

Chapter 5

Divide and Conquer



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Divide-and-Conquer

Divide-and-conquer.

- Break up problem into several parts.
- Solve each part recursively.
- Combine solutions to sub-problems into overall solution.

Most common usage.

- Break up problem of size n into two equal parts of size $\frac{1}{2}$ n.
- Solve two parts recursively.
- Combine two solutions into overall solution in linear time.

Consequence.

- Brute force: n².
- Divide-and-conquer: n log n.

	п	$n \log_2 n$	n^2
n = 10	< 1 sec	< 1 sec	< 1 sec
n = 30	< 1 sec	< 1 sec	< 1 sec
n = 50	< 1 sec	< 1 sec	< 1 sec
n = 100	< 1 sec	< 1 sec	< 1 sec
n = 1,000	< 1 sec	< 1 sec	1 sec
n = 10,000	< 1 sec	< 1 sec	2 min
n = 100,000	< 1 sec	2 sec	3 hours
n = 1,000,000	1 sec	20 sec	12 days

5.1 MergeSort

Sorting

Sorting. Given n elements, rearrange in ascending order.

Applications.

- Sort a list of names.
- Organize an MP3 library.
- Display Google PageRank results.
- List RSS news items in reverse chronological order.
- Find the median.
- Find the closest pair.
- Binary search in a database.
- Identify statistical outliers.
- Find duplicates in a mailing list.
- Data compression.
- Computer graphics.
- Computational biology.
- Supply chain management.
- Book recommendations on Amazon.
- Load balancing on a parallel computer.

obvious applications

non-obvious applications

problems become easy once

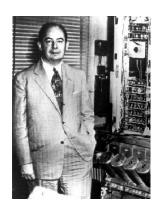
items are in sorted order

• • •

Mergesort

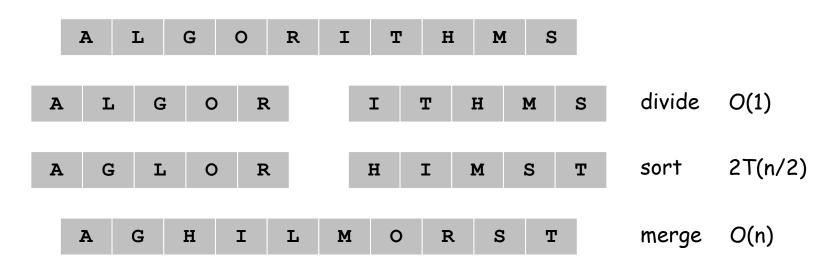
Mergesort.

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.



Jon von Neumann (1945)

Def. T(n) = number of comparisons to mergesort an input of size n.



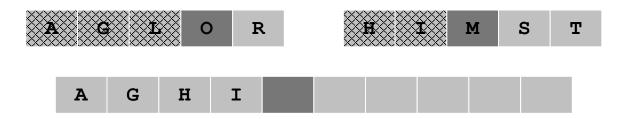
Merging

Merging. Combine two pre-sorted lists into a sorted whole.

How to merge efficiently?



- Linear number of comparisons.
- Use temporary array.



Challenge for the bored. In-place merge. [Kronrud, 1969]

using only a constant amount of extra storage

A Useful Recurrence Relation

Def. T(n) = number of comparisons to mergesort an input of size n.

Mergesort recurrence.

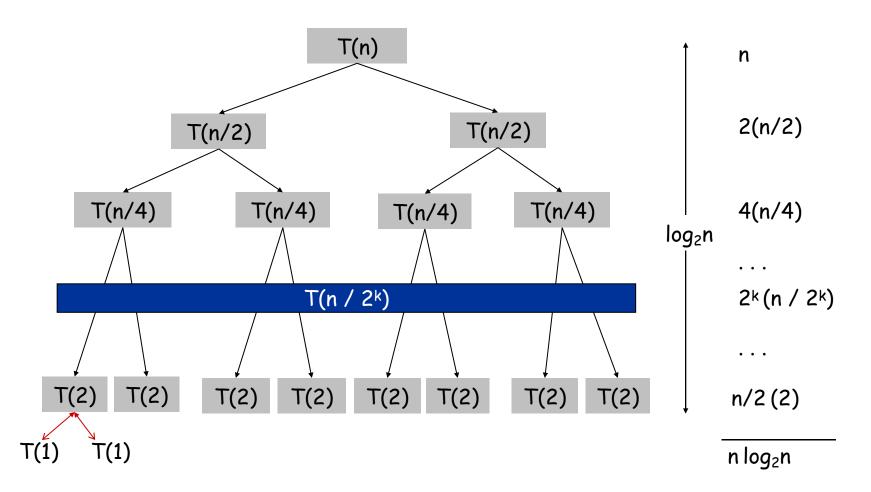
$$T(n) \leq \begin{cases} 0 & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lceil n/2 \rfloor) + n & \text{otherwise} \end{cases}$$
solve left half solve right half merging

Solution. $T(n) = O(n \log_2 n)$.

