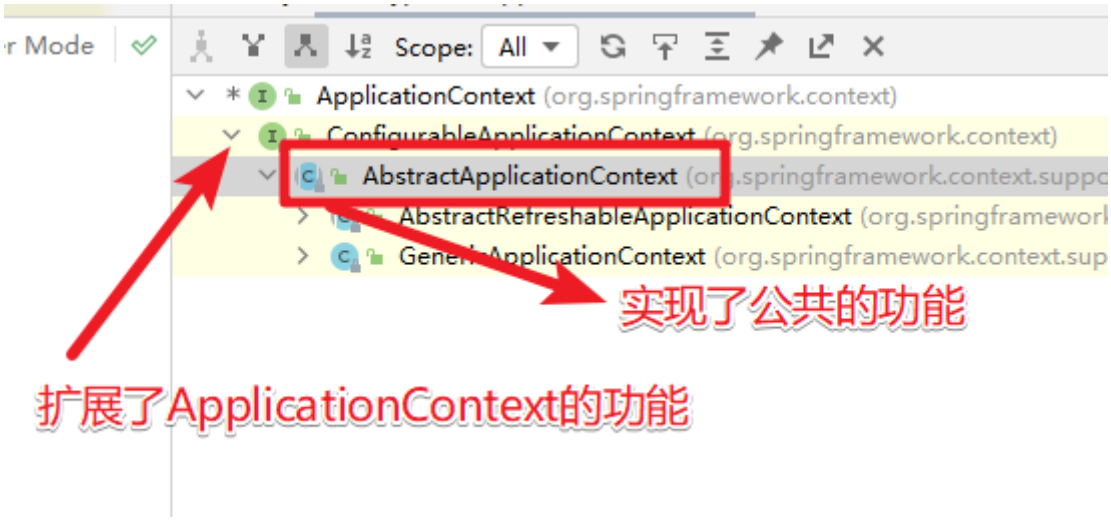
Spring源码篇-ApplicationContext

前面通过手写IoC，DI、AOP和Bean的配置。到最后ApplicationContext的门面处理，对于Spring相关的核心概念应该会比较清楚了。接下来我们就看看在Spring源码中，对于的核心组件是如何实现的。

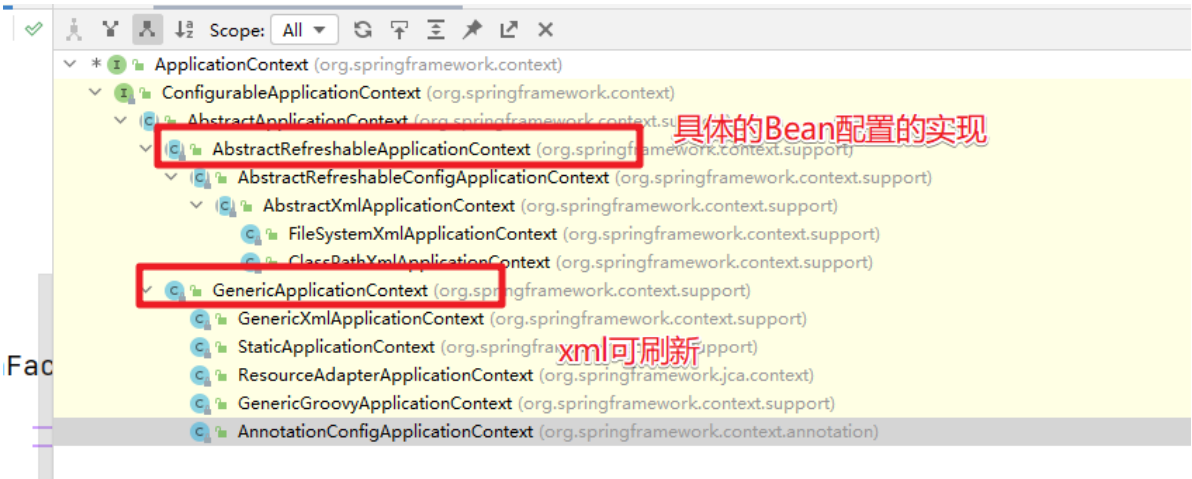
一、ApplicationContext

ApplicationContext到底是什么？字面含义是应用的上下文。这块我们需要看看ApplicationContext的具体的结构。

通过ApplicationContext实现的相关接口来分析，ApplicationContext接口在具备BeanFactory的功能的基础上还扩展了 `应用事件发布`，`资源加载`，`环境参数` 和 `国际化` 的能力。然后我们来看看ApplicationContext接口的实现类的情况。

