

CSCI3160 Design and Analysis of Algorithms (2025 Fall)

White Path Theorem and Strongly Connected Components

Instructor: Xiao Liang¹

Department of Computer Science and Engineering
The Chinese University of Hong Kong

¹These slides are primarily based on materials prepared by [Prof. Yufei Tao](#) (please refer to [Prof. Tao's version from 2024 Fall](#) for the original content). Some modifications have been made to better align with this year's teaching progress, incorporating student feedback, in-class interactions, and my own teaching style and research perspective.

DFS Algorithm and White Path Theorem

Recalling DFS (1/2)

Algorithm description:

- Let $G = (V, E)$ be a directed simple² graph.
- In the beginning, color all vertices in the graph **white**.
- Create an empty tree T . */* this will be called a “DFS tree” */*
- Create a stack S , and then:
 - Pick an arbitrary vertex v
 - Push v into S , and color it **gray** */* gray means “in the stack” */*
 - Make v the root of T

(to be continued ...)

²Here, “simple” means no self-loops — i.e., no edge from a vertex to itself.

Recalling DFS (2/2)

Repeat the following until S is empty.

- ① Let v be the vertex that currently tops the stack S /* do not remove v from S yet */
- ② Does v still have a white out-neighbor?
 - 2.1 If **YES**: let it be u .
 - Push u into S and color u **gray** /* gray means “in the stack” */
 - Make u a child of v in the DFS-tree T .
 - 2.2 If **NO**: pop v from S and color v **black** /* black means “this node is done” */

If there are still white vertices, repeat the above by **restarting** from an arbitrary white vertex v' , creating a new DFS-tree rooted at v' .

(end of description)

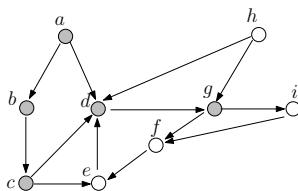
White Path Theorem

Theorem (White Path Theorem)

Let u be a vertex in G . Consider the moment when u enters the stack. Then, a vertex v will become a proper descendant of u in the DFS-forest **if and only** if at the current moment we can go from u to v by traveling **on white vertices only** (i.e., there's a white path from u to v).

Example: middle of execution

Consider the moment in our previous example when g just entered the stack. $S = (a, b, c, d, g)$.



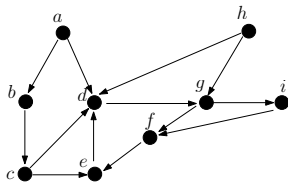
DFS tree

a
|
b
|
c
|
d
|
g

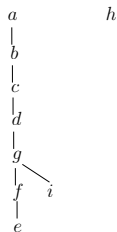
We can see that g can reach f , e , and i by hopping on only white vertices. Therefore, f , e , and i are proper descendants of g in the DFS-forest; and g has no other descendants.

Example: end of execution

The end.



DFS forest



$S = ()$.

Strongly Connected Components

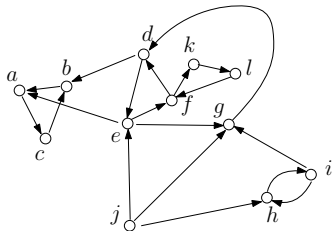
Strongly Connected Component

Let $G = (V, E)$ be a directed graph.

A **strongly connected component** (SCC) of G is a subset S of V s.t.

- for any two vertices $u, v \in S$, graph G has a path from u to v and a path from v to u ;
- S is **maximal** in the sense that we cannot put any more vertex into S without breaking the above property.

Example



- $\{a, b, c\}$ is an SCC.
- $\{a, b, c, d\}$ is not an SCC.
- $\{d, e, f, k, l\}$ is not an SCC (because we can still add vertex g).
- $\{e, d, f, k, l, g\}$ is an SCC.

Property of SCCs

SCCs are Disjoint

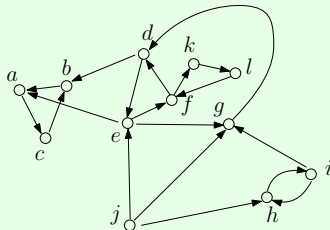
Lemma 1: Suppose that S_1 and S_2 are both SCCs of G . Then, $S_1 \cap S_2 = \emptyset$.

The proof is easy and left to you.

The SCC Problem

Given a directed graph $G = (V, E)$, the goal of the **strongly connected components problem** is to divide V into disjoint subsets, each being an SCC.

Example:



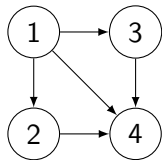
We should output: $\{a, b, c\}$, $\{d, e, f, g, k, l\}$, $\{h, i\}$, and $\{j\}$.

