CS6650 Assignment2 Report Xianhe Zhang ZHANG.XIANH@

Grading Note

I have talked about late submission with Ian. The below is communication email.

Re: Request about CS6650 HW2 DDL extension.



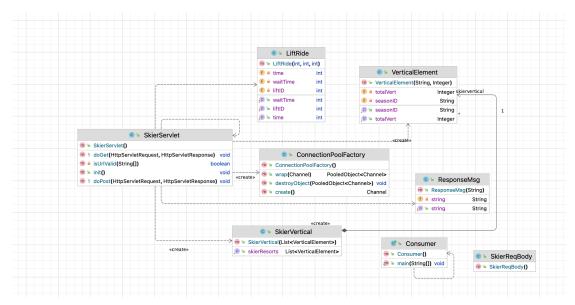
All good. Asap please

Sent via the Samsung Galaxy S21 FE 5G, an AT&T 5G smartphone Get Outlook for Android

Repo URL

https://github.com/xianhe-zhang/CS6650-22Fall

Design



For this assignment, the server design is pretty much like the assignment 1. But I add connection pool to store the connection threads, this will save resources.

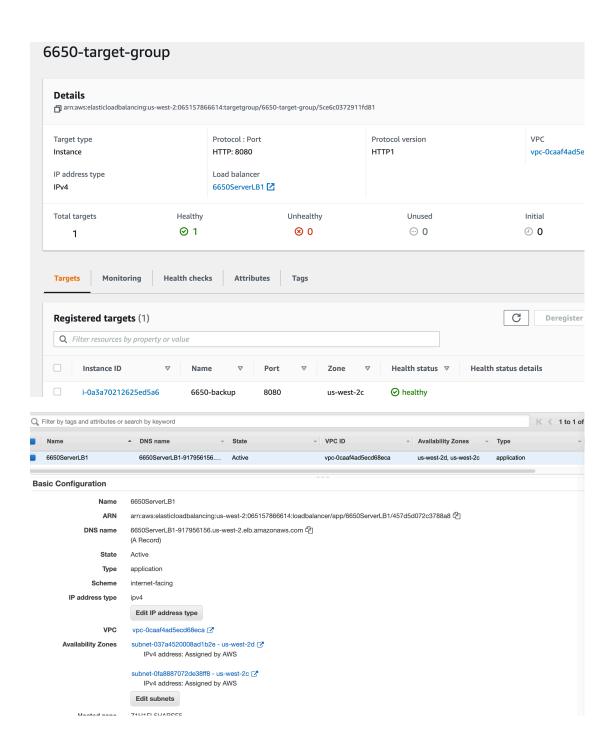
For each thread, we need to take one cached thread from our pool and try to connect to our RabbitMQ (the configuration is below). And our consumer is monitoring specific queues.

```
factory.setHost("35.90.118.182");
factory.setPort(5672);
factory.setUsername("maXXX");
factory.setPassword("maXXXXXX");
```

Load Balancer

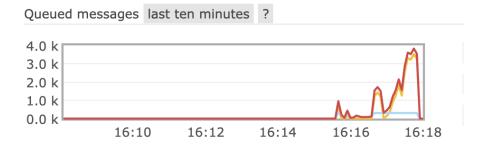
For this assignment, I tried to set up single-instances, double-instances, four-instances.

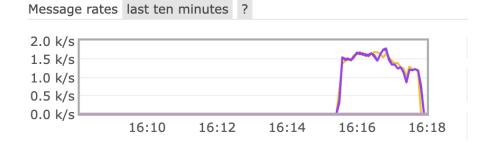
Name	▽	Instance ID	Instance state	▽	Instance type	▽	Status check	Alarm statu	ıs	Availabili
6650-backup		i-0a3a70212625ed5a6	Running	ଉ Q	t2.micro		⊘ 2/2 checks passed	No alarms	+	us-west-2
6650-consume	er	i-00f62d2741abba729	⊘ Running	@ Q	t2.micro		⊘ 2/2 checks passed	No alarms	+	us-west-2
6650-server-b	2	i-0b267e0874e2af721	Running	@ Q	t2.micro		2/2 checks passed	No alarms	+	us-west-2
6650-server-b	1	i-0eef3d5cbc22aa313	⊘ Running	@ Q	t2.micro		2/2 checks passed	No alarms	+	us-west-2
6650-server-b	3	i-0b238ddede69adf9c	Running	@ Q	t2.micro		2/2 checks passed	No alarms	+	us-west-2



Result Analysis

SINGLE-INSTANCE





phase1 has already completed 32000 requests phase2 has already completed 168000 requests

Client Part 1 Result:

Number of successful requests sent: 200000

Number of unsuccessful requests: 0

The total run time(wall time): 138105 milliseconds

The total throughput per Sec: 1448

Client Part 2 Result:

200000

7015849.0

Mean response time: 35.079245 Median response time: 31.0 Throughput: 28.506884911576634

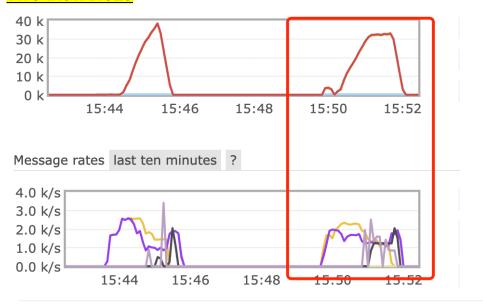
99th response time: 129.0

min and max response time: min: 12.0 , max: 727.0

The total throughput per Sec: 1448

phase duration: 138105

TWO-INSTANCES



phase1 has already completed 32000 requests phase2 has already completed 168000 requests

Client Part 1 Result:

Number of successful requests sent: 200000

Number of unsuccessful requests: 0

The total run time(wall time): 113993 milliseconds

The total throughput per Sec: 1754

Client Part 2 Result:

200000

5726710.0

Mean response time: 28.63355 Median response time: 23.0 Throughput: 34.92406634874125

99th response time: 158.0

min and max response time: min: 12.0 , max: 986.0

The total throughput per Sec: 1754

phase duration: 113993

FOUR-INSTANCES





phase1 has already completed 32000 requests phase2 has already completed 168000 requests

Client Part 1 Result:

Number of successful requests sent: 200000

Number of unsuccessful requests: 0

The total run time(wall time): 102000 milliseconds

The total throughput per Sec: 1960

Client Part 2 Result:

200000

4999586.0

Mean response time: 24.99793 Median response time: 20.0 Throughput: 40.00331227425631 99th response time: 141.0

min and max response time: min: 11.0 , max: 931.0

The total throughput per Sec: 1960

phase duration: 102000

For SERVER, I still have 2 phases like Assignment 1. For phase 2, I use **54** threads to send the rest requests.

For CONSUMER, **basicQos == 30**, because publisher rate is way higher than cosumer rate

From the performance screenshot above, we can tell load balancer is good for our throughput, given more instances are backing up, throughput improves accordingly.