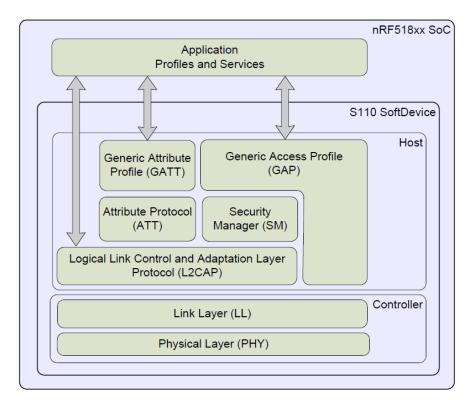
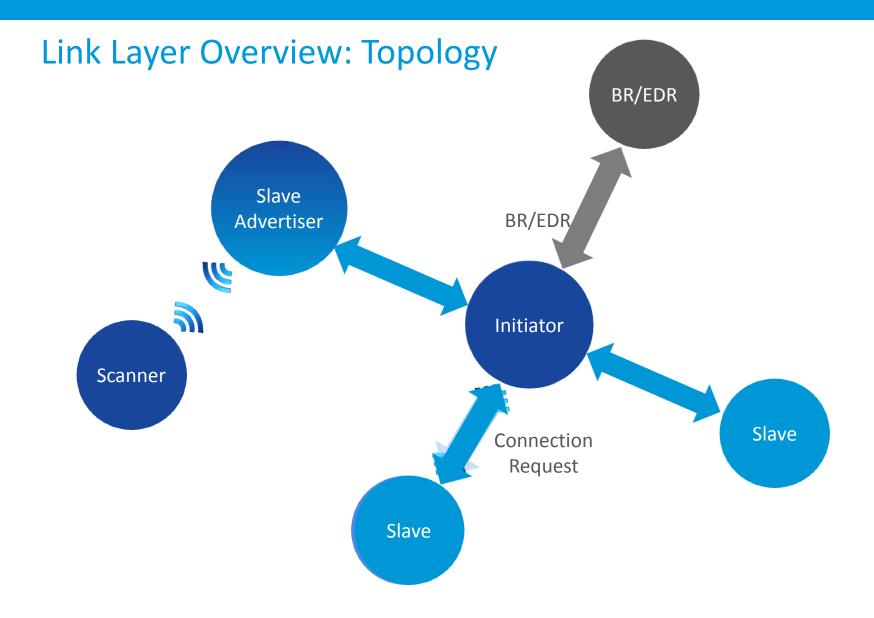
Building a GATT/GAP Profile

nRF52 Global Tech Tour

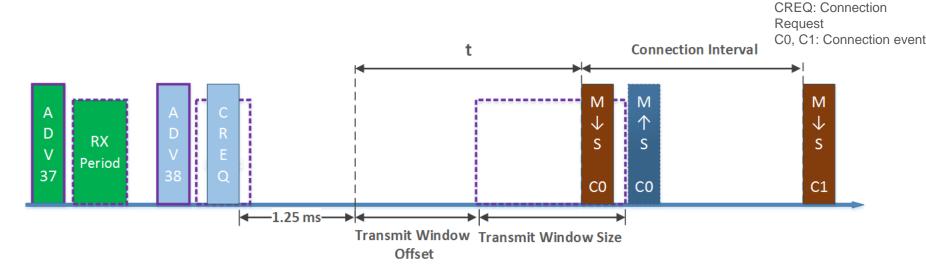
How a BLE application works

- How a BLE application works?
- SoftDevice is a protocol stack solution
 - that runs in a protected code area
 - Accompanying protected RAM area.
- SoftDevice is a precompiled and pre-linked HEX file
 - Independent from the application
 - Can be programmed separately.





