# Team 1

**COMP 3111: Introduction to Software Engineering**

**Minutes of the second Project Scrum Meeting**

**Date:** April 24, 2022

**Time:** 8:00 p.m.

**Venue:**  Zoom

**Attending:** FANG Xiao, HU Wenbin, Yang Mobei

**Absent:**

**Recorder:** FANG Xiao

# Report on progress during the past week

| **Name** | **Tasks worked on in the past week** | **Total hours** |
| --- | --- | --- |
| FANG Xiao | Learning how to program with javafx via youtube and finish programming the controller part and commendable feature. | 14 |
| HU, Wenbin | Review Lab3 and learn JavaFX and scene builder from videos and documentations. Fix up some bugs. | 10 |
| YANG, Mobei | Finish C1 part and test it. Begin to code on the C2 part. | 12 |

1. **Discussion of impediments and resolution**

2.1 programming with javafx is difficult and we discuss whether we need to switch to a different scene when we display our table and charts and in the end we share some resources about how to program with javafx.

# Goals for the coming week

| **Name** | **Tasks that will be worked on in the coming week** |
| --- | --- |
| FANG Xiao | Finish programming tester part and finish merging and testing the whole project. |
| HU, Wenbin | Finish coding and try out some test cases. |
| YANG, Mobei | Finish C2 part and test it. |

1. **Meeting adjournment and next meeting**

The meeting was adjourned at 9:00 p.m. The next meeting will be held on April 30 at 7:00 p.m. via Zoom.

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