

OC各路大神博客、各种知识点博客



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Runtime源码

苹果官方Runtime源码 (<https://opensource.apple.com/tarballs/objc4/>)

能跑的Runtime源码 (<https://github.com/RetVal/objc-runtime.git>)

Block实现源码 (<https://opensource.apple.com/source/libclosure/>)

各路大神博客

南峰子的技术博客 (<http://southpeak.github.io>)

sunnyxx (<http://blog.sunnyxx.com>)

Draveness (<http://www.jianshu.com/u/f6a6e56e261e>)

各种知识点博客

框架设计

iOS应用架构谈 开篇 (<https://casatwy.com/iosying-yong-jia-gou-tan-kai-pian.html>)

iOS应用架构谈 view层的组织和调用方案 (<https://casatwy.com/iosying-yong-jia-gou-tan-viewceng-de-zu-zhi-he-diao-yong-fang-an.html>)

iOS应用架构谈 网络层设计方案 (<https://casatwy.com/iosying-yong-jia-gou-tan-wang-luo-ceng-she-ji-fang-an.html>)

iOS应用架构谈 本地持久化方案及动态部署 (<https://casatwy.com/iosying-yong-jia-gou-tan-ben-di-chi-jiu-hua-fang-an-ji-dong-tai-bu-shu.html>)

iOS应用架构谈 组件化方案 (<https://casatwy.com/iOS-Modulization.html>)

实践干货！猿题库 iOS 客户端架构设计 (<http://gracelancy.com/blog/2016/01/06/ape-ios-arch-design/>)

iOS 开发中的 Self-Manager 模式 (<http://blog.sunnyxx.com/2015/12/19/self-manager-pattern-in-ios/>)

内存管理

原来我非不快乐-我们的对象会经历什么 (<http://www.jianshu.com/p/ff8a7c458c96>)

weak 弱引用的实现方式 (<https://www.desgard.com/weak/>)

ObjC Runtime 中 Weak 属性的实现 (上)

(<http://blog.csdn.net/ijason92/article/details/72808387>)

ObjC Runtime 中 Weak 属性的实现 (中)

(<http://blog.csdn.net/ijason92/article/details/72863699>)

Autorelease与Autoreleasepool

ARC环境下编译器到底对autorelease对象做了怎样的优化

(<http://www.jianshu.com/p/1df418fd617b>)

黑幕背后的Autorelease (<http://blog.sunnyxx.com/2014/10/15/behind-autorelease/>)

自动释放池的前世今生 ---- 深入解析 Autoreleasepool

(<http://www.jianshu.com/p/32265cbb2a26>)

RunTime

从 NSObject 的初始化了解 isa

(<https://github.com/Draveness/analyze/blob/master/contents/objc/%E4%BB%8E%20NSObject%20%E7%9A%84%E5%88%9D%E5%A7%8B%E5%8C%96%E4%BA%86%E8%A7%A3%20isa.md>)

深入解析 ObjC 中方法的结构 (<http://www.jianshu.com/p/d7a60fc7b0a1>)

Objc 对象的今生今世 (<http://www.jianshu.com/p/f725d2828a2f>)

神经病院Objective-C Runtime入院第一天——isa和Class

(<http://www.jianshu.com/p/9d649ce6d0b8>)

Objective-C Runtime 1小时入门教程 (<https://www.ianisme.com/ios/2019.html>)

Objective-C Runtime (<http://yulingtianxia.com/blog/2014/11/05/objective-c-runtime/>)

Objective-C 消息发送与转发机制原理

(<http://yulingtianxia.com/blog/2016/06/15/Objective-C-Message-Sending-and-Forwarding/>)

Runtime源码 —— property和ivar (<http://www.jianshu.com/p/89ac27684693>)

AssociatedObject

Objective-C Associated Objects 的实现原理 (<http://www.jianshu.com/p/d6aac544300b>)

关联对象 AssociatedObject 完全解析 (<http://www.jianshu.com/p/79479a09a8c0>)