Link Layer Overview: Connection establishing

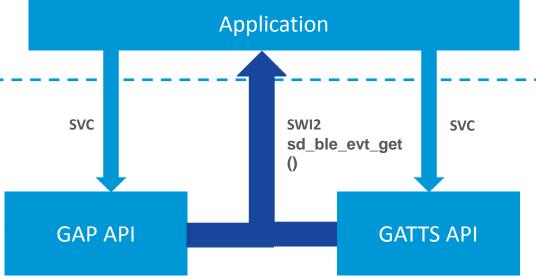


ADV: Adverting packet

- Slave advertises in all three channels, there is RX period on each channel
- Slave stops advertising on consecutive channel when receives a request from master
- A Transmit Window is opened for first connection event

Bluetooth® low energy API

- Generic Access Profile (GAP)
- Generic Attribute Profile Server
 - (GATTS)
- API calls as SuperVisor Calls
 - Switches Core to SV priority
 - Each SV Call numbered
- Events as SoftWare Interrupts
 - Always through SWI2
 - Interrupt priority: Application Low
 - sd_ble_evt_get()
 - For all BLE events
 - From ISR or main context



BLE API: GAP SVC

- GAP Service (built in to the stack)
 - sd_ble_gap_device_name_set(security, name)
 - Sets the device name and security mode for the device name characteristic
 - sd_ble_gap_appearance_set(appearance)
 - Describes what our device does to central peers
 - sd_ble_gap_ppcp_set(ppcp)
 - Defines the connection parameters
 - **...**
- GAP Advertisement
 - sd_ble_gap_adv_data_set(adv_data, ad_len, sr_data, sr_len)
 - Sets the advertisement data that central peers will receive
 - sd_ble_gap_adv_start(adv_params)
 - Starts sending advertisement packets over the air
 - ...

BLE API: GAP Events

- BLE_GAP_EVT_CONNECTED {conn_handle, peer_addr, conn_params}
 - A central peer has established a physical connection
- BLE_GAP_EVT_DISCONNECTED {conn_handle, reason}
 - The connection has been terminated, locally or remotely
- BLE_GAP_EVT_CONN_PARAM_UPDATE {conn_params}
 - A connection parameter update procedure has completed
- BLE_GAP_EVT_TIMEOUT {source}
 - A procedure has timed out (advertisement, security, ...)
- · ...

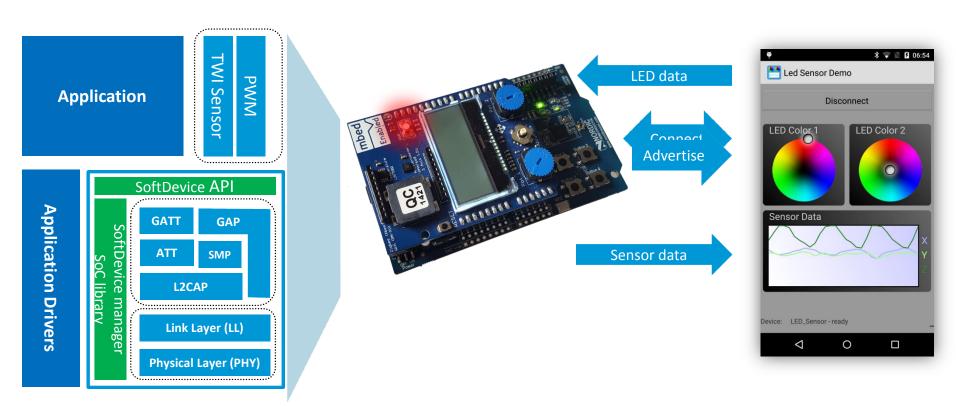
BLE API: GATTS SVC

- ATT Table Population
 - sd_ble_gatts_service_add(type, UUID, out_handle)
 - Adds an empty Service to the ATT Table
 - sd_ble_gatts_characteristic_add(svc_handle, md, value, out_handles)
 - Adds a Characteristic to the referenced service
- ATT Table Local Access
 - sd_ble_gatts_value_set(handle, offset, len, value)
 - Sets the value of any particular attribute
 - sd_ble_gatts_value_get(handle, offset, len, value)
 - Gets the value of any particular attribute
- Server Initiate
 - sd_ble_gatts_hvx(conn_handle, params)
 - Sends an ATT Notification or Indication

