



IOS6 时代的 JAVASCRIPT 与 OC 通信

OC 调用 JAVASCRIPT

```
//插入js 并且执行传值
- (IBAction)insertJSTouched:(id)sender {
   NSString *insertString = [NSString stringWithFormat:
                             @"var script = document.createElement('script');"
                             "script.type = 'text/javascript';"
                             "script.text = \"function jsFunc() { "
                             "var a=document.getElementsByTagName('body')[0];"
                             "alert('%a'):"
                             "}\":"
                             "document.getElementsByTagName('head')[0].appendChild(script);", self.someString];
   NSLog(@"insert string %@",insertString);
    [self.myWeb stringByEvaluatingJavaScriptFromString:insertString]; // 注入 JS 脚本
    [self.myWeb stringByEvaluatingJavaScriptFromString:@"jsFunc();"]; // 执行刚才注入的 JS 脚本
```

OC 调用 JAVASCRIPT

STRINGBYEVALUATINGJAVASCRIPTFROMSTRING