DFS-based Algorithm for SCC

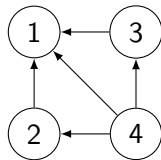
We will introduce a DFS-based algorithm to solve the SCC problem.

At a high level, this algorithm operates in 3 stages, invoking the DFS algorithm twice: once on the original graph G , and once on the so-called **reverse graph** G^{rev} .

An example of reverse graph:



(a) Original graph G



(b) Reverse Graph G^{rev}

Algorithm Description (1/5)

Algorithm

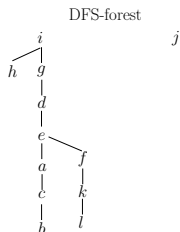
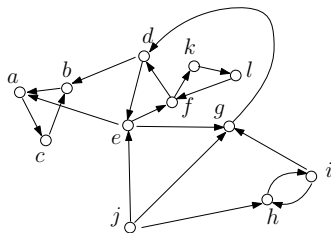
Step 1: Run DFS on G , and list the vertices by the order they turn black (i.e., popped from the stack).

- If vertex $u \in V$ is the i -th turning black, we **label** u with i .

(to be continued ...)

Algorithm Description (2/5)

Example



Start DFS from i and re-start from j .

The following is a possible turn-black order: $h, b, c, a, l, k, f, e, d, g, i, j$. E.g.:

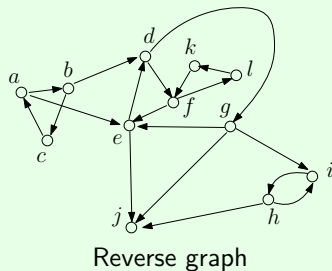
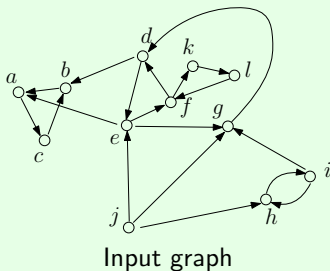
- The label of c is 3.
- The label of g is 10.
- The label of i is 11.
- The label of j is 12.

Algorithm Description (3/5)

Algorithm

Step 2: Obtain the **reverse graph** G^{rev} by reversing the directions of all the edges in G .

Example:



Algorithm Description (4/5)

Algorithm

Step 3: Perform DFS on G^{rev} subject to the following rules:

- **Rule 1:** Start at the vertex with the largest label.
- **Rule 2:** When a restart is needed, do so from the white vertex with the largest label.

Output the set of vertices in each DFS-tree as an SCC.

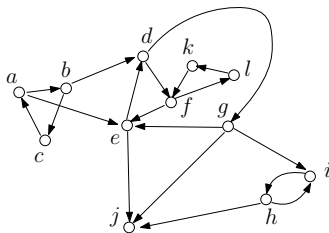
(end of description)

Algorithm Description (5/5)

Example

Vertices in ascending order of label: $h, b, c, a, l, k, f, e, d, g, i, j$.

Reverse graph G^{rev} :



Start DFS from j , which finishes immediately and discovers only j .

- First SCC: $\{j\}$

Restart from i , which finishes after discovering i and h

- Second SCC: $\{i, h\}$

Restart from g , which finishes after discovering g, e, d, f, l , and k

Summary of the Algorithm

Step 1: Run DFS on G , and list the vertices by the order they turn black (i.e., popped from the stack).

Step 2: Obtain the **reverse graph** G^{rev} by reversing the directions of all the edges in G .

Step 3: Perform DFS on G^{rev} subject to the following rules:

- **Rule 1:** Start at the vertex with the largest label.
- **Rule 2:** When a restart is needed, do so from the white vertex with the largest label.

Time Complexity

Theorem: Our SCC algorithm finishes in $O(|V| + |E|)$ time.

The proof is left as a regular exercise.

Next, we will prove that the algorithm correctly returns all the SCCs.

Proof of Correctness

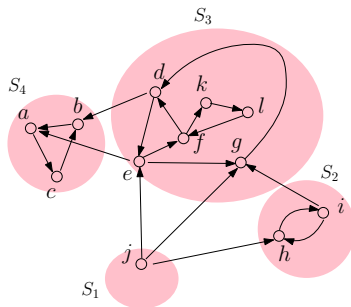
SCC Graph

Suppose that the input graph G has SCCs S_1, S_2, \dots, S_t for some $t \geq 1$.

