

# Solutions for Exercises 03

**2.1.1** Write a static method `max3()` that takes three `int` arguments and returns the value of the largest one. Add an overloaded function that does the same thing with three `double` values.

**2.1.2** Write a static method `odd()` that takes three `boolean` arguments and returns `true` if an odd number of the argument values are `true`, and `false` otherwise.

**2.1.3** Write a static method `majority()` that takes three `boolean` arguments and returns `true` if at least two of the argument values are `true`, and `false` otherwise. Do not use an `if` statement.

**2.1.4** Write a static method `eq()` that takes two `int` arrays as arguments and returns `true` if the arrays have the same length and all corresponding pairs of elements are equal, and `false` otherwise.

**2.1.5** Write a static method `areTriangular()` that takes three `double` arguments and returns `true` if they could be the sides of a triangle (none of them is greater than or equal to the sum of the other two). See EXERCISE 1.2.15.

**2.1.7** Write a static method `sqrt()` that takes a `double` argument and returns the square root of that number. Use Newton's method (see PROGRAM 1.3.6) to compute the result.

**2.1.9** Write a static method `lg()` that takes a `double` argument `n` and returns the base-2 logarithm of `n`. You may use Java's `Math` library.

**2.1.10** Write a static method `lg()` that takes an `int` argument `n` and returns the largest integer not larger than the base-2 logarithm of `n`. Do *not* use the `Math` library.