Assorted proofs. We describe several ways to prove this recurrence. Initially we assume n is a power of 2 and replace \leq with =.

Proof by Recursion Tree

$$T(n) = \begin{cases} 0 & \text{if } n = 1\\ 2T(n/2) + n & \text{otherwise} \end{cases}$$
sorting both halves merging



Proof by Telescoping

Claim. If T(n) satisfies this recurrence, then $T(n) = n \log_2 n$.

assumes n is a power of 2

$$T(n) = \begin{cases} 0 & \text{if } n = 1\\ 2T(n/2) + n & \text{otherwise} \end{cases}$$
sorting both halves merging

Pf. For n > 1:

$$\frac{T(n)}{n} = \frac{2T(n/2)}{n} + 1$$

$$= \frac{T(n/2)}{n/2} + 1$$

$$= \frac{T(n/4)}{n/4} + 1 + 1$$

$$\dots$$

$$= \frac{T(n/n)}{n/n} + \underbrace{1 + \dots + 1}_{\log_2 n}$$

$$= \log_2 n$$

9

Proof by Induction

Claim. If T(n) satisfies this recurrence, then $T(n) = n \log_2 n$.

assumes n is a power of 2

$$T(n) = \begin{cases} 0 & \text{if } n = 1\\ 2T(n/2) + n & \text{otherwise} \end{cases}$$
sorting both halves merging

Pf. (by induction on n)

- Base case: n = 1.
- Inductive hypothesis: $T(n) = n \log_2 n$.
- Goal: show that $T(2n) = 2n \log_2 (2n)$.

$$T(2n) = 2T(n) + 2n$$

= $2n \log_2 n + 2n$
= $2n(\log_2(2n)-1) + 2n$
= $2n \log_2(2n)$

Analysis of Mergesort Recurrence

Claim. If T(n) satisfies the following recurrence, then $T(n) \le n \lceil \lg n \rceil$.

$$T(n) \leq \begin{cases} 0 & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lceil n/2 \rfloor) + n & \text{otherwise} \end{cases}$$

Pf. (by induction on n)

- Base case: n = 1.
- Define $n_1 = \lfloor n/2 \rfloor$, $n_2 = \lceil n/2 \rceil$. $\Rightarrow n_1 \leq n_2$
- Induction step: assume true for 1, 2, ..., n-1.

$$T(n) \leq T(n_{1}) + T(n_{2}) + n$$

$$\leq n_{1} \lceil \lg n_{1} \rceil + n_{2} \lceil \lg n_{2} \rceil + n$$

$$\leq n_{1} \lceil \lg n_{2} \rceil + n_{2} \lceil \lg n_{2} \rceil + n$$

$$= n \lceil \lg n_{2} \rceil + n$$

$$\leq n(\lceil \lg n \rceil - 1) + n$$

$$= n \lceil \lg n \rceil$$

$$= n \lceil \lg n \rceil$$

$$= n \lceil \lg n \rceil$$

5.3 Counting Inversions

Counting Inversions

Music site tries to match your song preferences with others.

- You rank n songs.
- Music site consults database to find people with similar tastes.

Similarity metric: number of inversions between two rankings.

- My rank: 1, 2, ..., n.
- Your rank: a₁, a₂, ..., a_n.
- Songs i and j inverted if i < j, but $a_i > a_j$.

	Songs					
	Α	В	C	D	Ε	
Me	1	2	3	4	5	
You	1	3	4	2	5	

Inversions 3-2, 4-2

Brute force: check all $\Theta(n^2)$ pairs i and j.

Applications

Applications.

- Voting theory.
- Collaborative filtering.
- Measuring the "sortedness" of an array.
- Sensitivity analysis of Google's ranking function.
- Rank aggregation for meta-searching on the Web.
- Nonparametric statistics (e.g., Kendall's Tau distance).

