

Feedback — Geometric Searching Applications of BSTs

You submitted this quiz on **Sat 27 Feb 2016 9:32 AM PST**. You got a score of **3.00** out of **3.00**.

To specify an array or sequence of values in an answer, separate the values in the sequence by whitespace. For example, if the question asks for the first ten powers of two (starting at 1), then the following answer is acceptable:

```
1 2 4 8 16 32 64 128 256 512
```

If you wish to discuss a particular question and answer in the forums, please post the entire question and answer, including the seed (which can be used by the course staff to uniquely identify the question) and the explanation (which contains the correct answer).

Question 1

(seed = 988592)

Suppose that you run the orthogonal line segment intersection algorithm from lecture on the following set of segments:

```

A ( 3,  7) -> ( 3, 14) [ vertical ]
B (14, 15) -> (14, 18) [ vertical ]
C ( 8, 12) -> (10, 12) [ horizontal ]
D ( 7,  6) -> (17,  6) [ horizontal ]
E (15,  2) -> (15,  4) [ vertical ]
F (11, 17) -> (16, 17) [ horizontal ]
G ( 6, 10) -> (18, 10) [ horizontal ]
H (13, 16) -> (19, 16) [ horizontal ]

```

Give the horizontal line segments in the BST (sorted in increasing order of y-coordinate) just before the sweep-line algorithm processes the vertical line segment B.

Your answer should be a sequence of uppercase letters, separated by whitespace.

You entered:

D G H F

| Your Answer | | Score | Explanation |
|-------------|---|-------------|-------------|
| D G H F | ✓ | 1.00 | |
| Total | | 1.00 / 1.00 | |

Question Explanation

The correct answer is: D G H F

Here are the sweep line events (sorted by x-coordinate):

A G D C C F H B E F D G H

Here is a trace of the sweep-line algorithm after each event.

- * Horizontal segment (left endpoint): display BST (sorted by y-coordinate) after adding line segment.
- * Horizontal segment (right endpoint): display BST (sorted by y-coordinate) after removing line segment.
- * Vertical segment: display result of range search.

A: range search [no intersections]

G: G

D: D G

C: D G C

C: D G

F: D G F

H: D G H F

B: range search [intersects H F]

E: range search [no intersections]

F: D G H

D: G H

G: H

H:

Question 2

(seed = 13151)

What is the level-order traversal of the kd-tree that results after inserting the following sequence of points into an initially empty tree?

A (0.83, 0.51)
B (0.52, 0.06)
C (0.01, 0.12)
D (0.95, 0.44)
E (0.07, 0.19)
F (0.69, 0.62)
G (0.05, 0.61)
H (0.03, 0.35)

Your answer should be a sequence of uppercase letters, starting with A and separated by whitespace.

Recall that our convention is to subdivide the region using the x-coordinate at even levels (including the root) and using the y-coordinate at odd levels. Also, we use the left subtree for points with smaller x- or y-coordinates.

You entered:

A B D C E F G H

| Your Answer | | Score | Explanation |
|-----------------|---|-------------|-------------|
| A B D C E F G H | ✓ | 1.00 | |
| Total | | 1.00 / 1.00 | |

Question Explanation

The correct answer is: A B D C E F G H

Here is the level-order traversal of the kd-tree after each insertion:

A: A
B: A B
C: A B C
D: A B D C
E: A B D C E
F: A B D C E F
G: A B D C E F G
H: A B D C E F G H

Question 3

(seed = 405556)

Consider an interval search tree containing the set of 8 intervals

A [20, 32]
B [10, 26]
C [22, 31]
D [7, 35]
E [30, 34]
F [25, 39]
G [23, 38]
H [11, 29]

and whose level-order traversal is: A B C D H E F G.

Suppose that you use the search algorithm described in lecture to search for any *one* interval that intersects [37, 40]. What is the sequence of intervals in the tree that are checked for intersection with the query interval?

Your answer should be a sequence of uppercase letters, starting with A, separated by whitespace.

You entered:

A C E F

You entered:

A C E F

| Your Answer | | Score | Explanation |
|-------------|---|-------------|-------------|
| A C E F | ✓ | 1.00 | |
| Total | | 1.00 / 1.00 | |

Question Explanation

The correct answer is: A C E F

Here is a trace of the interval intersection query for [37, 40]:

A: go right (because max endpoint in left subtree < 37)
C: go right (because left subtree is empty)
E: go left (because max endpoint in left subtree >= 37)
F: intersection