

Sum Rule: $P(x_1) = \int P(x_1, x_2) dx_2$

Product Rule: $P(x_1, x_2) = P(x_1) \cdot P(x_2|x_1) = P(x_2) \cdot P(x_1|x_2)$

Chain Rule:

$$\begin{aligned} P(X_4, X_3, X_2, X_1) &= P(X_4 | X_3, X_2, X_1) \cdot P(X_3, X_2, X_1) \\ &= P(X_4 | X_3, X_2, X_1) \cdot P(X_3 | X_2, X_1) \cdot P(X_2, X_1) \\ &= P(X_4 | X_3, X_2, X_1) \cdot P(X_3 | X_2, X_1) \cdot P(X_2 | X_1) \cdot P(X_1) \end{aligned}$$

困境: 维度高, 计算复杂. $P(x_1, x_2, \dots, x_p)$ 计算量太大.

简化 $\xrightarrow{\text{相互独立}}$ $P(x_1, \dots, x_p) = \prod_{i=1}^p P(x_i)$ $\xrightarrow{\text{Markov Property}}$ $x_j \perp x_{i+1} | x_i, j < i$

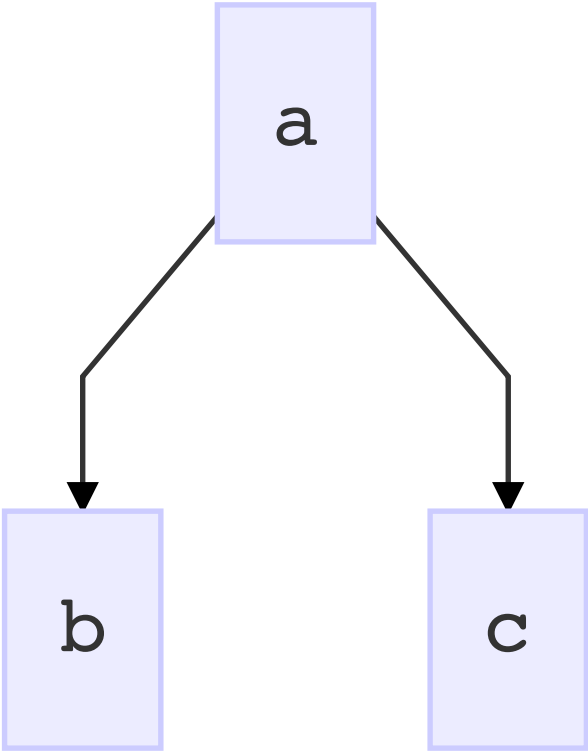
\rightarrow Naive Bayes: $P(x|y) = \prod_{i=1}^p P(x_i|y)$ \rightarrow HMM (放宽 Markov 假设)

条件独立性.

$$x_A \perp x_B | x_C$$

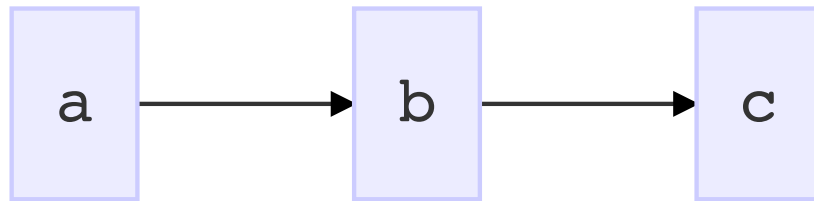
x_A, x_B, x_C 是集合, 且不相交

1. 拓扑排序构建图



$$\begin{aligned} ChainRule : P(x_1, x_2, \dots, x_p) &= P(x_1) \cdot \prod_{i=2}^p p(x_i | x_{1:i-1}) \\ P(a, b, c) &= P(a)P(b|a)(c|a) \rightarrow \text{因子分解} \\ P(a, b, c) &= P(a)P(b|a)(c|a, b) \rightarrow Chainrule \\ P(c|a) &= P(c|a, b) \Rightarrow c \perp b|a \\ p(c|a) \cdot p(b|a) &= p(c|a, b) \cdot p(b|a) = p(b, c|a) \\ p(c|a) \cdot p(b|a) &= p(b, c|a) \end{aligned}$$