Divide-and-conquer.

1	2	3	4	5	6	7	8	9	10	11	12
1	5	4	8	10	2	6	9	12	11	3	7

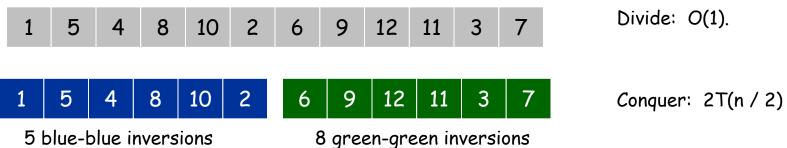
Divide-and-conquer.

Divide: separate list into two pieces.



Divide-and-conquer.

- Divide: separate list into two pieces.
- Conquer: recursively count inversions in each half.

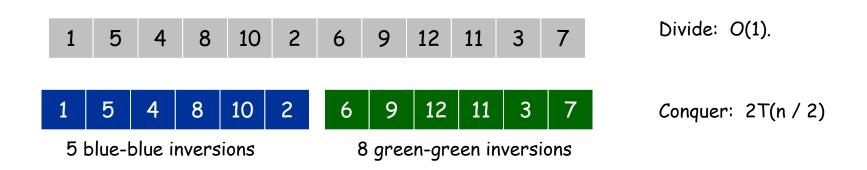


5-4, 5-2, 4-2, 8-2, 10-2

6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

Divide-and-conquer.

- Divide: separate list into two pieces.
- Conquer: recursively count inversions in each half.
- Combine: count inversions where a_i and a_j are in different halves, and return sum of three quantities.



9 blue-green inversions 5-3, 4-3, 8-6, 8-3, 8-7, 10-6, 10-9, 10-3, 10-7

Total = 5 + 8 + 9 = 22.

T(n) = 2T(n/2) + ???

Combine: ???

Counting Inversions: Combine

Combine: count blue-green inversions

- Assume each half is sorted.
- Count inversions where a_i and a_j are in different halves.
- Merge two sorted halves into sorted whole.



to maintain sorted invariant





13 blue-green inversions: 6 + 3 + 2 + 2 + 0 + 0

Count: O(n)

Merge: O(n)

$$T(n) \le T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + O(n) \Rightarrow T(n) = O(n \log n)$$

Counting Inversions: Implementation

Pre-condition. [Merge-and-Count] Input: A and B are sorted. Post-condition. [Sort-and-Count] Output: L is sorted.

```
Sort-and-Count(L) {
   if list L has one element
      return 0 and the list L

Divide the list into two halves A and B
   (r<sub>A</sub>, A) ← Sort-and-Count(A)
   (r<sub>B</sub>, B) ← Sort-and-Count(B)
   (r , L) ← Merge-and-Count(A, B)

return r = r<sub>A</sub> + r<sub>B</sub> + r and the sorted list L
}
```

Closest pair. Given n points in the plane, find a pair with smallest Euclidean distance between them.

Fundamental geometric primitive.

- Graphics, computer vision, geographic information systems, molecular modeling, air traffic control.
- Special case of nearest neighbor, Euclidean MST, Voronoi.

 fast closest pair inspired fast algorithms for these problems

Brute force. Check all pairs of points p and q with $\Theta(n^2)$ comparisons.

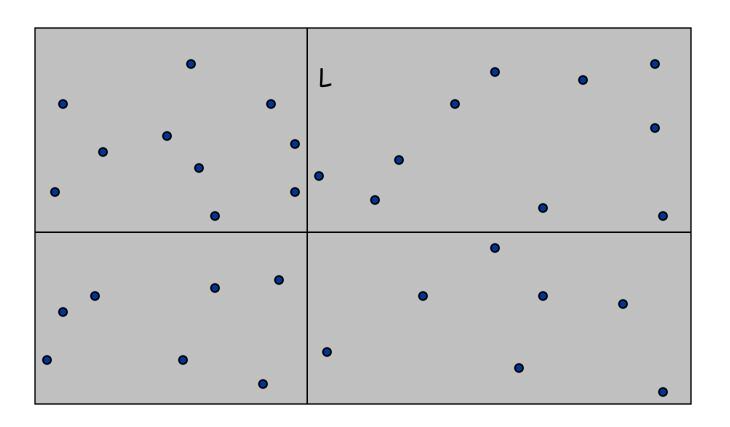
1-D version. O(n log n) easy if points are on a line.

