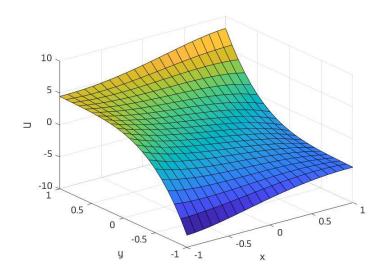
解方程 $u_t = u_{xx} + u_{yy}$ 在时间  $0 \le t \le 1$ , 其中初值条件和边界条件用精确解:

$$u = \exp(1.5t)\sin(x - 0.5y)coxh(x + y)$$

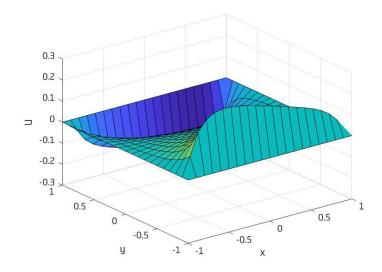
- 1. 用 Peaceman-Rachford 方法解
- 2. 用 Mitchell-Fairweather 方法解

Peaceman-Rachford 方法

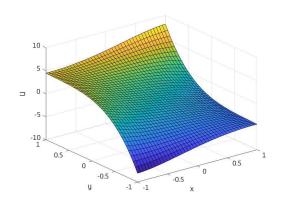
$$1.$$
 ΦΔ $x = Δy = Δt = 1/10$ 



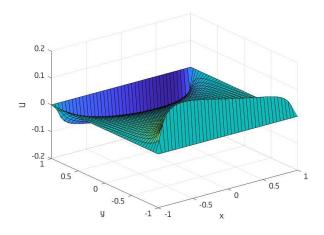
## 其误差为



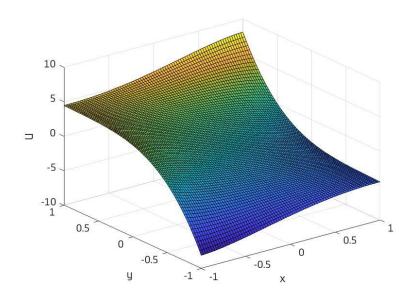
$$2$$
.取 $\Delta x = \Delta y = \Delta t = 1/10$ 



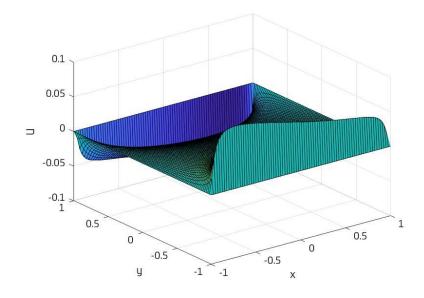
其误差为



3. $\mathbb{R}\Delta x = \Delta y = \Delta t = 1/10$ 

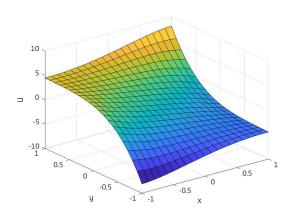


其误差为:

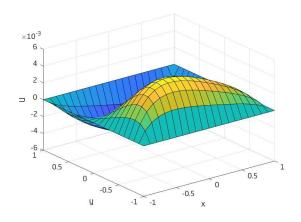


Mitchell-Fairweather 方法

$$\mathbb{R}\Delta x=\Delta y=1/10,\ \Delta t=1/30$$



## 其误差为:



通过误差的图像可以看出,随着网格的加细,解的误差在减小, Peaceman-Rachford 方法的误差要比 Mitchell-Fairweather 方法的误差要小。

