2019/7/19 6.协程asyncio

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asyncio协程
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Python3对异步的支持:

asyncio是Python3.4版本引入的标准库,直接内置了对异步IO的支持.

关于asyncio的一些关键字的说明:

- 1. async/await是用于定义协程的关键字,async定义一个协程;await用于挂起阻塞的异步调用接口。 协程遇到await事件循环将会挂起该协程,执行别的协程;耗时的操作一般是一些IO操作,如网络请求 文件读取等;使用asyncio.sleep函数来模拟IO操作,协程的目的也是让这些IO操作异步化。
- 2. coroutine协程对象,通过async关键字定义的函数,它的调用不会立即执行函数,而是返回一个协程对象,它需要注册到事件循环,由事件循环调用.
- 3. event_loop事件循环:程序开启一个无限的循环,程序员会把一些函数(协程)注册到事件循环上,当满足事件发生的时候,调用相应的协程函数。
- 4. future对象:代表将来执行或没有执行的任务的结果,它和task上没有本质的区别。
- 5. task任务: 一个协程对象就是一个原生可以挂起的函数,任务则是对协程进一步封装,其中包含任务的各种状态. Task对象是Future的子类,它将 coroutine和Future联系在一起,将coroutine封装成一个Future对象.

```
In []: #示例代码:
    async def f1(x):
        print('this is %s' %x)
        await ayncio.sleep(x)
        return 'task done! %s' %x

    c1 = f1(1)
    c2 = f1(2)
    c3 = f1(3)
```

await asyncio.sleep(2), 模拟阻塞2秒, 由于属于异步io操作, 所以传统的time.sleep(2)的调用会导致同步的等待2秒, 比如你使用10个协程去完成异步操作, time.sleep会耗掉10*2秒时间进行操作, 使用await asyncio.sleep(2)会耗掉2秒多的时间操作, 所以使用了time.sleep就无法享受到异步的好处,然后我们开始主函数里面进行调用.

```
In []: import asyncio loop = asyncio.get_event_loop() tasks = [loop.create_task(c1), loop.create_task(c3)] print(tasks) #可见任务的状态是pending
```

把任务放到事件循环中

绑定回调函数:

异步IO的实现原理,就是在IO高的地方将代码挂起,等IO结束后再继续执行。在绝大部分时候,我们后续的代码的执行是需要依赖IO的返回值的,这就要用到回调了。

回调的实现有两种:一种是绝大部分程序员喜欢的,利用的同步编程实现的回调。这就要求我们要能够有办法取得协程的await的返回值。获取每个任务的返回值,可以通过task.result()来获取。

In []: for t in tasks:
 print(t.result())

完整代码:

```
In [1]: #示例代码:
        import asyncio
         import time
        async def f1(x):
            print('this is %s' %x)
            await asyncio.sleep(x)
            return 'task done! %s' %x
        loop = asyncio.get_event_loop()
        c1 = f1(1)
        c2 = f1(2)
        c3 = f1(3)
        tasks = [loop.create_task(c1), loop.create_task(c2), loop.create_task(c3)]
        print(tasks)
        beg = time.time()
        for t in tasks:
            loop.run_until_complete(t)
        for t in tasks:
            print(t.result())
        end= time.time()
        print(end-beg)
```

输出:

[<Task pending coro=<f1() running at demo12.py:4>>, <Task pending coro=<f1() running at demo12.py:4>>, <Task pending coro=<f1() running at demo12.py:4>>,

this is 1

this is 2

this is 3

task done! 1

task done! 2

task done! 3

3.0019843578338623

也可以通过为协程添加回调函数的方式来获取协程任务的返回值.

