

# 数论

## 容斥原理

### 例题

#### CF1900D. Small GCD

首先排序，然后枚举  $a_i$  作为三元组中间元素，方案数乘上  $n - i$  ( $a_k$  的个数)。

$c_x$  表示  $i$  前面因数为  $x$  的  $j$  的个数。

$g_x$  表示  $\gcd(i, j) = (x \text{ 的倍数})$  的  $(i, j)$  对数

$f_x$  表示  $\gcd(i, j) = x$  的  $(i, j)$  对数

$$f_x = g_x - f_{2x} - f_{3x} - \dots$$

$x$  的贡献:  $f_x * x * (n - i)$

```

#include <bits/stdc++.h>
#define endl "\n"
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
typedef tuple<char, char, char, char> node;
const int INF = 0x3f3f3f3f;
const int N = 100000;

vector< vector<int> > fac(N + 1);

void init(int n) {
    for(int i = 1; i <= n; i++) {
        for(int j = i; j <= n; j += i) {
            fac[j].push_back(i);
        }
    }
}

void solve() {
    int n;
    cin >> n;
    vector<int> a(n + 1);
    vector<LL> c(N + 1, 0), f(N + 1, 0);
    for(int i = 1; i <= n; i++) {
        cin >> a[i];
    }
    sort(a.begin() + 1, a.end());
    for(int i = 1; i <= n; i++) {
        for(int x : fac[a[i]]) {
            f[x] += c[x] * (n - i);
            c[x]++;
        }
    }
    LL ans = 0;
    for(int i = N; i; i--) {
        for(int j = i + i; j <= N; j += i) {
            f[i] -= f[j];
        }
        ans += f[i] * i;
    }
}

```

```
    }  
    cout << ans << '\n';  
}  
  
int main() {  
    ios::sync_with_stdio(false);  
    cin.tie(0), cout.tie(0);  
    init(N);  
    int t = 1;  
    cin >> t;  
    while(t--) solve();  
    return 0;  
}
```

# FFT

## 例题

### Acwing3122. 多项式乘法——模板

```
#include <bits/stdc++.h>
#define endl "\n"
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 300010;
const double PI = acos(-1);

int bit, tot;
int rev[N];
struct Complex {
    double x, y;
    Complex operator + (const Complex &t) const {
        return {x + t.x, y + t.y};
    }
    Complex operator - (const Complex &t) const {
        return {x - t.x, y - t.y};
    }
    Complex operator * (const Complex &t) const {
        return {x * t.x - y * t.y, x * t.y + y * t.x};
    }
}a[N], b[N];

void fft(Complex a[], int inv) {
    for(int i = 0; i < tot; i++) {
        if(i < rev[i]) swap(a[i], a[rev[i]]);
    }
    for(int mid = 1; mid < tot; mid <= 1) {
        auto w1 = Complex{cos(PI / mid), inv * sin(PI / mid)};
        for(int i = 0; i < tot; i += mid * 2) {
            auto wk = Complex{1, 0};
            for(int j = 0; j < mid; j++, wk = wk * w1) {
```

```

        auto x = a[i + j], y = wk * a[i + j + mid];
        a[i + j] = x + y, a[i + j + mid] = x - y;
    }

}

}

void solve() {
    int n, m;
    cin >> n >> m;
    for(int i = 0; i <= n; i++) cin >> a[i].x;
    for(int i = 0; i <= m; i++) cin >> b[i].x;
    while((1 << bit) < n + m + 1) bit++;
    tot = 1 << bit;
    for(int i = 0; i < tot; i++) {
        rev[i] = (rev[i >> 1] >> 1) | ((i & 1) << (bit - 1));
    }
    fft(a, 1), fft(b, 1);
    for(int i = 0; i < tot; i++) a[i] = a[i] * b[i];
    fft(a, -1);
    for(int i = 0; i <= n + m; i++) {
        cout << (int)(a[i].x / tot + 0.5) << ' ';
    }
    cout << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
//    cin >> t;
    while(t--) solve();
    return 0;
}

```

# 图论

## 圆方树模板

```
void tarjan(int u) { //tarjan 求出点的双连通分量, G 中存储的即为圆方树中的边
    dfn[u] = low[u] = ++cnt;
    stk.push_back(u);
    for(int v : g[u]) {
        if(!dfn[v]) {
            tarjan(v);
            low[u] = min(low[u], low[v]);
            if(low[v] == dfn[u]) {
                sz++;
                G[n + sz].push_back(u);
                G[u].push_back(n + sz);
                int x;
                do {
                    x = stk.back(); stk.pop_back();
                    G[x].push_back(n + sz);
                    G[n + sz].push_back(x);
                } while(x != v);
            }
        } else {
            low[u] = min(low[u], dfn[v]);
        }
    }
}
```