Tail to tail, 若a被观测，则路径被堵塞 $tail \rightarrow head$



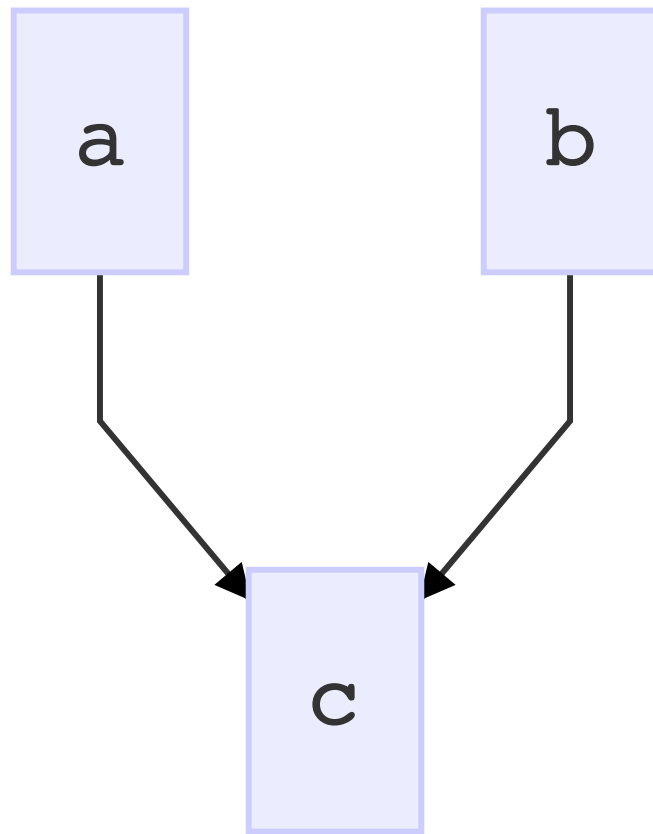
head to tail

$$\begin{aligned}P(a, b, c) &= P(a)P(b|a)P(c|b) \\P(a, b, c) &= P(a)P(b|a)P(c|a, b) \\P(c|b) &= P(c|a, b)\end{aligned}$$

$$a \perp c | b$$

若b被观测，则路径被阻塞（independent）





head to head

默认情况下, $a \perp b$, 路径阻塞的

若c被观测, 则路径是通的

$$\begin{aligned} P(a, b, c) &= P(a) \cdot P(b) \cdot P(c|a, b) \\ P(a, b, c) &= P(a) \cdot P(b|a) \cdot P(c|a, b) \\ P(b) &= P(b|a) \end{aligned}$$

Inference

$$\text{sum rule } p(X) = \sum_Y p(X, Y)$$

$$\text{product rule } p(X, Y) = p(Y|X)p(X)$$

求概率: $P(x) = P(x_0, x_1, \dots, x_p)$

边缘概率 *marginal probability*:

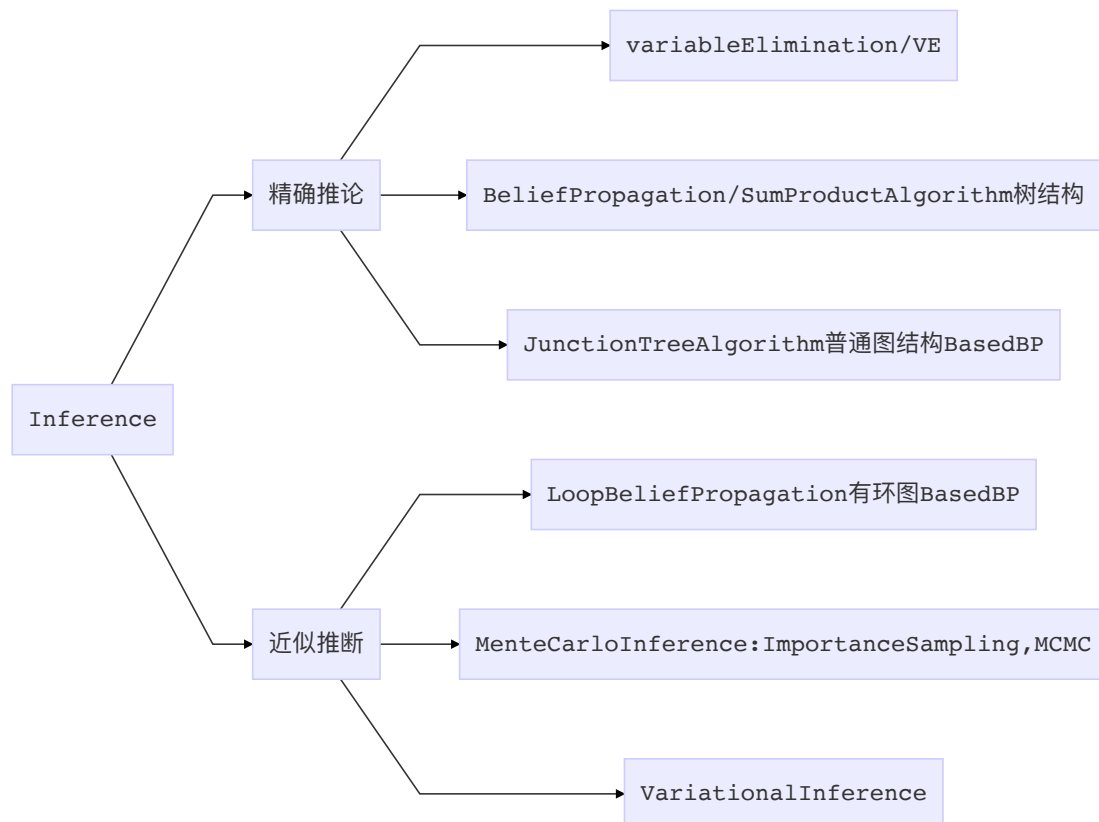
$$P(x_i) = \sum_{x_1} \cdot \sum_{x_{i-1}} \sum_{x_{i+1}} \dots \sum_{x_p} p(x)$$