Assumption. No two points have the same x coordinate.

to make presentation cleaner

Closest Pair of Points: First Attempt

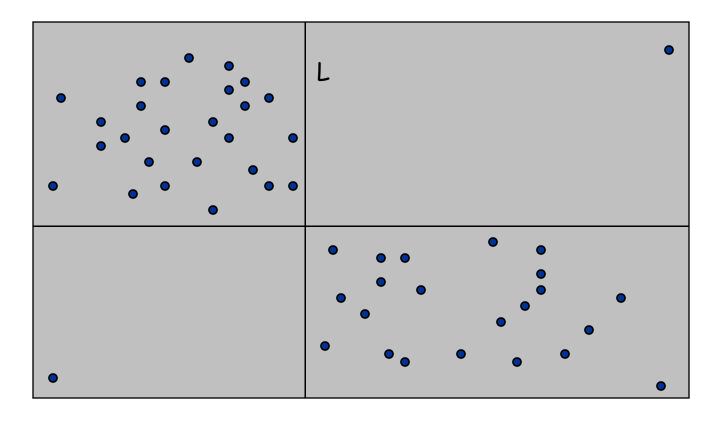
Divide. Sub-divide region into 4 quadrants.



Closest Pair of Points: First Attempt

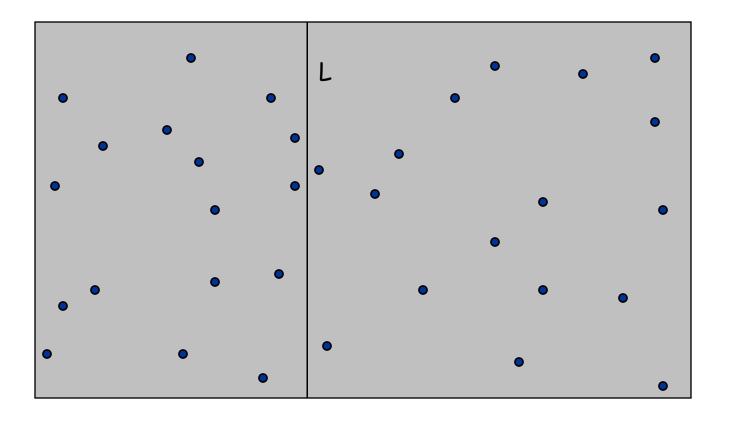
Divide. Sub-divide region into 4 quadrants.

Obstacle. Impossible to ensure n/4 points in each piece.



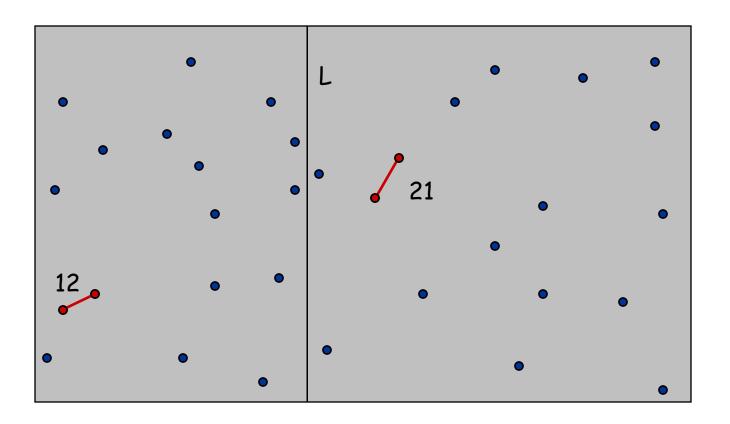
Algorithm.

• Divide: draw vertical line L so that roughly $\frac{1}{2}$ n points on each side. O(nlogn)



Algorithm.