示例代码:

```
In []: [<Task pending coro=<f1() running at demol.py:7>>, <Task pending coro=<f1() running at demol.py:7>>, <Task pending coro=<f1() running at demol.py:7>>]
        this is 2
        this is 3
        this is callback task done! 1
        this is callback task done! 2
        this is callback task done! 3
        3.001849889755249
        [root@nfs coding]#
        [root@nfs coding]#
        [root@nfs coding]#
        [root@nfs coding]# clear
        [root@nfs coding]# 1s
        demo1.py
        [root@nfs coding]# cat demo1.py
        import asyncio
        import time
        def callback(x):
            print('this is callback %s' %x.result())
        async def f1(x):
            print('this is %s' %x)
            await asyncio.sleep(x)
            return 'task done! %s' %x
        loop = asyncio.get_event_loop()
        c1 = f1(1)
        c2 = f1(2)
        c3 = f1(3)
        tasks = [loop.create_task(c1), loop.create_task(c2), loop.create_task(c3)]
        print(tasks)
        beg = time.time()
        for t in tasks:
            t.add_done_callback(callback)
        for t in tasks:
            loop.run_until_complete(t)
        end= time.time()
        print(end-beg)
        输出结果:
        [<Task pending coro=<f1() running at demol.py:7>>, <Task pending coro=<f1() running at demol.py:7>>, <Task pending coro=<f1() running at demol.py:7>>]
        this is 1
        this is 2
        this is 3
        this is callback task done! 1
        this is callback task done! 2
        this is callback task done! 3
        3.0023529529571533
        动态添加协程任务:
        示例代码(主线程是同步的):
In [ ]: import time
        import asyncio
        from queue import Queue
        from threading import Thread
        def start_loop(loop):
            asyncio.set_event_loop(loop)
            loop.run_forever()
        def do_sleep(x, queue, msg=""):
            time.sleep(x)
            queue.put(msg)
        queue = Queue()
        loop = asyncio.new_event_loop()
        t = Thread(target=start_loop, args=(loop, ))
        t.start()
        beg = time.time()
        #动态添加两个协程
        loop.call_soon_threadsafe(do_sleep, 1, queue, "first")
        loop.call_soon_threadsafe(do_sleep, 2, queue, "second")
        while 1:
            msg = queue.get()
            print("%s协程运行完毕.." %msg)
            end = time.time()
            print(end - beg)
        first协程运行完毕..
        1.0045161247253418
        second协程运行完毕...
        3.0078980922698975
        示例代码(主线程是异步的):
```

127.0.0.1:8888/notebooks/Python并发编程/6.协程asyncio.ipynb

```
In [ ]: import time
        import asyncio
        from queue import Queue
        from threading import Thread
        def start_loop(loop):
            asyncio.set_event_loop(loop)
            loop.run_forever()
        async def do_sleep(x, queue, msg=""):
            await asyncio.sleep(x)
            queue.put(msg)
        queue = Queue()
        loop = asyncio.new_event_loop()
        t = Thread(target=start_loop, args=(loop, ))
        t.start()
        beg = time.time()
        #动态添加两个协程
        asyncio.run_coroutine_threadsafe(do_sleep(1, queue, "first"), loop)
        asyncio.run_coroutine_threadsafe(do_sleep(2, queue, "second"), loop)
        while 1:
            msg = queue.get()
            print("%s协程运行完毕.." %msg)
            end = time.time()
            print(end - beg)
        first协程运行完毕..
        1.0035889148712158
        second协程运行完毕...
        2.004390001296997
        await与yield对比
        1.yield from后面可接可迭代对象; 也可接future对象/协程对象;
        2.await 后面必须要接future对象/协程对象
        示例代码:
In [ ]: import asyncio
        import time
        async def f1(x):
           print('this is %s' %x)
            await asyncio.sleep(x)
           return 'task done! %s' %x
        loop = asyncio.get_event_loop()
        c1 = f1(1)
        c2 = f1(2)
        c3 = f1(3)
        tasks = [loop.create_task(c1), loop.create_task(c2), loop.create_task(c3)]
        print(tasks)
        beg = time.time()
        for t in tasks:
            loop.run_until_complete(t)
        for t in tasks:
            print(t.result())
        end= time.time()
        print(end-beg)
        将以上代码替换为如下样式,得出的结果也是相同的
In [ ]: import asyncio
        import time
        def f1(x):
            print('this is %s' %x)
            yield from asyncio.sleep(x)
           return 'task done! %s' %x
        loop = asyncio.get_event_loop()
        c1 = f1(1)
        c2 = f1(2)
        c3 = f1(3)
        tasks = [loop.create_task(c1), loop.create_task(c2), loop.create_task(c3)]
        print(tasks)
        beg = time.time()
        for t in tasks:
            loop.run_until_complete(t)
        for t in tasks:
            print(t.result())
        end= time.time()
        print(end-beg)
        协程嵌套
```

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```
In [ ]: import asyncio
        import time
        # 用于内部的协程函数
        async def do_some_work(x):
           print('Waiting: ', x)
           await asyncio.sleep(x)
           return 'Done after {}s'.format(x)
        # 外部的协程函数
        async def main():
           # 创建三个协程对象
           coroutine1 = do_some_work(1)
           coroutine2 = do_some_work(2)
           coroutine3 = do_some_work(4)
           #将协程转为task,并组成list
           tasks = [
               asyncio.ensure_future(coroutine1),
               asyncio.ensure_future(coroutine2),
               asyncio.ensure_future(coroutine3)
           ]
           # await 一个task列表(协程)
           # dones:表示已经完成的任务
           # pendings:表示未完成的任务
           dones, pendings = await asyncio.wait(tasks)
           for task in dones:
               print('Task ret: ', task.result())
        beg = time.time()
        loop = asyncio.get_event_loop()
        loop.run_until_complete(main())
        end = time.time()
        print(end - beg)
```