Tagged Pointer

NSNumber对象缓存以及Tagged Pointer

(http://blog.devtang.com/2014/03/21/weak_object_lifecycle_and_tagged_pointer/)

深入理解Tagged Pointer (<http://blog.devtang.com/2014/05/30/understand-tagged-pointer/>)

Block

block没那么难（一）：block的实现 (<https://www.zybuluo.com/MicroCai/note/51116>)

block没那么难（二）：block和变量的内存管理

(<https://www.zybuluo.com/MicroCai/note/57603>)

block没那么难（三）：block和对象的内存管理

(<https://www.zybuluo.com/MicroCai/note/58470>)

iOS进阶——iOS（Objective-C）内存管理&Block

(<http://zhoulingyu.com/2017/02/08/iOS%E8%BF%9B%E9%98%B6%E2%80%94%E2%80%94iOS-Memory-Block/>)

漫谈Block (<http://www.jianshu.com/p/1383d56a7ca3>)

UIView

iOS-使用hitTest控制点击事件的响应对象 (<http://www.jianshu.com/p/ca3cd5306668>)

一篇搞定事件传递、响应者链条、hitTest和pointInside的使用

(<http://www.jianshu.com/p/2f664e71c527>)

UIWebView与WKWebView

iOS中UIWebView与WKWebView、JavaScript与OC交互、Cookie管理看我就够（上）

(<http://www.jianshu.com/p/ac45d99cf912>)（中）

(<http://www.jianshu.com/p/870dba42ec15>)（下）

(<http://www.jianshu.com/p/52668d5b2e68>)

WKWebView 那些坑 (https://mp.weixin.qq.com/s/rhYKLbXOsUJC_n6dt9UfA)

多线程

深入理解 GCD (<http://www.jianshu.com/p/06a18323d9d2>)

iOS多线程--彻底学会多线程之『pthread、NSThread』

(<http://www.jianshu.com/p/cbaeea5368b1>)

iOS多线程--彻底学会多线程之『GCD』 (<http://www.jianshu.com/p/2d57c72016c6>)

iOS多线程--彻底学会多线程之『NSOperation』



(<http://www.jianshu.com/p/4b1d77054b35>)

iOS中的锁 (<http://www.jianshu.com/p/4f0ce4380dda>)

iOS多线程安全详解 (<http://www.imlifengfeng.com/blog/?p=582>)

动画

iOS动画篇_UITableView动画 (<http://www.jianshu.com/p/80c2bef6dbe5>)

iOS动画篇_UIBezierPath(贝塞尔曲线) (<http://www.jianshu.com/p/31092016d22c>)

iOS动画篇_CALayer这些牛逼的子类你造吗 (<http://www.jianshu.com/p/98ff8012362a>)

CALayer这些牛逼的子类你造吗_补全篇 (<http://www.jianshu.com/p/b3e5444c9746>)

iOS Core Animation详解 (<http://www.imlifengfeng.com/blog/?p=548>)

iOS动画篇_CoreAnimation(超详细解析核心动画)

(<http://www.jianshu.com/p/51483b560244>)

网络相关

https

iOS 移动开发网络 part3:HTTPS (<http://www.jianshu.com/p/f78b66502d08>)

iOS 中对 HTTPS 证书链的验证 (<http://www.jianshu.com/p/31bcdcf44b8d>)

看完还不懂HTTPS我直播吃翔 (<http://www.jianshu.com/p/ca7df01a9041>)

iOS监控-DNS劫持 (<http://www.jianshu.com/p/08f7146e045f>)

编程基础

内存分配——栈、堆、静态区、符号区等等 (<http://www.jianshu.com/p/593cbd846374>)

iOS开发中的内存分配(堆和栈) (<http://www.jianshu.com/p/746c747e7e00>)

nullable、泛型、__typeof (<http://blog.sunnyxx.com/2015/06/12/objc-new-features-in-2015/>)

const extern static 终极指南 (<http://www.jianshu.com/p/70a16b3f7f2d>)