- Divide: draw vertical line L so that roughly $\frac{1}{2}$ n points on each side. O(nlogn)
- Conquer: find closest pair in each side recursively. 2T(n/2)

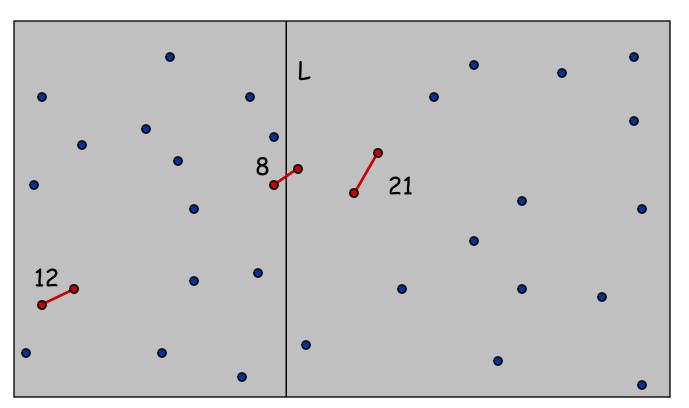


Algorithm.

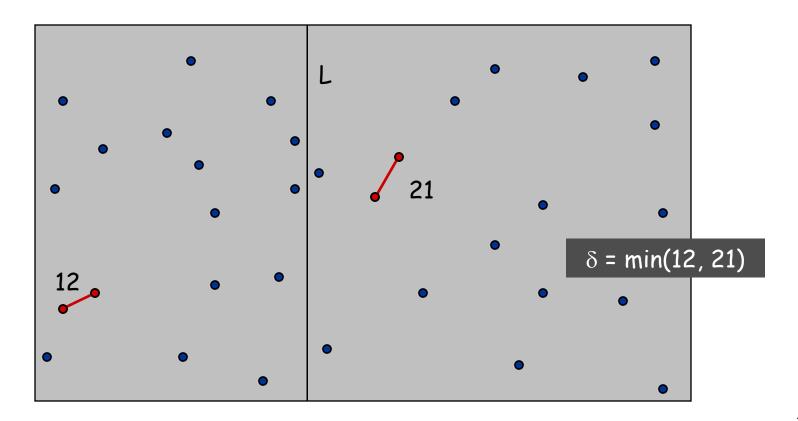
- Divide: draw vertical line L so that roughly $\frac{1}{2}$ n points on each side. O(nlogn)
- Conquer: find closest pair in each side recursively. 2T(n/2)
- Combine: find closest pair with one point in each side. \leftarrow seems like $\Theta(n^2)$
- Return best of 3 solutions.



 $T(n) = 2T(n/2) + O(n^2)$

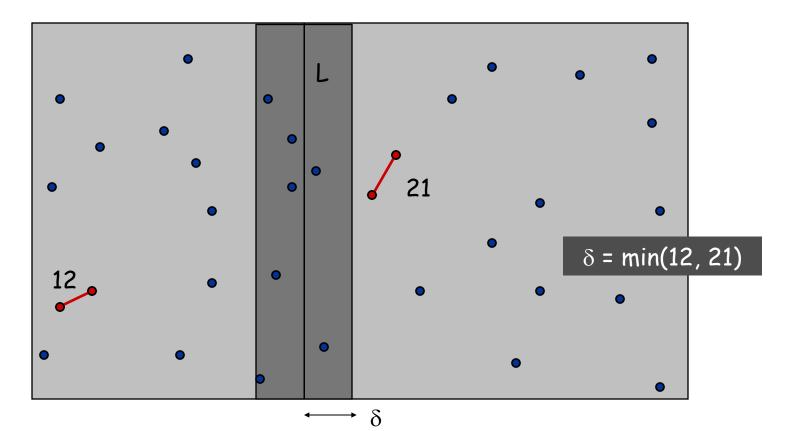


Find closest pair with one point in each side, assuming that distance $< \delta$.



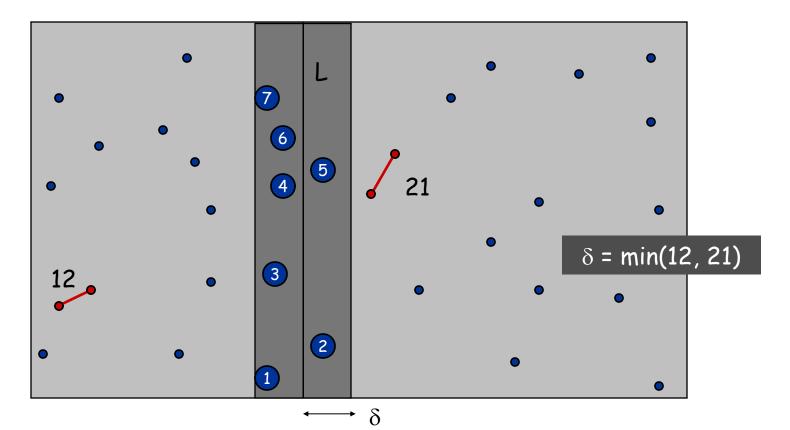
Find closest pair with one point in each side, assuming that distance $< \delta$.