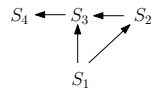
The **SCC graph** G^{SCC} is defined as follows:

- Each vertex in G^{SCC} is a distinct SCC in G .
- For every two distinct vertices (a.k.a. SCCs) S_i and S_j ($1 \leq i, j \leq t$), G^{SCC} has an edge from S_i to S_j if some vertex of S_i has an edge in G to a vertex of S_j .

Example



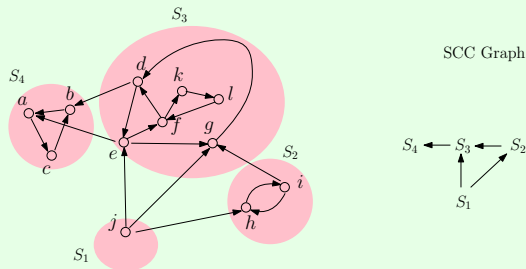
SCC Graph



SCC Graph

For each SCC S_i ($i \in [1, t]$), define

$$\text{label}(S_i) = \max_{v \in S_i} \text{label of } v$$



Vertices in ascending order of label: $h, b, c, a, l, k, f, e, d, g, i, j$.
 $\text{label}(S_1) = 12$, $\text{label}(S_2) = 11$, $\text{label}(S_3) = 10$, $\text{label}(S_4) = 4$

Lemma 2: If SCC S_i (for some $i \in [1, t]$) has an edge to SCC S_j (for some $j \in [1, t]$) in G^{SCC} , then $\text{label}(S_i) > \text{label}(S_j)$.

Proof: Let u be the first vertex in $S_i \cup S_j$ that turns gray in DFS (i.e., u is the first vertex in $S_i \cup S_j$ discovered by DFS).

- If $u \in S_i$, u has a white path to every vertex in $S_i \cup S_j$. By the white path theorem:
 - u turns black after all the vertices in S_j ; /* since S_i has an edge to S_j^* /
 - u is the last vertex in S_i turning black.

The above facts imply $\text{label}(S_i) > \text{label}(S_j)$.

- If $u \in S_j$, first note that:
 - u has a path to every vertex in S_j , but no path to any vertex in S_i . /* since S_i has an edge to S_j^* /

By the white path theorem, u turns black after all the vertices in S_j and before every vertex in S_i . This again implies $\text{label}(S_i) > \text{label}(S_j)$.



It follows from **Lemma 2** that we arrange S_1, S_2, \dots, S_t such that

$$\text{label}(S_1) > \text{label}(S_2) > \dots > \text{label}(S_t).$$

Using the ordering, we have the following corollary:

Corollary 3: Fix any $i \in [1, t]$. Consider any vertex $u \in S_i$. In G^{rev} (i.e., the reverse graph), if (v, u) is an incoming edge of u and yet $v \notin S_i$, then v belongs to some S_j with $j > i$.

Proof: As (v, u) is in G^{rev} , G has an edge from u to v . Hence, S_i has an edge to S_j in G^{SCC} .

By Lemma 2, $\text{label}(S_i) > \text{label}(S_j)$, which means $j > i$. □

Lemma 4: Consider the DFS on G^{rev} (in Step 3 of our algorithm). For each $i \in [1, t]$, S_i is exactly the set of vertices in the i -th DFS-tree produced.

Before we proceed to the proof of lemma 4, Convince yourself that lemma 4 implies the correctness of our algorithm.

Proving Lemma 4 (2/2)

Proof: We will prove the claim by induction on i .

Case $i = 1$:

Let u be the vertex in S_1 having the largest label; u is the root of the first DFS-tree. Consider the beginning moment of the first DFS on G^{rev} .

- As S_1 is an SCC, u has a white path to every other vertex in S_1 .
- By Corollary 3, u has no white path to any vertex outside S_1 .

By the white path theorem, all and only the vertices in S_1 are descendants of u in the first DFS tree. The claim thus holds for $i = 1$.

Proving Lemma 4 (1/2)

Case $i = k$:

Assuming that the claim holds for $i = k - 1$ (where $k \geq 2$), next we prove its correctness for $i = k$.

Let u be the vertex in S_k having the largest label; u is the root of the k -th DFS-tree. Consider the beginning moment of the k -th DFS on G^{rev} .

- All the vertices in S_1, S_2, \dots, S_{k-1} are black.
- As S_k is an SCC, u has a white path to every other vertex in S_k .
- By Corollary 3, u has no white path to any vertex in $S_{k+1}, S_{k+2}, \dots, S_t$.

By the white path theorem, all and only the vertices in S_k are descendants of u in the k -th DFS tree. The claim thus holds for $i = k$. □