**2.1.11** Write a static method `signum()` that takes an `int` argument `n` and returns -1 if `n` is less than 0, 0 if `n` is equal to 0, and +1 if `n` is greater than 0.

```
1 import static java.lang.System.out;
2 import java.util.Arrays;
3 public class MyMath {
4     public static int max (int... numbers) { // Varargs
5         int max = numbers[0];
6         for (int i = 1; i < numbers.length; i++)
7             if (max < numbers[i]) max = numbers[i];
8         return max;
9     }
10
11     public static double max (double... numbers) { // Varargs
12         double max = numbers[0];
13         for (int i = 1; i < numbers.length; i++)
14             if (max < numbers[i]) max = numbers[i];
15         return max;
16     }
17
18     public static int max3 (int a, int b, int c) { // Exe 2.1.1
19         return max( a, b, c );
20     }
21
22     public static double max3 (double a, double b, double c) { // Exe 2.1.1
23         return max( a, b, c );
24     }
```

```
25
26 public static boolean odd (boolean p, boolean q, boolean r) { // Exe 2.1.2
27     return p ^ q ^ r; // Exclusive OR operator: T^T=F, F^F=F, T^F=T, F^T=T
28 }
29
30 public static boolean majority (boolean p, boolean q, boolean r) { // E 2.1.3
31     return p&&q || q&&r || p&&r;
32 }
33
34 public static boolean eq (int[] a, int[] b) { // Exe 2.1.4
35     if (a.length != b.length) return false;
36     for (int i = 0; i < a.length; i++)
37         if (a[i] != b[i]) return false;
38     return true;
39 }
40
41 public static boolean areTriangular (double a, double b, double c) { // E 2.1.5
42     return a+b > c && b+c > a && c+a > b;
43 }
44
```

```
45 public static double sqrt (double a) { // Exe 2.1.7
46     double t = a, t_;
47     do {
48         t_ = t;
49         t = 0.5 * (t_ + a/t_);
50     } while (t != t_);
51     return t;
52 }
53
54 public static double lg (double n) { // Exe 2.1.9
55     return Math.log(n)/Math.log(2.0);
56 }
57
58 public static int lg (int n) { // Exe 2.1.10
59     int p = 0;
60     while (n > 1) {
61         p++;
62         n >>= 1;
63     }
64     return p;
65 }
66
```

```
67 public static int signum (int n) { // Exe 2.1.11
68     if (n < 0) return -1;
69     if (n > 0) return 1;
70     return 0;
71 }
72
73 public static void main (String[] args) {
74     out.println( "max(1,2,3,4,3,2,1) = " + max(1,2,3,4,3,2,1) );
75     out.println( "max(1.0,2,3,4,3,2,1) = " + max(1.0,2,3,4,3,2,1) );
76     out.println( "max(.99) = " + max(.99) );
77     out.println( "max3(3,4,5) = " + max3(3,4,5) );
78     out.println( "max3(1.0,8,9) = " + max3(1.0,8,9) );
79
80     final boolean T = true, F = false;
81     out.println( "odd(T,T,T) = " + odd(T,T,T) );
82     out.println( "odd(T,T,F) = " + odd(T,T,F) );
83     out.println( "odd(T,F,T) = " + odd(T,F,T) );
84     out.println( "odd(T,F,F) = " + odd(T,F,F) );
85     out.println( "odd(F,T,T) = " + odd(F,T,T) );
86     out.println( "odd(F,T,F) = " + odd(F,T,F) );
87     out.println( "odd(F,F,T) = " + odd(F,F,T) );
88     out.println( "odd(F,F,F) = " + odd(F,F,F) );
```

```
89
90     out.println( "majority(T,T,T) = " + majority(T,T,T) );
91     out.println( "majority(T,T,F) = " + majority(T,T,F) );
92     out.println( "majority(T,F,T) = " + majority(T,F,T) );
93     out.println( "majority(T,F,F) = " + majority(T,F,F) );
94     out.println( "majority(F,T,T) = " + majority(F,T,T) );
95     out.println( "majority(F,T,F) = " + majority(F,T,F) );
96     out.println( "majority(F,F,T) = " + majority(F,F,T) );
97     out.println( "majority(F,F,F) = " + majority(F,F,F) );
```

```
98
99     int[] a = {1,2};
100    int[] b = {1,2,3};
101    int[] c = {1,2,3};
102    out.println( "a = " + Arrays.toString(a));
103    out.println( "b = " + Arrays.toString(b));
104    out.println( "c = " + Arrays.toString(c));
105    out.println( "eq(a,b) = " + eq(a,b));
106    out.println( "eq(b,c) = " + eq(b,c));
107
```



```
107
108 out.println( "areTriangular(3,4,5) = " + areTriangular(3,4,5) );
109 out.println( "areTriangular(3,2,5) = " + areTriangular(3,2,5) );
110 out.println( "areTriangular(2,2.5,5) = " + areTriangular(2,2.5,5) );
111
112 out.println( "sqrt(2) = " + sqrt(2) );
113 out.println( "sqrt(3.0) = " + sqrt(3.0) );
114
115 out.println( "lg(100.0) = " + lg(100.0) );
116 out.println( "lg(100) = " + lg(100) );
117
118 out.println( "signum(-100) = " + signum(-100) );
119 out.println( "signum(0) = " + signum(0) );
120 out.println( "signum(5) = " + signum(5) );
121 }
122 }
123
```

```
H:\work\2018A\WarmUp05\Exercises03>javac MyMath.java
```

```
H:\work\2018A\WarmUp05\Exercises03>java MyMath
```

```
max(1,2,3,4,3,2,1) = 4
max(1.0,2,3,4,3,2,1) = 4.0
max(.99) = 0.99
max3(3,4,5) = 5
max3(1.0,8,9) = 9.0
odd(T,T,T) = true
odd(T,T,F) = false
odd(T,F,T) = false
odd(T,F,F) = true
odd(F,T,T) = false
odd(F,T,F) = true
odd(F,F,T) = true
odd(F,F,F) = false
majority(T,T,T) = true
majority(T,T,F) = true
majority(T,F,T) = true
majority(T,F,F) = false
majority(F,T,T) = true
majority(F,T,F) = false
majority(F,F,T) = false
majority(F,F,F) = false
a = [1, 2]
b = [1, 2, 3]
c = [1, 2, 3]
eq(a,b) = false
eq(b,c) = true
areTriangular(3,4,5) = true
areTriangular(3,2,5) = false
areTriangular(2,2.5,5) = false
sqrt(2) = 1.414213562373095
sqrt(3.0) = 1.7320508075688772
lg(100.0) = 6.643856189774725
lg(100) = 6
signum(-100) = -1
signum(0) = 0
signum(5) = 1
```

