XIAOHANG TANG

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EDUCATION

Virginia Tech, Blacksburg, USA

Ph.D. in Computer Science

University of Liverpool, Liverpool, UK

B.Sc. in Computer Science

First Class (Honors)

Xi'an Jiaotong-Liverpool University, Suzhou, China

B.Sc. in Information and Computing Science

EXPERIENCE

Virginia Tech 08/2023 – Present

HCI | Graduate Student and Researcher | PRIME Lab

Advisors: Yan Chen

University of Notre Dame

05/2022 - 02/2023

HCI + NLP | Research Intern | SaNDwich Lab

Advisors: Toby Jia-Jun Li & Elena Glassman (co-advised from Harvard University)

University of Liverpool

10/2021 - 08/2023

NLP | Research Assistant | NLP@Liv

Advisor: Danushka Bollegala

Xi'an Jiaotong-Liverpool University

10/2020 - 08/2021

HCI + VR | Research Assistant | X-CHI Lab

Advisors: Hai-Ning Liang & Diego Monteiro

SELECTED PUBLICATIONS: My GOOGLE SCHOLAR

Full Paper

- [C.7] Tong Wu, **Xiaohang Tang**, Sam Wong, Xi Chen, Clifford A Shaffer, Yan Chen, "The Impact of Group Discussion and Formation on Student Performance: An Experience Report in a Large CS1 Course," in **SIGCSE'25** [Accepted]
- [C.6] **Xiaohang Tang**, Sam Wong, Kevin Pu, Xi Chen, Yalong Yang, Yan Chen, "VizGroup: An AI-Assisted Event-Driven System for Collaborative Programming Learning Analytics," in **UIST'24**
- [C.5] Ashley Ge Zhang, **Xiaohang Tang**, Steve Oney, Yan Chen, "CFlow: Supporting Semantic Flow Analysis of Students' Code in Programming Problems at Scale," in **L@S'24** (Best Paper)

- [C.4] Xiaohang Tang, Yi Zhou, Taichi Aida, Procheta Sen, Danushka Bollegala, "Can Word Sense Distribution Detect Semantic Changes of Words?," in EMNLP'23 Findings
- [C.3] Xiaohang Tang, Yi Zhou, Danushka Bollegala, "Learning Dynamic Contextualised Word Embeddings via Template-based Temporal Adaptation," in ACL'23
- [C.2] Simret Araya, Zheng Zhang, **Xiaohang Tang**, Yihao Meng, Elena Glassman, Toby Jia-Jun Li, "PaTAT: Human-AI Collaborative Qualitative Coding with Explainable Interactive Rule Synthesis," in **CHI'23**
- [C.1] Diego Monteiro, Hai-Ning Liang, **Xiaohang Tang**, Pourang Irani, "Using Trajectory Compression Rate to Predict Changes in Cybersickness in Virtual Reality Games," in **ISMAR'21**
- [J.1] Jingjing Zhang, Mengjie Huang, Rui Yang, Yiqi Wang, **Xiaohang Tang**, Ji Han, Haining Liang, "Understanding the effects of hand design on embodiment in virtual reality," in **AI EDAM (Cambridge University Press)**

Extended Abstract

- [EA.4] **Xiaohang Tang**, Xi Chen, Sam Wong, Yan Chen, "VizPI: A Real-Time Visualization Tool for Enhancing Peer Instruction in Large-Scale Programming Lectures," in **UIST'23**
- [EA.3] Xiang Li, Yuzheng Chen, **Xiaohang Tang**, "GesMessages: Using Mid-air Gestures to Manage Notifications," in **SUI'23**
- [EA.2] Xiang Li, Yuzheng Chen, **Xiaohang Tang**, "GesPlayer: Using Augmented Gestures to Empower Video Players," in **ISS'22**
- [EA.1] Xiang Li, **Xiaohang Tang**, Xin Tong, Rakesh Patibanda, Florian 'Floyd' Mueller, Hai-Ning Liang, "Myopic Bike and Say Hi: Games for Empathizing with The Myopic," in **CHI PLAY'21** [SGDC Finalist]

Patent

[PA.1] Diego Monteiro, Hai-Ning Liang, **Xiaohang Tang**, "Method, device and storage medium for detecting user cyber-sickness degree in virtual environment," [CN113283612B]

ACADEMIC SERVICE

Reviewer: CHI (2024-2025), CSCW (2024-2025), IUI (2025), COLING (2025), CHI Late-Breaking Work (2022-2024)

Student Volunteer: ACM CHI (2023), ACM UbiComp (2022), ACM DIS (2022), IEEE AIVR (2020)

SELECTED AWARDS

ACM SIGCHI Gary Marsden Travel Award '22 (\$3500)

University Academic Achievement Award '20 at XJTLU (\$750, 10%)

SKILLS

Programming Languages: Python, C/C++, C#, Java, R, JavaScript

Tools and Frameworks: LATEX, PyTorch, Unity3D, React.js, D3.js, FastAPI