





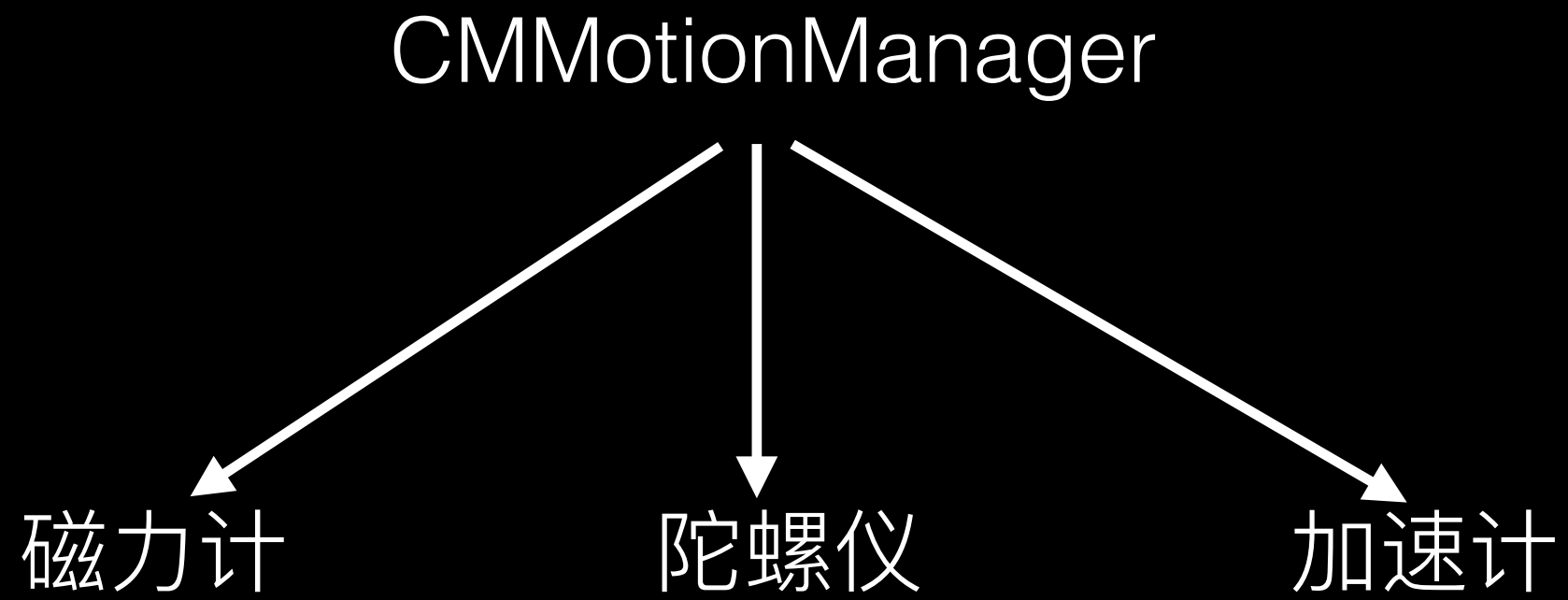








CMMotionManager



CMMotionManager