 ${\color{blue} { \cdot } }$ Observation: only need to consider points within δ of line L.



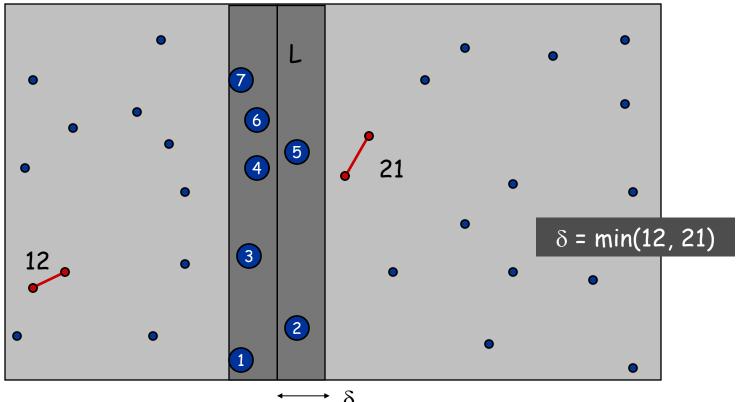
Find closest pair with one point in each side, assuming that distance $< \delta$.

- \blacksquare Observation: only need to consider points within δ of line L.
- Sort points in 2δ -strip by their y coordinate.



Find closest pair with one point in each side, assuming that distance $< \delta$.

- Observation: only need to consider points within δ of line L.
- Sort points in 2δ -strip by their y coordinate.
- Only check distances of those within 11 positions in sorted list!



reindex in the asending order of their y-coordinate

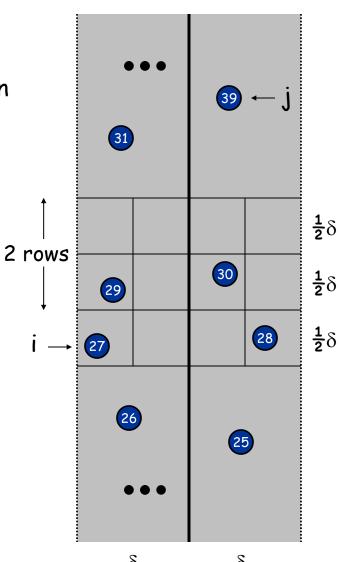
Def. Let s_i be the point in the 2δ -strip, with the i^{th} smallest y-coordinate.

Claim. If |i - j| > 11, then the distance between s_i and s_j is at least δ .

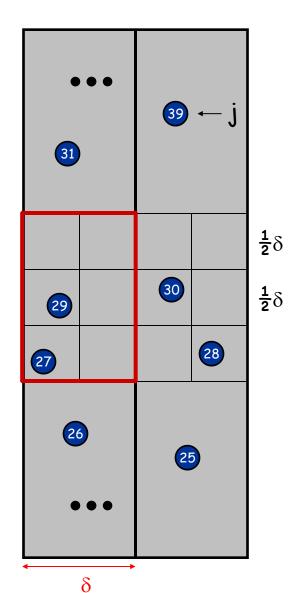
Pf.

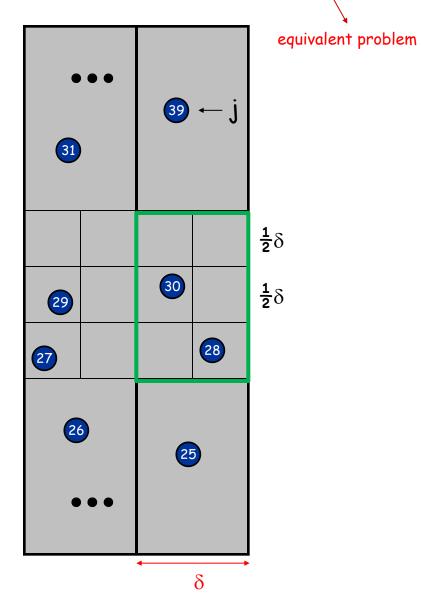
- No two points lie in same $\frac{1}{2}\delta$ -by- $\frac{1}{2}\delta$ box.
- Two points at least 2 rows apart have distance $\geq 2(\frac{1}{2}\delta)$. ■

Fact. Still true if we replace 11 with 7.