# 例题

## Acwing2863. 最短路

```
#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 12010, M = N * 3;

int n, m, q, cnt, nn;
int dis[N], dep[N], pre[N], fw[N], fe[N];
int fa[N][14], s[N], stot[N];
int dfn[N], low[N];
int A, B;
int h1[N], h2[N], w[M], e[M], ne[M], idx;

void add(int h[], int a, int b, int c) {
    e[idx] = b, ne[idx] = h[a], w[idx] = c, h[a] = idx++;
}

void build_circle(int x, int y, int w) {
    int sum = w;
    nn++;
    for(int k = y; k != x; k = pre[k]) {
        s[k] = sum;
        sum += fw[k];
    }
    s[x] = stot[x] = sum;
    add(h2, x, nn, 0);
    for(int k = y; k != x; k = pre[k]) {
        stot[k] = sum;
        add(h2, nn, k, min(s[k], sum - s[k]));
    }
}

void tarjan(int u, int from) {
    dfn[u] = low[u] = ++cnt;
    for(int i = h1[u]; ~i; i = ne[i]) {
```

```

        int v = e[i];
        if(!dfn[v]) {
            pre[v] = u, fw[v] = w[i], fe[v] = i;
            tarjan(v, i);
            low[u] = min(low[u], low[v]);
            if(dfn[u] < low[v]) { //u - v 这条边是桥, 直接加到圆方树中
                add(h2, u, v, w[i]);
            }
        } else if(i != (from ^ 1)) {
            low[u] = min(low[u], dfn[v]);
        }
    }
    for(int i = h1[u]; ~i; i = ne[i]) {
        int v = e[i];
        if(dfn[u] < dfn[v] && fe[v] != i) { // u -> u 是一个环, v 在环上
            build_circle(u, v, w[i]);
        }
    }
}

void dfs_lca(int u, int father) {
    dep[u] = dep[father] + 1;
    fa[u][0] = father;
    for(int k = 1; k < 14; k++) {
        fa[u][k] = fa[fa[u][k - 1]][k - 1];
    }
    for(int i = h2[u]; ~i; i = ne[i]) {
        int v = e[i];
        dis[v] = dis[u] + w[i];
        dfs_lca(v, u);
    }
}

int get_lca(int a, int b) {
    if(dep[a] < dep[b]) swap(a, b);
    for(int k = 13; k >= 0; k--) {
        if(dep[fa[a][k]] >= dep[b]) {
            a = fa[a][k];
        }
    }
    if(a == b) return a;
    for(int k = 13; k >= 0; k--) {
        if(fa[a][k] != fa[b][k]) {

```



```

        a = fa[a][k];
        b = fa[b][k];
    }
}
A = a, B = b;
return fa[a][0];
}

void solve() {
    cin >> n >> m >> q;
    memset(h1, -1, sizeof h1);
    memset(h2, -1, sizeof h2);
    nn = n;
    while(m--) {
        int u, v, w;
        cin >> u >> v >> w;
        add(h1, u, v, w);
        add(h1, v, u, w);
    }
    tarjan(1, -1);
    dfs_lca(1, 0);
    while(q--) {
        int u, v;
        cin >> u >> v;
        int lca = get_lca(u, v);
        if(lca <= n) {
            cout << dis[u] + dis[v] - dis[lca] * 2 << '\n';
        } else {
            int ans = dis[u] - dis[A] + dis[v] - dis[B];
            int t = abs(s[A] - s[B]);
            ans += min(t, stot[A] - t);
            cout << ans << '\n';
        }
    }
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) {
        solve();
    }
}

```

```
    }  
    return 0;  
}
```

## [ABC318G] Typical Path Problem

```
#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 200010, M = N * 2;

int n, m, a, b, c, sz;
int dfn[N], low[N], cnt;
int fa[N];
vector<int> g[N], G[M], stk;

void tarjan(int u) {
    dfn[u] = low[u] = ++cnt;
    stk.push_back(u);
    for(int v : g[u]) {
        if(!dfn[v]) {
            tarjan(v);
            low[u] = min(low[u], low[v]);
            if(low[v] == dfn[u]) {
                sz++;
                G[n + sz].push_back(u);
                G[u].push_back(n + sz);
                int x;
                do {
                    x = stk.back(); stk.pop_back();
                    G[x].push_back(n + sz);
                    G[n + sz].push_back(x);
                } while(x != v);
            }
        } else {
            low[u] = min(low[u], dfn[v]);
        }
    }
}

void dfs(int u, int father) {
    fa[u] = father;
```

```

        for(int v : G[u]) {
            if(v != father) {
                dfs(v, u);
            }
        }
    }

bool check(int u) {
    while(u != c) {
        if(u > n) {
            for(int v : G[u]) {
                if(v == b) return true;
            }
        }
        u = fa[u];
    }
    return false;
}

