## 编译原理 - 作业(5):代码生成与优化

截至时间: 2022.6.19/周一 23:59:59

<u>提交方式</u>: 超算习堂(https://easyhpc.net/course/144)

Q1: (Exercises 6.6.1) Add rules to the syntax-directed of follow for the following control-flow constructs.

- 1. A repeat-statement repeat S while B.
- 2. A for-loop for(S1;B;S2)S3.

PRODUCTION	SEMANTIC RULES
$P \rightarrow S$	S.next = newlabel()
	$P.code = S.code \mid\mid label(S.next)$
$S \rightarrow \mathbf{assign}$	S.code = assign.code
$S \rightarrow \mathbf{if}(B) S_1$	B.true = newlabel()
	$B.false = S_1.next = S.next$
	$S.code = B.code \mid\mid label(B.true) \mid\mid S_1.code$
$S \rightarrow \mathbf{if}(B) S_1 \mathbf{else} S_2$	B.true = newlabel()
	B.false = newlabel()
	$S_1.next = S_2.next = S.next$
	S.code = B.code
	$   label(B.true)    S_1.code$
	gen('goto' S.next)
	$   label(B.false)    S_2.code$
$S \rightarrow \text{ while } (B) S_1$	begin = newlabel()
	B.true = newlabel()
	B.false = S.next
	$S_1.next = begin$
	S.code = label(begin)    B.code
	$   label(B.true)    S_1.code$
	gen('goto' begin)
$S \rightarrow S_1 S_2$	$S_1.next = newlabel()$
	$S_2.next = S.next$
	$S.code = S_1.code \mid   label(S_1.next) \mid   S_2.code$

Figure 6.36: Syntax-directed definition for flow-of-control statements.

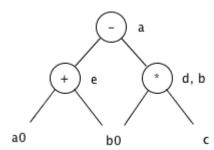
Production	Semantic Rule
S -> repeat S1 while B	S1.next = newlabel()
	B.true = newlabel()

	B.false = S.next
	S.code = label(B.true)    S1.code
	label(S1.next)    B.code
S -> for (S1; B; S2) S3	S1.next = newlabel()
	B.true = newlabel()
	B.false = S.next
	S2.next = S1.next
	S3.next = newlabel()
	S.code = S1.code
	lable(S1.next)    B.code
	lable(B.true)    S3.code
	label(S3.next)    S2.code
	gen('goto', S1.next)

Q2:(p541, Exercises 8.5.1&2) For the basic block

- a. Construct the DAG of the block.
- b. Simplify the three-address code of the block, assuming
- 1). Only a is live on exit from the block.
- 2). a, b, and c are live on exit from the block

a.



b.

1). Only a is live on exit from the block.

e = a + b d = b \* ca = e - d

2). a, b, and c are live on exit from the block.

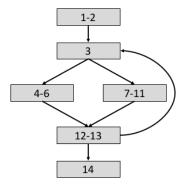
e = a + b b = b \* c a = e - b

Q3: For the code segment below:

```
x = 0
2:
       y = 0
3: L0: if n / 2 goto L1
4:
       x = x + n
5:
       y = y + 1
6:
       goto L2
7: L1: y = y + n
8:
      c = 4 / 2
9:
       t1 = x * c
       t2 = c - 1
10:
11:
       x = x + t2
12: L2: n = n - 1
13:
       if n > 0 goto L0
14:
       return x
```

a. Partition the code segment into basic blocks.

b. Construct the control flow graph.



c. For lines 7-11, list two optimization techniques.

$$x = x + t2$$
中 $t2$ 可以通过constant folding和propagation得到,可以替换为 $x = x + t2$ 

- d. Suppose the whole segment is from a function 'int Func(int n)', where n is the argument, x and y are local variables, then how to retrieve n, x and y when Func() is called in the final target code? Hint: consider \$fp and \$sp.
  - n: fp + 8
  - x: fp 4
  - y: \$fp 8