6. Write a java program with output

```

      0
    1 0 1
  2 1 0 1 2
3 2 1 0 1 2 3
4 3 2 1 0 1 2 3 4
5 4 3 2 1 0 1 2 3 4 5
6 5 4 3 2 1 0 1 2 3 4 5 6
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
6 5 4 3 2 1 0 1 2 3 4 5 6
5 4 3 2 1 0 1 2 3 4 5
4 3 2 1 0 1 2 3 4
3 2 1 0 1 2 3
2 1 0 1 2
1 0 1
0

```

in the Console.

The easiest way:

KISS: Keep It Simple & Stupid

```
H:\work\JavaProg\2018Spring\WarmUp04>javac Diamond01.java
```

```
H:\work\JavaProg\2018Spring\WarmUp04>java Diamond01
```

```

      0
    1 0 1
  2 1 0 1 2
3 2 1 0 1 2 3
4 3 2 1 0 1 2 3 4
5 4 3 2 1 0 1 2 3 4 5
6 5 4 3 2 1 0 1 2 3 4 5 6
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
6 5 4 3 2 1 0 1 2 3 4 5 6
5 4 3 2 1 0 1 2 3 4 5
4 3 2 1 0 1 2 3 4
3 2 1 0 1 2 3
2 1 0 1 2
1 0 1
0
```

```

1 public class Diamond01 { // Diamond01.java
2     public static void main (String[] args) {
3         System.out.println( "          0" );
4         System.out.println( "        1 0 1" );
5         System.out.println( "      2 1 0 1 2" );
6         System.out.println( "    3 2 1 0 1 2 3" );
7         System.out.println( "  4 3 2 1 0 1 2 3 4" );
8         System.out.println( "5 4 3 2 1 0 1 2 3 4 5" );
9         System.out.println( "6 5 4 3 2 1 0 1 2 3 4 5 6" );
10        System.out.println( "7 6 5 4 3 2 1 0 1 2 3 4 5 6 7" );
11        System.out.println( "8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8" );
12        System.out.println( "9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9" );
13        System.out.println( " 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8" );
14        System.out.println( " 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7" );
15        System.out.println( " 6 5 4 3 2 1 0 1 2 3 4 5 6" );
16        System.out.println( " 5 4 3 2 1 0 1 2 3 4 5" );
17        System.out.println( " 4 3 2 1 0 1 2 3 4" );
18        System.out.println( " 3 2 1 0 1 2 3" );
19        System.out.println( " 2 1 0 1 2" );
20        System.out.println( " 1 0 1" );
21        System.out.println( " 0" );
22    }
23 }

```

19 actions. Too much Duplication!

```

1 public class Diamond02 { // Diamond02.java
2     public static void main (String[] args) {
3         String diamond =
4             "
5                 0\n" +
6                 "
7                 1 0 1\n" +
8                 "
9                 2 1 0 1 2\n" +
10                "
11                3 2 1 0 1 2 3\n" +
12                "
13                4 3 2 1 0 1 2 3 4\n" +
14                "
15                5 4 3 2 1 0 1 2 3 4 5\n" +
16                "
17                6 5 4 3 2 1 0 1 2 3 4 5 6\n" +
18                "
19                7 6 5 4 3 2 1 0 1 2 3 4 5 6 7\n" +
20                "
21                8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8\n" +
22                "
23                9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9\n" +
24                "
25                8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8\n" +
26                "
27                7 6 5 4 3 2 1 0 1 2 3 4 5 6 7\n" +
28                "
29                6 5 4 3 2 1 0 1 2 3 4 5 6\n" +
30                "
31                5 4 3 2 1 0 1 2 3 4 5\n" +
32                "
33                4 3 2 1 0 1 2 3 4\n" +
34                "
35                3 2 1 0 1 2 3\n" +
36                "
37                2 1 0 1 2\n" +
38                "
39                1 0 1\n" +
40                "
41                0\n" ;
42        System.out.print( diamond );
43    }
44 }

```

1 String  
With  
Structs.  
1 action!

Works,  
But  
Not  
Flexible!