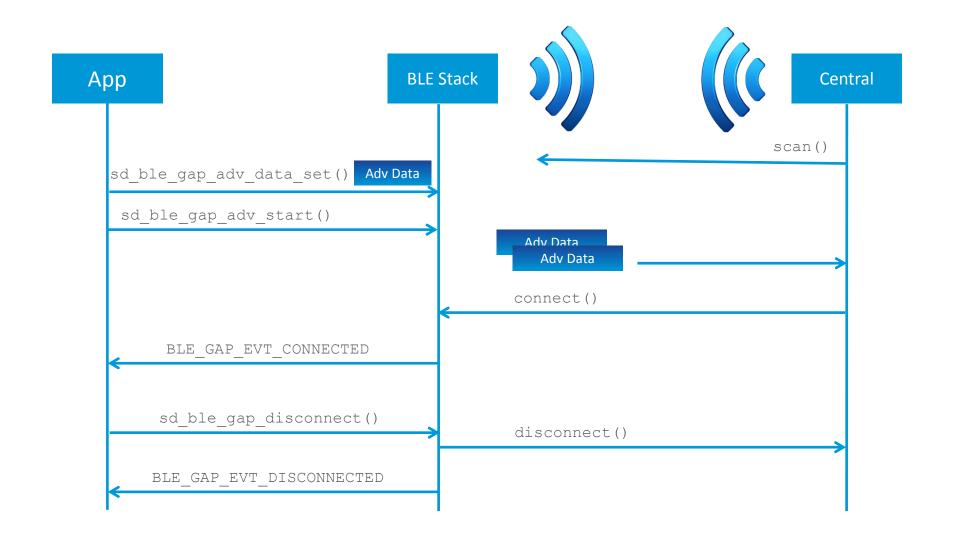
BLE API: GATTS Events

- BLE GATTS EVT WRITE {conn handle, handle, data}
 - An incoming client ATT Write operation has received and executed
- BLE_GATTS_EVT_HVC {conn_handle, handle}
 - A Handle Value Confirmation has been received from the peer
- . . .