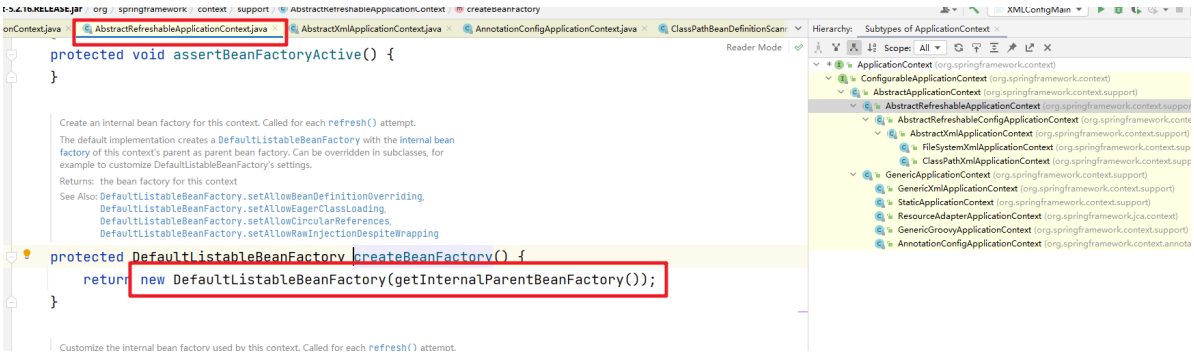


在ApplicationContext的实现类中有两个比较重要的分支 `AbstractRefreshableApplicationContext` 和 `GenericApplicationContext`.