```

```

void solve() {
    cin >> n >> m >> a >> b >> c;
    while(m--) {
        int u, v;
        cin >> u >> v;
        g[u].push_back(v);
        g[v].push_back(u);
    }
    tarjan(1);
    dfs(c, -1);
    cout << (check(a) ? "Yes\n" : "No\n");
}

```

```

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) {
        solve();
    }
    return 0;
}

```

# 网络流之最大流

## 例题

### 洛谷P3376 【模板】网络最大流——EK算法求最大流

$EK$  算法一般能处理规模  $1000 \sim 10000$  的网络。

```

#include <bits/stdc++.h>
#define endl "\n"
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 210, M = 10010;

int n, m, s, t;
int h[N], e[M], ne[M], c[M], idx;
int pre[N];
LL d[N];

void add(int u, int v, int w) {
    e[idx] = v, ne[idx] = h[u], c[idx] = w, h[u] = idx++;
    e[idx] = u, ne[idx] = h[v], c[idx] = 0, h[v] = idx++;
}

bool bfs() {
    vector<int> vis(n + 1, 0);
    queue<int> q;
    q.push(s);
    d[s] = 1e18, vis[s] = 1;
    while(q.size()) {
        int u = q.front();
        q.pop();

        for(int i = h[u]; ~i; i = ne[i]) {
            int v = e[i];
            if(!vis[v] && c[i]) {
                vis[v] = 1;
                d[v] = min(d[u], 1ll * c[i]);
                pre[v] = i;
                if(v == t) return true;
                q.push(v);
            }
        }
    }
    return false;
}

```

```

LL EK() {
    LL res = 0;
    while(bfs()) {
        res += d[t];
        for(int i = t; i != s; i = e[pre[i] ^ 1]) {
            c[pre[i]] -= d[t];
            c[pre[i] ^ 1] += d[t];
        }
    }
    return res;
}

void solve() {
    cin >> n >> m >> s >> t;
    fill(h + 1, h + 1 + n, -1);
    while(m--) {
        int u, v, w;
        cin >> u >> v >> w;
        add(u, v, w);
    }
    cout << EK() << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) solve();
    return 0;
}

```

## 洛谷P3376 【模板】网络最大流——Dinic算法求最大流

*Dinic* 算法一般能处理规模 10000 ~ 100000 的网络。

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 10010, M = 200010;

int n, m, s, t;
int h[N], e[M], ne[M], idx;
int d[N], cur[N];
LL c[M];

void add(int u, int v, int w) {
    e[idx] = v, ne[idx] = h[u], c[idx] = w, h[u] = idx++;
    e[idx] = u, ne[idx] = h[v], c[idx] = 0, h[v] = idx++;
}

bool bfs() {
    queue<int> q;
    q.push(s);
    fill(d + 1, d + 1 + n, -1);
    d[s] = 0, cur[s] = h[s];
    while(q.size()) {
        int u = q.front();
        q.pop();

        for(int i = h[u]; ~i; i = ne[i]) {
            int v = e[i];
            if(d[v] == -1 && c[i]) {
                d[v] = d[u] + 1;
                cur[v] = h[v];
                if(v == t) return true;
                q.push(v);
            }
        }
    }
    return false;
}

LL find(int u, LL limit) {

```



```

    if(u == t) return limit;

    LL flow = 0;
    for(int i = cur[u]; ~i && flow < limit; i = ne[i]) {
        int v = e[i];
        cur[u] = i;
        if(d[v] == d[u] + 1 && c[i]) {
            LL f = find(v, min(c[i], limit - flow));
            if(!f) d[v] = -1;
            c[i] -= f, c[i ^ 1] += f, flow += f;
        }
    }
    return flow;
}

LL dinic() {
    LL res = 0, f = 0;
    while(bfs()) {
        while(f = find(s, 1e18)) {
            res += f;
        }
    }
    return res;
}

void solve() {
    cin >> n >> m >> s >> t;
    fill(h + 1, h + 1 + n, -1);
    while(m--) {
        int u, v, w;
        cin >> u >> v >> w;
        add(u, v, w);
    }
    cout << dinic() << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) solve();
}

```

```
return 0;
```

```
}
```

```

#include <bits/stdc++.h>
#define x first
#define y second
#define sz(x) ((int)x.size())
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int mod = 998244353;
const int N = 210;