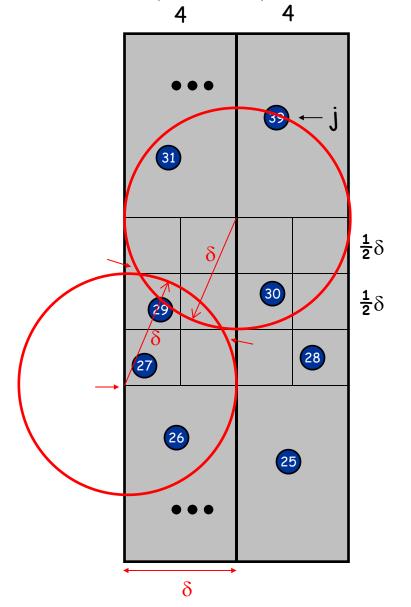


What is the maximum number of points we can place in this 3 rows area that each pairs of 2 points in left and right side has distance larger than δ because we know any 2 points in either left or right side has distance larger than δ \\

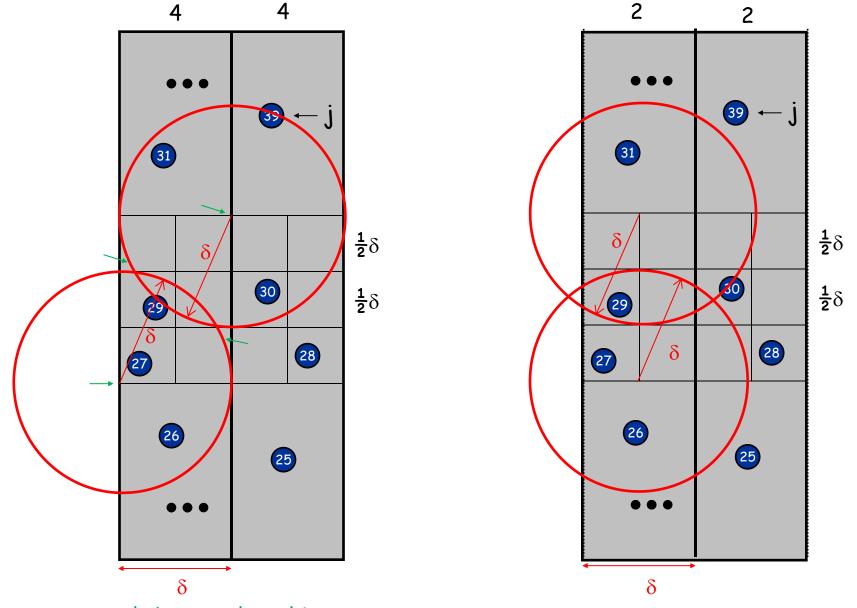




What is the maximum number of points we can place in this 3 rows area that each pairs of 2 points in left and right side has distance larger than δ



What is the maximum number of points we can place in this 3 rows area that each pairs of 2 points in either left and right side has distance larger than δ



can not do better than this extreme case

Closest Pair Algorithm

```
Closest-Pair (p_1, ..., p_n) {
   Compute separation line L such that half the points
                                                                       O(n \log n)
   are on one side and half on the other side.
   \delta_1 = Closest-Pair(left half)
                                                                       2T(n / 2)
   \delta_2 = Closest-Pair(right half)
   \delta = \min(\delta_1, \delta_2)
   Delete all points further than \delta from separation line L
                                                                       O(n)
                                                                        O(n \log n)
   Sort remaining points sorted by y-coordinate.
   Scan points in y-order and compare distance between
                                                                        O(n)
   each point and next 11 neighbors. If any of these
   distances is less than \delta, update \delta.
   return \delta.
```

Closest Pair of Points: Analysis

Running time.

$$T(n) \le 2T(n/2) + O(n \log n) \Rightarrow T(n) = O(n \log^2 n)$$

- Q. Can we achieve O(n log n)?
- A. Yes. Don't sort points in strip from scratch each time.
 - Each recursive returns two lists: all points sorted by y coordinate,
 and all points sorted by x coordinate.
 - Sort by merging two pre-sorted lists.

$$T(n) \le 2T(n/2) + O(n) \implies T(n) = O(n \log n)$$