The Patterns:

Each line : Blanks + mirrorDigits + newLine

Top Part [0 .. n] + Bottom Part [n-1 .. 0]

Beyond 0 .. 9

A .. Z : 10 .. 35

Conditional Operator ( ? : )

*v = condition ? exp1 : exp2;*

*if (condition) v = exp1;*

*else v = exp2;*

```
1 public class Diamond03 { // Diamond03.java
2     public static void main (String[] args) {
3         int N = args.length > 0 ? Integer.parseInt( args[0] ) : 9;
4         String diamond = "";
5         for (int i = 0; i <= N; i++)
6             diamond += blanks( 2 * (N-i) ) + mirrorDigits( i ) + "\n";
7         for (int i = N-1; i >= 0; i--)
8             diamond += blanks( 2 * (N-i) ) + mirrorDigits( i ) + "\n";
9         System.out.print( diamond );
10    }
11    public static String blanks (int n) {
12        String s = "";
13        while (n-- > 0) s += " ";
14        return s;
15    }
16    public static final String DIGITS =
17        "0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ"; //constant like Math.PI
18    public static String mirrorDigits (int n) {
19        String s = "0";
20        for (int i = 1; i <= n; i++) {
21            char c = DIGITS.charAt(i);
22            s = c + " " + s + " " + c;
23        }
24        return s;
25    }
26 }
```



H:\work\JavaProg\2018Spring\WarmUp04>java Diamond03 18

```

0
1 0 1
2 1 0 1 2
3 2 1 0 1 2 3
4 3 2 1 0 1 2 3 4
5 4 3 2 1 0 1 2 3 4 5
6 5 4 3 2 1 0 1 2 3 4 5 6
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A
B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B
C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C
D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D
E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E
F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F
G F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F G
H G F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F G H
I H G F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F G H I
H G F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F G H
G F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F G
F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F
E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E
D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D
C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C
B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B
A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
6 5 4 3 2 1 0 1 2 3 4 5 6
5 4 3 2 1 0 1 2 3 4 5
4 3 2 1 0 1 2 3 4
3 2 1 0 1 2 3
2 1 0 1 2
1 0 1
0
```

The Patterns:

Each line : Blanks + mirrorDigits + newLine

Top Part  $[0 .. n]$  + Bottom Part  $[n-1 .. 0]$

Mapping:

Line:  $0 .. 2n$

In Top Part  $[0 .. n]$ ,  $i = \text{line}$  when  $\text{line} \leq n$ ;

In Bottom Part  $[n-1 .. 0]$ ,  $i = 2n - \text{line}$  when  $\text{line} > n$ .