// O(V^2E)
int n, m, s, t;
int dep[N], cur[N];
struct edge {
    int v, w, id;
    edge() {}
    edge(int _v, int _w, int _id) : v(_v), w(_w), id(_id) {}
};
vector<edge> e[N];

bool bfs() {
    fill(dep + 1, dep + 1 + n, -1);
    fill(cur + 1, cur + 1 + n, 0); // 当前弧优化
    queue<int> q;
    q.push(s);
    dep[s] = 0;
    while(sz(q)) {
        int u = q.front();
        q.pop();

        for(auto [v, w, i] : e[u]) {
            if(w > 0 && dep[v] == -1) {
                dep[v] = dep[u] + 1;
                q.push(v);
            }
        }
    }
    return dep[t] != -1;
}

LL dfs(int u, LL limit) {

```

```

    if(u == t) return limit;

    LL flow = 0;
    for(int i = cur[u]; i < sz(e[u]) && flow < limit; i++) {
        cur[u] = i;          // 当前弧优化
        auto &[v, w, id] = e[u][i];
        if(w > 0 && dep[v] == dep[u] + 1) {
            LL f = dfs(v, min(1ll * w, limit - flow));
            w -= f;
            e[v][id].w += f;
            flow += f;
        }
    }
    return flow;
}

LL dinic() {
    LL res = 0, f = 0;
    while(bfs()) {
        while(f = dfs(s, 1e18)) {
            res += f;
        }
    }
    return res;
}

void solve() {
    cin >> n >> m >> s >> t;
    while(m--) {
        int u, v, w;
        cin >> u >> v >> w;
        int x = sz(e[u]), y = sz(e[v]);
        e[u].emplace_back(v, w, y);          // u -> v, 反向边的编号为 y
        e[v].emplace_back(u, 0, x);          // v -> u, 反向边的编号为 x
    }
    cout << dinic() << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;

```

```
    // cin >> t;  
    while(t--) {  
        solve();  
    }  
    return 0;  
}
```

# 2-SAT

## 模板

### P4782 【模板】2-SAT

```
#include <bits/stdc++.h>
#define x first
#define y second
#define sz(x) ((int)x.size())
using namespace std;

typedef long long ll;
typedef pair<int, int> PII;
const int inf = 0x3f3f3f3f;
const ll INF = 1e18;
const int N = 200010;

int n, m;
int low[N], dfn[N], timestamp;
int scc_cnt, id[N];
bool in_stk[N];
vector<int> e[N], stk;

void tarjan(int u) {
    dfn[u] = low[u] = ++timestamp;
    stk.push_back(u);
    in_stk[u] = true;
    for(int v : e[u]) {
        if(!dfn[v]) {
            tarjan(v);
            low[u] = min(low[u], low[v]);
        } else if(in_stk[v]) {
            low[u] = min(low[u], dfn[v]);
        }
    }
    if(low[u] == dfn[u]) {
        scc_cnt += 1;
        int cur;
        do {
            cur = stk.back();
            stk.pop_back();
            in_stk[cur] = false;
        } while(cur != u);
    }
}
```

```

        in_stk[cur] = false;
        id[cur] = scc_cnt;
    } while(cur != u);
}

}

/*
    x:  x
    !x: x + n
*/
void solve() {
    cin >> n >> m;
    while(m--) {
        int i, a, j, b;
        cin >> i >> a >> j >> b;
        if(a && b) { // a v b <-> !a -> b ^ !b -> a
            e[i + n].push_back(j);
            e[j + n].push_back(i);
        } else if(a && !b) { // a v !b <-> !a -> !b ^ b -> a
            e[i + n].push_back(j + n);
            e[j].push_back(i);
        } else if(!a && b) { // !a v b <-> a -> b ^ !b -> !a
            e[i].push_back(j);
            e[j + n].push_back(i + n);
        } else { // !a v !b <-> a -> !b ^ b -> !a
            e[i].push_back(j + n);
            e[j].push_back(i + n);
        }
    }
}

for(int i = 1; i <= n * 2; i++) {
    if(!dfn[i]) tarjan(i);
}

for(int i = 1; i <= n; i++) {
    if(id[i] == id[i + n]) {
        cout << "IMPOSSIBLE\n";
        return;
    }
}

cout << "POSSIBLE\n";
// 编号 scc_cnt -> 1 是拓扑序的顺序
// !x -> x, 如果 x 的拓扑序大于 !x 的拓扑序, x 赋值 1, 否则赋值 0
for(int i = 1; i <= n; i++) {

```

