

Xiangyu (Leo) Shi

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EDUCATION

Carnegie Mellon University, Silicon Valley

Master of Science, Software Engineering

August 2025 – December 2026

- 1st Place, CMU-SV Hackathon (“SafeBark” - NLP Positive Content Replacer)
- Software Engineering Methods, Functional Programming, Applied Data Science

University of California San Diego

Bachelor of Science, Mathematics - Computer Science

September 2021 – March 2025

- Cum Laude, GPA: 3.9, Provost’s Honors
 - Data Structures and Algorithms, Object-Oriented Programming, Database Systems, Software Engineering, Computer Systems, Computer Architecture, Design Patterns, Statistical Modeling, Deep Learning, Data Mining
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PROFESSIONAL EXPERIENCE

J. Craig Venter Institute

June 2025 – August 2025

Data Science & Machine Learning Engineer Intern

La Jolla, CA

- Developed ML-driven applications for protein structure and stability prediction, integrated into a researcher-facing web platform (Express.js + HTML/JS/CSS) with dockerized ML tools on AWS EC2 and Nginx.
- Designed an orchestration layer with a dynamic job queue for managing tool calls, extendable to Kubernetes environments.
- Automated data ingestion and preprocessing pipelines through Python, Jupyter and Bash scripting, supporting large-scale proteome translation of thousands of viral sequences (~20k amino acids each).

Yunming Technology

January 2025 – June 2025

Software Engineer Intern

Remote

- Engineered a modular **Retrieval-Augmented Generation (RAG)** chatbot system for Customer Relationship Management (CRM) workflows, integrating query reconstruction, semantic search, and real-time responses via Server-Sent Events (SSE).
- Enhanced document retrieval relevance by ~50% through TF-IDF re-ranking and custom evaluation metrics (Precision@K, MRR), improving CRM agent knowledge responses.

Human Internet

September 2024 – June 2025

Full Stack Engineer Intern

Remote

- Transformed the humanID developer console by refactoring backend API (Django/REST, MySQL).
 - Boosted SSO reliability by 80% through improved exception handling and JWT-based session flow; dockerized to streamline development across global teams and added support for international phone formats.
 - Collaborated with distributed engineering teams to optimize core API performance and ensure seamless system integration.
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PROJECTS

SafeBark (CMU-SV Hackathon – 1st Place)

October 2025

- Real-time NLP pipeline converting toxic comments to positive tone using OpenAI API and Hugging Face.

Epistasis Bi-Clustering Algorithm (Scripps Research)

September 2024 – March 2025

- Reduced pipeline runtime from **16 hours to 10 minutes** through code profiling and algorithmic optimization.

TCDB Classifier Pipeline (UC San Diego)

July 2024 – September 2025

- Designed and built data preprocessing and evaluation workflow for large-scale ML classification tasks.

Teacher Analytics Dashboard (STEMz Learning)

June 2024 – Present

- Developed app for multi-classroom data visualization and chat features, served over **200+ teachers and students**.
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TECHNICAL SKILLS

Languages: Python, JavaScript (ES6+), TypeScript, Java, C/C++, F#, Bash, SQL

Frameworks & Libraries: React.js, Next.js, Node.js, Express.js, Flask, Django, LangChain, Socket.IO

Databases & Data Tools: MySQL, PostgreSQL, MongoDB, PyTorch, NumPy, Pandas, SciPy, Diffusion Models

Cloud, DevOps & Other Tools: AWS (EC2, S3, RDS), Azure, Docker, Git/GitHub Actions, Vercel, Render, Linux/Unix, UML, REST API, OpenAI API, Hugging Face, Agile, Scrum, CI/CD, PgVector, Nginx