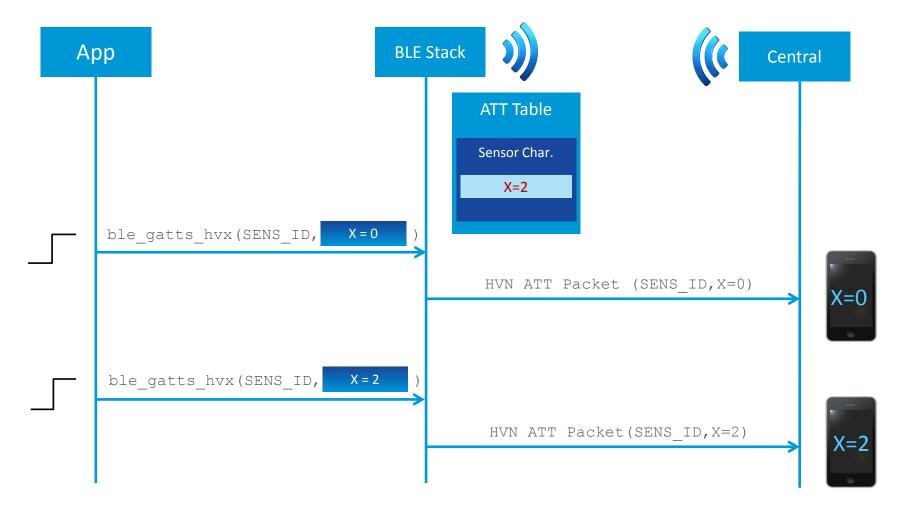
LED Sensor application



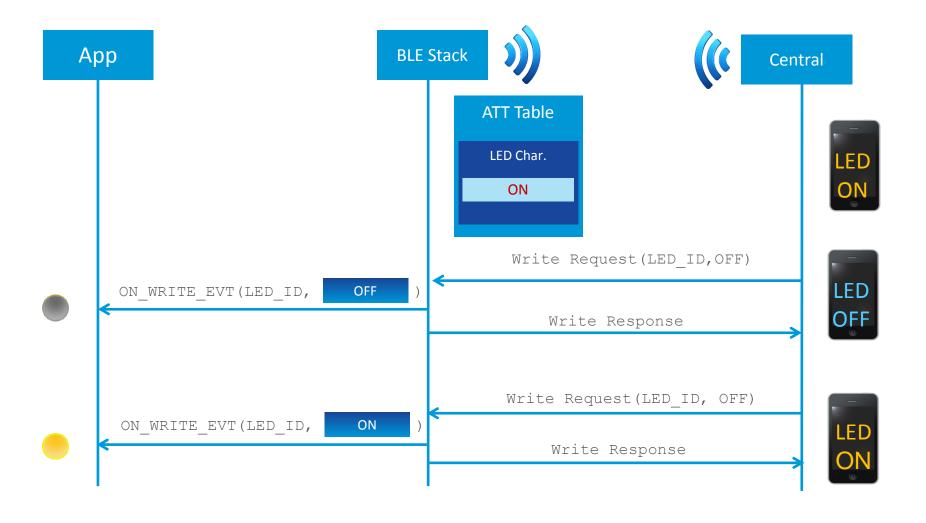
BLE API: Connection Sequence



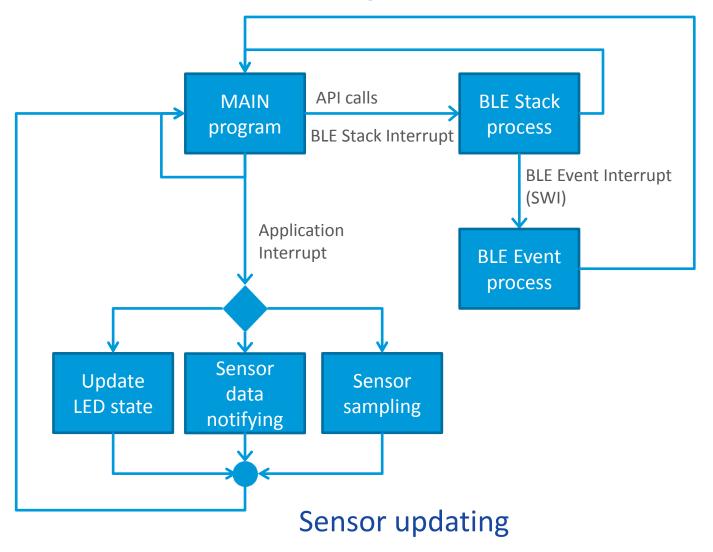
BLE API: Handle Value Notification



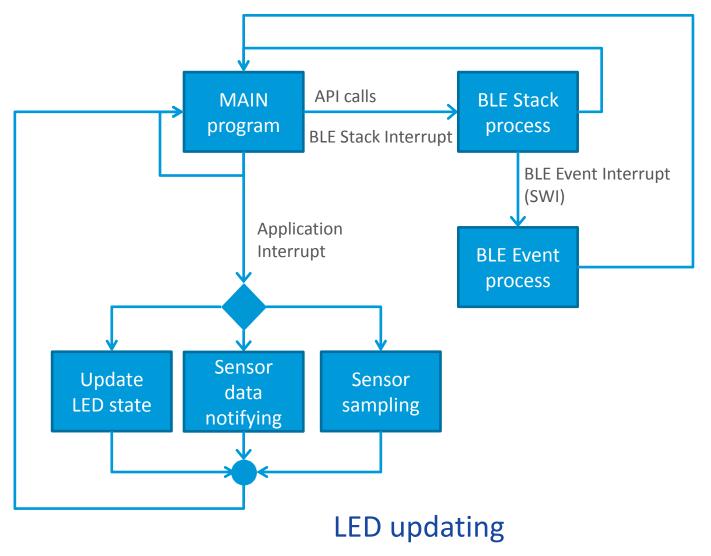
BLE API: Handle Write Commands



Application block diagram



Application block diagram



Building the data structure

- Sensor characteristic
 - 3 bytes to notify the sensor state.
 - X: -128 to 127
 - Y: -128 to 127
 - Z: -128 to 127
 - Properties:
 - Read
 - Notification
 - Permission:
 - Read

- LED characteristic
 - Six bytes to update the LED state
 - Color 1 Red: 0 to 255
 - Color 1 Green: 0 to 255
 - Color 1 Blue: 0 to 255
 - Color 2 Red: 0 to 255
 - Color 2 Green: 0 to 255
 - Color 2 Blue: 0 to 255
 - Properties:
 - Read
 - Write
 - Permission:
 - Read
 - Write

Standard versus custom services and characteristics

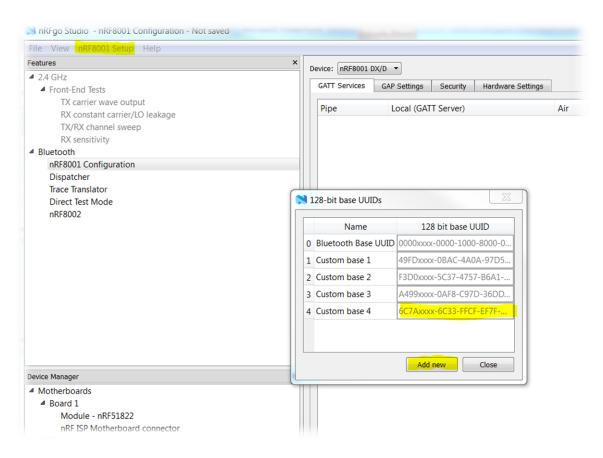
• A L	Description	UUID	Properties
ser	Led Sensor Service	0x6E40 0001 -B5A3-F393-E0A9-E50E24DCCA9E	
Bas	Sensor Characteristic	0x6E40 <mark>0002</mark> -B5A3-F393-E0A9-E50E24DCCA9E	Read, Notify
	LED Characteristic	0x6E40 0003 -B5A3-F393-E0A9-E50E24DCCA9E	Write

- 0x00000xxxx-0000-1000-8000-00805F9B34FB
- For LED Sensor example, a base UUID is generated:
 - 0x6E40xxxx-B5A3-F393-E0A9-E50E24DCCA9E
- Alias is the remaining 16 bits not defined by the Base UUID.
 - For example 0x180F for the Battery Service UUID, 0x2A19 for the Battery Level Characteristic UUID, etc
 - For LED Sensor example

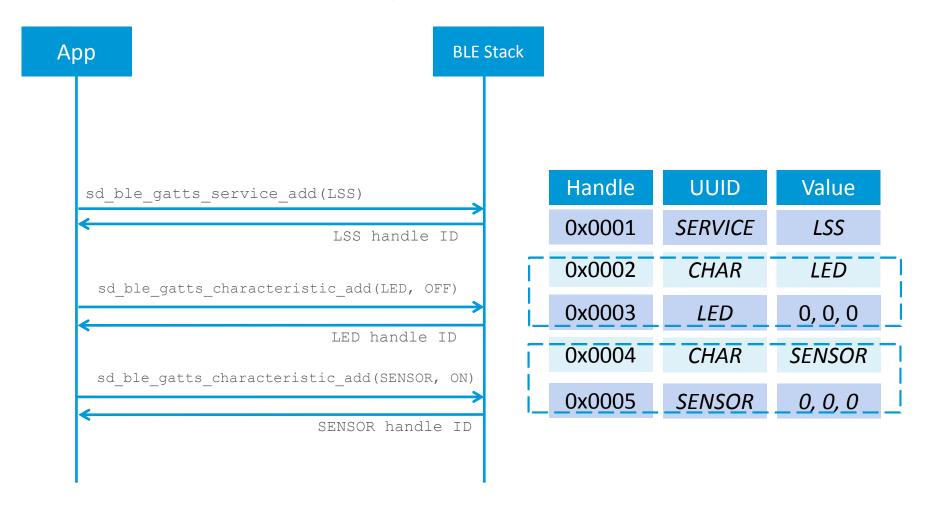
Service: 0x0001
 Sensor Characteristic: 0x0002
 LED Characteristic: 0x0003