```

        cout << (id[i] < id[i + n]) << " \n"[i == n];
    }
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) solve();
    return 0;
}

```

## dp

## 数位dp

## 例题

### [ABC317F] Nim

可以把 limit 和 lead 参数放进状态表示里，用空间换时间。



```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
typedef tuple<int, int, int> node;
const int INF = 0x3f3f3f3f;
const int mod = 998244353;
const int N = 65, M = 10, K = 2;

LL f[N][M][M][M][K][K][K][K][K][K];

void solve() {
    LL n, a, b, c;
    cin >> n >> a >> b >> c;
    vector<int> v;
    while(n) {
        v.push_back(n % 2);
        n /= 2;
    }
    n = v.size() - 1;
    memset(f, -1, sizeof f);
    auto dfs = [&](auto &self, int pos,
                    int m1, int m2, int m3,          //remain
                    int l1, int l2, int l3,          //limit
                    int z1, int z2, int z3           //lead
                ) -> LL {
        if(pos < 0) {
            return !m1 && !m2 && !m3 && !z1 && !z2 && !z3;
        }
        LL &val = f[pos][m1][m2][m3][l1][l2][l3][z1][z2][z3];
        if(~val) return val;
        val = 0;
        vector<int> up = {
            l1 ? v[pos] : 1,
            l2 ? v[pos] : 1,
            l3 ? v[pos] : 1
        };
        for(int i = 0; i <= up[0]; i++) {
            for(int j = 0; j <= up[1]; j++) {
                for(int k = 0; k <= up[2]; k++) {

```

```

        int cnt = i + j + k;
        if(cnt != 0 && cnt != 2) continue;
        LL tmp = self(self, pos - 1,
            (m1 * 2 + i) % a, (m2 * 2 + j) % b, (m3 * 2 + k) % c,
            l1 && i == up[0], l2 && j == up[1], l3 && k == up[2],
            z1 && !i, z2 && !j, z3 && !k);
        val = (val + tmp) % mod;
    }
}

return val;
};

cout << dfs(dfs, n,
    0, 0, 0,
    1, 1, 1,
    1, 1, 1) << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) {
        solve();
    }
    return 0;
}

```

## 树上背包

### 例题

#### 洛谷P2014 [CTSC1997] 选课

$f_{u,j,k}$  表示以  $u$  为根的子树前  $j$  个儿子体积不超过  $k$  的最大的学分，转移的时候按照分组背包的方式转移即可。

朴素版时间复杂度： $O(nm^2)$

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;

void solve() {
    int n, m;
    cin >> n >> m;
    vector< vector<int> > e(n + 1);
    vector<int> w(n + 1);
    for(int i = 1, p; i <= n; i++) {
        cin >> p >> w[i];
        e[p].push_back(i);
    }
    vector f(n + 1, vector<int>(m + 2, 0));
    function<void(int)> dfs = [&](int u) {
        f[u][1] = w[u];
        for(int v : e[u]) {
            dfs(v);

            for(int j = m + 1; j >= 1; j--) {
                for(int k = 0; k < j; k++) {
                    f[u][j] = max(f[u][j], f[u][j - k] + f[v][k]);
                }
            }
        }
    };
    dfs(0);
    cout << f[0][m + 1] << '\n';
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) {
        solve();
    }
}

```

```
    return 0;  
}
```

优化版时间复杂度:  $O(n^2)$

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;

void solve() {
    int n, m;
    cin >> n >> m;
    vector< vector<int> > e(n + 1);
    vector<int> w(n + 1);
    for(int i = 1, p; i <= n; i++) {
        cin >> p >> w[i];
        e[p].push_back(i);
    }
    vector f(n + 1, vector<int>(m + 2, 0));
    vector<int> sz(n + 1, 0);
    function<void(int)> dfs = [&](int u) {
        f[u][1] = w[u];
        sz[u] = 1;
        for(int v : e[u]) {
            dfs(v);

            /*
                1. j - k >= sz[u]
                2. j = min(sz[u] + sz[v], m + 1)
                3. k <= sz[v]
            */
            for(int j = min(m + 1, sz[u] + sz[v]); j >= 1; j--) {
                for(int k = max(0, j - sz[u]); k <= sz[v] && k < j; k++) {
                    f[u][j] = max(f[u][j], f[u][j - k] + f[v][k]);
                }
            }
            sz[u] += sz[v];
        }
    };
    dfs(0);
    cout << f[0][m + 1] << '\n';
}

```

