in real time.

1. **reciprocal:** Introduce a variable r

$$r' = 1 - (x - y)r.$$

2. **reciprocal of reciprocal:** Introduce a variable z

$$z' = 1 - r \cdot z.$$

- r, z are **solvable** and easy to **analyze**.
- r, z are CRN-implementable.
- z converges to $\alpha - \beta$ in real-time.

Theorem

\mathbb{R}_{RTCRN} is a field.

Proof.

This follows immediately by closure under addition, subtraction, multiplication, and reciprocal. \square

$$\mathbb{R}_{RTCRN} = \mathbb{R}_{RTGPAC}$$

Proof that $\mathbb{R}_{RTCRN} = \mathbb{R}_{RTGPAC}$

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Proof (\subseteq).

CRNs are special forms of GPACs. □

The backward direction is the non-trivial direction. We need to use a **souped-up version** of the following theorem.

Theorem (Difference Encoding⁷)

Given a GPAC \mathcal{A} , there is a CRN \mathcal{N} that for each variable x in \mathcal{A} , there are two variables x_1 and x_2 in \mathcal{N} such that

$$x(t) = x_1(t) - x_2(t) \quad \text{pointwise for every } t \geq 0.$$

This means we can compile a GPAC into a CRN.

We use a similar construction. Moreover, we also show that **if $x(t)$ is bounded, then x_1 and x_2 are also bounded.**

⁷François Fages, Guillaume Le Gultec, Olivier Bournez, and Amaury Pouly. “Strong turing completeness of continuous chemical reaction networks and compilation of mixed analog-digital programs.” International Conference on Computational Methods in Systems Biology. Springer, Cham, 2017.

Example: Difference Encoding

The function $v(t) = \sin(t)$ can be implemented by the top-left GPAC/ODE, and encoded by $v_1(t) - v_2(t)$ in the bottom-left CRN/ODE.

GPAC/ODE

$$u' = v$$

$$v' = 1 - u$$

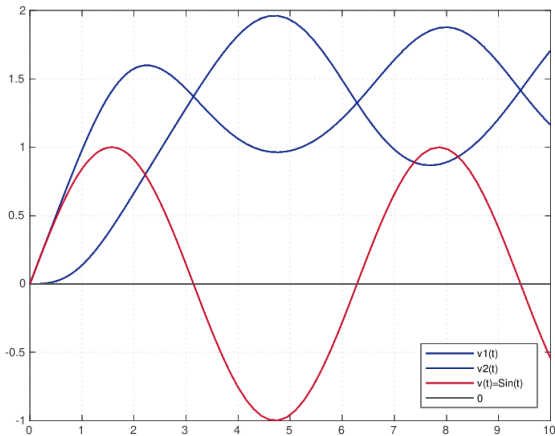
CRN/ODE

$$u_1' = v_1 - u_1 u_2$$

$$u_2' = v_2 - u_1 u_2$$

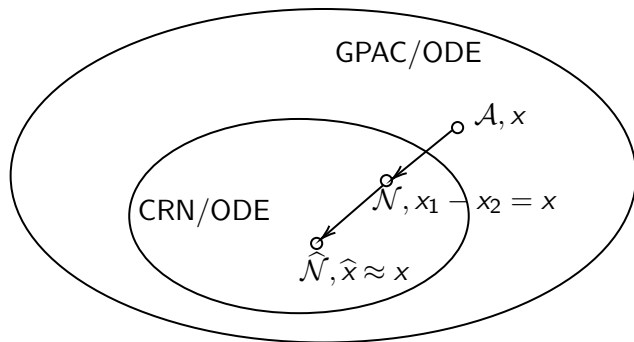
$$v_1' = 1 + u_2 - v_1 v_2$$

$$v_2' = u_1 - v_1 v_2$$



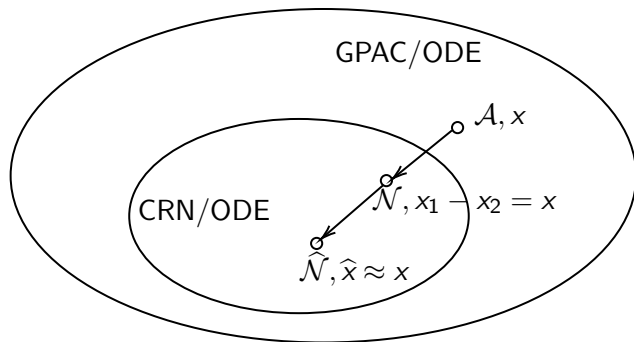
Plot: $\sin(t) = v_1(t) - v_2(t)$

The Rest of The Proof



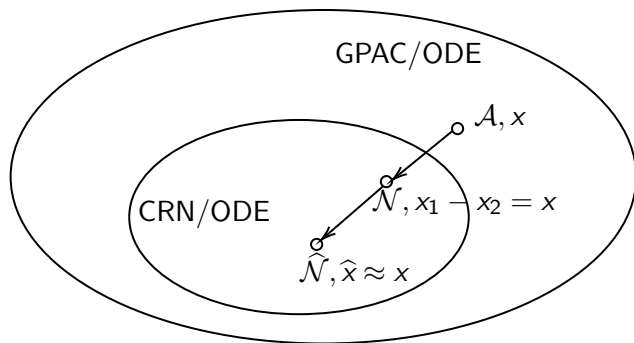
- Let x in GPAC \mathcal{A} computes α in real time.