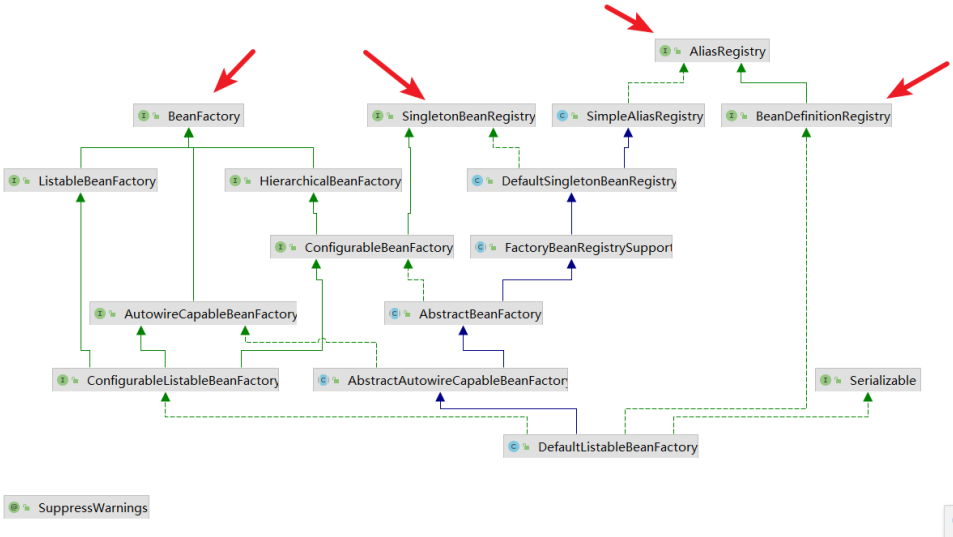


二、BeanFactory

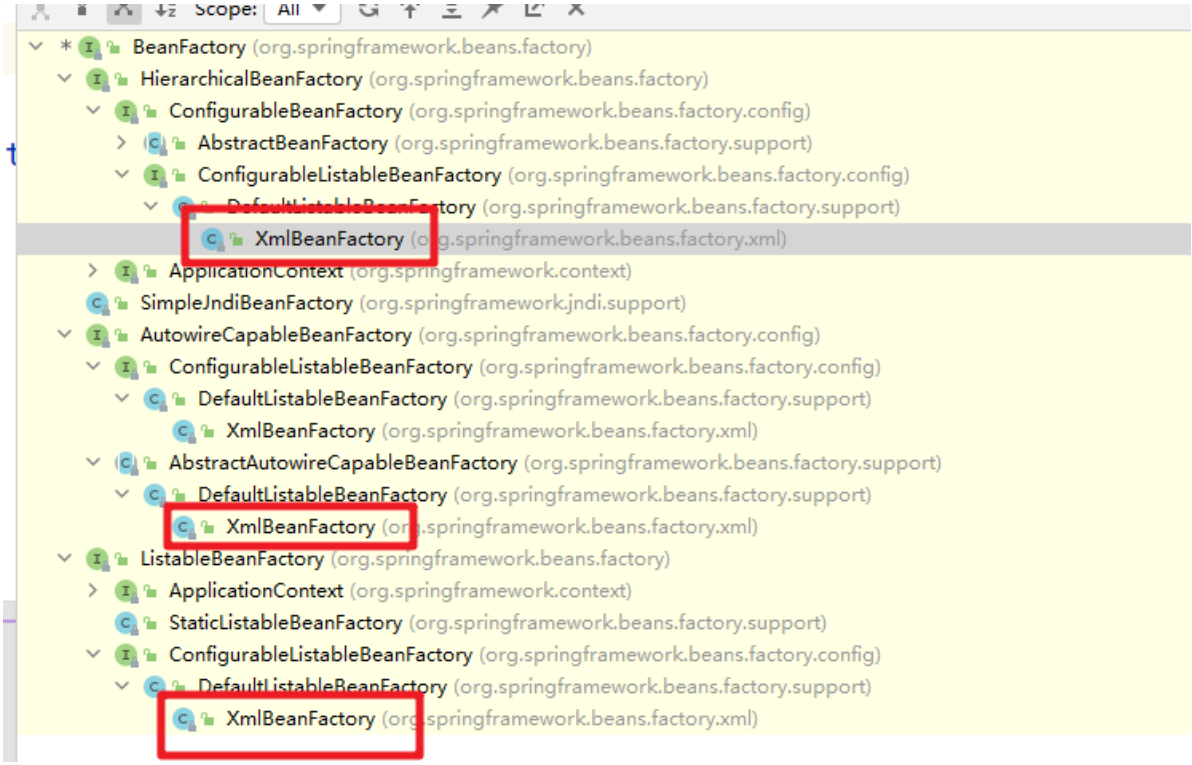
上面分析了 `ApplicationContext` 接口的结构。然后我们来看看 `BeanFactory` 在ApplicationContext中具体的实现是怎么样的



可以看到具体的实现是 DefaultListableBeanFactory .然后我们来看看他的体系结构



BeanFactory的继承体系



三、BeanDefinition

然后我们来了解下ApplicationContext是如何来加载Bean定义的。具体代码我们需要分为XML配置文件和基于注解的两种方式来看。

1.基于XML方式

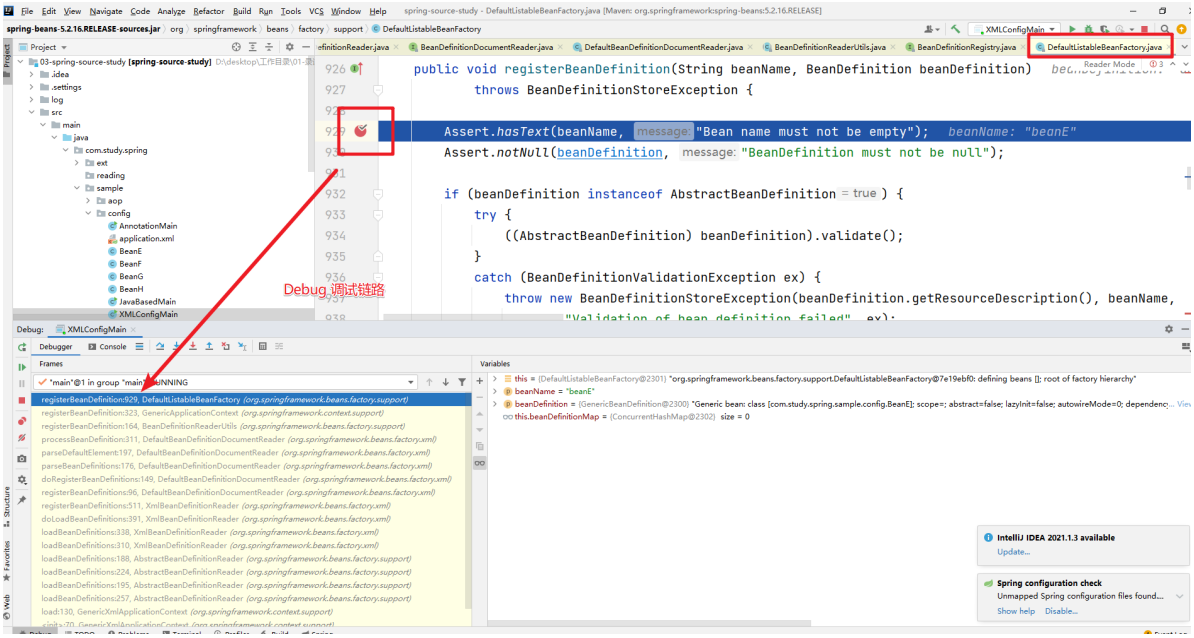
我们先定义对应的application.xml文件

```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xmlns:context="http://www.springframework.org/schema/context"
    xmlns:aop="http://www.springframework.org/schema/aop"
    xsi:schemaLocation="http://www.springframework.org/schema/beans
        http://www.springframework.org/schema/beans/spring-beans.xsd
        http://www.springframework.org/schema/context
        http://www.springframework.org/schema/context/spring-context.xsd
        http://www.springframework.org/schema/aop
        http://www.springframework.org/schema/aop/spring-aop.xsd">

    <bean id="beanE" class="com.study.spring.sample.config.BeanE" />

    <bean id="beanF" class="com.study.spring.sample.config.BeanF" ></bean>

    <context:annotation-config/>

    <context:component-scan base-package="com.study.spring.sample.config" >
</context:component-scan>

</beans>
```

