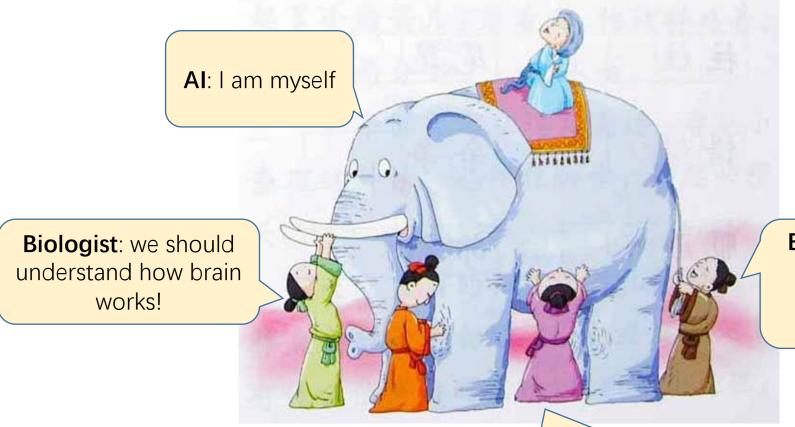
## Artificial Intelligence (CS303)

Course Summary

## Everybody could say something about Al



Engineer: I just want to build an intelligent system/agent that functions properly...

Logician & Mathematician: Al should be rigorously

provable!

## Al Could Be Everywhere

Making our life easier (more convenient)





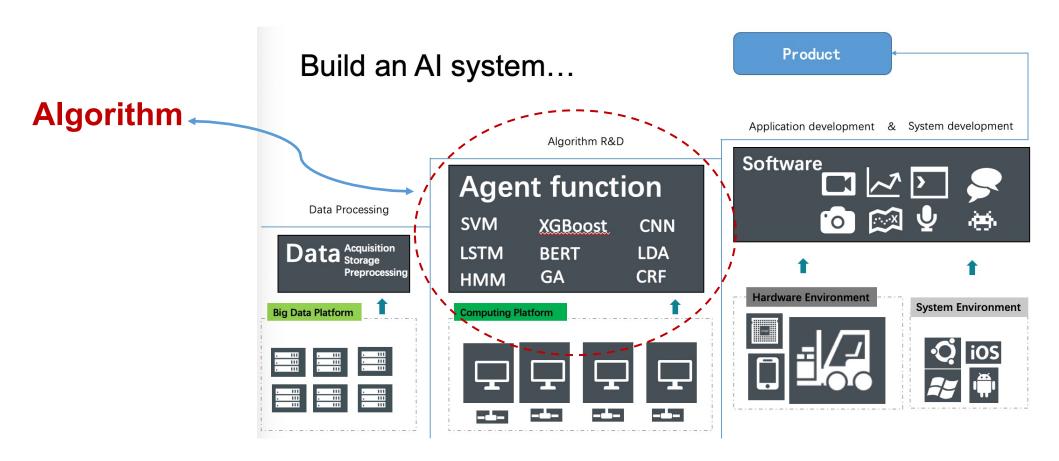




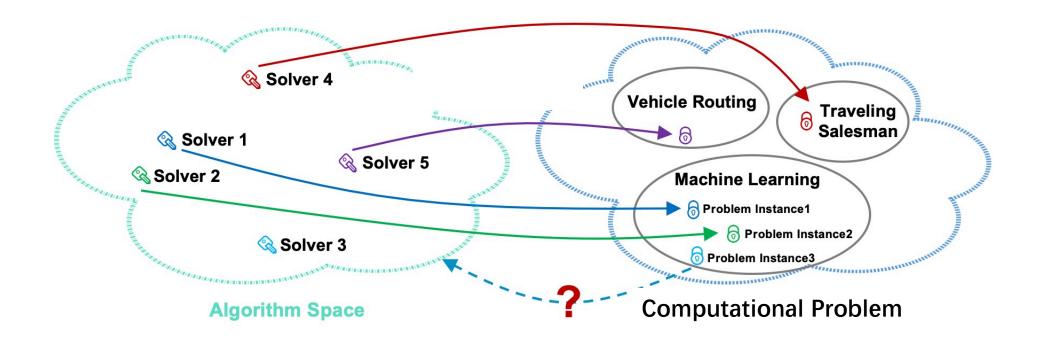




In a nutshell, this course introduce how to design various agent functions.



Al algorithms for problem solving



- Search: a general paradigm to solve a computational problem
  - what if the search space is discrete?
  - what if the search space is continuous?
  - any methodology to leverage our understanding of the problem to design algorithms?
  - what if the utility/objective function is a "black box"?

- Learning: to gain knowledge/experience from raw data
  - how to represent the form of knowledge (model)?
  - how to evaluate the utility of a model
  - how to gain the model with a learning/training algorithm (a sub-class of search problem)
  - how to learn the knowledge in different context
    - all training data are labeled
    - training data are partially labeled
    - training data are not labeled
    - ...

- Knowledge: to incorporate human knowledge into a computing system, or to make a computing system more comprehensible to human.
  - how to represent human knowledge in a formal language (that could be easily processed by computer).
  - how to use the human knowledge.

### Overall Take-home Message

• Repeating is not enough, try to understand, and generalize.

# The End of This Course Thank you for your attendance!