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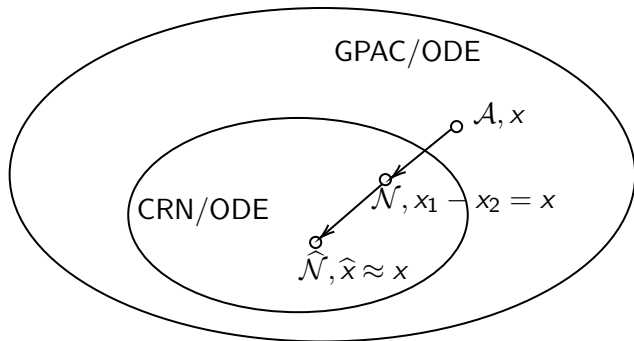
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The Rest of The Proof



- Let x in GPAC \mathcal{A} computes α in real time.
- Now the CRN \mathcal{N} encodes x by **two** variables $x_1 - x_2$.
- Can we do it in **one single variable**?
 - Yes. By two applications of the reciprocal lemma, we get $\hat{\mathcal{N}}$.

The Rest of The Proof



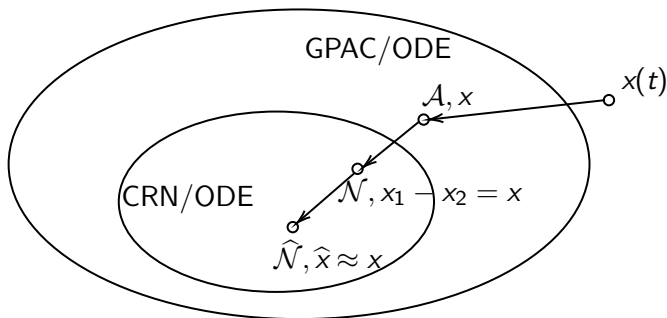
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- Now the CRN \mathcal{N} encodes x by **two** variables $x_1 - x_2$.
- Can we do it in **one single variable**?
 - Yes. By two applications of the reciprocal lemma, we get $\hat{\mathcal{N}}$.
- By $\hat{x} \approx x$, we mean it computes the same α in real time.

e and π are in \mathbb{R}_{RTCRN}

A General Procedure

To Compute a number α in real time by CRN, we do

1. Pick a function $x(t)$ that converges to α **exponentially** fast.
(creative)
2. Implement $x(t)$ by a GPAC. (creative)
3. Translate the GPAC into a CRN \mathcal{N} . (automatic)
4. Lastly, turn \mathcal{N} into $\hat{\mathcal{N}}$. (automatic)



Theorem

$\pi \in \mathbb{R}_{RTCRN}$.

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As a first attempt, we can use the fact that

$$\lim_{t \rightarrow \infty} \arctan(t) = \frac{\pi}{2}.$$

Let

$$x(t) = \arctan(t), \quad y(t) = \frac{1}{1+t^2}, \quad z(t) = \frac{t}{1+t^2}.$$

Theorem $\pi \in \mathbb{R}_{RTCRN}$.

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Then we have

$$x' = y$$

$$y' = -2yz,$$

$$z' = y^2 - z^2.$$

with initial value $x(0) = z(0) = 0$ and $y(0) = 1$.

Unfortunately, $\arctan(t)$ does not converge to $\frac{\pi}{2}$ fast enough.

At the second attempt, we pick the function

$$x(t) = \arctan(1 - e^{-t}).$$

Note that $x(t)$ converges to $\frac{\pi}{4}$ exponentially fast.

We skip the rest of the construction and proof here.

Then the following ODE system can be implemented by a CRN.

$$u_1' = p_x^+ - u_1 v_1 (p_x^+ + p_x^-), \quad (46)$$

$$v_1' = p_x^- - u_1 v_1 (p_x^+ + p_x^-), \quad (47)$$

$$u_2' = p_2^+ - u_2 v_2 (p_2^+ + p_2^-), \quad (48)$$

$$v_2' = p_2^- - u_2 v_2 (p_2^+ + p_2^-), \quad (49)$$

$$u_3' = p_3^+ - u_3 v_3 (p_3^+ + p_3^-), \quad (50)$$

$$v_3' = p_3^- - u_3 v_3 (p_3^+ + p_3^-), \quad (51)$$

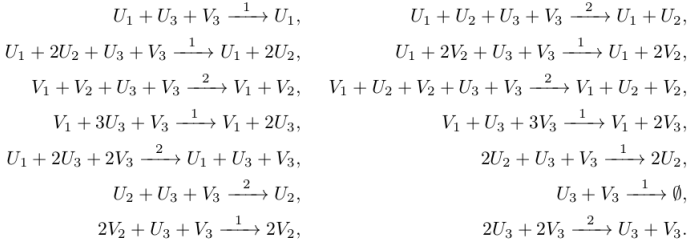
$$u_4' = p_4^+ - u_4 v_4 (p_4^+ + p_4^-), \quad (52)$$