然后我们的测试类代码

```
public class XMLConfigMain {

    public static void main(String[] args) {
        ApplicationContext context = new GenericXmlApplicationContext(
                "classpath:com/study/spring/sample/config/application.xml");
        BeanF bf = context.getBean(BeanF.class);
        bf.do1();
    }
}
```

处理的过程 解析XML --> BeanDefinition --> BeanDefinitionRegistry --> BeanFactory



2.基于注解方式

然后来看看基于注解方式的使用的情况。首先是我们的配置类

```
@Configuration
@ComponentScan("com.study.spring.sample.config")
public class JavaBasedMain {

    @Bean
    public BeanH getBeanH() {
        return new BeanH();
    }

    public static void main(String[] args) {
        ApplicationContext context = new
AnnotationConfigApplicationContext(JavaBasedMain.class);

        BeanH bh = context.getBean(BeanH.class);
        bh.doH();
    }
}
```

然后是我们的测试类

```
public class AnnotationMain {

    public static void main(String[] args) {
        ApplicationContext context = new
AnnotationConfigApplicationContext("com.study.spring.sample.config");

        BeanG bg = context.getBean(BeanG.class);
        bg.dog();
    }
}
```

注解使用有两种方法：

1. 配置扫描路径
2. 配置@Configuration的注解类

2.1 this构造方法

在this的构造方法中会完成相关的配置处理。

```
    public AnnotationConfigApplicationContext() {
        this.reader = new AnnotatedBeanDefinitionReader(this);
        this.scanner = new ClassPathBeanDefinitionScanner(this);
    }
```

首先是AnnotatedBeanDefinitionReader(this)方法。会完成核心的ConfigurationClassPostProcessor的注入。ConfigurationClassPostProcessor 会完成@Configuration相关的注解的解析

```
public static Set<BeanDefinitionHolder> registerAnnotationConfigProcessors(
        BeanDefinitionRegistry registry, @Nullable Object source) {

    DefaultListableBeanFactory beanFactory = unwrapDefaultListableBeanFactory(registry);
    if (beanFactory != null) {
        if (!(beanFactory.getDependencyComparator() instanceof AnnotationAwareOrderComparator)) {
            beanFactory.setDependencyComparator(AnnotationAwareOrderComparator.INSTANCE);
        }
        if (!(beanFactory.getAutowireCandidateResolver() instanceof ContextAnnotationAutowireCandidateResolver)) {
            beanFactory.setAutowireCandidateResolver(new ContextAnnotationAutowireCandidateResolver());
        }
    }

    Set<BeanDefinitionHolder> beanDefs = new LinkedHashSet<>( initialCapacity: 8);

    if (!registry.containsBeanDefinition(CONFIGURATION_ANNOTATION_PROCESSOR_BEAN_NAME)) {
        RootBeanDefinition def = new RootBeanDefinition(ConfigurationClassPostProcessor.class);
        def.setSource(source);
        beanDefs.add(registerPostProcessor(registry, def, CONFIGURATION_ANNOTATION_PROCESSOR_BEAN_NAME));
    }

    if (!registry.containsBeanDefinition(AUTOWIRED_ANNOTATION_PROCESSOR_BEAN_NAME)) {
        RootBeanDefinition def = new RootBeanDefinition(AutowiredAnnotationBeanPostProcessor.class);
        def.setSource(source);
        beanDefs.add(registerPostProcessor(registry, def, AUTOWIRED_ANNOTATION_PROCESSOR_BEAN_NAME));
    }
```