```

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) {
        solve();
    }
    return 0;
}

```

## SOS(sum over subset)dp

### 例题

#### CF449D. Jzzhu and Numbers

$f_i$  表示序列  $a$  中  $i$  的二进制的超集个数, 那么  $2^{f_i-1}$  就表示序列  $a$  中与和为  $i$  的超集的集合个数 (减去空集)。

再进行容斥, 恰好为 0 的集合个数 = 至少有 0 个 1 的集合个数 - 至少有 1 个 1 的集合个数 + 至少有两个 1 的集合个数 - ...

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = INT_MAX;
const int mod = 1e9 + 7;
const int N = 1 << 20;

LL qmi(LL a, LL b, LL mod) {
    LL res = 1;
    while(b) {
        if(b & 1) res = res * a % mod;
        b >>= 1;
        a = a * a % mod;
    }
    return res % mod;
}

void solve() {
    int n;
    cin >> n;
    vector<int> a(n);
    for(int &x : a) {
        cin >> x;
    }
    vector<LL> f(N, 0), g(N, 0);
    for(int i = 0; i < N; i++) {
        g[i] = __builtin_popcount(i);
    }
    for(int i = 0; i < n; i++) {
        f[a[i]]++;
    }
    for(int j = 0; j < 20; j++) {
        for(int i = 0; i < N; i++) {
            if(!(i & (1 << j))) {
                (f[i] += f[i ^ (1 << j)]) %= mod;
            }
        }
    }
    LL ans = 0;

```

```

        for(int i = 0; i < N; i++) {
            f[i] = (qmi(2, f[i], mod) - 1 + mod) % mod;
            LL val = (g[i] & 1) ? -1 : 1;
            (ans += val * f[i] + mod) %= mod;
        }
        cout << ans << '\n';
    }

    int main() {
        ios::sync_with_stdio(false);
        cin.tie(0), cout.tie(0);
        int t = 1;
        // cin >> t;
        while(t--) solve();
        return 0;
    }

```

# 数据结构

## 二维数点

### 例题

#### CF1899G. Unusual Entertainment

主席树写法



```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 100010;

int idx, n, q;
int root[N];
struct node {
    int l, r, cnt;
}tr[N * 4 + N * 17];

void clear() {
    idx = 0;
    fill(root + 1, root + 1 + n, 0);
}

int insert(int p, int l, int r, int v) {
    int q = ++idx;
    tr[q] = tr[p];
    if(l == r) {
        tr[q].cnt++;
        return q;
    }
    int mid = (l + r) >> 1;
    if(v <= mid) tr[q].l = insert(tr[p].l, l, mid, v);
    else tr[q].r = insert(tr[p].r, mid + 1, r, v);
    tr[q].cnt = tr[tr[q].l].cnt + tr[tr[q].r].cnt;
    return q;
}

int query(int p, int l, int r, int ql, int qr) {
    if(ql <= l && r <= qr) return tr[p].cnt;
    int res = 0, mid = (l + r) >> 1;
    if(ql <= mid) res += query(tr[p].l, l, mid, ql, qr);
    if(qr > mid) res += query(tr[p].r, mid + 1, r, ql, qr);
    return res;
}

```

```

void solve() {
    cin >> n >> q;
    vector< vector<int> > e(n + 1);
    vector<int> p(n + 1);
    for(int i = 1, u, v; i < n; i++) {
        cin >> u >> v;
        e[u].push_back(v);
        e[v].push_back(u);
    }
    for(int i = 1; i <= n; i++) {
        cin >> p[i];
    }
    int timestamp = 0;
    vector<int> dfn(n + 1), out(n + 1);
    function<void(int, int)> dfs = [&](int u, int fa) {
        dfn[u] = ++timestamp;
        for(int v : e[u]) {
            if(v == fa) continue;
            dfs(v, u);
        }
        out[u] = timestamp;
    };
    dfs(1, -1);
    for(int i = 1; i <= n; i++) {
        root[i] = insert(root[i - 1], 1, n, dfn[p[i]]);
    }
    while(q--) {
        int l, r, x;
        cin >> l >> r >> x;
        int cnt = query(root[r], 1, n, dfn[x], out[x]) -
            query(root[l - 1], 1, n, dfn[x], out[x]);
        cout << (cnt > 0 ? "YES\n" : "NO\n");
    }
    clear();
}

```

```

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    cin >> t;
    while(t--) {
        solve();
    }
}

```

```
    }  
    return 0;  
}
```

## 树状数组离线写法

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
typedef tuple<int, int, int, int> node;
const int INF = 0x3f3f3f3f;

struct bitTree {
    int n;
    vector<int> tr;
    bitTree() {}
    bitTree(int sz) {
        tr.resize(sz + 1);
        n = sz;
        fill(tr.begin(), tr.end(), 0);
    }
    int lowbit(int x) {
        return x & -x;
    }
    void add(int x, int v) {
        while(x <= n) {
            tr[x] += v;
            x += lowbit(x);
        }
    }
    int sum(int x) {
        int res = 0;
        while(x) {
            res += tr[x];
            x -= lowbit(x);
        }
        return res;
    }
};