Standard versus custom services and Characteristics

How to generate a 128 bit UUID using 8001 configuration tool:



BLE API: Service population



Designing the API

The LED Sensor service needs to:

 Notify the central device when the sensor state is changed. So, we need to add a method to be called when the sensor state changes.

```
uint32_t ble_lss_on_sensor_change(ble_lss_t * p_lss, uint8_t *sensor_state, uint16_t length)
{
    params.type = BLE_GATT_HVX_NOTIFICATION;
    params.handle = p_lss->sensor_char_handles.value_handle;
    params.p_data = sensor_state;
    params.p_len = &len;

return sd_ble_gatts_hvx(p_lss->conn_handle, &params);
}
```

Designing the API

The LFD Sensor service needs to:

 Update the LED state when a write command is received from the central device. The service need to handle the write event and other events received from the stack.

```
void ble_lss_on_ble_evt(ble_lss_t * p_lss, ble_evt_t * p_ble_evt);
{
    switch (p_ble_evt->header.evt_id)
        case BLE_GAP_EVT_CONNECTED:
        on_connect(p_lss, p_ble_evt);
        break;

    case BLE_GAP_EVT_DISCONNECTED:
        on_disconnect(p_lss, p_ble_evt);

    case BLE_GATTS_EVT_WRITE:
        on_write(p_lss, p_ble_evt);
}
```

Designing the API

The LED Sensor service needs to know:

 When a write command is received from the central device to update the LED state. The service need to handle the write event received from the stack.

```
static void on_write(ble_lss_t * p_lss, ble_evt_t * p_ble_evt)
{
    ble_gatts_evt_write_t * p_evt_write = &p_ble_evt->evt.gatts_evt.params.write;

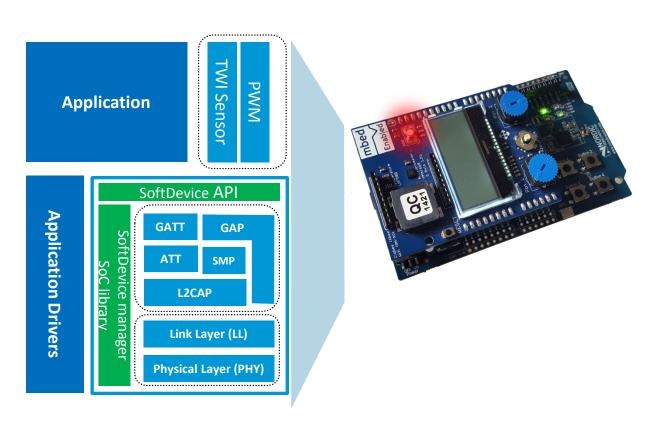
if ((p_evt_write->handle == p_lss->led_char_handles.value_handle) &&
        (p_evt_write->len == 6) && (p_lss->led_write_handler != NULL))
    {
            p_lss->led_write_handler(p_lss, p_evt_write->data[0]);
      }
}
```

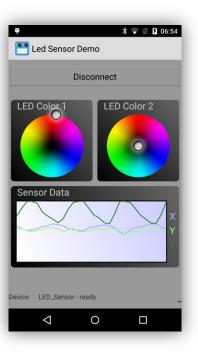
Last step: setting up Advertising packet

We will try to add the LSS service UUID into the advertising data. The advertising packet can contain 31 bytes, and if additional data needed a scan response data packet can be used.

