

## Electron集成Sqlite3

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# Electron集成Sqlite3

Node环境支持

## 安装Node环境

electron基于Node环境，下载node安装包并且安装，<https://nodejs.org/en/> (Node.js网站 建议安装node-v8.11.1 以上版本，8版本以下不支持electron)。

## npm切换taobao镜像源

```
1 # 安装nrm 管理，安装这个的前提是能确定链接到现在的镜像地址：
2 npm install -g nrm
3
4 # 使用nrm 切换镜像地址：
5 nrm use taobao
6
7 # nrm 除了淘宝站点镜像之外还有其他的，可以使用一下命令查看：
8 nrm ls
9
```

## 下载搭建Electron依赖环境

```
1 #创建electron项目文件夹 使用VSCode打开文件夹 control键+~ 呼出VSCode终端
2 # 要安装预编译好的的二进制文件，请使用 npm。 首选的方法是在项目中作为development dependency安装。下
  载完成会在左侧出现node_modules依赖包文件夹以及package-lock.json文件
3 npm install electron --save-dev
4
5 # 官网安装教程 http://electronjs.org/docs/tutorial/installation
```

```
E:\electron搭建教程>npm install electron --save-dev

> electron@3.0.10 postinstall E:\electron搭建教程\node_modules\electron
> node install.js

npm WARN saveError ENOENT: no such file or directory, open 'E:\electron搭建教程\package.json'
npm notice created a lockfile as package-lock.json. You should commit this file.
npm WARN enoent ENOENT: no such file or directory, open 'E:\electron搭建教程\package.json'
npm WARN electron搭建教程 No description
npm WARN electron搭建教程 No repository field.
npm WARN electron搭建教程 No README data
npm WARN electron搭建教程 No license field.

+ electron@3.0.10
added 145 packages from 126 contributors in 22.108s

E:\electron搭建教程>
```

## 检测是否成功安装electron环境

```
1 # 终端运行electron命令检测是否安装成功(弹出electron窗口为electron环境搭建成功)
2 electron
3
4 # 或者运行electron -v 查看Electron版本号
5 electron -v
6
```

## 创建你的第一个Electron项目

继以上操作继续,准备好一个HTML文件和一个main.js文件作为项目我们一个demo 并且将这两个文件放入我们当前程序文件夹中

index.html

```
1 <!doctype html>
2 <html>
3 <head>
4     <meta charset="utf-8" />
5     <title>My First Electron Demo</title>
6 </head>
7 <body>
8     <span>我的第一个项目</span>
9 </body>
10 </html>
```

main.js

```
1  const {app, BrowserWindow} = require('electron')
2  const path = require('path')
3  const url = require('url')
4
5  // Keep a global reference of the window object, if you don't, the window will
6  // be closed automatically when the JavaScript object is garbage collected.
7  let win
8
9  function createWindow () {
10     // Create the browser window.
11     win = new BrowserWindow({width: 1920, height: 1080,
12         webPreferences: {
13             nodeIntegration: false
14         }
15     })
16
17     // and load the index.html of the app.
18     win.loadURL(url.format({
19         pathname: path.join(__dirname, 'index.html'),
20         protocol: 'file:',
21         slashes: true
22     }))
23
24     // Open the DevTools.
25     // win.webContents.openDevTools()
26
27     // Emitted when the window is closed.
28     win.on('closed', () => {
29         // Dereference the window object, usually you would store windows
30         // in an array if your app supports multi windows, this is the time
31         // when you should delete the corresponding element.
32         win = null
33     })
34 }
35
36 // This method will be called when Electron has finished
37 // initialization and is ready to create browser windows.
38 // Some APIs can only be used after this event occurs.
39 app.on('ready', createWindow)
40
41 // Quit when all windows are closed.
42 app.on('window-all-closed', () => {
43     // On macOS it is common for applications and their menu bar
44     // to stay active until the user quits explicitly with Cmd + Q
45     if (process.platform !== 'darwin') {
46         app.quit()
47     }
48 })
49
50 app.on('activate', () => {
51     // On macOS it's common to re-create a window in the app when the
52     // dock icon is clicked and there are no other windows open.
53     if (win === null) {
```

```
54     createWindow()  
55   }  
56 })
```

```
1  # 使用npm init 命令创建 根据终端提示完成创建  
2  npm init
```

```
E:\electron\搭建教程>npm init  
This utility will walk you through creating a package.json file.  
It only covers the most common items, and tries to guess sensible defaults.  
  
See `npm help json` for definitive documentation on these fields  
and exactly what they do.  
  
Use `npm install <pkg>` afterwards to install a package and  
save it as a dependency in the package.json file.  
  
Press ^C at any time to quit.  
package name: (electron\搭建教程) my_electron  
version: (1.0.0) 1.0.0  
description: the first electron  
entry point: (index.js) main.js  
test command:  
git repository:  
keywords:  
author: songxiaochen  
license: (ISC)  
About to write to E:\electron\搭建教程\package.json:  
  
{  
  "name": "my_electron",  
  "version": "1.0.0",  
  "description": "the first electron",  
  "main": "main.js",  
  "dependencies": {  
    "electron": "^3.0.10"  
  },  
  "devDependencies": {},  
  "scripts": {  
    "test": "echo \"Error: no test specified\" && exit 1"  
  },  
  "author": "songxiaochen",  
  "license": "ISC"  
}  
  
Is this OK? (yes) y
```

程序主入口需要根据自己项目的文件进行更改

```
1  # 创建完成后运行命令electron . 启动我们的项目  
2  
3  electron .
```

启动项目命令替换

```
1  // 将package.json文件scripts 下增加启动命令start  
2  "scripts": {  
3    "start": "electron ."  
4  }
```

```
1  # 替换package.json 启动命令后以后将使用以下命令进行启动项目
2  npm run start
3  ....
4
5  出现以下窗口表示成功
6  ![image](88d2e739b98948a79eae929fbb6dbc76.png)
7
8  ### 集成Sqlite3开始
9
10  继以上操作继续
11
12  ``` bash
13  # 安装 electron-builder 依赖
14  npm install --save-dev electron-builder
15
16  # 安装Sqlite3 依赖
17  npm install --save sqlite3
```

```
1  // 将package.json文件scripts 下增加启动命令 postinstall
2  "scripts": {
3    "start": "electron .",
4    "postinstall": "install-app-deps"
5  }
```

```
1
2  # 运行命令
3  npm run postinstall
```

将js文件内容进行修改调用Sqlite3组件并且创建DB连接

```
1 // This method will be called when Electron has finished
2 // initialization and is ready to create browser windows.
3 // Some APIs can only be used after this event occurs.
4 // app.on('ready', createWindow)
5 app.on('ready', function(){
6     createWindow();
7     var sqlite3 = require('sqlite3').verbose();
8     const path = require('path');
9     var db = new sqlite3.Database(path.join(__dirname, 'db.db'));
10    db.serialize(function() {
11        db.run("CREATE TABLE if not exists lorem (info TEXT)");
12
13        var stmt = db.prepare("INSERT INTO lorem VALUES (?)");
14        for (var i = 0; i < 10; i++) {
15            stmt.run("Ipsum " + i);
16        }
17        stmt.finalize();
18
19        db.each("SELECT rowid AS id, info FROM lorem", function(err, row) {
20            console.log(row.id + ": " + row.info);
21        });
22    });
23    db.close();
24 })
```

```
1 # 启动项目
2 npm run start
```

弹出窗体并且没有报错。项目文件中出现db.db文件后成功