$i = \text{line} \leq n ? \text{line} : 2*n - \text{line};$

```
1 public class Diamond04 { // Diamond04.java
2     public static void main (String[] args) {
3         int N = args.length > 0 ? Integer.parseInt( args[0] ) : 9;
4         String diamond = "";
5         for (int line = 0; line <= 2*N; line++) {
6             int i = line <= N ? line : 2*N - line;
7             diamond += blanks( 2*(N-i) ) + mirrorDigits( i ) + "\n";
8         }
9         System.out.print( diamond );
10    }
11    public static String blanks (int n) {
12        String s = "";
13        while (n-- > 0) s += " ";
14        return s;
15    }
16    public static final String DIGITS =
17        "0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ"; //constant like Math.PI
18    public static String mirrorDigits (int n) {
19        String s = "0";
20        for (int i = 1; i <= n; i++) {
21            char c = DIGITS.charAt(i);
22            s = c + " " + s + " " + c;
23        }
24        return s;
25    }
26 }
```

```
H:\work\JavaProg\2018Spring\WarmUp04>javac Diamond04.java
```

```
H:\work\JavaProg\2018Spring\WarmUp04>java Diamond04 15
```

```

      0
    1 0 1
  2 1 0 1 2
3 2 1 0 1 2 3
4 3 2 1 0 1 2 3 4
5 4 3 2 1 0 1 2 3 4 5
6 5 4 3 2 1 0 1 2 3 4 5 6
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A
B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B
C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C
D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D
E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E
F E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E F
E D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D E
D C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C D
C B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B C
B A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A B
A 9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9 A
9 8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8 9
8 7 6 5 4 3 2 1 0 1 2 3 4 5 6 7 8
7 6 5 4 3 2 1 0 1 2 3 4 5 6 7
6 5 4 3 2 1 0 1 2 3 4 5 6
5 4 3 2 1 0 1 2 3 4 5
4 3 2 1 0 1 2 3 4
3 2 1 0 1 2 3
2 1 0 1 2
1 0 1
0
```

Diamond05.java X

```
1 // Thanks to Mr. Z for the elegant design.
2 public class Diamond05 { // Diamond05.java
3     public static void main (String[] args) {
4         for (int i = 0; i <= 18; i++)
5             for (int j = 0; j <= 18; j++)
6                 System.out.print(
7                     Math.abs(j-9) + Math.abs(i-9) <= 9 ?
8                     Math.abs(j-9) + (j==18 ? "\n" : ".") :
9                     j==18 ? "\n" : ".."
10                );
11     }
12 }
```

```
H:\work\2018A\WarmUp05\Exercises03>javac Diamond05.java
```

```
H:\work\2018A\WarmUp05\Exercises03>java Diamond05
```

```
.....0.....
.....1.0.1.....
.....2.1.0.1.2.....
.....3.2.1.0.1.2.3.....
.....4.3.2.1.0.1.2.3.4.....
.....5.4.3.2.1.0.1.2.3.4.5.....
.....6.5.4.3.2.1.0.1.2.3.4.5.6.....
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7...
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.
9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7...
.....6.5.4.3.2.1.0.1.2.3.4.5.6.....
.....5.4.3.2.1.0.1.2.3.4.5.....
.....4.3.2.1.0.1.2.3.4.....
.....3.2.1.0.1.2.3.....
.....2.1.0.1.2.....
.....1.0.1.....
.....0.....
```

```
Diamond051.java X
1 // Thanks to Mr. Z for the elegant design.
2 public class Diamond051 { // Diamond051.java
3     public static void main (String[] args) {
4         for (int i = 0; i <= 18; i++)
5             for (int j = 0; j <= 18; j++)
6                 System.out.print(
7                     Math.abs(j-9) + Math.abs(i-9) <= 9 ?
8                     Math.abs(j-9) + (j==18 ? "\n" : ".") :
9                     (j==18 ? ".\n" : "..")
10                );
11     }
12 }
```

```
H:\work\2018A\WarmUp05\Exercises03>javac Diamond051.java
```

```
H:\work\2018A\WarmUp05\Exercises03>java Diamond051
```

```
.....0.....  
.....1.0.1.....  
.....2.1.0.1.2.....  
.....3.2.1.0.1.2.3.....  
.....4.3.2.1.0.1.2.3.4.....  
.....5.4.3.2.1.0.1.2.3.4.5.....  
.....6.5.4.3.2.1.0.1.2.3.4.5.6.....  
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.....  
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8..  
9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9  
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8..  
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.....  
.....6.5.4.3.2.1.0.1.2.3.4.5.6.....  
.....5.4.3.2.1.0.1.2.3.4.5.....  
.....4.3.2.1.0.1.2.3.4.....  
.....3.2.1.0.1.2.3.....  
.....2.1.0.1.2.....  
.....1.0.1.....  
.....0.....
```