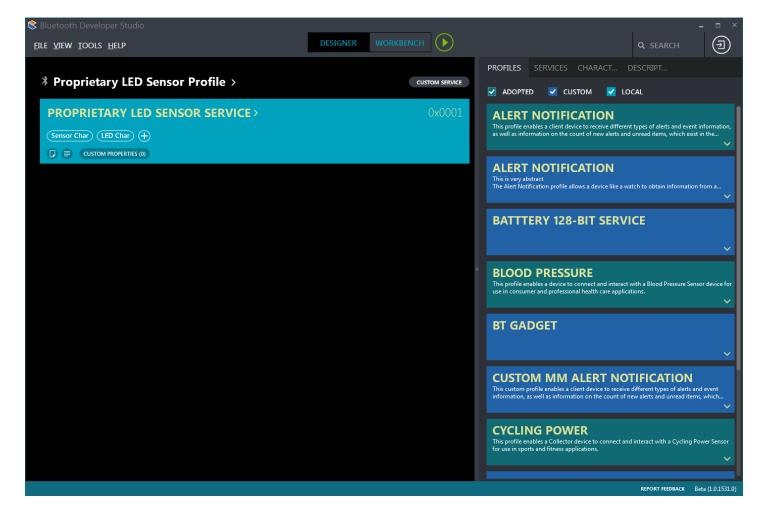
```
static void advertising init(void)
     uint8 t flags = BLE GAP ADV FLAGS LE ONLY LIMITED DISC MODE;
     ble uuid t adv uuids[] = {{LSS UUID SERVICE, m lss.uuid type}};
     // Build and set advertising packet data
                                                               LED Sensor
                                                          *
     memset(&advdata, 0, sizeof(advdata));
                                                                                             CONNECT
                                                               CF:58:86:56:6F:E1
     advdata.name type = BLE ADVDATA FULL NAME
     advdata.include appearance = true;
                                                               NOT BONDED
                                                                                 \longrightarrow -64 dBm \longleftrightarrow 43 ms
     advdata.flags.size = sizeof(flags);
     advdata.flags.p data = &flags;
                                                               Type: BLE only
                                                               Complete Local Name: LED_Sensor
     // Build and set scan response packet data
                                                               Flags: LimitedDiscoverable,
     memset(&scanrsp, 0, sizeof(scanrsp));
                                                               BrEdrNotSupported
     scanrsp.uuids complete.uuid cnt = sizeof(adv uui
     scanrsp.uuids complete.p uuids = adv uuids;
                                                               Complete List of 128-bit Service UUIDs:
     err code = ble advdata set(&advdata, &scanrsp);
                                                               6e400001-b5a3-f393-e0a9-e50e24dcca9e
                                                                                          RAW
                                                                                                   MORE
```

