# NYU Tandon School of Engineering Fall 2023, ECE 6913

## **Homework Assignment 2**

Instructor: Azeez Bhavnagarwala, email: ajb20@nyu.edu

Course Assistant Office Hour Schedule

On Zoom: 9:30AM – 11AM Monday, Tuesday, Wednesday & Thursday

On Zoom: 4PM – 6PM Monday (Focus on Project A)

- 1. Arushi Arora, aa10350@nyu.edu
- 2. Prashanth Rebala, <u>pr2359@nyu.edu</u>
- 3. Moin Khan, mk8793@nyu.edu
- 4. Raj Ghodasara, g4357@nyu.edu

Homework Assignment 2 [released Saturday Sept 30th 2023] [due Sunday Oct 8th 11:59PM]

You are allowed to discuss HW assignments with anyone. You are not allowed to share your solutions with other colleagues in the class. Please feel free to reach out to the Course Assistants or the Instructor during office hours or by appointment if you need any help with the HW.

Please enter your responses in this Word document after you download it from NYU Classes. *Please use the Brightspace portal to upload your completed HW*.

- In RISCV, only load and store instructions access memory locations
- These instructions must follow a 'format' to access memory
- Assume a 32-bit machine in all problems unless asked to assume otherwise

### **Problem 1:**

Assume address in memory of 'A[0]', 'B[0]' and 'C[0]') are stored in Registers  $\times 27$ ,  $\times 30$ ,  $\times 31$ . Assume values of variables f, g, h, i, and j are assigned to registers  $\times 5$ ,  $\times 6$ ,  $\times 7$ ,  $\times 28$ ,  $\times 29$  respectively

#### Write down RISC V Instruction(s) to

- (a) Load Register x5 with content of A [10]
- (b) Store contents of Register x5 into A [17]
- (c) add 2 operands: one in  $\times 5$  a register, the other in Register x6. Assume result of operation to be stored in register  $\times 7$
- (d) copy contents at one memory location to another: C[g] = A[i+j+31]
- (e) implement in RISC V these line of code in C:

```
(i) f = g - A[B[9]]

(ii) f = g - A[C[8] + B[4]]

(iii) A[i] = B[2i+1], C[i] = B[2i]

(iv) A[i] = 4B[i-1] + 4C[i+1]

(v) f = g - A[C[4] + B[12]]
```

# **Problem 2:**

Assume the following register contents:

```
x5 = 0x000000000AAAAAAAA, x6 = 0x1234567812345678
```

**a.** For the register values shown above, what is the value of  $\times 7$  for the following sequence of instructions?

```
srli x7, x5, 16
addi x7, x7, -128
srai x7, x7, 2
and x7, x7, x6
```

**b.** For the register values shown above, what is the value of x7 for the following sequence of instructions?

```
slli x7, x6, 4
```

**c.** For the register values shown above, what is the value of x7 for the following sequence of instructions?

```
srli x7, x5, 3
andi x7, x7, 0xFEF
```

#### **Problem 3:**

For each RISC-V instruction below, identify the instruction format and show, wherever applicable, the value of the opcode (op), source register (rs1), source register (rs2), destination register (rd), immediate (imm), func3, func7 fields. Also provide the 8 hex char (or 32 bit) instruction for each of the instructions below

### Problem 4:

(a) For the following C statement, write a minimal sequence of RISC-V assembly instructions that performs the identical operation. Assume x5 = A, and x11 is the base address of C.

```
A = C[0] << 16;
```

- (b) Find the shortest sequence of RISC-V instructions that extracts bits 12 down to 7 from register  $\times 3$  and uses the value of this field to replace bits 28 down to 23 in register  $\times 4$  without changing the other bits of registers  $\times 3$  or  $\times 4$ . (Be sure to test your code using  $\times 3 = 0$  and  $\times 4 = 0$  xffffffffffffffffff. Doing so may reveal a common oversight.)
- (c) Provide a minimal set of RISC-V instructions that may be used to implement the following pseudoinstruction:

```
not x5, x6 // bit-wise invert
```

[Hint: note that there is no 'not' instruction in RISCV. However, an XOR immediate instruction could be used]

## **Problem 5:**

Suppose the program counter (PC) is set to 0x60000000<sub>hex</sub>.

- **a.** What range of addresses can be reached using the RISC-V *jump-and-link* (jal) instruction? (In other words, what is the set of possible values for the PC after the jump instruction executes?)
- **b.** What range of addresses can be reached using the RISC-V *branch if equal* (beq) instruction? (In other words, what is the set of possible values for the PC after the branch instruction executes?)

# **Problem 6:**

Assume that the register  $\times 6$  is initialized to the value 10. What is the final value in register  $\times 5$  assuming the  $\times 5$  is initially zero?

```
LOOP: beq x6, x0, DONE addi x6, x6, -1 addi x5, x5, 2 jal x0, LOOP DONE:
```

- **a.** For the loop above, write the equivalent C code. Assume that the registers ×5 and ×6 are integers acc and i, respectively.
- **b.** For the loop written in RISC-V assembly above, assume that the register ×6 is initialized to the value N. How many RISC-V instructions are executed?
- c. For the loop written in RISC-V assembly above, replace the instruction "beq x6, x0, DONE" with the instruction "blt x6, x0, DONE" and write the equivalent C code.

#### **Problem 7:**

**a.** Translate the following C code to RISC-V assembly code. Use a minimum number of instructions. Assume that the values of a, b, i, and j are in registers  $\times 5$ ,  $\times 6$ ,  $\times 7$ , and  $\times 29$ , respectively. Also, assume that register  $\times 10$  holds the base address of the array D.

```
for(i=0; i<a; i++)
    for(j=0; j<b; j++)
        D[4*j] = i + j;</pre>
```

**b**. How many RISC-V instructions does it take to implement the C code from 7a. above? If the variables **a** and **b** are initialized to **10** and **1** and all elements of **D** are initially 0, what is the total number of RISC-V instructions executed to complete the loop?

#### **Problem 8:**

Consider the following code:

```
1b x6, 0(x7) sd x6, 8(x7)
```

Assume that the register x7 contains the address  $0 \times 10000000$  and the data at address is  $0 \times 1122334455667788$ .

- **a.** What value is stored in  $0 \times 10000007$  on a bigendian machine?
- **b.** What value is stored in **0×10000007** on a littleendian machine?

#### **Problem 9:**

Write the RISC-V assembly code that creates the 64-bit constant  $0 \times 1234567812345678_{hex}$  and stores that value to register  $\times 10$ .

**Problem 10:** Assume that **x5** holds the value **128**<sub>10</sub>.

- **a.** For the instruction add x30, x5, x6, what is the range(s) of values for x6 that would result in overflow?
- **b.** For the instruction  $\mathbf{sub} \times 30$ ,  $\times 5$ ,  $\times 6$ , what is the range(s) of values for  $\times 6$  that would result in overflow?
- **c.** For the instruction  $\mathbf{sub} \times 30$ ,  $\times 6$ ,  $\times 5$ , what is the range(s) of values for  $\times 6$  that would result in overflow?