this.scanner其实就是创建了一个对应的扫描器

```
Create a new AnnotationConfigApplicationContext that needs to be populated through
register calls and then manually refreshed.
public AnnotationConfigApplicationContext() {
    this.reader = new AnnotatedBeanDefinitionReader( registry: this);
    this.scanner = new ClassPathBeanDefinitionScanner( registry: this);
}
```

创建了一个扫描器

2.2 扫描实现

扫描就需要进入到scan方法中。

```
        context.
        Params: basePackages – the packages to scan for component classes
98      public AnnotationConfigApplicationContext(String... basePackages) {
99          this();
100         scan(basePackages);
101         refresh();
102     }
103
```

```
    @Override
    public void scan(String... basePackages) {
        Assert.notEmpty(basePackages, message: "At least one base package must be specified");
        this.scanner.scan(basePackages);
    }
```

通过前面声明的扫描器来处理

```
    Perform a scan within the specified base packages.
    Params: basePackages – the packages to check for annotated classes
    Returns: number of beans registered
    public int scan(String... basePackages) {
        int beanCountAtScanStart = this.registry.getBeanDefinitionCount();

        doScan(basePackages);

        // Register annotation config processors, if necessary.
        if (this.includeAnnotationConfig) {
            AnnotationConfigUtils.registerAnnotationConfigProcessors(this.registry);
        }

        return (this.registry.getBeanDefinitionCount() - beanCountAtScanStart);
    }
```

处理扫描

完成相关的注册

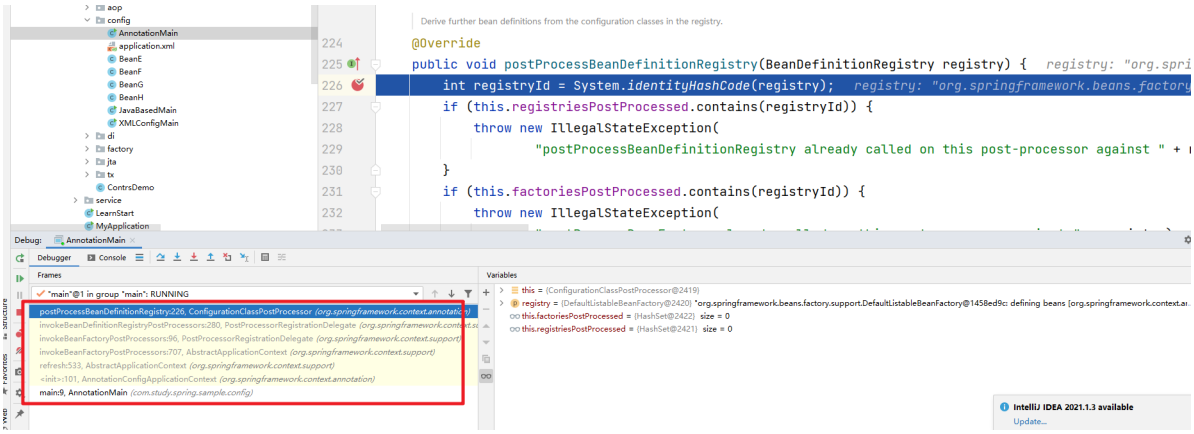
```java
protected Set<BeanDefinitionHolder> doScan(String... basePackages) {
    Assert.notEmpty(basePackages, message: "At least one base package must be specified");
    Set<BeanDefinitionHolder> beanDefinitions = new LinkedHashSet<>();
    for (String basePackage : basePackages) {
        Set<BeanDefinition> candidates = findCandidateComponents(basePackage);
        for (BeanDefinition candidate : candidates) {
            ScopeMetadata scopeMetadata = this.scopeMetadataResolver.resolveScopeMetadata(candidate);
            candidate.setScope(scopeMetadata.getScopeName());
            String beanName = this.beanNameGenerator.generateBeanName(candidate, this.registry);
            if (candidate instanceof AbstractBeanDefinition) {
                postProcessBeanDefinition((AbstractBeanDefinition) candidate, beanName);
            }
            if (candidate instanceof AnnotatedBeanDefinition) {
                AnnotationConfigUtils.processCommonDefinitionAnnotations((AnnotatedBeanDefinition) candi
            }
            if (checkCandidate(beanName, candidate)) {
                BeanDefinitionHolder definitionHolder = new BeanDefinitionHolder(candidate, beanName);
                definitionHolder =
                        AnnotationConfigUtils.applyScopedProxyMode(scopeMetadata, definitionHolder, this
                beanDefinitions.add(definitionHolder);
                registerBeanDefinition(definitionHolder, this.registry);
            }
        }
    }
    return beanDefinitions;
}
```