## 附录

```
%%追赶法 Thomas Algorithm 解三对角矩阵
function [w] = TA(A, v, d)
n=length(d);%n存储将要求解未知量的个数m-1个
p=zeros(1, n+1);
q=zeros(1, n+1);
w=zeros(1, n+2); %w0放在第一个位置, wi放在第i+1个位置
w(1) = v(1):
w(n+2)=v(2);
q(1)=v(1);%为p1,q1赋初值
for i=1:1:n %先求出pg的值
    p(i+1)=-1/(A(1)*p(i)+A(2))*A(3);
    q(i+1)=1/(A(1)*p(i)+A(2))*(d(i)-A(1)*q(i));
end
for j=n:-1:1
    w(j+1) = p(j+1) *_{W}(j+2) + q(j+1);
end
end
Peaceman-Rachford方法的代码为
clear all;
clc;
delt=1/10;%时间间隔
tal=1/10;%x和y的空间间隔
t=0:de1t:1;
x=-1:tal:1:
y=-1:tal:1;
U=zeros(length(x),length(y));%初始条件
for i=1:length(x)
   for j=1:length(y)
        U(i, j) = \sin(x(i) - 0.5*y(j))*\cosh(x(i)+y(j));
   end
end
for it=2:length(t) %%%开始循环一层一层的计算
```

```
U2=zeros(length(x), length(y)); %%存储n+1/2层的数值
    U3=zeros(length(x), length(y));%%存储n+1层的数
    for j=1:length(y)%%%边界条件
U3(1, j) = \exp(1.5*(t(1)+(it-1)*delt))*sin(x(1)-0.5*y(j))*cosh(x(1)+y(j));
U3(length(x), j) = exp(1.5*(t(1)+(it-1)*delt))*sin(x(length(x))-0.5*y(j))*cosh
(x(length(x))+y(j));
    end
    for i=2:length(x)-1
U3(i, 1) = \exp(1.5*(t(1)+(it-1)*delt))*\sin(x(i)-0.5*y(1))*\cosh(x(i)+y(1));
U3(i, length(y)) = exp(1.5*(t(1)+(it-1)*delt))*sin(x(i)-0.5*y(length(y)))*cosh
(x(i)+y(length(y)));
    end
     for j=2:1ength(y)-1%%第n+1/2层的边界条件
         for i=1:length(x)-1:length(x)
U2(i, j)=1/2*(U(i, j)+U3(i, j))+1/2*de1t*(U(i, j+1)-2*U(i, j)+U(i, j-1)-U2(i, j+1))
+2*U2(i, j)-U2(i, j-1));
         end
     end
        A=ones(1,3);
        A(1) = -1/2*de1t:
                               %存储a
        A(2)= delt+tal*tal; %存储b
        A(3) = -1/2 * delt:
                             %存储c
        d=zeros(1, length(x)-2);
        for j=2:1:(length(y)-1)
             v = [U2(1, j), U2(length(x), j)]';
             for i=1:length(d)
d(i)=ta1*ta1*U(i+1, j)+de1t*(U(i+1, j+1)-2*U(i+1, j)+U(i+1, j-1));
              [U2(:, j)]=TA(A, v, d); %%v, d在不同步骤中不同, 需要分别求
        end
        A(1) = -delt;
                           %存储a
        A(2)= 2*delt+tal*tal; %存储b
        A(3) = -de1t:
                         %存储c
        d1=zeros(1, length(y)-2);
        for i=2:1:(length(x)-1)
```

```
v = [U3(i, 1), U3(i, length(y))]';
            for j=1:length(d)
d1(j)=ta1*ta1*U2(i, j+1)+1/2*de1t*(U2(i+1, j+1)-2*U2(i, j+1)+U2(i-1, j+1));
            end
             [U3(i,:)]=TA(A, v, d1); %%v, d在不同步骤中不同, 需要分别求
       end
   U=U3;
end
Ud=zeros(length(x), length(y));%初始条件
for i=1:length(x)
   for j=1:length(y)
        Ud(i, j) = exp(1.5) *sin(x(i) - 0.5*y(j)) *cosh(x(i) + y(j));
   end
