Xiangyue Liu



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EDUCATION

Beihang University (University of 985 Project)Beijing, ChinaMaster of Software EngineeringScore: 84.94/100, Jun 2021Northeast Normal University (University of 211 Project)Changchun, ChinaBachelor of Software EngineeringScore: 82.57/100, Jun 2018

KEY SKILLS

- o Research Interest: Neural Implicit Representation, 3D Reconstruction, SLAM
- o Programming: C++, Python, Matlab
- o Deep Learning: PyTorch, PyTorch Lightning, TensorFlow
- o Tools: Latex, g2o, Ceres, Eigen, OpenCV

PUBLICATIONS

Sobolev Training for Implicit Neural Representations with Approximated Image Derivatives Western Vivor Circuits They Vivor Direction Theory Chi Theory	Under Review 2022
Wentao Yuan, Qingtian Zhu, Xiangyue Liu , Yikang Ding, Haotian Zhang, Chi Zhang	
KD-MVS: Knowledge Distillation Based Self-supervised Learning for Multiview Stereo	Under Review 2022
Yikang Ding, Qingtian Zhu, Xiangyue Liu, Wentao Yuan, Haotian Zhang, Chi Zhang	
<u>TransMVSNet: Global Context-aware Multi-view Stereo Network with</u> <u>Transformers</u>	CVPR 2022
Yikang Ding*, Wentao Yuan*, Qingtian Zhu, Haotian Zhang, Xiangyue Liu, Yuanjiang Wang, Xiao Liu	
Structure Reconstruction Using Ray-Point-Ray Features: Representation and Camera Pose Estimation	ICRA 2021
Yijia He*, Xiangyue Liu *, Xiao Liu, Ji Zhao (* Equal Contribution)	
2nd Place Solution to Instance Segmentation of IJCAI 3D AI Challenge 2020 Kai Jiang*, Xiangyue Liu*, Zheng Ju*, Xiang Luo (* Equal Contribution)	IJCAI 2020 Workshop
An Optimization Algorithm of Baseline Density Distribution for An Ultra- long Wave Astronomical Observation Array	IAC 2020
Jingwei Yang, Juntao Pu, Xinyi Fei, Xiangyue Liu , You Song, Li Deng	

EXPERIENCE

National Space Science Center

Beijing, China

o Research Group Member

Sept 2018 - Sept 2019

- Reconstruct the sky map from under sampled inversion astronomical matrix by

using deep learning methods (conditional GANs).

MEGVII Research Beijing, China

• *SLAM Intern Aug* 2019 - *Apr* 2020

- Develop new visual Simultaneous Localization and Mapping (SLAM) algorithm.
- Build a ray-point-ray feature-based stereo visual odometry (VO) by C++.
- o 3D Vision Intern Jun 2021 Aug 2021
 - Do research on Multi-view Stereo (MVS) with deep learning.

Tsinghua University

Beijing, China

Jul 2021 - Present

- Visiting Student at IIIS
 - Do the research about neural implicit representations.
 - Neural implicit surface reconstruction.

AWARDS AND ACHIEVEMENTS

- Second class scholarship of Northeast Normal University, Oct 2015
- o National College Students Innovation and Entrepreneurship Training Program, Dec 2016
- o Third class scholarship of Northeast Normal University, Nov 2017
- o Third class scholarship of Northeast Normal University, Jun 2018
- o Second class scholarship of Beihang University, Oct 2018
- First class scholarship of Beihang University, Oct 2019
- o First class scholarship of Beihang University, Jun 2020
- o 2nd Place in IJCAI-PRICAI 2020 3D AI Challenge: Instance Segmentation, Oct 2020
- o Excellent graduate in Beijing, Jun 2021

ACTIVITES

o Oral presentation for the IJCAI-PRICAI 2020 3D AI workshop	Jan 2021
 Outstanding student of visual SLAM class at Shenlan School 	Aug 2019
 Volunteer of the 2nd National SLAM Technology Forum 	Jul 2019
League secretary in Software College at Beihang University	Sep 2018 - Jun 2021
 Recreation and sports secretary in Software College at NENU 	Sep 2015 - Jun 2018