找到所有候选的

BeanDefinition 注册

2.3 @Configuration

@Configuration的解析其实是在refresh方法中来实现的。



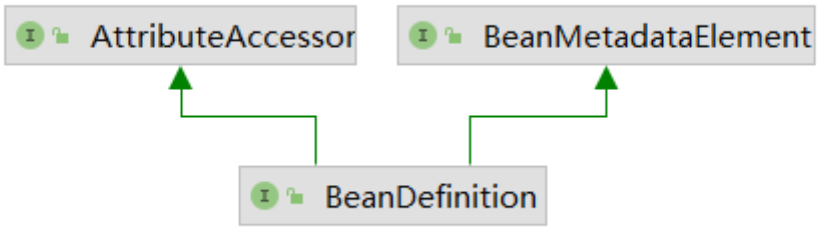
3.小结

通过上面的分析其实我们已经对Bean定义的扫描，解析和注册过程有了一定的了解。归纳为：

1. reader解析XML，完成xml方法配置的bean定义
2. scanner扫描指定包下的类，找出带有@Component注解的类，注册成Bean定义
3. 通过ConfigurationClassPostProcessor对带有@Configuration注解的类进行处理，解析它上面的注解，以及类中带有@Bean 注解，加入这些的Bean的定义。

4.BeanDefinition

;然后我们来看看BeanDefinition的继承结构



继承属性访问器和元数据接口，增加了Bean定义操作，实现了数据和操作解耦。属性访问器和元数据接口接着往下看。

4.1 BeanMetadataElement

BeanMetadataElement提供了获取数据源的方式，也就是可以指导Bean是来自哪个类。

```
public interface BeanMetadataElement {

    /**
     * Return the configuration source {@code Object} for this metadata element
     * (may be {@code null}).
     */
    @Nullable
    default Object getSource() {
        return null;
    }

}
```

4.2 BeanMetadataAttribute元数据属性

实现了元数据接口，增加了属性的名字和值。。

```
public class BeanMetadataAttribute implements BeanMetadataElement {

    private final String name;

    @Nullable
    private final Object value;

    @Nullable
    private Object source;

}
```

4.3 AttributeAccessor属性访问器

AttributeAccessor用来给Bean定义了增删改查属性的功能

```
public interface AttributeAccessor {

    /**
     * Set the attribute defined by {@code name} to the supplied {@code value}.
```

```
     * If {@code value} is {@code null}, the attribute is {@link
#removeAttribute removed}.
     * <p>In general, users should take care to prevent overlaps with other
     * metadata attributes by using fully-qualified names, perhaps using
     * class or package names as prefix.
     * @param name the unique attribute key
     * @param value the attribute value to be attached
     */
    void setAttribute(String name, @Nullable Object value);

    /**
     * Get the value of the attribute identified by {@code name}.
     * Return {@code null} if the attribute doesn't exist.
     * @param name the unique attribute key
     * @return the current value of the attribute, if any
     */
    @Nullable
    Object getAttribute(String name);

    /**
     * Remove the attribute identified by {@code name} and return its value.
     * Return {@code null} if no attribute under {@code name} is found.
     * @param name the unique attribute key
     * @return the last value of the attribute, if any
     */
    @Nullable
    Object removeAttribute(String name);

    /**
     * Return {@code true} if the attribute identified by {@code name} exists.
     * Otherwise return {@code false}.
     * @param name the unique attribute key
     */
    boolean hasAttribute(String name);

    /**
     * Return the names of all attributes.
     */
    String[] attributeNames();

}
```