/*
l, r, x
x: [l, r]
y: [dfn[x], out[x]]
(l, dfn[x]) (l, out[x])

```

```

(r, dfn[x]) (r, out[x])
l - 1, out[x], -1
r, dfn[x] - 1, -1
l - 1, dfn[x] - 1, 1
r, out[x], 1
*/

```

```

void solve() {
    int n, q;
    cin >> n >> q;
    vector< vector<int> > e(n + 1);
    vector<int> p(n + 1);
    for(int i = 1, u, v; i < n; i++) {
        cin >> u >> v;
        e[u].push_back(v);
        e[v].push_back(u);
    }
    for(int i = 1; i <= n; i++) {
        cin >> p[i];
    }
    int timestamp = 0;
    vector<int> dfn(n + 1), out(n + 1);
    function<void(int, int)> dfs = [&](int u, int fa) {
        dfn[u] = ++timestamp;
        for(int v : e[u]) {
            if(v == fa) continue;
            dfs(v, u);
        }
        out[u] = timestamp;
    };
    dfs(1, -1);
    vector<node> query;
    for(int i = 0; i < q; i++) {
        int l, r, x;
        cin >> l >> r >> x;
        query.emplace_back(l - 1, out[x], -1, i);
        query.emplace_back(r, dfn[x] - 1, -1, i);
        query.emplace_back(l - 1, dfn[x] - 1, 1, i);
        query.emplace_back(r, out[x], 1, i);
    }
    sort(query.begin(), query.end());
    int idx = 1;
    bitTree tr(n);

```

```

vector<int> ans(q, 0);
for(auto [x, y, v, id] : query) {
    while(idx <= x) {
        tr.add(dfn[p[idx++]], 1);
    }
    ans[id] += tr.sum(y) * v;
}
for(int i = 0; i < q; i++) {
    cout << (ans[i] > 0 ? "YES\n" : "NO\n");
}
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    cin >> t;
    while(t--) {
        solve();
    }
    return 0;
}

```

# 字符串

## 字符串哈希

### 例题

#### ABC331F - Palindrome Query——线段树+字符串哈希

单哈希的冲突概率大约为  $\frac{|S|}{P}$ ，其中  $|S|$  为字符串长度， $P$  为模数，冲突概率较大（本题为  $\frac{10^6}{10^9} = 10^{-3}$ ）。但是使用五个哈希可以使概率变得非常小，为  $10^{-15}$ 。

```

#include <bits/stdc++.h>
#define x first
#define y second
using namespace std;

typedef long long LL;
typedef unsigned long long ull;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int N = 1000010;

int n, q;
string s;
int p[] = {
    1000000007,
    1000000009,
    1000000021,
    1000000033,
    1000000087
};

};

struct T {
    ull h1, h2, pw;
};

struct node {
    T h[5];
    node() {
        for(int i = 0; i < 5; i++) {
            h[i] = {0, 0, 1};
        }
    }
    node(char c) {
        for(int i = 0; i < 5; i++) {
            h[i] = {c, c, p[i]};
        }
    }
}tr[N * 4];

void merge(node &root, node &le, node &ri) {
    for(int i = 0; i < 5; i++) {
        root.h[i].h1 = le.h[i].h1 * ri.h[i].pw + ri.h[i].h1;
        root.h[i].h2 = le.h[i].h2 + ri.h[i].h2 * le.h[i].pw;
        root.h[i].pw = le.h[i].pw * ri.h[i].pw;
    }
}

```

```
}
```

```
void pushup(int u) {  
    merge(tr[u], tr[u << 1], tr[u << 1 | 1]);  
}
```

```
void build(int u, int l, int r) {  
    tr[u] = node(s[r]);  
    if(l == r) return;  
    int mid = (l + r) >> 1;  
    build(u << 1, l, mid);  
    build(u << 1 | 1, mid + 1, r);  
    pushup(u);  
}
```

```
void update(int u, int l, int r, int x, char c) {  
    if(x == l && x == r) {  
        tr[u] = node(c);  
        return;  
    }  
    int mid = (l + r) >> 1;  
    if(x <= mid) update(u << 1, l, mid, x, c);  
    else update(u << 1 | 1, mid + 1, r, x, c);  
    pushup(u);  
}
```

