# **Assignment3 Report**

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## GitHub Repo Link

https://github.com/xianhe-zhang/CS6650-22Fall/tree/main/Assignment3

## **Database Design**

As described in question, I choose **Redis** for my project, because it provides unrivaled speed, reliability, and performance given memory-level saved data rather than saved on a disk or SSD. And for each request and object, I store SkierID as key, and other attributes as value. In this case, we can solve those queries with a little more work.

The above code shows how to connect to our Redis database.

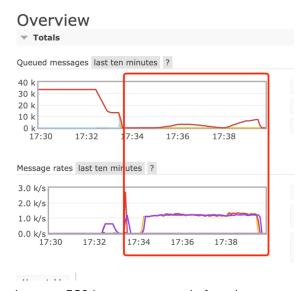
To setup and deploy Redis on EC2, I just followed the guidance shown on the assignment page. •

https://shawn-shi.medium.com/how-to-install-redis-on-ec2-server-for-fast-in-memory-database-f30c3ef8c35e

#### **Screenshots**

In this assignment, I have increased the number of requests so as to simulate a high concurrency state.

As you can see from the graph of RMQ, the publish rate and consume rate remain largely parallel and there is no significant message backlog. The message queue has a peak of 7k messages.



Duration is reasonable given my EC2 instances are only free tiers.