玉令天下：深入理解typedef (<http://yulingtianxia.com/blog/2014/04/17/shen-ru-li-jie-typedef/>)

sunnyxx:Clang Attributes 黑魔法小记 (<http://blog.sunnyxx.com/2016/05/14/clang-attributes/>)

App优化

启动优化

iOS 程序 main 函数之前发生了什么 (<http://blog.sunnyxx.com/2014/08/30/objc-pre-main/>)--sunnyxx

干货 | 途牛iOS客户端启动速度优化实践 ([https://mp.weixin.qq.com/s?__biz=MzAwOTE0ODEwMQ==&mid=2650686830&idx=1&sn=d2f060ceb57c235c79d6709f628fcb67&chksm=836ee6c4b4196fd222ecd37cee720e321f25db8ea61b3ce0e3b03e1f7ecd600cf4332ee850bb&mpshare=1&scene=24&srcid=0428m0Yvb48i7ilulzUu35pP&key=80dec19febfab7e013b31928af2e3ceec2bb5146db6a534f611c55c79becc04a11138f465567e55d3b60efdcee93f969e52bbee54b1e5eee491c4013f3130218cc96e44d01dfd6b2c31a6796c0f24951&ascene=0&uin=MTY3NzkzNjI0NA%3D%3D&devicetype=iMac+MacBookPro12%2C1+OSX+OSX+10.12.3+build\(16D32\)&version=12020110&nettype=WIFI&fontScale=100&pass_ticket=op%2FZOIEAYmtlPRYF1sCK%2BvfhJaCS7%2BHMTZHZqGKlRtVJLI%2Boq2UvUzKikRhKS2%2Br](https://mp.weixin.qq.com/s?__biz=MzAwOTE0ODEwMQ==&mid=2650686830&idx=1&sn=d2f060ceb57c235c79d6709f628fcb67&chksm=836ee6c4b4196fd222ecd37cee720e321f25db8ea61b3ce0e3b03e1f7ecd600cf4332ee850bb&mpshare=1&scene=24&srcid=0428m0Yvb48i7ilulzUu35pP&key=80dec19febfab7e013b31928af2e3ceec2bb5146db6a534f611c55c79becc04a11138f465567e55d3b60efdcee93f969e52bbee54b1e5eee491c4013f3130218cc96e44d01dfd6b2c31a6796c0f24951&ascene=0&uin=MTY3NzkzNjI0NA%3D%3D&devicetype=iMac+MacBookPro12%2C1+OSX+OSX+10.12.3+build(16D32)&version=12020110&nettype=WIFI&fontScale=100&pass_ticket=op%2FZOIEAYmtlPRYF1sCK%2BvfhJaCS7%2BHMTZHZqGKlRtVJLI%2Boq2UvUzKikRhKS2%2Br))

一次立竿见影的启动时间优化 (<http://www.jianshu.com/p/c1734cbdf39b>)--NewPan

界面优化

iOS app性能优化的那些事(二) (<http://www.jianshu.com/p/2a01e5e2141f>)--树下老男人

第三方用法解析

最快让你上手ReactiveCocoa之基础篇 (<http://www.jianshu.com/p/87ef6720a096>)

最快让你上手ReactiveCocoa之进阶篇 (<http://www.jianshu.com/p/e10e5ca413b7>)

开发工具相关

CocoaPods

CocoaPods最新安装使用说明书(命令行和app客户端)

(<http://www.jianshu.com/p/ad03ea4a414f>)

cocoapods找不到第三方库Unable to find a pod with name, author, summary, or descriptionmatching (<http://www.jianshu.com/p/d2d81b58d716>)

SourceTree 与 git

Mac下SourceTree的使用(2016年最新) (<http://www.jianshu.com/p/5e1a76535221>)

SourceTree 简单使用 for Mac (<http://www.jianshu.com/p/b174a7d21ac2>)

iOS 使用SourceTree忽略一些不需要版本管理的文件

(<http://www.jianshu.com/p/e61111f69a8f>)




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
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