```
node query(int u, int l, int r, int L, int R) {  
    if(L <= l && r <= R) return tr[u];  
    int mid = (l + r) >> 1;  
    if(R <= mid) return query(u << 1, l, mid, L, R);  
    if(L > mid) return query(u << 1 | 1, mid + 1, r, L, R);  
    node res;  
    node le = query(u << 1, l, mid, L, R);  
    node ri = query(u << 1 | 1, mid + 1, r, L, R);  
    merge(res, le, ri);  
    return res;  
}
```

```
void solve() {  
    cin >> n >> q >> s;  
    s = " " + s;  
    build(1, 1, n);  
    while(q--) {
```



```

        int op;
        cin >> op;
        if(op == 1) {
            int x;
            char c[2];
            cin >> x >> c;
            update(1, 1, n, x, *c);
        } else {
            int l, r;
            cin >> l >> r;
            node res = query(1, 1, n, l, r);
            int flag = 1;
            for(int i = 0; i < 5; i++) flag &= res.h[i].h1 == res.h[i].h2;
            cout << (flag ? "Yes\n" : "No\n");
        }
    }
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
    // cin >> t;
    while(t--) solve();
    return 0;
}

```

# 后缀数组(SA)

```
#include <bits/stdc++.h>
#define x first
#define y second
#define sz(x) ((int)x.size())
using namespace std;

typedef long long LL;
typedef pair<int, int> PII;
const int INF = 0x3f3f3f3f;
const int mod = 998244353;
const int N = 1000010;

/*
s[i]: 原串
x[i]: 离散化后的值
y[i]: 第二关键字排序数组
c[i]: 计数数组
rk[i]: [i, n] 这个后缀的排名
sa[i]: 排名第 i 的后缀起始坐标
rk[sa[i]] = i
height[i]: 排名 i 和 排名 i - 1 的最长公共前缀(lcp)
h[i] = height[rk[i]], 则 h[i] >= h[i - 1] - 1
*/
int n, m;
char s[N];
int x[N], y[N], rk[N], c[N];
int sa[N], height[N];

void get_sa() {
    m = int('z');
    // 按照第一关键字排序
    for(int i = 1; i <= m; i++) c[i] = 0;
    for(int i = 1; i <= n; i++) c[x[i] = s[i]]++;
    for(int i = 2; i <= m; i++) c[i] += c[i - 1];
    for(int i = n; i >= 1; i--) sa[c[x[i]]--] = i;

    for(int k = 1; k <= n; k *= 2) {
        // 1. 先按第二关键字排序
        // [n - k + 1, n] 这些后缀没有第二关键字, 肯定排在前面
        int cnt = 0;
```

```

    for(int i = n; i > n - k; i--) y[++cnt] = i;
    for(int i = 1; i <= n; i++) {    // 排名
        if(sa[i] > k) {            // 第 i 个后缀的第二关键字为第 i + k 个后缀的第一关
            y[++cnt] = sa[i] - k;
        }
    }

    // 2. 再按第一关键字排序
    for(int i = 1; i <= m; i++) c[i] = 0;
    for(int i = 1; i <= n; i++) c[x[i]]++;
    for(int i = 2; i <= m; i++) c[i] += c[i - 1];
    for(int i = n; i >= 1; i--) sa[c[x[y[i]]]--] = y[i], y[i] = 0;

    // 3. 离散化 [i, i + 2k]
    // swap(x, y);
    y[sa[1]] = 1, cnt = 1;
    for(int i = 2; i <= n; i++) {
        y[sa[i]] = (x[sa[i]] == x[sa[i - 1]] &&
            x[sa[i] + k] == x[sa[i - 1] + k]) ? cnt : ++cnt;
    }
    for(int i = 1; i <= n; i++) x[i] = y[i];
    if(cnt == n) break;
    m = cnt;
}

}

void get_height() {
    for(int i = 1; i <= n; i++) rk[sa[i]] = i;
    for(int i = 1, k = 0; i <= n; i++) {
        if(rk[i] == 1) continue;
        if(k) k--;
        int j = sa[rk[i] - 1];
        while(i + k <= n && j + k <= n && s[i + k] == s[j + k]) k++;
        height[rk[i]] = k;
    }
}

void solve() {
    cin >> (s + 1);
    n = strlen(s + 1);
    get_sa();
    get_height();
    for(int i = 1; i <= n; i++) {

```

```

        cout << sa[i] << " \n"[i == n];
    }
    for(int i = 1; i <= n; i++) {
        cout << height[i] << " \n"[i == n];
    }
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(0), cout.tie(0);
    int t = 1;
//    cin >> t;
    while(t--) {
        solve();
    }
    return 0;
}

```