4.4 AttributeAccessorSupport属性访问抽象实现类

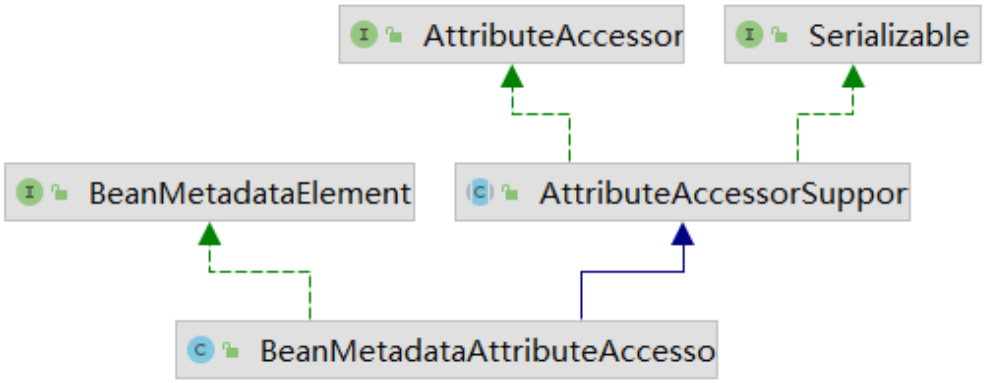
内部定义了1个map来存放属性。

```
public abstract class AttributeAccessorSupport implements AttributeAccessor,
Serializable {

    /** Map with String keys and Object values. */
    private final Map<String, Object> attributes = new LinkedHashMap<>();


    @Override
    public void setAttribute(String name, @Nullable Object value) {
        Assert.notNull(name, "Name must not be null");
        if (value != null) {
```

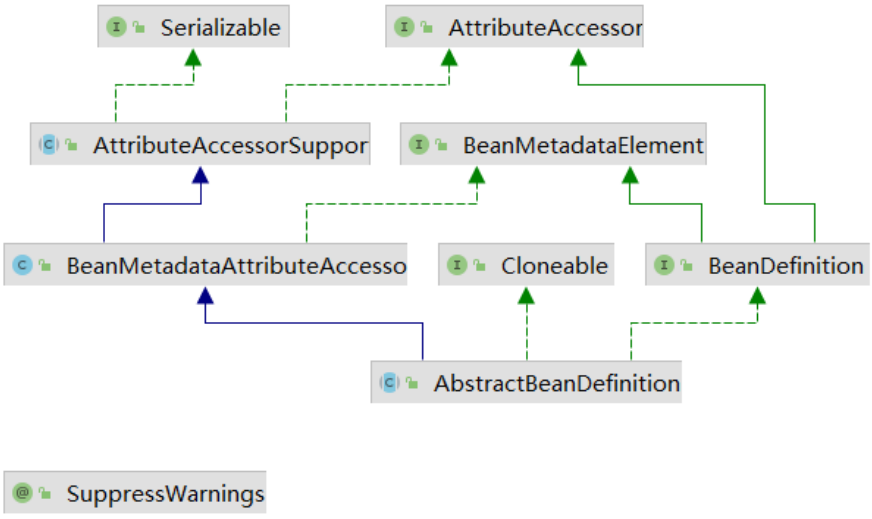
```
            this.attributes.put(name, value);
        }
        else {
            removeAttribute(name);
        }
    }
    //  ......
}
```

4.5 BeanMetadataAttributeAccessor元数据属性访问器

继承AttributeAccessorSupport具备属性访问功能，实现BeanMetadataElement具备获取元数据功能。 **AbstractBeanDefinition就继承于它，使得同时具有属性访问和元数据访问的功能 。**



