JACKIE LIU

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EDUCATION

Carnegie Mellon University, Pittsburgh, PA

Master of Science, Electrical and Computer Engineering

Sep 2018 – May 2020

GPA: 3.80 / 4.00

• Main Courses: Foundations of Computer Systems, Data Structures for Application Programmers, Distributed Systems, Advanced Cloud Computing, Internet Services, NoSQL Database Management, Objected Oriented Analysis and Design

Porto Business School, Porto, Portugal

Sep 2017 – Aug 2018

Master of Business Administration

GPA: 15.0 / 20.0

Wuhan University of Technology, Wuhan, China

Sep 2011 – June 2015

Bachelor of Science, Electrical and Information Engineering

GPA: 89.5 / 100.0

PROFESSIONAL EXPERIENCE

Solve Education Holdings Pte Ltd, Palo Alto, USA

July 2020 – Present

Backend and Web Development Intern

- Worked on a QA based educational game that inspires students' interest by adding a sense of competition within.
- Implemented the server-side using Java and Node.js.
- Developed the client-side using Node.js, PHP, and Express.js and implemented a separate internationalization for students across the globe.
- Designed and developed the infrastructure that scales the platform using AWS CloudWatch, AWS Lambda, Terraform.
- Designed a load balancer using PHP-FPM Fast CGI with HAProxy and Nginx.
- Optimized server's performance by adding cache alongside MariaDB, and MySQL.
- Bridged client-side and server-side with **RESTful API**.
- Corporate with over 50 members and followed Agile Development approach to minimize communication overhead.

Wuhan GDCC Intelligent Technology Co., Ltd, Wuhan, China

Aug 2015 – Dec 2016

Software Engineer Intern

- Designed actual toy teddybears that enable long-distance couples to communicate by waving hands, sending emojis, and delivering messages via a centralized server.
- Designed a multi-thread server using a thread pool based on producer and consumer model that enables a high request-per-second (RPS).
- Implemented a frontend alongside the actual toy bear that enables couples to visualize various data, and message log.
- Implemented the backend with Node.js, Express.js, and MongoDB.
- Implemented an android application with Android Studio that controls the behaviors of the toy alongside the toy bear itself with various teammates.
- Bridged frontend and backend using CRUD operation for RESTful API service.

TECHNICAL STRENGTHS

Programming Languages: Java - proficient, C - proficient, JavaScript - advanced, Python - advanced, PHP - advanced, C++ - intermediate, html - intermediate, CSS - intermediate

Frameworks: Kafka, Spark, Spring Boot, AWS Lambda, Redis, MongoDB, Docker, Bootstrap, Java RMI, Android, Restful API, Kubernetes

PROJECTS

Microsoft Talent Program – High Efficiency Realtime News Recommendation System (Spring Boot, Java, Spark)

- Develop a highly scalable real-time news recommendation system based on **Java**, **Spring Boot**, **Kafka**, **and Elasticsearch** which could support a **querie-per-second (QPS) over 1200**.
- Used Spring Cloud Schema Registry to support data model evolution over time, with the related schema information stored in JSON.
- Implemented a high concurrency real-time web crawler which get millions-level news data, preprocessing and feeding the data into **Kafka** with designed protocols and doing **ETL** processing and news data classification with **Spark ML**.
- Optimized Spark ML program structure to gain a higher degree of efficiency which saved 20% of the budget.
- Designed and implemented a news publisher application with Java to read data from Elasticsearch and publish data to clients through Restful API.
- Develop a high-efficiency news client application with Java to provide a User interface to see the news with the optimized WebSocket protocol.

Autoscaling Distributed Cloud Application based on Terraform (Terraform, AWS Lambda)

• Developed a cloud infrastructure based on Django that supports an image-classification engine.

- Enabled high-performance autoscaling in more than 4 request patterns, including abrupt start and stop pattern, consistent high workload
 pattern, continuous increasing pattern, and continuous decreasing pattern using AWS EC2, Terraform, AWS CloudWatch, and AWS
 Lambda.
- Designed scaling rules and tuned parameters within Terraform by dynamically monitoring the clients' load using AWS CloudWatch.
- Designed security rules with Terraform and AWS CLI to manage user privilege.

Web Blog for Large-scale Concurrent User Access (JavaScript, HTML, CSS, MySQL, Spring Boot)

- Developed a full stack web blog that supports users' login, blog posting, commenting, and deleting.
- Implemented backend using AWS EC2, Apache Tomcat, Servlet, MVC model, and Spring Boot.
- Implemented frontend using HTML5, CSS, JavaScript, jQuery, and Bootstrap.
- Set up a relational database with MySQL and Generic DAO to store users' input and prevent SQL Injection attacks.
- Managed concurrency issues within the system that allows over 100k simultaneous accesses.

File Caching Proxy for Distributed File System (Java RMI, Concurrency, Multithread)

- Created a baseline file server and a client-side file caching proxy with low concurrent file operations latency.
- Utilized check-on-use approaches by ensuring any requests checked the latest version before granting data access.
- Implemented an optimized version file caching proxy using lease-based protocols and a mechanism that tuned lease time based on matching detected patterns.
- Wrote appropriate tests that generated 27 patterns based on the results to realize an **intelligent pattern match** function.
- Increased read-ops of optimized file caching proxy system by 19.7% and write-ops by 25.7%.

Iterative Machine Learning Training on AWS using Apache Spark (PySpark, Machine Learning)

- Conducted Extract, Transform, Load (ETL) on a raw dataset and trained models iteratively with PySpark.
- Optimized **logistic regression and gradient descent** machine learning algorithm to process a KDD2010 dataset in less than 31 minutes, KDD2012 dataset in less than 63 minutes, and Criteo dataset in less than 48 minutes.
- Achieved an efficiency that processes 1 WET file in less than one 1 minute and 100 WET files in less than 19 minutes.

PUBLICATION

Design of Obstacle Avoidance System for the Blind based on Fuzzy Control (Yang Su, Wenyan Liu, Ri-hua Jiao, Xiao Liu) NETINFO SECURITY 1671-1122(2014)06-0067-05