Diamond052.java X

```
1 // Thanks to Mr. Z for the elegant design.
2 public class Diamond052 {
3     public static void main (String[] args) {
4         for (int i = 0; i <= 18; i++) {
5             int L = 9 + (i <= 9 ? i : 18 - i);
6             for (int j = 0; j <= L; j++)
7                 System.out.print(
8                     Math.abs(j - 9) + Math.abs(i - 9) <= 9 ?
9                     Math.abs(j - 9) + (j == L ? "\n" : ".") :
10                     ".."
11                 );
12         }
13     }
14 }
```

```
H:\work\2018A\WarmUp05\Exercises03>javac Diamond052.java
```

```
H:\work\2018A\WarmUp05\Exercises03>java Diamond052
```

```
.....0
.....1.0.1
.....2.1.0.1.2
.....3.2.1.0.1.2.3
.....4.3.2.1.0.1.2.3.4
.....5.4.3.2.1.0.1.2.3.4.5
.....6.5.4.3.2.1.0.1.2.3.4.5.6
....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8
9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9
..8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8
....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7
.....6.5.4.3.2.1.0.1.2.3.4.5.6
.....5.4.3.2.1.0.1.2.3.4.5
.....4.3.2.1.0.1.2.3.4
.....3.2.1.0.1.2.3
.....2.1.0.1.2
.....1.0.1
.....0
```

```
H:\work\2018A\WarmUp05\Exercises03>
```

```
1 // Thanks to Mr. Z for the elegant design.
2 import static java.lang.Math.*;
3 public class Diamond06 {
4     public static void main (String[] args) {
5         final String DIGITS = "0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ";
6         int N = args.length > 0 ? Integer.parseInt( args[0] ) : 9;
7         for (int i = 0; i <= 2*N; i++) {
8             int L = N + (i<=N ? i : 2*N-i);
9             for (int j = 0; j <= L; j++)
10                 System.out.print(
11                     abs(j-N) + abs(i-N) <= N ?
12                     DIGITS.charAt(abs(j-N)) + (j==L ? "\n" : ".") :
13                     " . "
14                 );
15         }
16     }
17 }
```

```
H:\work\2018A\WarmUp05\Exercises03>javac Diamond06.java
```

```
H:\work\2018A\WarmUp05\Exercises03>java Diamond06 15
```

```
.....0
.....1.0.1
.....2.1.0.1.2
.....3.2.1.0.1.2.3
.....4.3.2.1.0.1.2.3.4
.....5.4.3.2.1.0.1.2.3.4.5
.....6.5.4.3.2.1.0.1.2.3.4.5.6
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7
.....8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8
.....9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9
.....A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A
.....B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B
.....C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C
.....D.C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C.D
.....E.D.C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C.D.E
F.E.D.C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C.D.E.F
.....E.D.C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C.D.E
.....D.C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C.D
.....C.B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B.C
.....B.A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A.B
.....A.9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9.A
.....9.8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8.9
.....8.7.6.5.4.3.2.1.0.1.2.3.4.5.6.7.8
.....7.6.5.4.3.2.1.0.1.2.3.4.5.6.7
.....6.5.4.3.2.1.0.1.2.3.4.5.6
.....5.4.3.2.1.0.1.2.3.4.5
.....4.3.2.1.0.1.2.3.4
.....3.2.1.0.1.2.3
.....2.1.0.1.2
.....1.0.1
.....0
```

[illegible]

# Criteria for Good Programs:

- 1) Run Effectively (Correctly) & Efficiently (Objectives 目的)
- 2) Easy to be Extended and Modified (Approaches 手段)
- 3) Easy to be Understood (Pre-conditions 前提)