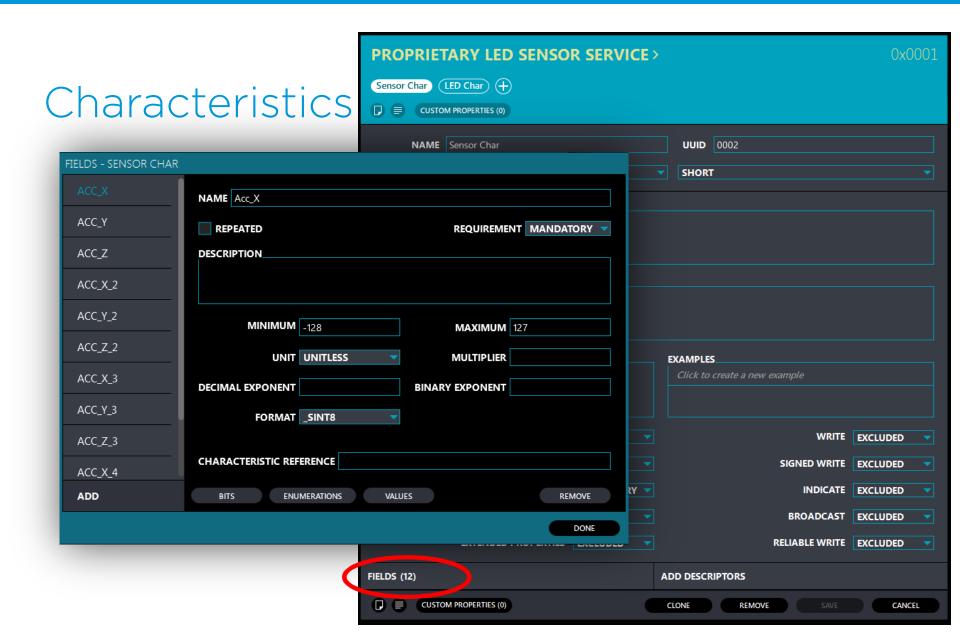
Demo



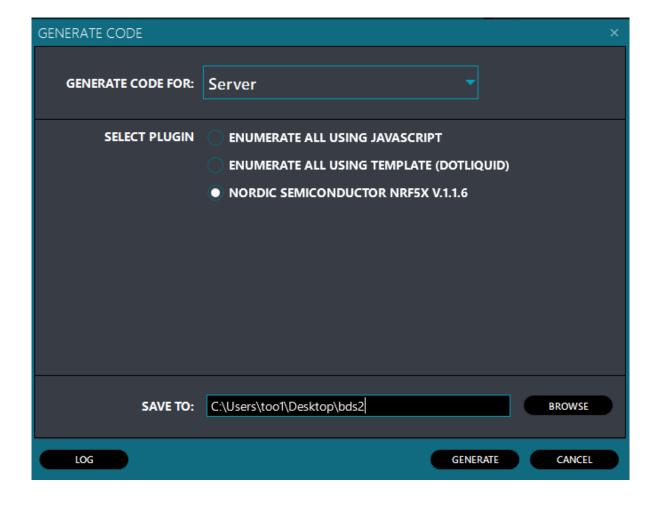


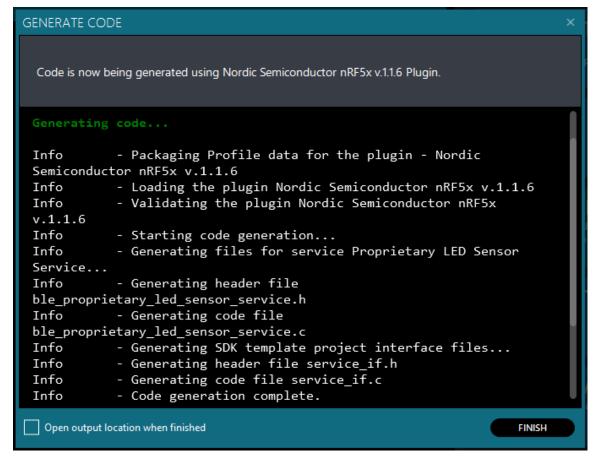
Bluetooth Developer Studio





Code generation





Name	Date modified	Туре	Size
ble_proprietary_led_sensor_service.c	07.10.2015 11:24	C File	13 KB
ble_proprietary_led_sensor_service.h	07.10.2015 11:24	H File	7 KB
Readme.txt	07.10.2015 11:24	Text Document	4 KB
service_if.c	07.10.2015 11:24	C File	6 KB
service_if.h	07.10.2015 11:24	H File	2 KB

Merge with SDK

- Download the nRF51 v10 SDK from developer.nordicsemi.com
- Generate your profile in BDS
- Generate code
- Copy generated files to the BDS template project in the SDK
- Add service .c files to the project
- Compile and run

Limitations

- Changes to generated code can not be back ported to BDS
 - Treat generated code as read only
- Supports nRF51 only
 - Generated files still work for the nRF52