

numeric::fixed_point
< Rep, Rad >

- _value
- _scale

- + fixed_point()
- + fixed_point()
- + fixed_point()
- + fixed_point()
- + fixed_point()
- + operator U()
- + operator U()
- + operator scaled_integer()
- + value()
- + scale()

0	0
0	0

 8

0	0
0	0

0	0
0	0

 ...