# Pseudo Code for Repair Algorithm

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### 1 Introduction

In this section, we define some important definitions and algorithms....

### **Definition 1.1.** (Mixed Integer Programming)

In this report we consider a generic mixed-integer programming problem (MIP) in the following form

(MIP) min 
$$c^T x$$
  
 $s.t.$   $Ax \ge b$   
 $x_j \in \mathbb{Z} \quad \forall j \in \mathcal{I}$   
 $x_j \in \mathbb{R} \quad \forall j \in \mathcal{N} \setminus \mathcal{I}$ 

where the vector  $b \in \mathbb{R}^m$  and the vector  $c \in \mathbb{R}^n$  are input vectors. A is a input matrix of size  $m \times n$ , the variable input set  $\mathcal{I} \subseteq \mathcal{N} = \{1, 2, ..., n\}$ . We denote  $\mathcal{P}$  for this problem, which called a mixed-integer programming problem (MIP) with minimize objective function  $c^T x$  subject to the constraints  $Ax \geq b$ . Besides, some variables are restricted to integer values while the else of are restricted to real value. S is a set of feasible solution if S satisfy all the constraints in the problem. A vector  $s^*$  with  $s^* \in S$  is called optimal solution when  $c^T x_{s^*} \leq c^T x_s$  for  $\forall s \in S$ . When all of the variables are restricted to integer, the problem is called pure integer linear program (IP) for  $\mathcal{I} = \mathcal{N}$ . If there is no integrality constraint, the program is called linear program

(MIP) 
$$\min c^T x$$
  
 $s.t.$   $Ax \ge b$   
 $x_j \in \mathbb{R} \quad \forall j \in \mathcal{N}$ 

#### **Definition 1.2.** (LP-relaxation)

Lp relaxation is obtained by removing all integrity constraints  $\mathcal{I} \leftarrow \emptyset$ . LP-relaxation is the foundation of LP-based branch-and-bound technology. As the searching space is increase by removing integrity restrictions, the optimal solution in MIP problem could not better than LP-relaxation, which is  $s_{MIP}^* \geq s_{LP}^*$ . This means the optimal solution found in LP problem could provide a lower or prime bound for MIP problem.

### 2 Input

- A MIP problem  $\mathcal{P}^0$  with n variables x, constraint set  $C^0$  with an optimal solution  $s^0$ , where  $s^0$  is a n-vector.
- A MIP problem  $\mathcal{P}^1$  with n variables x, constraint set  $C^1$ , such that  $C^0 \subseteq C^1$ .

# 3 Output

• An optimal solution  $s^1$  to  $\mathcal{P}^1$ , where  $s^1$  is a n-vector too.

# 4 Pseudo Code

```
Algorithm 1: Solving Problem with Reoptimization
```

```
Input: \mathcal{P}^0, s^0 and \mathcal{P}^1 where C^0 \subseteq C^1
    Output: optimal solution s^1 to \mathcal{P}^1
 1 begin
         if s^0 is feasible to \mathcal{P}^1 then
 \mathbf{2}
               return s^0
 3
          else
 4
               \alpha \longleftarrow 20 \times c^T s^0
               create new variables y where y_i \in \mathbb{Z}, \forall j \in \mathcal{I}
                                                                                                        // add new variables
 6
               for j in \mathcal{I} do
 7
                                                                                                       // add new constraints
                    add constraint y_j \ge x_j - s_j^0
 8
                    add constraint y_j \ge s_j^0 - x_j^0
 9
               end
10
               p^{0} \longleftarrow \alpha \times \sum_{j} y_{j}, j \in \mathcal{I}p^{1} = \min\{c^{T}x + p^{0}\}
                                                                                               // create penalty function
11
12
               for \alpha \geq 0 do
13
                    s^k \leftarrow solve p^1 to optimal or stop criteria with reoptimization
14
                    \alpha \longleftarrow \alpha - (\alpha \div 20)
15
               end
16
               s^1 \longleftarrow s^k
17
               return s^1
18
         \quad \text{end} \quad
19
20 end
```