条件概率 *conditional probability*:

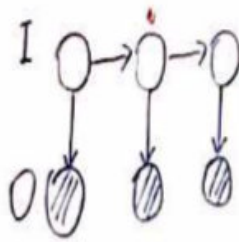
$$P(x_A | x_B) \quad x = x_A \cup x_B$$

MAP Inference:

$$\hat{z} = \arg \max_z P(z|x) \propto \arg \max P(z, x)$$



概率图



HMM

① Evaluation: $P(O) = \sum_i P(i, O)$ (归一化) \Rightarrow 系统

② Learning: $\hat{\lambda}$

③ Decoding: $\hat{i} = \arg \max_i P(i|O)$ (Viterbi Algorithm (动态规划))

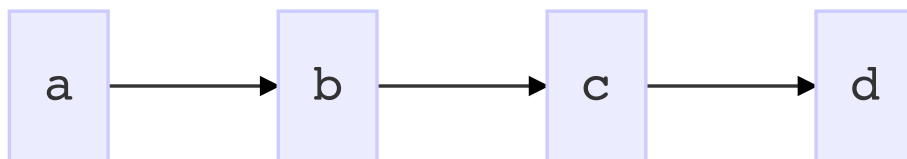
$\max P(z, x)$

Sum-Product Algorithm (针对树结构)

HMM: dynamic Bayesian Network

Variable Elimination-乘法分配律

$$MAP \quad \tilde{X}_A = \arg \max_X P(x_A | x_B) = \arg \max P(x_A, x_B)$$



假设a,b,c,d均是离散的二值r,v {0,1}

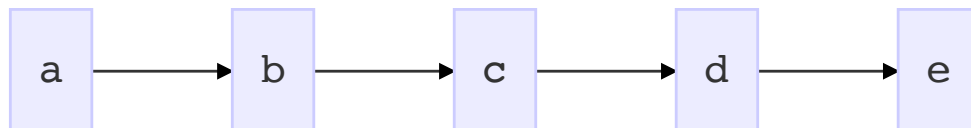
$$\begin{aligned}
p(d) &= \sum_{a,b,c} p(a, b, c, d) \\
&= \sum_{a,b,c} p(a) \cdot p(b|a) \cdot p(c|b) \cdot p(d|c) \\
&= p(a=0) \cdot p(b=0|a=0) \cdot p(c=0|b=0) \cdot p(d=0|c=0) \\
&\quad + p(a=1) \cdot p(b=0|a=1) \cdot p(c=0|b=0) \cdot p(d=0|c=0) \\
&\quad + \dots \\
&\quad + p(a=1) \cdot p(b=1|a=1) \cdot p(c=1|b=1) \cdot p(d=1|c=1) \\
&= \sum_{b,c} p(c|b) \cdot p(d|c) \cdot \underbrace{\sum_a p(a) \cdot p(b|a)}_{\phi_a(b)} \\
&= \sum_c p(d|c) \cdot \underbrace{\sum_b p(c|b) \cdot \phi_a(b)}_{\phi_b(c)} \\
&= \phi_c(d)
\end{aligned}$$

乘法对加法的分配律 $ab + cb = b(a + c)$

Cons:

- Memoryless. 重复计算
- Ordering NP-hard

Belief Propagation

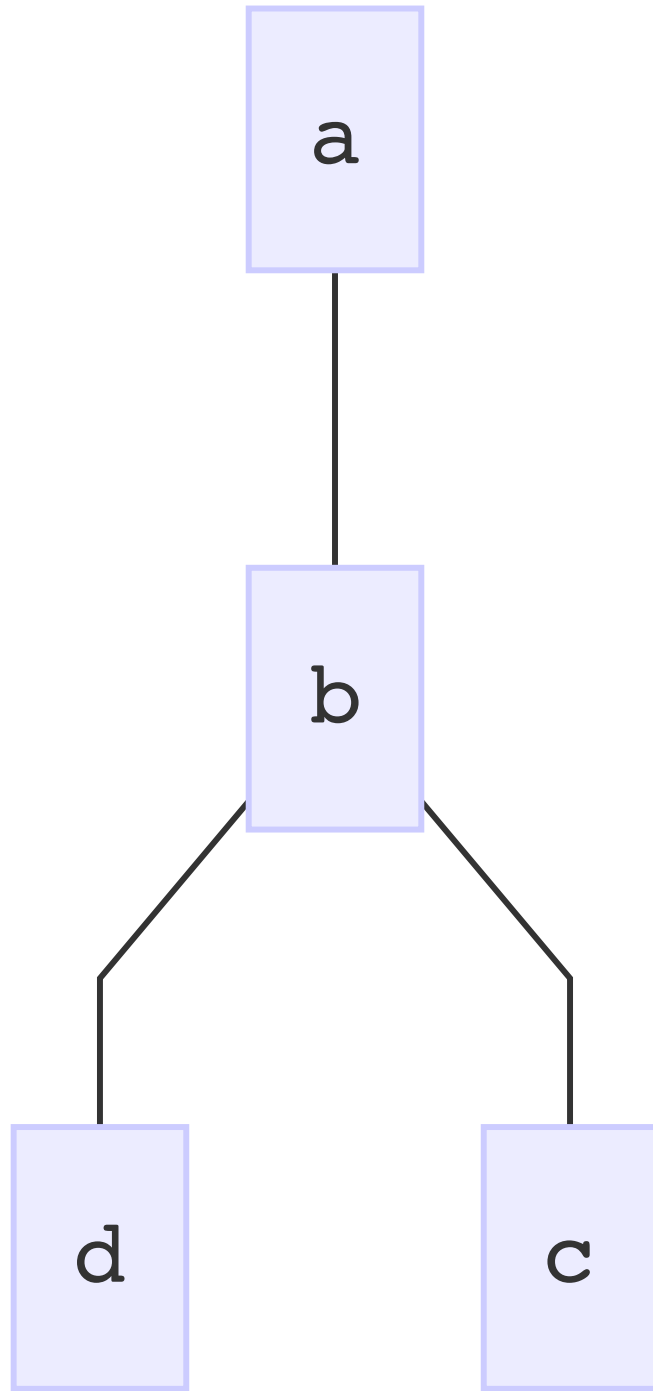


Forward Algorithm

$$\begin{aligned}
 P(a, b, c, d, e) &= P(a)P(b|a) \cdot P(c|b) \cdot P(d|c) \cdot P(e|d) \\
 P(e) &= \sum_{a,b,c,d} P(a, b, c, d, e) \\
 &= \sum_d p(e|d) \underbrace{\sum_c p(d|c) \sum_b p(c|b) \sum_a p(b|a) p(a)}_{m_{b \rightarrow d}(b)} \\
 &\quad \underbrace{\hspace{10em}}_{m_{b \rightarrow c}(c)}
 \end{aligned}$$

$$\begin{aligned}
 p(c) &= \sum_{a,b,d,e} p(a, b, c, d, e) \\
 &= \left(\sum_b p(c|b) \cdot \sum_a p(b|a) \cdot p(a) \right) \left(\sum_d p(d|c) \sum_e p(e|d) \right)
 \end{aligned}$$

Forward-Backward Algorithm



$$\begin{aligned}
& p(a,b,c,d) \\
&= \frac{1}{z} \psi_a(a) \psi_b(b) \cdot \psi_c(c) \cdot \varphi(d) \\
&\quad \cdot \psi_{a,b}(a,b) \cdot \psi_{b,c}(b,c) \cdot \psi_{b,d}(b,d)
\end{aligned}$$