$$v_4' = p_4^- - u_4 v_4 (p_4^+ + p_4^-), \quad (53)$$

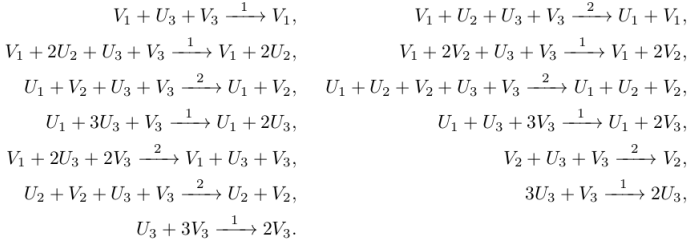
where all variables are initialized to be zero.

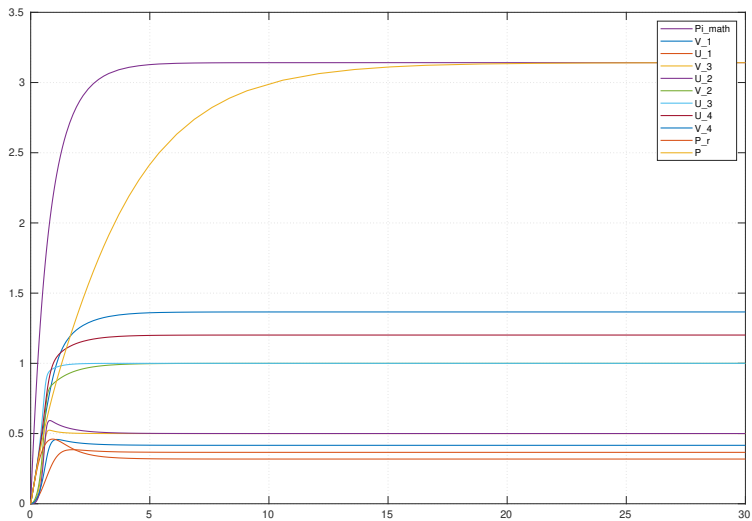
$$\begin{aligned} p_3^+ &= u_1(u_2 + 1)^2 + u_1 v_2^2 + 2v_1 v_2(u_2 + 1) + v_1 u_3^2 + v_1 v_3^2 \\ &\quad + 2u_1 u_3 v_3 + (u_2 + 1)^2 + v_2^2 + 2u_3 v_3 \\ p_3^- &= v_1(u_2 + 1)^2 + v_1 v_2^2 + 2u_1(u_2 + 1)v_2 + u_1 u_3^2 + u_1 v_3^2 \\ &\quad + 2v_1 u_3 v_3 + 2(1 + u_2)v_2 + u_3^2 + v_3^2 \end{aligned}$$

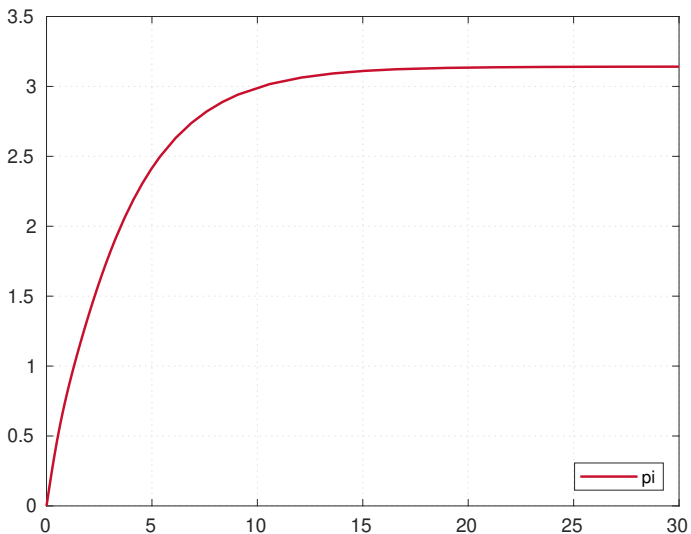
Reactions resulting from $-u_3v_3p_3^+$:



Reactions resulting from $-u_3v_3p_3^-$:







Plot of π by MATLAB/Simbiology. (CRN size: 10 species and 120 reactions.)

1. We manipulate (abstract) molecules to compute real numbers in real time.
 - A good way to learn ODE.
 - In principle, you can use DNA strands to implement the abstract reactions.
2. Computability and complexity in analog models brings new challenges and opportunities.
3. Interdisciplinary studies: descriptive set theory, algebraic geometric, nonlinear systems, DNA/molecular computing, wet lab implementation ...

Thank you!
