





## Launch Time

User taps app icon

main()

UIApplicationMain()

Load main UI file

First initialization

Restore UI state

Final initialization

## Your Code

application:  
willFinishLaunchingWithOptions:

Various methods

application:  
didFinishLaunchingWithOptions:

## Running

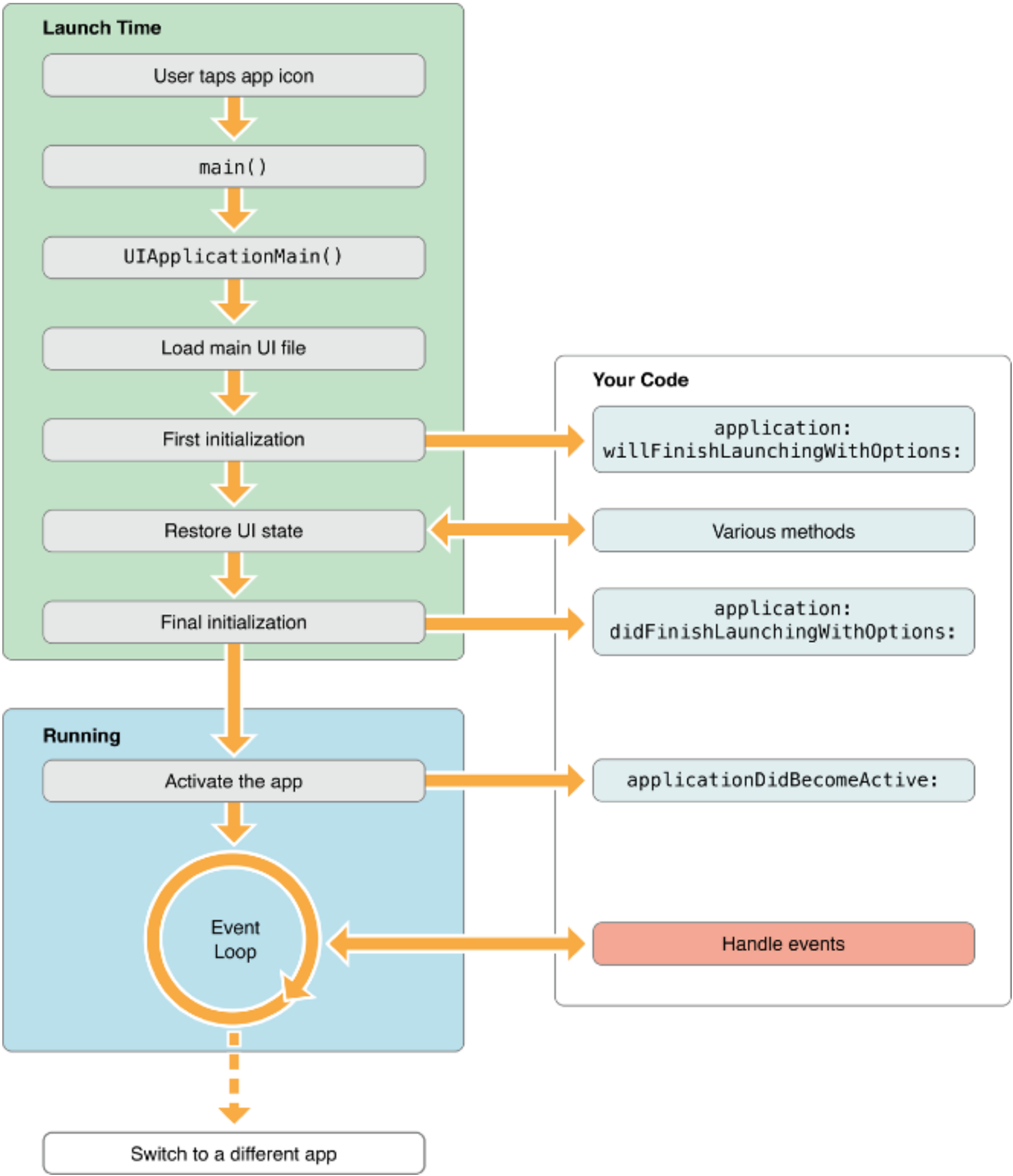
Activate the app

Event  
Loop

applicationDidBecomeActive:

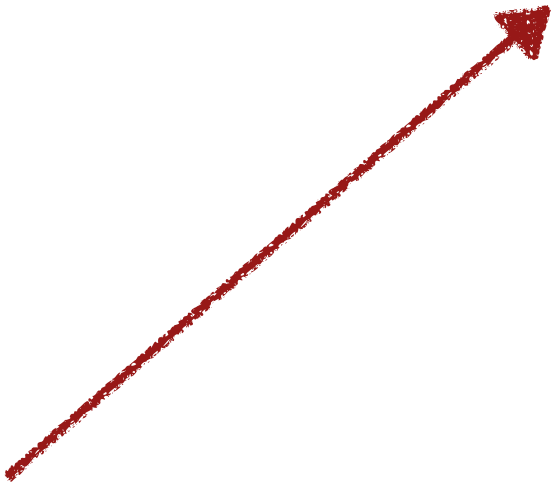
Handle events

Switch to a different app





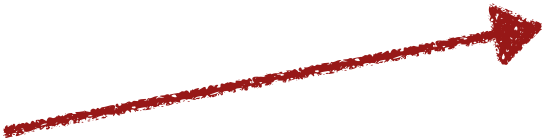








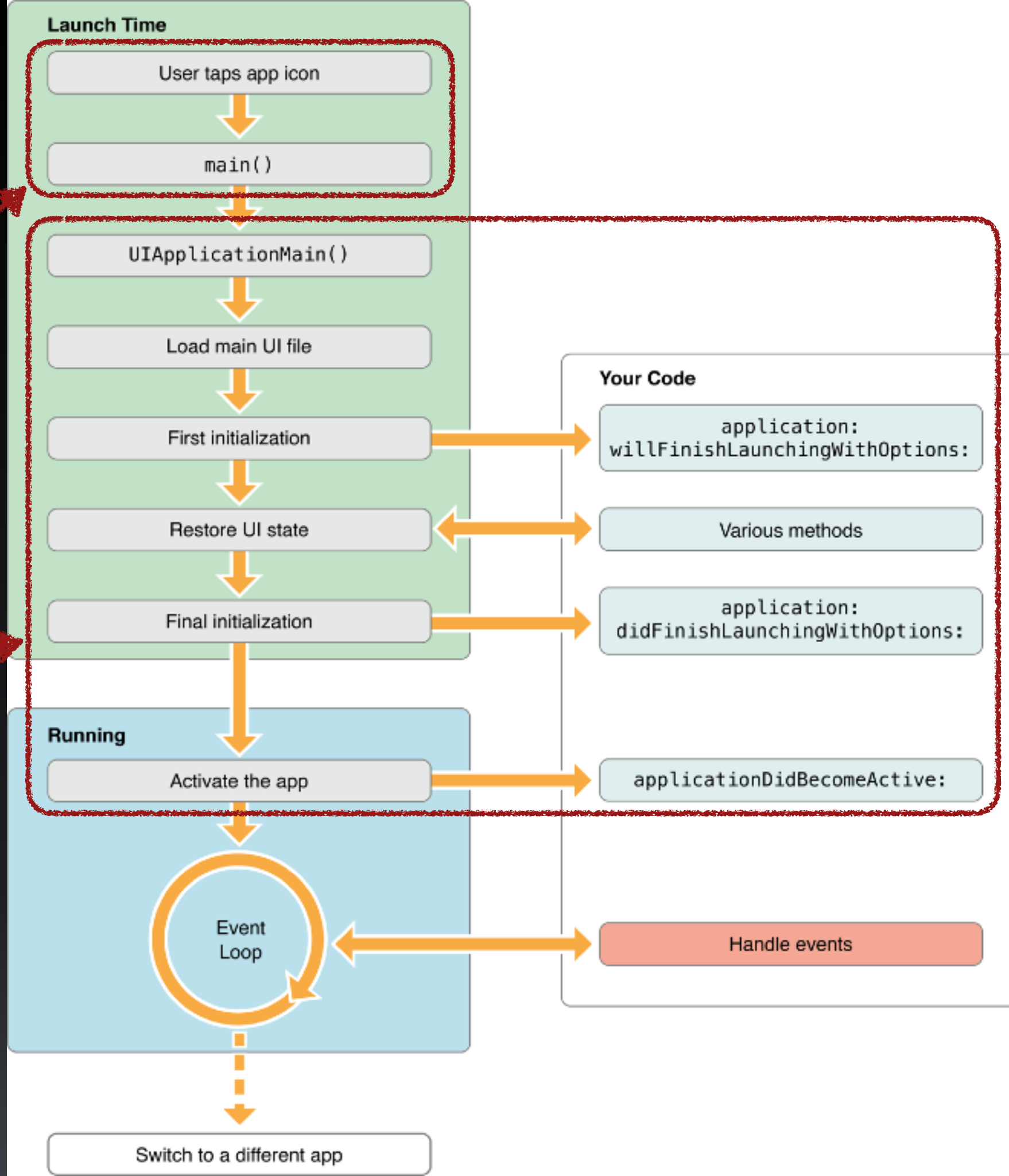




启动时间

pre-main time

loading time



# 启动时间      pre-main time

Total pre-main time: 571.84 milliseconds (100.0%)

dylib loading time: 70.07 milliseconds (12.2%)

rebase/binding time: 168.31 milliseconds (29.4%)

ObjC setup time: 146.79 milliseconds (25.6%)

initializer time: 186.53 milliseconds (32.6%)

slowest intializers :

libSystem.dylib : 4.03 milliseconds (0.7%)

Intents : 23.98 milliseconds (4.1%)

StockGod : 190.42 milliseconds (33.2%)

average: 500ms ~ 600ms (Apple 推荐: 400ms)