Lecture 23: Support vector machines

Reading: Chapter 9

STATS 202: Data mining and analysis

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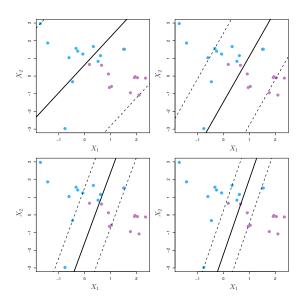
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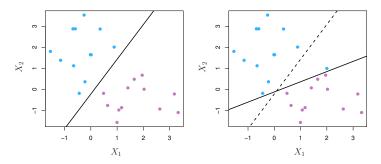
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- ► The only points that affect the orientation of the hyperplane are those at the margin or on the wrong side of it.
- ▶ Low budget C (high D) \iff Few samples used \iff High variance \iff Tendency to overfit.
- ▶ Choose *D* (equiv. *C*) by cross-validation.

Tuning the budget, C (high to low)



If the budget is too low, we tend to overfit



Maximal margin classifier, $C=0(D=\infty)$. Adding one observation dramatically changes the classifier.

Finding the support vector classifier

The problem can be reduced to the optimization:

$$\begin{split} \hat{\alpha} &= \arg\max_{\alpha} \ \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{i'=1}^{n} \alpha_{i} \alpha_{i'} y_{i} y_{i'} (x_{i} \cdot x_{i'}) \\ \text{subject to} &\ 0 \leq \alpha_{i} \leq D \ \text{ for all } i = 1, \dots, n, \\ \sum_{i=1}^{n} \alpha_{i} y_{i} &= 0. \end{split}$$

$$\hat{w} = \sum_{i=1}^{n} \alpha_i y_i x_i, \qquad \hat{w} \cdot x_0 = \sum_{i=1}^{n} \alpha_i y_i (x_i \cdot x_0)$$

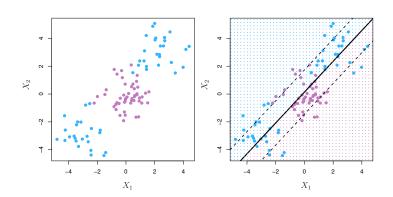
Key fact about the support vector classifier

To find the hyperplane and make predictions all we need to know is the dot product between any pair of input vectors:

$$K(x_i, x_k) = (x_i \cdot x_k) = \langle x_i, x_k \rangle = \sum_{i=1}^p x_{ij} x_{kj}$$

We call this the kernel matrix.

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With a quadratic predictor, we get a quadratic boundary:

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▶ This is in fact a linear boundary in the 3D space. However, we can classify a point knowing just (X_1, X_2) . The boundary in this projection is quadratic in X_1 .

▶ Idea: Add polynomial terms up to degree *d*:

$$Z = (X_1, X_1^2, \dots, X_1^d, X_2, X_2^2, \dots, X_2^d, \dots, X_p, X_p^2, \dots, X_p^d).$$

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- Does this make the computation more expensive?
- Recall that all we need to compute is the dot product:

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With the expanded set of predictors, we need:

$$z_i \cdot z_k = \langle z_i, z_k \rangle = \sum_{j=1}^p \sum_{\ell=1}^d x_{ij}^\ell x_{kj}^\ell.$$

Kernels

The kernel matrix defined by $K(x_i,x_k)=\langle z_i,z_k\rangle$ for a set of linearly independent vectors z_1,\ldots,z_n is always **positive** semi-definite, i.e. it is symmetric and has no negative eigenvalues.

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Theorem:

If K is a positive definite $n \times n$ matrix, there exist vectors (z_1, \ldots, z_n) in some space \mathbf{Z} , such that $K(x_i, x_k) = \langle z_i, z_k \rangle$.

Finding the support vector classifier

With a kernel, the problem can be reduced to the optimization:

$$\begin{split} \hat{\alpha} &= \arg\max_{\alpha} \ \sum_{i=1}^{n} \alpha_i - \frac{1}{2} \sum_{i=1}^{n} \sum_{i'=1}^{n} \alpha_i \alpha_{i'} y_i y_{i'} K(x_i, x_{i'}) \\ \text{subject to} & 0 \leq \alpha_i \leq D \ \text{ for all } i = 1, \dots, n, \\ & \sum_{i=1}^{n} \alpha_i y_i = 0. \end{split}$$

- ► This is the dual problem of a *different* optimization problem than we start with.
- ▶ Predictions can be computed similarly to original kernel $K(x,y) = x \cdot y$. Details omitted.

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Often much easier!

Example. The polynomial kernel with d = 2:

$$K(x_i, x_k) = f(x_i, x_k) = (1 + \langle x_i, x_k \rangle)^2$$

This is equivalent to the expansion:

$$\Phi(X) = (\sqrt{2}X_1, \dots, \sqrt{2}X_p, X_1^2, \dots, X_p^2, \sqrt{2}X_1X_2, \sqrt{2}X_1X_3, \dots, \sqrt{2}X_{p-1}X_p)$$

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- ▶ Computing $K(x_i, x_k)$ directly is O(p).
- ▶ Computing the kernel using the expansion is $O(p^2)$.

How are kernels defined?

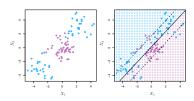
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- ► However, we can easily define PD kernels by combining those we are familiar with:
 - Sums and products of PD kernels are PD.
- Intuitively, a kernel $K(x_i, x_k)$ defines a *similarity* between the samples x_i and x_k . This intuition can guide our choice in different problems.



Common kernels

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