

Xiangyu Liu

CONTACT INFORMATION	2104, Brendan Iribe Center College Park, MD 20740	xyliu999@umd.edu https://xiangyu-liu.github.io/
EDUCATION	University of Maryland, College Park, MD, USA <i>Ph.D. in Computer Sciences</i> • Advisor: Kaiqing Zhang Shanghai Jiao Tong University (SJTU), Shanghai, CN <i>Bachelor in Computer Science</i> • Zhiyuan Honors Program of Engineering (an elite program for top 5% talented students) University of California, Berkeley, CA, USA <i>Exchange student</i> • GPA: 4.0/4.0	Aug. 2021 – May 2026 (expected) Sep. 2017 – Jun. 2021 Jan. 2020 – May 2020
RESEARCH INTERESTS	<ul style="list-style-type: none">• Multi-agent reinforcement learning and game theory: paper [J1, C1, C2, C6]• LLM agents, fine-tuning, and alignment: paper [C7, C8]• Responsible AI and robustness: paper [C3, C4, C5, C7]	
JOURNAL PUBLICATIONS	[J1] Xiangyu Liu, Kaiqing Zhang Partially Observable Multi-Agent Reinforcement Learning with Information Sharing. Accepted to SIAM Journal on Control and Optimization (SICON) under major revision. Shorter version appeared at ICML 2023.	
CONFERENCE PUBLICATIONS	[C8] (*denotes equal contribution) Chanwoo Park*, Xiangyu Liu* , Asuman E. Ozdaglar, Kaiqing Zhang Do LLM Agents Have Regret? A Case Study in Online Learning and Games International Conference on Learning Representations (ICLR 2025) <i>Oral</i> talk at ICLR 2024 workshop: How Far Are We From AGI? [C7] Pankayaraj Pathmanathan, Souradip Chakraborty, Xiangyu Liu , Yongyuan Liang, Furong Huang Is Poisoning a Real Threat to LLM Alignment? Maybe More So Than You Think AAAI Conference on Artificial Intelligence (AAAI 2025) [C6] (Alphabetical order) Yang Cai†, Xiangyu Liu† , Argyris Oikonomou†, Kaiqing Zhang† Provable Partially Observable Reinforcement Learning with Privileged Information	

Conference on Neural Information Processing Systems (**NeurIPS 2024**)

[C5] Yongyuan Liang, Yanchao Sun, Ruijie Zheng, **Xiangyu Liu**, Tuomas Sandholm, Furong Huang, Stephen McAleer

Game-theoretic Robust Reinforcement Learning Handles Temporally-coupled Perturbations

International Conference on Learning Representations (**ICLR 2024**)

[C4] **Xiangyu Liu**, Chenghao Deng, Yanchao Sun, Yongyuan Liang, Furong Huang
Beyond Worst-case Attacks: Robust RL with Adaptive Defense via Non-dominated Policies

International Conference on Learning Representations (**ICLR 2024**), *Spotlight*

[C3] **Xiangyu Liu**, Souradip Chakraborty, Yanchao Sun, Furong Huang
Rethinking Adversarial Policies: A Generalized Attack Formulation and Provable Defense in RL

International Conference on Learning Representations (**ICLR 2024**)

Outstanding Paper Award at NeurIPS 2022 Workshop on Trustworthy and Socially Responsible Machine Learning.

[C2] **Xiangyu Liu**, Kaiqing Zhang
Partially Observable Multi-agent RL with (Quasi-)Efficiency: The Blessing of Information Sharing

International Conference on Machine Learning (**ICML 2023**)

[C1] **Xiangyu Liu**, Hangtian Jia, Ying Wen, Yujing Hu, Yingfeng Chen, Changjie Fan, Zhipeng Hu, Yaodong Yang

Towards Unifying Behavioral and Response Diversity for Open-ended Learning in Zero-sum Games

Conference on Neural Information Processing Systems (**NeurIPS 2021**)

EXPERIENCES

Bloomberg AI Group, NY, USA

Research intern

June. 2022 – Sep. 2022

- Research on bond pricing with recurrent neural networks.
- Developed a novel attention mechanism for dynamically capturing correlations among multiple time series

HONORS AND AWARDS

Outstanding Paper Award, NeurIPS 2022 Workshop on Trustworthy and Socially Responsible Machine Learning.

2022

Dean's Fellowship, University of Maryland, College Park.

2021

National Scholarship (Top 0.2% in China), Ministry of Education of P.R.China. 2018&2019

1st Prize in Chinese College Mathematics Competitions (Top 1 at SJTU, selected for final). 2018

A-class Scholarship for Excellent Academic Performance (Top 1% at SJTU), SJTU. 2018

TALKS	<p>2024 INFORMS Optimization Society Conference (IOS 2024), Houston, Texas, 2024 Invited talk on partially observable multi-agent RL (paper [J1] and [C2])</p> <p>TSRML workshop of NeurIPS 2022 Contributed talk on adversarial policies in competitive games (paper [C3])</p> <p>RL China seminar series, online, China Invited talk on unifying diversity in open-ended learning for zero-sum games (paper [C1])</p>
ACADEMIC SERVICES	<p>Conference reviewer for UAI 2024-2025, NeurIPS 2024, ICLR 2025, AISTATS 2025, AA-MAS 2025, ICML 2025</p>
TEACHING EXPERIENCE	<p>Student organizer of summer AI camps at UMD for K-12 students Summer 2023/2024</p> <p>TA for cryptography at UMD Spring 2022</p> <p>TA for common sense reasoning in NLP at UMD Fall 2021</p>
COMPUTER SKILLS	<ul style="list-style-type: none"> • Programming Languages: Python, C/C++, Java, MATLAB, \LaTeX • Deep Learning Packages: PyTorch, TensorFlow