end
Ue=U-Ud;
surf(x, y, Ue);
xlabel('x');
ylabel('y');
zlabel('U');
Mitchell-Fairweather 方法的代码为:
clear all;
clc;
delt=1/10;%时间间隔
tal=1/10;%x和y的空间间隔
t=0:de1t:1;
x=-1:ta1:1;
y=-1:ta1:1:
mu=tal/delt/delt;
U=zeros(length(x), length(y));%初始条件
for i=1:1ength(x)
    for j=1:length(y)
         U(i, j) = \sin(x(i) - 0.5*y(j)) * \cosh(x(i) + y(j));
    end
end
for it=2:length(t) %%%开始循环一层一层的计算
    U2=zeros(length(x), length(y)); %% 存储n+1/2层的数值
```

```
U3=zeros(length(x), length(y));%%存储n+1层的数
    for j=1:length(y)%%%边界条件
U3(1, j) = \exp(1.5*(t(1)+(it-1)*delt))*\sin(x(1)-0.5*y(j))*\cosh(x(1)+y(j))
,
U3(length(x), j) = exp(1.5*(t(1)+(it-1)*delt))*sin(x(length(x))-0.5*y(j))
*cosh(x(length(x))+y(j));
    end
    for i=2:1ength(x)-1
U3(i, 1) = \exp(1.5*(t(1)+(it-1)*delt))*\sin(x(i)-0.5*y(1))*\cosh(x(i)+y(1))
U3(i, length(y)) = exp(1.5*(t(1)+(it-1)*delt))*sin(x(i)-0.5*y(length(y)))
*\cosh(x(i)+y(length(y)));
    end
     for j=2:1ength(y)-1%%第n+1/2层的边界条件
         for i=1:length(x)-1:length(x)
a = (mu+1/6)*(U(i, j)+1/2*(2*mu+1/6)*(U(i, j+1)-2*U(i, j)+U(i, j-1))
                                                                       )
b = (mu-1/6)*(U3(i, j)-1/2*(2*mu-1/6)*(U3(i, j+1)-2*U3(i, j)+U3(i, j-1))
    );
            U2(i, j)=1/(2*mu)*(a+b);
         end
     end
        A=ones(1, 3);
        A(1) = -1/2*(mu-1/6);
                                  %存储a
        A(2) = 1 + (mu - 1/6); %存储b
                                 %存储c
        A(3) = -1/2 * (mu - 1/6);
        d=zeros(1, length(x)-2);
        for j=2:1:(length(y)-1)
             v=[U2(1, j), U2(length(x), j)]';
             for i=1:length(d)
d(i)=U(i+1, j)+1/2*(2*mu+1/6)*(U(i+1, j-1)-2*U(i+1, j)+U(i+1, j+1));
              [U2(:, j)]=TA(A, v, d); %%v, d在不同步骤中不同, 需要分别求
        end
```

```
A(1) = -1/2*(2*mu-1/6);
                                       %存储a
        A(2) = 1 + (2*mu-1/6); %存储b
        A(3) = -1/2 * (2 * mu - 1/6);
                                    %存储c
        d1=zeros(1, length(y)-2);
        for i=2:1:(length(x)-1)
             v=[U3(i, 1), U3(i, length(y))]';
             for j=1:length(d)
d1(j) = U2(i, j+1) + 1/2*(mu+1/6)*(U2(i+1, j+1) - 2*U2(i, j+1) + U2(i-1, j+1));
               [U3(i,:)]=TA(A, v, d1); %%v, d在不同步骤中不同, 需要分别求
        end
    U=U3:
end
Ud=zeros(length(x), length(y));%初始条件
for i=1:length(x)
    for j=1:length(y)
         Ud(i, j) = exp(1.5) *sin(x(i) - 0.5*y(j)) *cosh(x(i) + y(j));
    end
end
Ue=U-Ud;
surf(x, y, Ue);
xlabel('x');
ylabel('y');
zlabel('U');
```