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File Edit View Navigate Code Refactor Build Run Tools VCS Window Help 2020010563_肖建松 [E:\xiaoj20\CS\Java\Java_project\hw9\2020010563_肖建松] - Game1Client.java
Project 2020010563_肖建松 src \ game1 \ Game1Client \ run Game1Client.java Test.java Game1Server.java
Run: Test
Server: <
Server: 87
server got:87
Server: <
Server: 92
server got:92
Server: >
Server: 89
server got:89
Server: <
Server: 90
server got:90
game over
Server: Correct!
Case 0 on 8888 guess in (1,100), expected 90 in 100 queries, got 90 in 8 queries, Correct
server running
client running
client LAPTOP-47UIHQ1A/192.168.179.1connected
hello
server got:hello
Server: 1
1000
1000
Server: 700
server got:700
Server: >
Server: 615
server got:615
server got:1497
strSocket = brInFromServer.readLine();
76
76:55 CRLF UTF-8 4 spaces
19:13
2021/11/29
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Project 2020010563_肖建松 src \ game1 \ Game1Client \ run Game1Client.java Test.java Game1Server.java
Run: Test
server got:306
Server: <
Server: 311
server got:311
Server: <
Server: 316
server got:316
Server: <
Server: 320
server got:320
game over
Server: Correct!
Case 1 on 8889 guess in (1,1000), expected 320 in 1000 queries, got 320 in 11 queries, Correct
server running
client running
client LAPTOP-47UIHQ1A/192.168.179.1connected
hello
server got:hello
Server: 1
100000
500
Server: 2900
server got:2900
Server: >
Server: 2677
server got:2677
Server: >
Server: 1697
server got:1497
strSocket = brInFromServer.readLine();
76
76:55 CRLF UTF-8 4 spaces
19:13
2021/11/29
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File Edit View Navigate Code Refactor Build Run Tools VCS Window Help 2020010563_肖锦松 [E:\xiaoj20\CSJava\Java_project\hw9\2020010563_肖锦松] - Game1Client.java
2020010563_肖锦松 src\game1\ Game1Client run
Project 2020010563_肖锦松 E:\xiaoj20\CSJava\Java_project\hw9\ 76 strSocket = brInFromServer.readLine();
Run: Test
server got:123
Server: <
Server: 425
server got:425
Server: >
Server: 224
server got:224
Server: >
Server: 190
server got:190
game over
Server: Correct!
Case 2 on 8890 guess in (1,100000), expected 190 in 500 queries, got 190 in 10 queries, Correct
server running
client running
client LAPTOP-47UIHQ1A/192.168.179.1connected
hello
server got:hello
Server: 1
10000000
35
Server: 8820261
server got:8820261
Server: >
Server: 4479850
server got:4479850
Server: >
Server: 1240932
server got:1240932
Run: Run TODO Problems Profiler Build Terminal
All files are up-to-date (a minute ago) 123:17 CRLF UTF-8 4 spaces 19:13 2021/11/29
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File Edit View Navigate Code Refactor Build Run Tools VCS Window Help 2020010563_肖锦松 [E:\xiaoj20\CSJava\Java_project\hw9\2020010563_肖锦松] - Game1Client.java
2020010563_肖锦松 src\game1\ Game1Client run
Project 2020010563_肖锦松 E:\xiaoj20\CSJava\Java_project\hw9\ 76 strSocket = brInFromServer.readLine();
Run: Test
server got:110082
Server: >
Server: 109919
server got:109919
Server: >
Server: 109764
server got:109764
Server: <
Server: 109876
server got:109876
Server: >
Server: 109818
server got:109818
Server: <
Server: 109842
server got:109842
Server: >
Server: 109834
server got:109834
Server: <
Server: 109835
server got:109835
game over
Server: Correct!
Case 3 on 8891 guess in (1,10000000), expected 109835 in 35 queries, got 109835 in 24 queries, Correct
Process finished with exit code 0
Run: Run TODO Problems Profiler Build Terminal
All files are up-to-date (a minute ago) 196:15 CRLF UTF-8 4 spaces 19:13 2021/11/29
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