结合AbstractBeanDefinition.来看看他们的类图结构



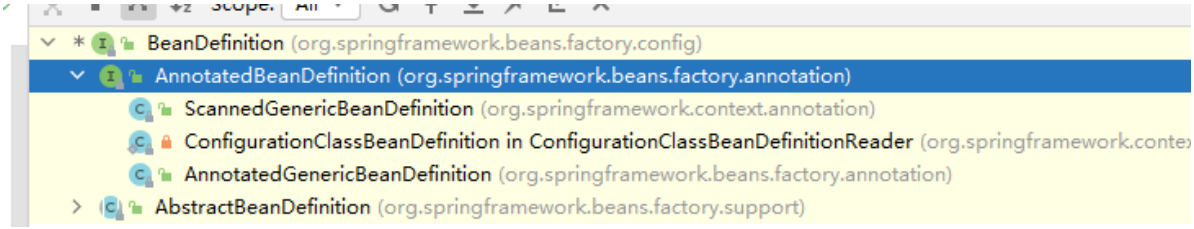
5. BeanDefinition继承体系

5.1 AnnotatedBeanDefinition

增加了2个方法，获取bean所在类的注解元数据和工厂方法元数据，这些数据在进行解析处理的时候需要用到。

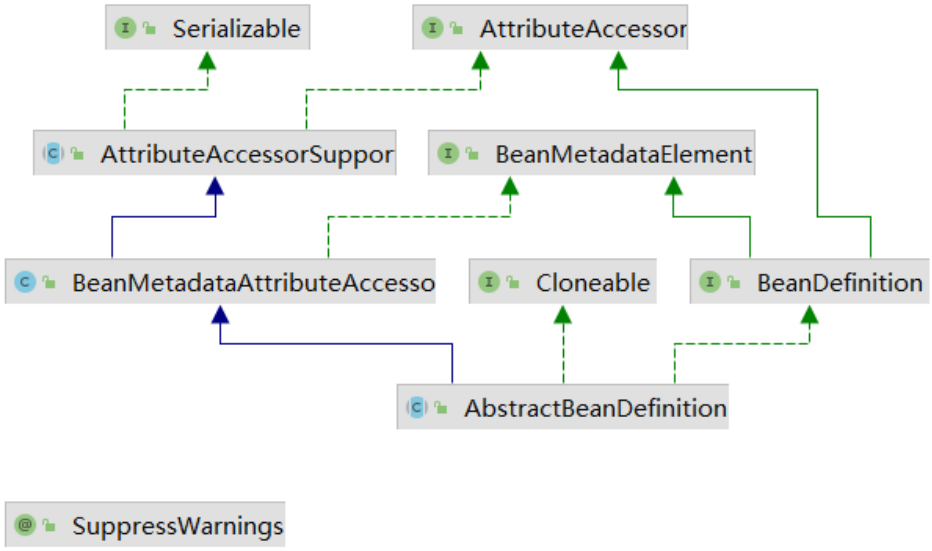
```
public interface AnnotatedBeanDefinition extends BeanDefinition {

    /**
     * Obtain the annotation metadata (as well as basic class metadata)
     * for this bean definition's bean class.
     * @return the annotation metadata object (never {@code null})
     */
    AnnotationMetadata getMetadata();

    /**
     * Obtain metadata for this bean definition's factory method, if any.
     * @return the factory method metadata, or {@code null} if none
     * @since 4.1.1
     */
    @Nullable
    MethodMetadata getFactoryMethodMetadata();

}
```

该注解有三个具体的实现。ScannedGenericBeanDefinition、AnnotatedGenericBeanDefinition、ConfigurationClassBeanDefinition。

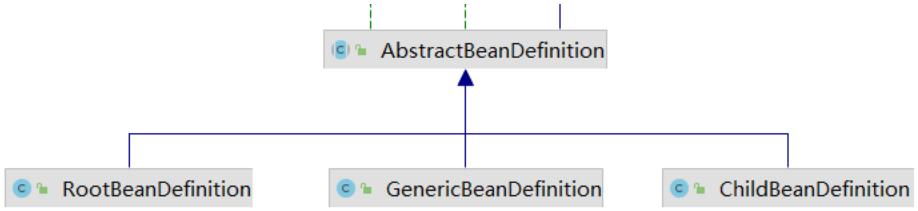


5.2 AbstractBeanDefinition模板类

AbstractBeanDefinition我们可以称之为BeanDefinition的模板类。结构我们上面其实有梳理



通过上面我们可以看到AbstractBeanDefinition 具备了 Bean元数据的获取和属性相关的操作。同时AbstractBeanDefinition的继承结构



5.3 RootBeanDefinition根bean定义

它主要用在spring内部的bean定义、把不同类型的bean定义合并成RootBeanDefinition（getMergedLocalBeanDefinition方法）。没有实现BeanDefinition接口的设置获取父bean定义方法，不支持设置父子beanDefinition。

5.4 ConfigurationClassBeanDefinition

用作ConfigurationClassPostProcessor解析过程中封装配置类的bean定义。

5.5 GenericBeanDefinition

GenericBeanDefinition通用Bean的定义。

5.6 ScannedGenericBeanDefinition

@ComponentScan扫描的bean定义使用。

5.7 AnnotatedGenericBeanDefinition